CS213: OOP

Assignment 1 – Task 3

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Introduction:

- We have used chat GPT and preplexity to generate the code for the polynomial header file.
- We tried to use gemini but its code contained error and was hard to fix
- We used chat gpt to generate the test cases and test code also.

Chat GPT implementation:

- We used Chat GPT-40 for generating the code (in Appendix A) for polynomial class.
- We just gave it the polynomial header file and asked it for an implementation, Successfully It generated working and correct code from the first time except for some bugs I will mention.

Chat GPT bugs:

• if you created a polynomial object using coefficients constructor with extra zeros in the right Chat GPT doesn't handle this and this causes logic errors in the code.

Example:

```
auto a = Polynomial({1, 0, 0});
auto b = Polynomial({1});
cout << a << endl;
cout << b << endl;
cout << (a == b) << endl;</pre>
```

Output:

+ 1 // Error: bad extra plus in the start

1 // this has no problem

0 // Error: they should be equal

Preplexity has automatically added an extra private Polynomial::trim method that trims the extra zeros from right.

Until now I have founded no errors in Chat GPT code except this edge case.

Preplexity Implementation:

- We worked with Preplexity for some time to generate the working and correct code (in Appendix B).
- We gave it the same input as Chat GPT (the Polynomial header file) and asked it for an implementation.
- Preplexity redfined the class again which we have not wanted, so we mentioned that and it produced the definition only for methods and operators after that.
- Preplexity added an extra Polynomial::trim() method as we said earlier so we added it to the header file in the private section.
- Perplexity tried to use the minus operator (which has not been defined for polynomial class) so we mentioned that and it haven't used it again.

Preplexity Bugs:

• just one bug in the derivative method which, when using this method for an polynomial of degree zero it returns 1 instead of 0

Example:

```
auto a = Polynomial({5}); // function 5
cout << a.derivative() << endl;</pre>
```

Output:

1 // wrong it should be zero

The cause for this is that Preplexity used the default constructor which produces 1 not zero so we fixed this by using Polynomial({0}) instead.

Test Cases:

- Test cases are hard-coded at a .cpp file.
- We asked Chat GPT-40 mini to generate the test cases and the code that runs them which ouputs all the details including time measurements.
- some test cases failed but due to errors in test code not in the actual implementation so we fixed it.
- The bug in Preplexity that we said earlier made a test case actually fail
- You can find the test cases and code for them in Appendix C, and you can find the results of test cases for each AI in Appendix D.

Comparsion:

• Each of AIs contains a wrong point or two

- We can say that Preplexity code is a bit more efficient according to time measurements.
- We can say that Chat GPT is more responsive.
- It is hard to say that one AI is better than the other in everything
- The code they generated is simillar to a certain point.

