

Problem Solving



PRESENTED BY

Ebtissam Hassan

2020I49I232

Asmaa Hamdy

2020I032710

Rahma Ezzat

2020I38I362

Ziad Ahmed

2020I376238

Aya Mohammed

2020I379022

Abdelrahman salah

2020I444840

Omar Mekkawy

2020I375585I

1. Box A contains 2 white balls and box B contains 4 red balls at time n, select one ball from each box and interchange them, considering X_n is the number of red balls in A, The transition matrix:

$$P = \begin{bmatrix} 0 & 1 & 0 \\ \frac{1}{8} & \frac{4}{8} & \frac{3}{8} \\ 0 & \frac{1}{2} & \frac{1}{2} \end{bmatrix}$$

Answer :

**Let's model this Markov Chain using R.
We will start by creating a transition matrix**

Code:

```

1 library(markovchain)
2 library(diagram)
3 p <- matrix(c(0,1,0 ,1/8,0.5,3/8 ,0,0.5,0.5),nrow = 3,byrow = TRUE)
4
5 states <- c("0","1","2")
6
7 row.names(p) <- states
8 colnames(p) <- states
9 p

```

Output:

```

> p
      0   1   2
0 0.000 1.0 0.000
1 0.125 0.5 0.375
2 0.000 0.5 0.500

```

- In the above code, **states refer to the state space of the Markov Chain; while P represents the transition matrix that gives the probabilities of moving from one state to another.**

- There is a package in R ‘Markov-chain’ which can help us save time in implementing Markov Chains in R.

Code:

```

16 markov.p <- new("markovchain",
17   states=states,
18   transitionMatrix=
19     matrix(c(0,1,0 ,1/8,0.5,3/8 ,0,0.5,0.5),
20           nrow = 3,byrow = TRUE,
21           dimnames = list(states,states)))
22 markov.p

```

Output:

```

> markov.p
unnamed Markov chain
A 3 - dimensional discrete Markov Chain defined by the following states:
0, 1, 2
The transition matrix (by rows) is defined as follows:
      0    1    2
0 0.000 1.0 0.000
1 0.125 0.5 0.375
2 0.000 0.5 0.500

```

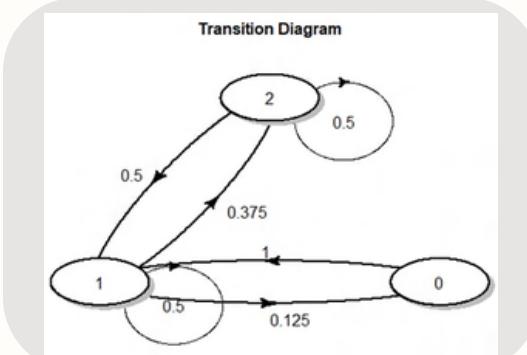
- Now, to plot the above transition matrix we can use the R package, “diagram”. The “diagram” package has a function called “plot at” that can help us plot a state space diagram of the transition matrix in an easy-to-understand manner.

Code:

```
plotmat(t(p) |, box.prop = 0.6, self.shifty = -.06 ,self.shiftx = .15,main = "Transition Diagram")
```

Box.prob length/width ratio of label box
self.shiftx relative shift of self-arrow, in x-direction
self.shifty relative shift of self-arrow, in y-direction

Output:



- Now, the above Markov Chain can be used to answer some of the future state questions. Like $P(X_2 = 1 | X_1 = 0) = 1$

We can similarly calculate for two steps. Let's calculate the probability of coming back to the 0 state in the second step.

Code: `markov.p^2`

Output:

```
The transition matrix (by rows) is defined as follows:  
      0   1   2  
0 0.1250 0.5000 0.3750  
1 0.0625 0.5625 0.3750  
2 0.0625 0.5000 0.4375
```

We have a probability of 0.0625 of returning to state 0 in the second.

The Markov Chain reaches an equilibrium called a stationary state. In this case, the starting point becomes completely irrelevant. The stationary state can be calculated using some linear algebra methods; however, we have a direct function, 'steady states', in R, which makes our lives easier.

Code:

```
> steadyStates(markov.p)  
      0   1   2  
[1,] 0.06666667 0.5333333 0.4
```

In the stationary state, we have a probability of 0.06666667 of ending up in the state 0 and a probability of 0.4 of reaching state 2.

