

EngSci 721

Inverse Problems and Learning From Data

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1. Basic concepts [5 lectures + 1 Tutorial]

Forward vs inverse problems. Well-posed vs ill-posed problems. Algebra and calculus of inverse problems (left and right inverses, generalised and pseudo inverses, resolution operators, matrix calculus). Representing higher dimensional problems (image data etc).

2. Instability and regularisation in linear and nonlinear problems [6 lectures + 1 Tutorial]

Instability and related issues for generalised inverses. Introduction to regularisation and trade-offs. Tikhonov regularisation. Higher-order Tikhonov regularisation. Sparsity and regularisation using different norms. Truncated singular value decomposition. Iterative regularisation, including stochastic/mini-batch gradient descent.

3. Further topics [3 lectures + 1 Tutorial]

Regularisation parameter choice, including statistical and machine learning views of regularisation. Confidence sets for linear and nonlinear models. Physics-informed machine learning and neural networks.

Module overview

Inverse Problems and Learning From Data (*Oliver Maclaren*)

[~14 lectures/3 tutorials]

Lecture 2: Inverses I

Topics:

- Algebra of inverse problems
- Tall and wide systems
- Least squares solutions to tall systems
- Least norm solutions to wide systems
- Left and right inverses

Eng Sci 721 : Lecture 2. Inverses I

Algebra of inverse problems (IPs) (cf eg calculus of IPs)

- ↳ Resolving lack of existence & (or) uniqueness
- ↳ non-square linear systems
- ↳ non 1-1/onto nonlinear systems
- ↳ Left & right inverses
- ↳ Formulating as optimisation problems
 - ↳ least squares & least (today)
norm / solutions
 - ↳ matrix calculus? (later)
- ↳ Algebraic characterisation
of various types of inverse:
preview

Algebra of Inverse Problems

Generalised Inverses

Our basic problem can be defined as:

'solve', ie 'invert',
equations like $F(x) = y$
for x , given y

where:

- x & y could be vectors, functions, images etc
- solutions might not exist,
might not be unique &/or
might not be stable

Note : mappings, measurements & vectors

We might have an 'exact' model of the form

$$\boxed{y = a + bx}, \text{ for } \boxed{\text{scalars}} \ x, y$$

If we take a series of 'noisy'

measurements! we get eg:

$$y_{\text{obs},i} = (a + bx)_i + e_i \quad \leftarrow \text{'noise' for obs}_i$$

$$\Rightarrow y_{\text{obs},i} = a + x_i + e_i$$

for $i = 1, \dots, n$.

These lead to vector eqns in terms of the noisy observations/realisations:

$$\begin{bmatrix} y_{\text{obs},1} \\ \vdots \\ y_{\text{obs},n} \end{bmatrix} = a \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} + b \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} e_1 \\ \vdots \\ e_n \end{bmatrix} \quad \left. \right\} \begin{array}{l} \text{don't} \\ \text{know} \\ \text{true} \\ \text{errors!} \end{array}$$

$$\Rightarrow \boxed{y_{\text{obs}} \approx a\bar{1} + b\bar{x}} \quad \left. \right\} \begin{array}{l} \bar{y}, \bar{x}, \bar{1} \\ \text{vectors} \end{array}$$

/ solve approx. siml & unknown
(I usually drop the explicit overbars on vectors)

Linear or nonlinear? Finite or infinite?

- We will discuss some basic algebra of the problem in the linear & finite dimensional setting
→ ie using Linear Algebra in \mathbb{R}^n
 - This can be considered as the 'algebra of linear mappings' in \mathbb{R}^n
- An important question is:
do these results carry over to the nonlinear &/or infinite-dimensional setting(s)?

Short answer: yes!

(key concepts &
as long as careful)

Linear or nonlinear? Finite or infinite?

- Algebra of arbitrary mappings?

↳ Category theory

(see eg Nashed / MacLaren & Nicholson
for generalised inverses in
category theory setting)

- Discontinuous infinite dimensional
linear mappings ('ill-posed')

↳ ill-conditioned finite
dimensional matrices

→ Theory is a bit beyond scope,
but most of the key
tools are applicable to
nonlinear setting
(we'll solve some of these!)

Linear setting

$$\mathbb{R}^n \xrightarrow{A} \mathbb{R}^m$$

Consider the system of equations

$$Ax = y \quad \left\{ \begin{array}{l} - A \text{ is } m \times n \text{ matrix} \\ - x \in \mathbb{R}^n \text{ vector (inputs)} \\ - y \in \mathbb{R}^m \text{ vector (outputs)} \end{array} \right.$$

eg

$$\begin{matrix} n \\ \diagdown \quad \diagup \\ \boxed{} \end{matrix} \quad \begin{matrix} m \\ \diagup \quad \diagdown \\ \boxed{} \end{matrix} = \begin{matrix} m \\ \diagup \quad \diagdown \\ \boxed{} \end{matrix}$$

rows: eqns

cols: unknowns

→ can we solve?
'Ax = y'?