Appendix A Chat GPT Implementation:

```
#include "../polynomial.h"
// Constructors
Polynomial::Polynomial(): coeffs(1, 0.0) {} // Default constructor (constant
0)
Polynomial::Polynomial(const vector<double> &coefficients):
coeffs(coefficients) {} // Initialize with coefficients
Polynomial::Polynomial(const Polynomial &other): coeffs(other.coeffs) {} //
Copy constructor
// Destructor
Polynomial::~Polynomial() {}
// Assignment operator
Polynomial & Polynomial::operator=(const Polynomial & other)
  if (this != &other)
     coeffs = other.coeffs;
  return *this;
// Arithmetic operators
Polynomial Polynomial::operator+(const Polynomial &other) const
```

```
vector<double> result(max(coeffs.size(), other.coeffs.size()), 0.0);
  for (size_t i = 0; i < result.size(); ++i)
     if (i < coeffs.size())
        result[i] += coeffs[i];
     if (i < other.coeffs.size())</pre>
        result[i] += other.coeffs[i];
  return Polynomial(result);
}
Polynomial Polynomial::operator-(const Polynomial &other) const
  vector<double> result(max(coeffs.size(), other.coeffs.size()), 0.0);
  for (size_t i = 0; i < result.size(); ++i)
   {
     if (i < coeffs.size())
        result[i] += coeffs[i];
     if (i < other.coeffs.size())
        result[i] -= other.coeffs[i];
  return Polynomial(result);
}
Polynomial Polynomial::operator*(const Polynomial &other) const
  vector<double> result(coeffs.size() + other.coeffs.size() - 1, 0.0);
  for (size t i = 0; i < coeffs.size(); ++i)
     for (size_t j = 0; j < other.coeffs.size(); ++j)
       result[i + j] += coeffs[i] * other.coeffs[j];
  return Polynomial(result);
```

```
// Equality operator
bool Polynomial::operator==(const Polynomial &other) const
  return coeffs == other.coeffs;
// Output operator (friend)
ostream & operator << (ostream & out, const Polynomial & poly)
  for (int i = poly.coeffs.size() - 1; i \ge 0; --i)
     if (poly.coeffs[i] != 0)
        if (i != poly.coeffs.size() - 1 && poly.coeffs[i] > 0)
          out << " + ";
        else if (poly.coeffs[i] < 0)
          out << " - ":
        out << abs(poly.coeffs[i]);</pre>
        if (i > 0)
          out << "x";
        if (i > 1)
          out << "^" << i;
  return out;
// Utility functions
int Polynomial::degree() const
{
  return coeffs.size() - 1;
}
double Polynomial::evaluate(double x) const
```

```
double result = 0.0;
  for (int i = coeffs.size() - 1; i \ge 0; --i)
     result = result * x + coeffs[i];
  return result;
}
Polynomial Polynomial::compose(const Polynomial &q) const
  Polynomial result;
  Polynomial temp(\{0.0\}); // To store intermediate powers of q
  for (int i = coeffs.size() - 1; i \ge 0; --i)
  {
     result = result * q + Polynomial({coeffs[i]});
  return result;
}
Polynomial Polynomial::derivative() const
  if (coeffs.size() == 1)
     return Polynomial(\{0.0\});
  vector<double> result(coeffs.size() - 1);
  for (size t i = 1; i < coeffs.size(); ++i)
     result[i - 1] = coeffs[i] * i;
  return Polynomial(result);
Polynomial Polynomial::integral() const
  vector<double> result(coeffs.size() + 1, 0.0);
```

```
for (size_t i = 0; i < coeffs.size(); ++i)
     result[i + 1] = coeffs[i] / (i + 1);
  return Polynomial(result);
double Polynomial::integral(double x1, double x2) const
{
  Polynomial integralPoly = integral();
  return integralPoly.evaluate(x2) - integralPoly.evaluate(x1);
double Polynomial::getRoot(double guess, double tolerance, int maxIter)
{
  Polynomial deriv = derivative();
  double x = guess;
  for (int i = 0; i < maxIter; ++i)
     double fx = evaluate(x);
     double dfx = deriv.evaluate(x);
     if (abs(fx) < tolerance)</pre>
       return x;
     if (dfx == 0)
       break; // Avoid division by zero
     x = fx / dfx;
  return x; // Return the result after maxIter iterations
// Set and Get Coefficients
void Polynomial::setCoefficients(const vector<double> &coefficients)
{
  coeffs = coefficients;
```

```
double Polynomial::getCoefficient(int degree) const
  if (degree < 0 || degree >= coeffs.size())
    return 0.0;
  return coeffs[degree];
Appendix B
Preplexity Implementation:
#include <iostream>
#include <vector>
#include <stdexcept>
#include <cmath>
#include "../polynomial.h"
using namespace std;
void Polynomial::trim()
  while (!coeffs.empty() && coeffs.back() == 0)
    coeffs.pop_back();
}
Polynomial::Polynomial(): coeffs(1, 0.0) {}
Polynomial::Polynomial(const vector<double> &coefficients):
coeffs(coefficients)
{
  trim();
Polynomial::Polynomial(const Polynomial &other): coeffs(other.coeffs) {}
Polynomial::~Polynomial() {}
```