- Let's say we have to complete 20 steps. Will 20 steps take our Markov Chain to the stationary state?

```
> markov.p^20
Unnamed Markov chain^20
A 3 - dimensional discrete Markov Chain defined by the following states:
0, 1, 2
The transition matrix (by rows) is defined as follows:
 0   1   2
0 0.06666667 0.5333333 0.4
1 0.06666667 0.5333333 0.4
2 0.06666667 0.5333333 0.4

> markov.p^21
Unnamed Markov chain^21
A 3 - dimensional discrete Markov Chain defined by the following states:
0, 1, 2
The transition matrix (by rows) is defined as follows:
 0   1   2
0 0.06666667 0.5333333 0.4
1 0.06666667 0.5333333 0.4
2 0.06666667 0.5333333 0.4
```

Since the probabilities in the 20th and 21st steps are coming to be equal, we can say that we have reached the stationary state.

2. A coin is flipped repeatedly until three heads appear in a row. what is the expected number of flips needed?

States are {No head, H, HH, HHH}

The transition matrix:

$$P = \begin{bmatrix} 0.5 & 0.5 & 0 & 0 \\ 0.5 & 0 & 0.5 & 0 \\ 0.5 & 0 & 0 & 0.5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Answer :

Let's model this Markov Chain using R.

We will start by creating a transition matrix of the zone movement probabilities.

Code:

```
1 library(markovchain)
2 library(diagram)
3 states <- c("T","H","HH","HHH")
4 x <- matrix(c(0.5,0.5,0,0,0.5,0,0.5,0,0,0.5,0,0,0,0,1),nrow = 4,byrow = TRUE)
5 row.names(x) = states
6 colnames(x) = states
7 x
```

Output:

```
> x
      T    H   HH HHH
T  0.5 0.5 0.0 0.0
H  0.5 0.0 0.5 0.0
HH 0.5 0.0 0.0 0.5
HHH 0.0 0.0 0.0 1.0
```

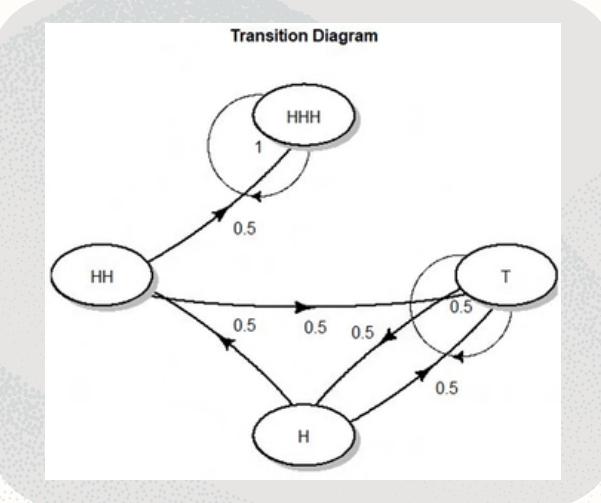
We called the “Markov chain” function

Now, to plot the above transition matrix we can use the R package, “diagram”. The “diagram” package has a function called “plotmat” that can help us plot a state space diagram of the transition matrix in an easy-to-understand manner.

Code:

```
8 plotmat(t(x) , box.prop = 0.6,
9      self.shifty = -.06
10     ,self.shiftx = -.09,
11     main = "Transition Diagram")
```

Output:



- Now, the above Markov Chain can be used to answer some of the future state questions. Like $P(x_2=H | x_1=HH) = 0$

Now, how can we find the expected numbers of flips needed to reach the absorbing state (HHH)?

Simply we can use the Q matrix it's a subset of the transition matrix X and it represents the probability of transitions between transient states and itself

We can do our task by the rule $[(I-Q)]^{-1}$

Let's do this with R

We used the library MatLab to inverse our matrix by the 'solve' function

Code:

```
12 q = x[c(1,2,3),c(1,2,3)]
13 q
14 i = diag(3)
15 i
16 install.packages('matlab')
17 library(matlab)
18 exp = solve(i-q)
19 exp
```

Output:

```
> exp = solve(i-q)
> exp
      T   H   HH
T   8   4   2
H   6   4   2
HH  4   2   2
```

- We can conclude that $(8+4+2) = 14$ is the expected number of absorbing starting from state 'T'

Thanks