- How do we solve when $m \neq n$?

→ $m > n$, more rows than cols. } full

existence? $\begin{matrix} n \\ \diagdown \quad \diagup \\ \boxed{} \end{matrix}$ → eqns > unknowns
→ possibly inconsistent/overdetermined
→ 'more data than parameters'

→ $m < n$, more cols than rows } wide

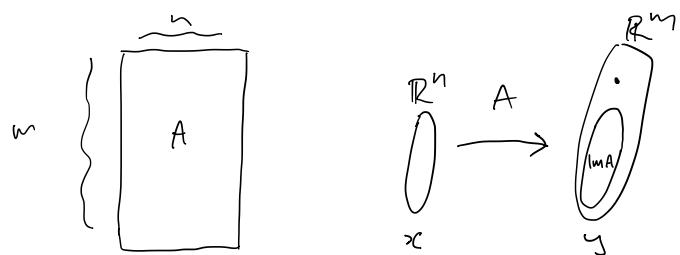
uniqueness? $\begin{matrix} n \\ \diagup \quad \diagdown \\ \boxed{} \end{matrix}$ → unknowns > eqns
→ possibly many sol's
→ 'more param. than data'

Tools developed to 'solve' each case

Case 1: possibly inconsistent: more equations (rows) than unknowns (cols)

↳ existence issue

Consider ' $Ax = y$ ' , A is $m \times n$ } 'Tall'



→ Assume for now that all n columns are linearly independent (see handout)

↳ 'tall' with LI col. linear version of 1-1 function

- Then, if also have $y \in \text{Im } A$ there is a unique solution
- Instead, if $y \notin \text{Im } A$ $\{y \in \mathbb{R}^m \mid \exists x \in \mathbb{R}^n, Ax=y\}$



If $y \notin \text{Im } A$, no soln: 'Inconsistent equations'

→ change goal to approximate solution of ' $Ax = y$ '
↳ resolves lack of existence

→ Define $r = y - Ax$ } residual 'error' (obs. - model)

→ Measure size of error with a norm $\|\cdot\|$ (see handout for diff. types)

→ Typically assume $\|\cdot\|_2$

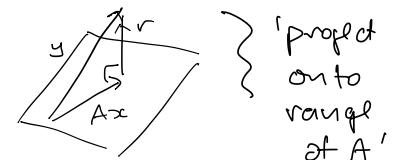
New problem:

minimise $\|y - Ax\|$, A & y given
 $x \in \mathbb{R}^n$

- "best approximation"

- "closest approx"

etc.

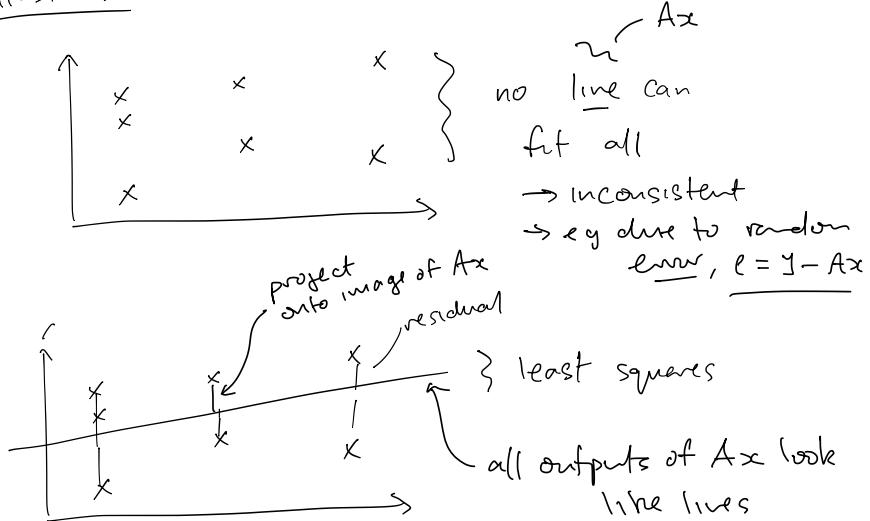


Minimiser of $\| \cdot \|_2$ & minimiser of $\| \cdot \|_2^2$ are same ($x \mapsto x^2$ is monotonic for $x \geq 0$)