```
Polynomial & Polynomial::operator=(const Polynomial & other)
  if (this != &other)
     coeffs = other.coeffs;
     trim();
  return *this;
}
Polynomial Polynomial::operator+(const Polynomial &other) const
  vector<double> result(max(coeffs.size(), other.coeffs.size()), 0);
  for (size_t i = 0; i < result.size(); ++i)
  {
     if (i < coeffs.size())
       result[i] += coeffs[i];
     if (i < other.coeffs.size())
       result[i] += other.coeffs[i];
  return Polynomial(result);
}
Polynomial Polynomial::operator-(const Polynomial &other) const
  vector<double> result(max(coeffs.size(), other.coeffs.size()), 0);
  for (size_t i = 0; i < result.size(); ++i)
     if (i < coeffs.size())
       result[i] += coeffs[i];
     if (i < other.coeffs.size())</pre>
       result[i] -= other.coeffs[i];
  return Polynomial(result);
```

```
Polynomial Polynomial::operator*(const Polynomial &other) const
  vector<double> result(coeffs.size() + other.coeffs.size() - 1, 0);
  for (size t i = 0; i < coeffs.size(); ++i)
     for (size_t j = 0; j < other.coeffs.size(); ++j)
       result[i + j] += coeffs[i] * other.coeffs[j];
  return Polynomial(result);
bool Polynomial::operator==(const Polynomial &other) const
{
  return coeffs == other.coeffs;
}
ostream &operator<<(ostream &out, const Polynomial &poly)</pre>
  if (poly.coeffs.empty())
     out << "0"; // Handle zero polynomial
     return out;
  }
  bool firstTerm = true; // To handle the sign of the first term
  for (int i = poly.degree(); i \ge 0; --i)
     if (poly.coeffs[i] != 0)
       // Skip the constant term (x^0)
       if (i == 0)
          continue;
```

```
// Print the sign for the first term
        if (firstTerm)
           out \leq poly.coeffs[i] \leq "x \land" \leq i;
           firstTerm = false; // Set to false after first term
        }
        else
           out << (poly.coeffs[i] > 0 ? "+" : "")
             << poly.coeffs[i] << "x \land" << i;
  // Handle the constant term separately if it exists
  if (poly.coeffs[0] != 0)
     out << (firstTerm ? "" : "+") << poly.coeffs[0];
  return out;
}
int Polynomial::degree() const
  return coeffs.empty()? -1: static_cast<int>(coeffs.size()) - 1;
double Polynomial::evaluate(double x) const
  double result = 0;
  for (size_t i = 0; i < coeffs.size(); ++i)
   {
     result += coeffs[i] * pow(x, i);
```

```
return result;
}
Polynomial Polynomial::compose(const Polynomial &q) const
  Polynomial result(\{0\}); // Start with zero polynomial
  for (int i = degree(); i \ge 0; --i)
   {
     result = result * q + Polynomial({coeffs[i]});
  return result;
Polynomial Polynomial::derivative() const
  if (coeffs.size() <= 1)</pre>
     return Polynomial();
  vector<double> derivCoeffs(coeffs.size() - 1);
  for (size_t i = 1; i < coeffs.size(); ++i)
     derivCoeffs[i - 1] = coeffs[i] * i;
  return Polynomial(derivCoeffs);
}
Polynomial Polynomial::integral() const
  vector<double> intCoeffs(coeffs.size() + 1);
  for (size t i = 0; i < coeffs.size(); ++i)
     intCoeffs[i + 1] = coeffs[i] / (i + 1);
```

```
return Polynomial(intCoeffs);
}
double Polynomial::integral(double x1, double x2) const
  // Get the antiderivative
  Polynomial antiderivative = this->integral();
  // Evaluate at x2 and x1
  return antiderivative.evaluate(x2) - antiderivative.evaluate(x1);
}
double Polynomial::getRoot(double guess, double tolerance, int maxIter)
{
  double x = guess;
  for (int iter = 0; iter < maxIter; ++iter)
     double f_x = evaluate(x);
     double f_prime_x = derivative().evaluate(x);
     if (fabs(f_prime_x) < tolerance)</pre>
       break; // Avoid division by zero
     x = f_x / f_prime_x;
     if (fabs(f_x) < tolerance)
       return x; // Found root
  }
  throw runtime_error("Root not found within the maximum iterations.");
}
void Polynomial::setCoefficients(const vector<double> &coefficients)
```

```
coeffs = coefficients;
  trim();
}
double Polynomial::getCoefficient(int degree) const
  if (degree < 0 || degree >= static cast<int>(coeffs.size()))
    throw out_of_range("Degree out of range.");
  return coeffs[degree];
Appendix C
Test cases and code:
#include <iostream>
#include <vector>
#include <chrono>
#include <functional> // Include for std::function
#include "../polynomial.h" // Assuming this is the name of your header file
using namespace std;
using namespace std::chrono;
// Function to measure and print the execution time
void measureTime(const string &testName, const std::function<void()>
&testFunction)
  auto start = high_resolution_clock::now();
  testFunction();
