

# Engsci 213 Markov Chain Problems - Set 1

*Oliver Maclaren*

*oliver.maclaren@auckland.ac.nz*

## Topics

So far we've covered Part 1 of 3 on Markov chains:

1. *Basic concepts* [2 lectures]  
Motivation and key questions. Definitions - state space, index set, Markov property, Markov processes, Markov chains, homogeneous Markov chains. Transition probabilities and matrices. Chapman-Kolmogorov equation and  $n$ -step matrices. Initial and marginal distributions. Diagrams of Markov chains.

Let's do some examples!

## Motivations and basic definitions

- Write down the definition of a general discrete-time, discrete-space stochastic process
- Describe what it means for a stochastic process to have the Markov property in words
- Make up three examples of stochastic processes that you could model as Markov chains. For each case make sure to give the state space and the transition probabilities/matrix.

## Transition probabilities and matrices

### Problem one

Give the following transition matrix

$$\mathbf{P} = \begin{bmatrix} 0.5 & 0.5 \\ 0.25 & 0.75 \end{bmatrix}$$

- Calculate the 2 and 3-step transition matrices

## Problem two

Given the transition matrix

$$\mathbf{P} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

- Calculate the 2-step transition matrix  $\mathbf{P}^2$

## Initial and marginal distributions

### Problem one

Consider the transition matrix from the previous question again, i.e.

$$\mathbf{P} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

Now, suppose you start from an initial distribution of

$$\mu_0 = (1/2, 1/4, 1/4)$$

- Calculate the marginal distributions  $\mu_1$  and  $\mu_2$
- For  $\mu_2$  try calculating it via both  $\mu_2 = \mu_0 \mathbf{P}^2$  and  $\mu_2 = \mu_1 \mathbf{P}$
- Would you expect these to be the same? Why? Give the name of some property or equation etc that justifies your answer.

### Problem two

Suppose you used the same transition matrix from the previous problem but now start from an initial distribution of

$$\mu_0 = (1/3, 1/3, 1/3)$$

- What is  $\mu_1$ ?
- What is  $\mu_2$ ?
- What is  $\mu_n$  for any  $n$ ?

## Diagrams

### Problem one

Suppose you model the process of passing notes between you and your group of five other friends in class. Give everyone a simple non-numerical alias (e.g. person 'A' etc).

- Write down your state space  $\mathbb{X}$  in terms of your chosen labels.

Given the following transition matrix for the stochastic dynamics of note passing:

$$\mathbf{P} = \begin{bmatrix} 0.5 & 0.5 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.25 & 0.75 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.25 & 0.25 & 0.25 & 0.25 & 0.0 & 0.0 \\ 0.25 & 0.0 & 0.25 & ? & 0.0 & 0.25 \\ 0.0 & 0.0 & 0.0 & 0.0 & 0.5 & 0.5 \\ 0.0 & 0.0 & 0.0 & 0.0 & 0.5 & ? \end{bmatrix}$$

- Fill in the two missing '?' values in the transition matrix
- Draw a state transition diagram using your chosen labels

### Problem two

Make up a valid probability transition matrix.

- Justify why it is a valid probability transition matrix.
- Draw the state transition diagram for this matrix

Make up a different state transition diagram corresponding to a valid Markov chain.

- Justify why it is a valid Markov chain transition diagram.
- Write down the corresponding transition matrix.
- Calculate the two-step transition matrix.
- Draw the transition diagram for this two-step transition matrix.

## Simulation challenges

### Challenge one

Consider the coin-flip random walk we looked at in class, here with a state space of  $\mathbb{X} = \{1, \dots, N\}$ .

(Recall the process was - at each stage flip a coin with probability  $p$  of heads and  $1 - p$  of tails. If heads step right, tails step left, unless you hit the boundary of your state space, i.e. 1 or  $N$ , in which case you stop.)

- Write some code simulating this process directly for a given number of steps and given  $N$
- Now, write some  $R$  code to generate a transition matrix for a given choice of  $N$ .
- Use the Markov evolution equation to evolve various initial conditions and compare to your original simulations
- Suppose you want the boundaries to be ‘reflecting’ instead of ‘absorbing’. What would be a good transition matrix to use?
- Modify your code to allow this possibility.

## Challenge two

Reconsider the transition matrix

$$\mathbf{P} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

- Write simulation code to update an initial distribution to new marginal distributions using this matrix.
- Try running your code for many steps from different initial distributions.
- What do you notice about the ‘long-time’ marginal distribution(s) that result?