⇒ least squares approximation:

minimise $\|y - Ax\|_2^2$ (equiv. problem)

Illustration



Derivation? We will learn how later?

$$\min_{\mathbf{x}} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 = \min_{\mathbf{x}} \langle \mathbf{y} - \mathbf{A}\mathbf{x}, \mathbf{y} - \mathbf{A}\mathbf{x} \rangle$$

$$= \min_{\mathbf{x}} f(\mathbf{x})$$

$$\text{where } f(\mathbf{x}) = \langle \mathbf{y} - \mathbf{A}\mathbf{x}, \mathbf{y} - \mathbf{A}\mathbf{x} \rangle$$

$$= (\mathbf{y} - \mathbf{A}\mathbf{x})^T (\mathbf{y} - \mathbf{A}\mathbf{x})$$

$$\left. \begin{aligned} &= \langle \mathbf{y}, \mathbf{y} \rangle - 2 \langle \mathbf{y}, \mathbf{A}\mathbf{x} \rangle + \langle \mathbf{A}\mathbf{x}, \mathbf{A}\mathbf{x} \rangle \\ &= \mathbf{y}^T \mathbf{y} - 2 \mathbf{y}^T \mathbf{A}\mathbf{x} + \mathbf{x}^T \mathbf{A}^T \mathbf{A}\mathbf{x} \\ &= y_i y_i - 2 y_i A_{ij} x_j + (A_{ij} x_j)(A_{ik} x_k) \end{aligned} \right\} \text{same, different notation.}$$

etc

Note: Norms, products, summation etc

o $\|\mathbf{x}\|_2^2 = \langle \mathbf{x}, \mathbf{x} \rangle$

$$= \mathbf{x}^T \mathbf{x}$$

$$= \sum_i x_i^2$$

o $\mathbf{A}\mathbf{x} = \sum A_{ij} x_j$

$$= A_{ij} x_j \quad (\text{Einstein summation convention} \rightarrow \text{sum over repeated indices})$$

so:

o $\mathbf{y}^T \mathbf{A}\mathbf{x} = y_i A_{ij} x_j$

See handout (we'll do some practice too!)

To solve analytically, need to be able to...

differentiate vectors, matrices, tensors w.r.t
vectors, matrices, tensors --

Requires:

(Matrix calculus), (Tensor calculus) etc

→ multiple conventions/notation

(see e.g. wiki page on Matrix Calculus)

→ we will look at this & provide eg
'three key rules' ... in later lecture

For now, let's focus on key
end results & big picture

least squares: skipping derivation detail for now.

$$\min_x f(x) = y^T y - 2y^T A x + x^T A^T A x$$

$$\Rightarrow \text{set } D_x f = 0^T \quad (1) \quad (\text{row vector})$$

$$(\text{or } \nabla_x f = 0 \dots)$$

:

:

:

:

:

matrix calculus

$$(1) \Rightarrow -2y^T A + 2x^T A^T A = 0^T$$

$$\Rightarrow -A^T y + A^T A x = 0$$

$$\Rightarrow \boxed{A^T A x = A^T y}$$

Least squares approximation $\xrightarrow{O \rightarrow \mathbb{R}^n}$ 'data reduction'

This hence leads to....

The normal equations:

$$\boxed{A^T A x = A^T y}$$

$\left[\begin{array}{l} \text{normal?} \\ A^T(Ax-y)=0 \\ \text{geometric} \\ \text{orthog of} \\ \text{error} \end{array} \right]$

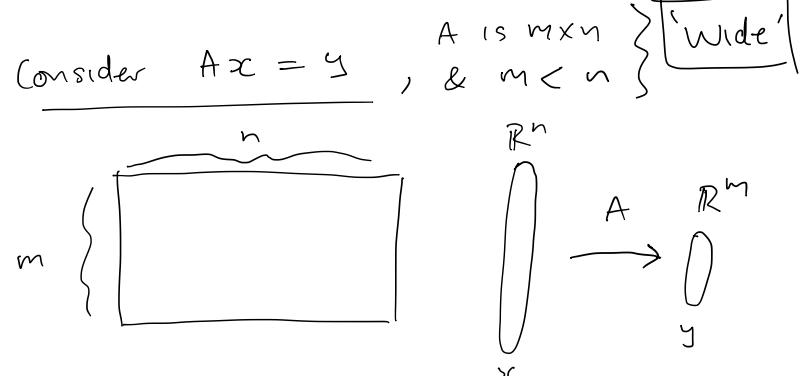
→ Since we assume the n cols of A are linearly independent then $A^T A$ is invertible (see handout) & so get unique approximate solⁿ

$$\rightarrow \boxed{x^* = (A^T A)^{-1} A^T y} \quad \leftarrow$$

(we will look at what happens if not LI soon!).