  auto stop = high_resolution_clock::now();
  auto duration = duration cast<microseconds>(stop - start);
  cout << "Execution time: " << duration.count() << " microseconds." <<</pre>
endl;
}
// Test cases for the Polynomial class
```

```
void testPolynomial()
  // Test Cases for Constructors
  cout << "=== Test Case 1: Default Constructor ===" << endl;</pre>
  measureTime("Default Constructor", []()
     Polynomial p;
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     // Check if the polynomial has no coefficients (should be empty)
     if (p.degree() == 0) {
       cout << "Passed: Default constructor creates a polynomial with zero
degree." << endl;
     } else {
       cout << "Failed: Default constructor did not create a zero degree
polynomial." << endl;</pre>
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 2: Constructor with Coefficients ===" << endl;</pre>
  measureTime("Constructor with Coefficients", []()
     Polynomial p(\{3, 2, 1\}); // Represents 1 + 2x + 3x^2
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     if (p.degree() == 2) {
       cout << "Passed: Created polynomial with correct degree." << endl;</pre>
     } else {
       cout << "Failed: Degree was " << p.degree() << endl;</pre>
     cout << endl; // New line for clarity
  cout << "=== Test Case 3: Copy Constructor ===" << endl;</pre>
  measureTime("Copy Constructor", []()
     Polynomial p1({4, 0, -2});
     Polynomial p2(p1);
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial
```

```
cout << "Polynomial 2: " << p2 << endl; // Print polynomial
     if (p1 == p2) {
       cout << "Passed: Copy constructor creates an equal polynomial." <<
endl;
     } else {
       cout << "Failed: Copy constructor did not create an equal
polynomial." << endl;
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 4: Assignment Operator ===" << endl;</pre>
  measureTime("Assignment Operator", []()
     Polynomial p1({1, 2, 3});
     Polynomial p2;
     p2 = p1; // Assign p1 to p2
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial</pre>
     cout << "Polynomial 2 (after assignment): " << p2 << endl; // Print
polynomial
     if (p1 == p2) {
       cout << "Passed: Assignment operator copies polynomial correctly."
<< endl:
     } else {
       cout << "Failed: Assignment operator did not copy polynomial
correctly." << endl;
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 5: Degree Function ===" << endl;</pre>
  measureTime("Degree Function", []()
     Polynomial p(\{1, 0, -4\}); // Represents -4 + x^2
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     if (p.degree() == 2) {
       cout << "Passed: Degree function returns the correct degree." <<
endl;
```

```
} else {
       cout << "Failed: Degree function returned " << p.degree() << endl;</pre>
     } });
  cout << endl; // New line for clarity
  // Test Cases for Evaluate Function
  cout << "=== Test Case 6: Evaluate Function (x=2) ===" << endl;
  measureTime("Evaluate Function (x=2)", []()
     Polynomial p(\{1, 2, 1\}); // Represents 1 + 2x + x^2
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     double result = p.evaluate(2);
     cout << "Expected Output: 9, Actual Output: " << result << endl; // Print
expected and actual output
     if (result == 9) {
       cout << "Passed: Evaluate function returns the correct value for x=2."
<< endl:
     } else {
       cout << "Failed: Evaluate function returned " << result << " for x=2."
<< endl:
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 7: Evaluate Function (x=0) ===" << endl;
  measureTime("Evaluate Function (x=0)", []()
          {
     Polynomial p(\{3, 0, 1\}); // Represents 1 + 3
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     double result = p.evaluate(0);
     cout << "Expected Output: 3, Actual Output: " << result << endl; // Print</pre>
expected and actual output
     if (result == 3) {
       cout << "Passed: Evaluate function returns the correct value for x=0."
<< endl;
     } else {
```

```
cout << "Failed: Evaluate function returned " << result << " for x=0."
<< endl:
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 8: Evaluate Function (x=-1) ===" << endl;
  measureTime("Evaluate Function (x=-1)", []()
     Polynomial p(\{1, -1\}); // Represents 1 - x
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     double result = p.evaluate(-1);
     cout << "Expected Output: 2, Actual Output: " << result << endl; // Print</pre>
expected and actual output
     if (result == 2) {
       cout << "Passed: Evaluate function returns the correct value for x=-
