

Inheritance in function constructor

Inheriting a previously defined constructor function means using the parameters of the previously defined function along with adding some new parameters to the newly defined constructor function. For this, we need to use the `call()` function which allows us to call a function defined somewhere else in the current context.

Example:

```
function Employee(Id,email,workMode ,salary,isManger,fullName,money,sleepMode ,healthRate) {  
  Person.call(this, fullName,money,sleepMode ,healthRate);  
  this.Id = Id;  
  this.email = email;  
  this.workMode = workMode;  
  this.salary = salary;  
  this.isManger= isManger;  
}
```