Now consider 'dual' prob....

Case 2: possibly non-unique: more unknowns than equations
 ↳ uniqueness issue!



→ Assume for now that all m rows are linearly independent

↪ wide with LI rows: linear version of onto function

→ Assume $Ax = y$ has at least one solution, i.e. $y \in \text{Im } A$ (range / image of A)

general solution of $Ax = y$:

$$\boxed{x = x^* + x_0}$$

where $x_0 \in \ker A$ & x^* is any solⁿ of $Ax = y$

(Recall: 'kernel', $\ker A = \boxed{\text{null } A} = \{ x \in \mathbb{R}^n \mid Ax = 0 \}$)

→ Underdetermined equations: least norm solⁿs

- If we want to 'pick out' a single solⁿ (we don't always!), a 'natural' choice is to choose the 'smallest' (think: 'simplest' or 'most efficient' solⁿ) in some sense
- Again, this is relative to a particular norm, eg $\|\cdot\|_2 = \ell_2$ norm, & other factors like regularisation details.

⇒ Problem to solve for 'least norm' solⁿ:

$$\min_x \|x\|$$

$$\text{st. } Ax = y$$

} note: here
assuming
exactly solvable
cf before

Equivalent to:

$$\begin{aligned} \min_x \|x\|^2 \quad & \} \text{ 'least squares} \\ \text{st. } Ax = y \quad & \} \text{ soln'} \\ & (\text{cf least squares approximation}) \end{aligned}$$

Least norm problem ('Model reduction')

Using duality or lagrange multipliers (see later?) you can show that the least-squares solution to the minimum norm problem requires solving the dual problem

$$\boxed{AA^T v = -2y \text{ for } v^*}$$

$$\text{& then obtaining } \boxed{x^* = -\frac{1}{2} A^T v^*}$$

derived later

→ Since we assume the rows of A are linearly independent then AA^T is invertible (see handout) &

so get unique minimum norm

$$\rightarrow \boxed{x^* = A^T (AA^T)^{-1} y} \leftarrow$$

(we will look at what happens if not LI soon!).

Summary so far:

- Tall (overdetermined): can find least squares $\left\{ \begin{array}{l} \text{resolve lack} \\ \text{of existence} \end{array} \right.$ } $\left[\begin{array}{l} \text{approx.} \\ \text{or} \\ \text{sol'n} \end{array} \right]$
- Wide (underdet.): can find least squares/norm $\left\{ \begin{array}{l} \text{resolve} \\ \text{lack of} \\ \text{uniqueness} \end{array} \right.$ } $\left[\begin{array}{l} \text{norm} \\ \text{sol'n} \end{array} \right]$

\rightarrow no proper 'full' inverse exists in each case, but each is either an algebraic

left inverse or right inverse

$$\boxed{\begin{array}{ll} LA = I & \text{(left)} \\ AR = I & \text{(right)} \end{array}}$$

\rightarrow These solve rectangular systems

from 'one direction/side'.

\rightarrow cont'd tomorrow!

Example

Projectile motion (Aster et al Ex. 1.1)

$$\boxed{y(t) = a + bt - 0.5ct^2}$$

\rightarrow estimate a, b, c given we observe at m times: } def $\theta = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$

$$\theta \in \mathbb{R}^n = \mathbb{R}^3$$

$$\begin{aligned} y_1 &= a + bt_1 - 0.5t_1^2 \\ y_2 &= a + bt_2 - 0.5t_2^2 \\ &\vdots \\ y_m &= a + bt_m - 0.5t_m^2 \end{aligned}$$

i.e.

$$\begin{bmatrix} 1 & t_1 & -0.5t_1^2 \\ 1 & t_2 & -0.5t_2^2 \\ \vdots & \vdots & \vdots \\ 1 & t_m & -0.5t_m^2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}$$

i.e.

$$\boxed{F \cdot \theta = y}$$

[Note: linear in parameters!]