1." << endl:
     } else {
       cout << "Failed: Evaluate function returned " << result << " for x=-
1." << endl:
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 9: Evaluate Function (x=1) ===" << endl;</pre>
  measureTime("Evaluate Function (x=1)", []()
          {
     Polynomial p(\{1, -2, 1\}); // Represents 1 - 2x + x^2
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     double result = p.evaluate(1);
     cout << "Expected Output: 0, Actual Output: " << result << endl; // Print</pre>
expected and actual output
     if (result == 0) {
       cout << "Passed: Evaluate function returns the correct value for x=1."
<< endl:
     } else {
       cout << "Failed: Evaluate function returned " << result << " for x=1."
<< endl:
```

```
} });
  cout << endl; // New line for clarity</pre>
  cout << "=== Test Case 10: Evaluate Function (x=3) ===" << endl;
  measureTime("Evaluate Function (x=3)", []()
     Polynomial p(\{1, 3, 2\}); // Represents 2x^2 + 3x + 1
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     double result = p.evaluate(3);
     cout << "Expected Output: 28, Actual Output: " << result << endl; //</pre>
Print expected and actual output
     if (result == 28) {
       cout << "Passed: Evaluate function returns the correct value for x=3."
<< endl:
     } else {
       cout << "Failed: Evaluate function returned " << result << " for x=3."
<< endl:
     } });
  cout << endl; // New line for clarity</pre>
  // Test Cases for Arithmetic Operators
  cout << "=== Test Case 11: Addition Operator ===" << endl;</pre>
  measureTime("Addition Operator", []()
     Polynomial p1(\{1, 1\}); // Represents 1 + x
     Polynomial p2(\{2, 2\}); // Represents 2 + 2x
     Polynomial result = p1 + p2; // Should be 3 + 3x
     Polynomial expected({3, 3});
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial
     cout << "Polynomial 2: " << p2 << endl; // Print polynomial
     cout << "Expected Output: " << expected << ", Actual Output: " <<
result << endl; // Print expected and actual output
     if (result == expected) {
       cout << "Passed: Addition operator works correctly." << endl;</pre>
     } else {
```

```
cout << "Failed: Addition operator did not return the expected
polynomial." << endl;</pre>
     } });
  cout << endl; // New line for clarity
  cout
     << "=== Test Case 12: Subtraction Operator ===" << endl;
  measureTime("Subtraction Operator", []()
     Polynomial p1(\{5, 2\}); // Represents 2x + 5
     Polynomial p2(\{3, 1\}); // Represents x + 3
     Polynomial result = p1 - p2; // Should be 2 + x
     Polynomial expected(\{2, 1\});
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial</pre>
     cout << "Polynomial 2: " << p2 << endl; // Print polynomial
     cout << "Expected Output: " << expected << ", Actual Output: " <<</pre>
result << endl; // Print expected and actual output
     if (result == expected) {
       cout << "Passed: Subtraction operator works correctly." << endl;</pre>
     } else {
       cout << "Failed: Subtraction operator did not return the expected
polynomial." << endl;
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 13: Multiplication Operator ===" << endl;</pre>
  measureTime("Multiplication Operator", []()
     Polynomial p1(\{1, 1\}); // Represents 1 + x
     Polynomial p2(\{1, 1\}); // Represents 1 + x
     Polynomial result = p1 * p2; // Should be 1 + 2x + x^2
     Polynomial expected({1, 2, 1});
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial
     cout << "Polynomial 2: " << p2 << endl; // Print polynomial</pre>
     cout << "Expected Output: " << expected << ", Actual Output: " <<
result << endl; // Print expected and actual output
```

```
if (result == expected) {
       cout << "Passed: Multiplication operator works correctly." << endl;</pre>
     } else {
       cout << "Failed: Multiplication operator did not return the expected</pre>
polynomial." << endl;
    } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 14: Equality Operator (Equal Polynomials) ==="</pre>
<< endl:
  measureTime("Equality Operator (Equal Polynomials)", []()
     Polynomial p1(\{3, 2, 1\}); // Represents 1 + 2x + 3x^2
     Polynomial p2({3, 2, 1}); // Represents the same polynomial
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial</pre>
     cout << "Polynomial 2: " << p2 << endl; // Print polynomial
     if (p1 == p2) {
       cout << "Passed: Equality operator identifies equal polynomials." <<
endl:
     } else {
       cout << "Failed: Equality operator did not identify equal
