

# Python Advanced Concepts – Practice Set

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This set is based on the topics we've covered so far:

- Decorators in Python
- Getters and Setters
- Static & Class Methods
- Magic/Dunder Methods
- Exception Handling and Custom Errors
- map(), filter(), and reduce()
- Walrus Operator
- args and kwargs

These exercises are designed to take your Python skills to the next level by practicing object-oriented and functional programming features.

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## 1. Decorators in Python

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1. Write a decorator `logger` that prints "Function is being called" before the function runs. Use it to decorate a function `say_hello()` that prints "Hello!" .
  2. Write a decorator `timer` that calculates how long a function takes to execute. Test it with a function that sums numbers from 1 to 1,000,000.
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## 2. Getters and Setters

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1. Create a class `Employee` with a private attribute `_salary`.
    1. Use `@property` to define a getter for `salary`.
    2. Use `@salary.setter` to prevent setting negative values (print a warning instead).
    3. Create an object and test by setting positive and negative salaries.
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## 3. Static & Class Methods

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1. Create a class `MathUtils` with:
    1. A `@staticmethod` called `add(a, b)` that returns `a + b`.
    2. A `@classmethod` called `description(cls)` that prints "This is a utility class for math operations."
  2. Call both methods without creating an object.
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## 4. Magic/Dunder Methods

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1. Create a class `Book` with attributes `title` and `author`.
    1. Implement `__str__()` so that printing the object displays "Title by Author".
    2. Implement `__len__()` so that `len(book)` returns the length of the title.
  2. Create two `Book` objects and test these methods.
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## 5. Exception Handling and Custom Errors

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1. Write a program that asks the user to enter a number and handles:
    1. `ValueError` if the input is not a number
    2. `ZeroDivisionError` if you try to divide by zero
  2. Create a custom exception `NegativeNumberError` and raise it when the user enters a negative number.
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## 6. map(), filter(), and reduce()

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1. Use `map()` to convert `[1, 2, 3, 4, 5]` into their cubes.
  2. Use `filter()` to get only even numbers from `[10, 11, 12, 13, 14]`.
  3. Use `reduce()` from `functools` to find the product of all elements in `[1, 2, 3, 4]`.
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## 7. Walrus Operator

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1. Use the walrus operator to read input until the user enters `"quit"`. Print each input as it is entered.
  2. Use the walrus operator in a list comprehension to store lengths of words from `["python", "rocks", "ai"]` in a list while filtering out words shorter than 4 characters.
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## 8. \*args and \*\*kwargs

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1. Write a function `sum_all(*args)` that accepts any number of integers and returns their sum.
2. Write a function `print_details(**kwargs)` that prints key-value pairs passed as arguments, for example:

```
print_details(name="Alice", age=25, city="Delhi")
# Output:
# name: Alice
# age: 25
# city: Delhi
```

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## 9. Bonus Challenges

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1. Combine a decorator with `*args` and `**kwargs` support so it can wrap any function regardless of its parameters.
2. Implement `__add__` in a `Vector` class so that adding two `Vector` objects returns a new `Vector` with summed components.
3. Create a small program where invalid user input raises a custom exception, logs the error, and continues execution instead of crashing.