& using θ instead of x

Example : Least squares (param < data)

- More than three observations \Rightarrow
- e.g. 4 obs. (y), 3 param (θ)
- noise means doesn't satisfy $A\theta$ exactly

```

def fmap(tobs):
    A = np.zeros((len(tobs), 3))
    for i, ti in enumerate(tobs):
        A[i, :] = np.array([1, ti, -0.5*ti**2])
    return A

#true parameters
theta_true = np.array([10, 100, 9.81])

#fine time grid
t = np.linspace(0, 15, 1000)

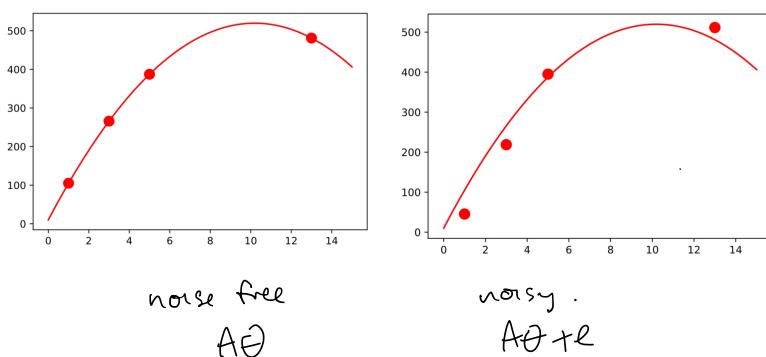
#observation times
#tobs = np.array([1, 13]) #under-determined
tobs = np.array([1, 3, 5, 13]) #over-determined

#forward map
Aobs = fmap(tobs)

#observed data
yobs = np.dot(Aobs, theta_true) #noise-free
#yobs = np.dot(Aobs, theta_true) + np.random.normal(0, 30, size=len(tobs))

#plots
plt.plot(tobs, yobs, 'ro', markersize=10)
plt.plot(t, x, 'r')
plt.show()

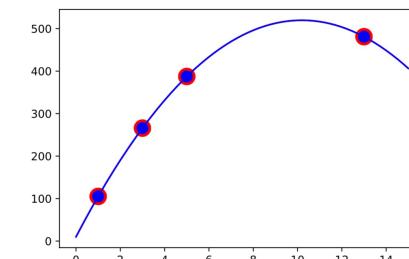
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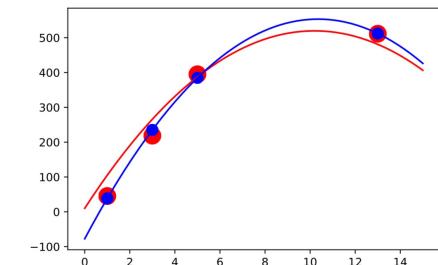
Invert :
pseudo inverse,
here left inverse

Apinv = np.linalg.pinv(Aobs)

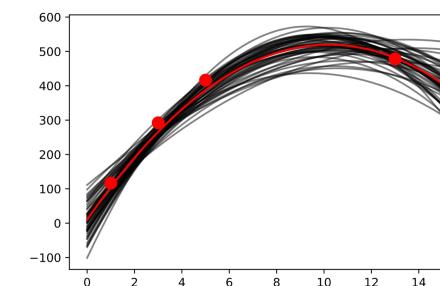
noise free



noisy



repeated sampling



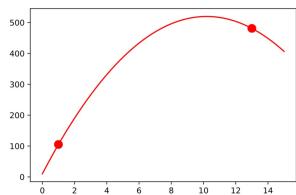
Exercise: explore what the parameters are doing compared to true values (this & next)

Example : least norm ($\theta \gg y$)

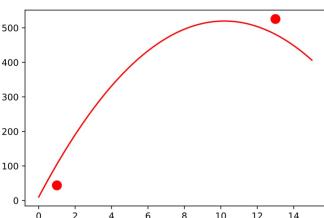
→ less than three observations

Solutions

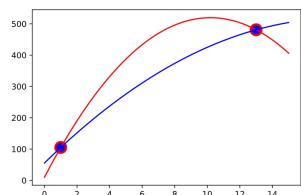
noise free data



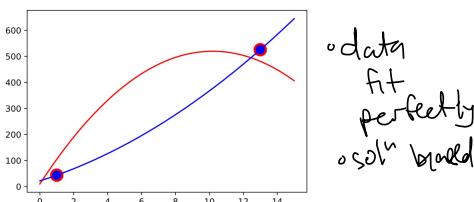
noisy data



recovered (blue)



recovered (blue)



- data fit perfectly
- soln bwd

repeated sampling

What about parameters?

Note: we've used the naive model norm
 $\|\theta\|_2$ including the constant term → here curve actually 'smaller' than straight (see later)

Exercises

- consider the approximate polynomial model :

$$y = a + bx + cx^2 + dx^3$$

& data $(x_1, y_1), (x_2, y_2), \dots (x_m, y_m)$

- show how to formulate the problem of determining the parameters a, b, c, d as an approximate matrix eq ~

- if $m > 4$ is this a tall or wide system?

- in what sense is the above case 'solvable'?