polynomials." << endl;
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 15: Equality Operator (Different Polynomials)</pre>
===" << endl:
  measureTime("Equality Operator (Different Polynomials)", []()
     Polynomial p1(\{1, 2\}); // Represents 1 + 2x
     Polynomial p2(\{1, 2, 3\}); // Represents 1 + 2x + 3x^2
     cout << "Polynomial 1: " << p1 << endl; // Print polynomial</pre>
     cout << "Polynomial 2: " << p2 << endl; // Print polynomial
     if (!(p1 == p2)) {
       cout << "Passed: Equality operator identifies different polynomials."
<< endl:
```

```
} else {
       cout << "Failed: Equality operator did not identify different
polynomials." << endl;
     } });
  cout << endl; // New line for clarity</pre>
  // Test Cases for Utility Functions
  cout << "=== Test Case 16: Derivative Function ===" << endl;</pre>
  measureTime("Derivative Function", []()
     Polynomial p(\{2,3\}); // Represents 3x + 2
     Polynomial derivative = p.derivative(); // Should be 3
     Polynomial expected({3});
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     cout << "Expected Output: " << expected << ", Actual Output: " <<
derivative << endl; // Print expected and actual output
     if (derivative == expected) {
       cout << "Passed: Derivative function works correctly." << endl;</pre>
     } else {
       cout << "Failed: Derivative function did not return the expected
polynomial." << endl;</pre>
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 17: Integral Function ===" << endl;</pre>
  measureTime("Integral Function", []()
     Polynomial p(\{1, 2\}); // Represents 2x + 1
     Polynomial integral = p.integral(); // Should be x^2 + 2x
     Polynomial expected(\{0, 1, 1\}); // Constants are ignored for the integral
representation
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     cout << "Expected Output: " << expected << ", Actual Output: " <<
integral << endl; // Print expected and actual output
     if (integral == expected) {
       cout << "Passed: Integral function works correctly." << endl;</pre>
```

```
} else {
       cout << "Failed: Integral function did not return the expected
polynomial." << endl;
     } });
  cout << endl; // New line for clarity</pre>
  cout << "=== Test Case 18: Derivative of a Constant Polynomial ===" <<
endl;
  measureTime("Derivative of a Constant Polynomial", []()
     Polynomial p({5}); // Represents 5
     Polynomial derivative = p.derivative(); // Should be 0
     Polynomial expected(\{0\});
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     cout << "Expected Output: " << expected << ", Actual Output: " <<
derivative << endl; // Print expected and actual output
     if (derivative == expected) {
       cout << "Passed: Derivative of a constant polynomial is zero." <<
endl;
     } else {
       cout << "Failed: Derivative returned a non-zero polynomial." <<</pre>
endl:
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 19: Integral from 0 to 1 ===" << endl;
  measureTime("Integral from 0 to 1", []()
     Polynomial p(\{0, 0, 1\}); // Represents x^2
     double result = p.integral(0, 1); // Should return 1/3
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     cout << "Expected Output: " << 1.0 / 3.0 << ", Actual Output: " <<
result << endl; // Print expected and actual output
     if (fabs(result - (1.0 / 3.0)) < 1e-6) {
       cout << "Passed: Integral from 0 to 1 is correct." << endl;</pre>
     } else {
```

```
cout << "Failed: Integral returned " << result << endl;</pre>
     } });
  cout << endl; // New line for clarity
  cout << "=== Test Case 20: Getting a Root ===" << endl;
  measureTime("Getting a Root", []()
     Polynomial p(\{1, -3, 2\}); // Represents x^2 - 3x + 2
     double root = p.getRoot(); // Should return a root, for example, 1 or 2
     cout << "Polynomial: " << p << endl; // Print polynomial</pre>
     cout << "Expected Output: A root (1 or 2), Actual Output: " << root <<</pre>
endl; // Print expected and actual output
     if (fabs(p.evaluate(root)) < 1e-6) {
       cout << "Passed: Found a root of the polynomial." << endl;</pre>
     } else {
       cout << "Failed: The found root did not satisfy the polynomial." <<
endl;
     } });
  cout << endl; // New line for clarity
int main()
  testPolynomial();
  return 0;
Appendix D
I) Chat GPT results
=== Test Case 1: Default Constructor ===
Polynomial:
Passed: Default constructor creates a polynomial with zero degree.
Execution time: 12 microseconds.
=== Test Case 2: Constructor with Coefficients ===
Polynomial: 1x^2 + 2x + 3
```

Passed: Created polynomial with correct degree.

Execution time: 42 microseconds.

=== Test Case 3: Copy Constructor ===

Polynomial 1: $-2x^2 + 4$ Polynomial 2: $-2x^2 + 4$

Passed: Copy constructor creates an equal polynomial.

Execution time: 18 microseconds.

=== Test Case 4: Assignment Operator ===

Polynomial 1: $3x \wedge 2 + 2x + 1$

Polynomial 2 (after assignment): $3x^2 + 2x + 1$

Passed: Assignment operator copies polynomial correctly.

Execution time: 12 microseconds.

=== Test Case 5: Degree Function ===

Polynomial: $-4x^2 + 1$

Passed: Degree function returns the correct degree.

Execution time: 21 microseconds.

=== Test Case 6: Evaluate Function (x=2) ===

Polynomial: $1x^2 + 2x + 1$

Expected Output: 9, Actual Output: 9

Passed: Evaluate function returns the correct value for x=2.

Execution time: 8 microseconds.

=== Test Case 7: Evaluate Function (x=0) ===

Polynomial: $1x^2 + 3$

Expected Output: 3, Actual Output: 3

Passed: Evaluate function returns the correct value for x=0.

Execution time: 29 microseconds.

=== Test Case 8: Evaluate Function (x=-1) ===

Polynomial: -1x + 1

Expected Output: 2, Actual Output: 2

Passed: Evaluate function returns the correct value for x=-1.

Execution time: 6 microseconds.

```
=== Test Case 9: Evaluate Function (x=1) ===
Polynomial: 1x^2 - 2x + 1
Expected Output: 0, Actual Output: 0
Passed: Evaluate function returns the correct value for x=1.
Execution time: 8 microseconds.
=== Test Case 10: Evaluate Function (x=3) ===
Polynomial: 2x^2 + 3x + 1
Expected Output: 28, Actual Output: 28
Passed: Evaluate function returns the correct value for x=3.
Execution time: 22 microseconds.
=== Test Case 11: Addition Operator ===
Polynomial 1: 1x + 1
Polynomial 2: 2x + 2
Expected Output: 3x + 3, Actual Output: 3x + 3
Passed: Addition operator works correctly.
Execution time: 18 microseconds.
=== Test Case 12: Subtraction Operator ===
Polynomial 1: 2x + 5
Polynomial 2: 1x + 3
Expected Output: 1x + 2, Actual Output: 1x + 2
Passed: Subtraction operator works correctly.
Execution time: 20 microseconds.
=== Test Case 13: Multiplication Operator ===
Polynomial 1: 1x + 1
Polynomial 2: 1x + 1
Expected Output: 1x^2 + 2x + 1, Actual Output: 1x^2 + 2x + 1
Passed: Multiplication operator works correctly.
Execution time: 17 microseconds.
=== Test Case 14: Equality Operator (Equal Polynomials) ===
```

Polynomial 1: $1x^2 + 2x + 3$ Polynomial 2: $1x^2 + 2x + 3$

Passed: Equality operator identifies equal polynomials.

Execution time: 27 microseconds.

=== Test Case 15: Equality Operator (Different Polynomials) ===

Polynomial 1: 2x + 1

Polynomial 2: $3x \wedge 2 + 2x + 1$

Passed: Equality operator identifies different polynomials.

Execution time: 71 microseconds.

=== Test Case 16: Derivative Function ===

Polynomial: 3x + 2

Expected Output: 3, Actual Output: 3

Passed: Derivative function works correctly.

Execution time: 10 microseconds.

=== Test Case 17: Integral Function ===

Polynomial: 2x + 1

Expected Output: $1x^2 + 1x$, Actual Output: $1x^2 + 1x$

Passed: Integral function works correctly.

Execution time: 10 microseconds.

=== Test Case 18: Derivative of a Constant Polynomial ===

Polynomial: 5

Expected Output: , Actual Output:

Passed: Derivative of a constant polynomial is zero.

Execution time: 8 microseconds.

=== Test Case 19: Integral from 0 to 1 ===

Polynomial: $1x^2$

Expected Output: 0.333333, Actual Output: 0.333333

Passed: Integral from 0 to 1 is correct.

Execution time: 19 microseconds.

=== Test Case 20: Getting a Root ===

Polynomial: $2x^2 - 3x + 1$

Expected Output: A root (1 or 2), Actual Output: 1

Passed: Found a root of the polynomial.

Execution time: 10 microseconds.

II) Preplexity results

=== Test Case 1: Default Constructor ===

Polynomial:

Passed: Default constructor creates a polynomial with zero degree.

Execution time: 12 microseconds.

=== Test Case 2: Constructor with Coefficients ===

Polynomial: $1x^2+2x^1+3$

Passed: Created polynomial with correct degree.

Execution time: 32 microseconds.

=== Test Case 3: Copy Constructor ===

Polynomial 1: $-2x^2+4$ Polynomial 2: $-2x^2+4$

Passed: Copy constructor creates an equal polynomial.

Execution time: 9 microseconds.

=== Test Case 4: Assignment Operator ===

Polynomial 1: $3x^2+2x^1+1$

Polynomial 2 (after assignment): $3x^2+2x^1+1$

Passed: Assignment operator copies polynomial correctly.

Execution time: 12 microseconds.

=== Test Case 5: Degree Function ===

Polynomial: $-4x^2+1$

Passed: Degree function returns the correct degree.

Execution time: 14 microseconds.

=== Test Case 6: Evaluate Function (x=2) ===

Polynomial: $1x^2+2x^1+1$

Expected Output: 9, Actual Output: 9

Passed: Evaluate function returns the correct value for x=2.

Execution time: 17 microseconds.

=== Test Case 7: Evaluate Function (x=0) ===

Polynomial: $1x^2+3$

Expected Output: 3, Actual Output: 3

Passed: Evaluate function returns the correct value for x=0.

Execution time: 11 microseconds.

=== Test Case 8: Evaluate Function (x=-1) ===

Polynomial: $-1x^1+1$

Expected Output: 2, Actual Output: 2

Passed: Evaluate function returns the correct value for x=-1.

Execution time: 7 microseconds.

=== Test Case 9: Evaluate Function (x=1) ===

Polynomial: $1x^2-2x^1+1$

Expected Output: 0, Actual Output: 0

Passed: Evaluate function returns the correct value for x=1.

Execution time: 9 microseconds.

=== Test Case 10: Evaluate Function (x=3) ===

Polynomial: $2x^2+3x^1+1$

Expected Output: 28, Actual Output: 28

Passed: Evaluate function returns the correct value for x=3.

Execution time: 7 microseconds.

=== Test Case 11: Addition Operator ===

Polynomial 1: $1x^1+1$ Polynomial 2: $2x^1+2$

Expected Output: $3x^1+3$, Actual Output: $3x^1+3$

Passed: Addition operator works correctly.

Execution time: 16 microseconds.

=== Test Case 12: Subtraction Operator ===

Polynomial 1: $2x^1+5$ Polynomial 2: $1x^1+3$ Expected Output: $1x^1+2$, Actual Output: $1x^1+2$

Passed: Subtraction operator works correctly.

Execution time: 18 microseconds.

=== Test Case 13: Multiplication Operator ===

Polynomial 1: $1x^1+1$ Polynomial 2: $1x^1+1$

Expected Output: $1x^2+2x^1+1$, Actual Output: $1x^2+2x^1+1$

Passed: Multiplication operator works correctly.

Execution time: 15 microseconds.

=== Test Case 14: Equality Operator (Equal Polynomials) ===

Polynomial 1: $1x^2+2x^1+3$ Polynomial 2: $1x^2+2x^1+3$

Passed: Equality operator identifies equal polynomials.

Execution time: 31 microseconds.

=== Test Case 15: Equality Operator (Different Polynomials) ===

Polynomial 1: $2x^1+1$

Polynomial 2: $3x^2+2x^1+1$

Passed: Equality operator identifies different polynomials.

Execution time: 8 microseconds.

=== Test Case 16: Derivative Function ===

Polynomial: $3x^1+2$

Expected Output: 3, Actual Output: 3

Passed: Derivative function works correctly.

Execution time: 8 microseconds.

=== Test Case 17: Integral Function ===

Polynomial: $2x^1+1$

Expected Output: $1x^2+1x^1$, Actual Output: $1x^2+1x^1$

Passed: Integral function works correctly.

Execution time: 10 microseconds.

=== Test Case 18: Derivative of a Constant Polynomial ===

Polynomial: 5

Expected Output: 0, Actual Output: 1

Failed: The found root did not satisfy the polynomial.

Execution time: 6 microseconds.

=== Test Case 19: Integral from 0 to 1 ===

Polynomial: $1x^2$

Expected Output: 0.333333, Actual Output: 0.333333

Passed: Integral from 0 to 1 is correct.

Execution time: 14 microseconds.

=== Test Case 20: Getting a Root ===

Polynomial: $2x^2-3x^1+1$

Expected Output: A root (1 or 2), Actual Output: 1

Passed: Found a root of the polynomial.

Execution time: 8 microseconds.