

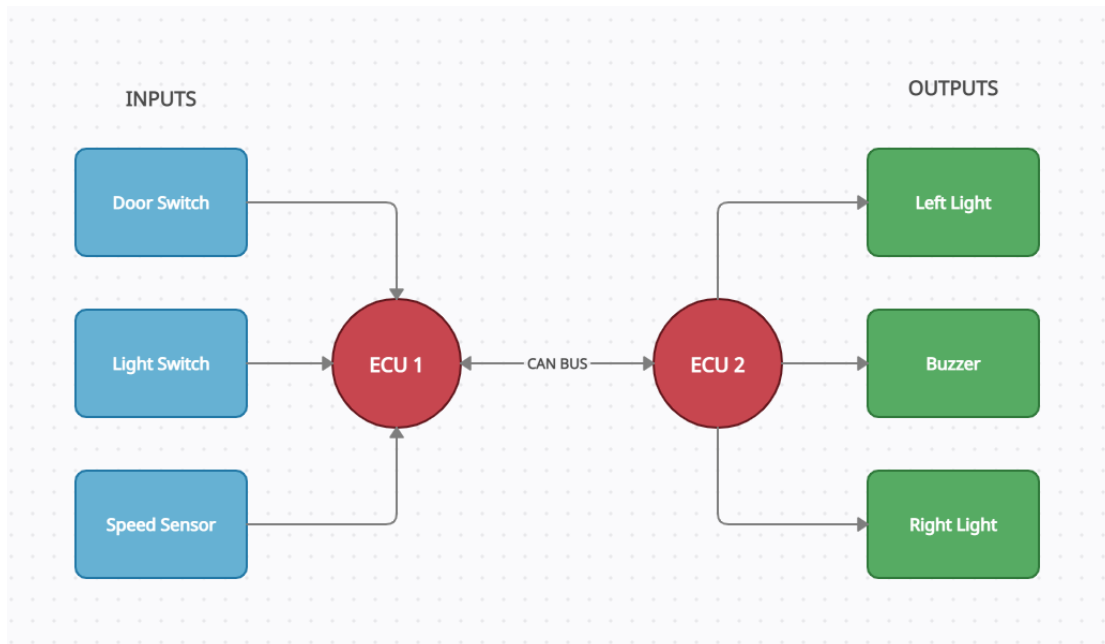
egFWD Embedded Systems Advanced Track

# AUTOMOTIVE DOOR CONTROL SYSTEM DESIGN

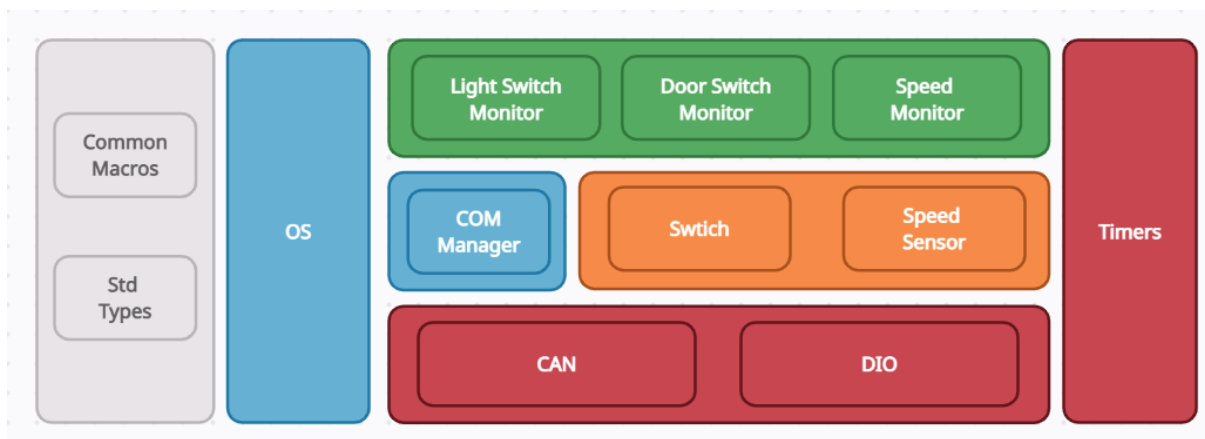
Static Design

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06-Dec-2022

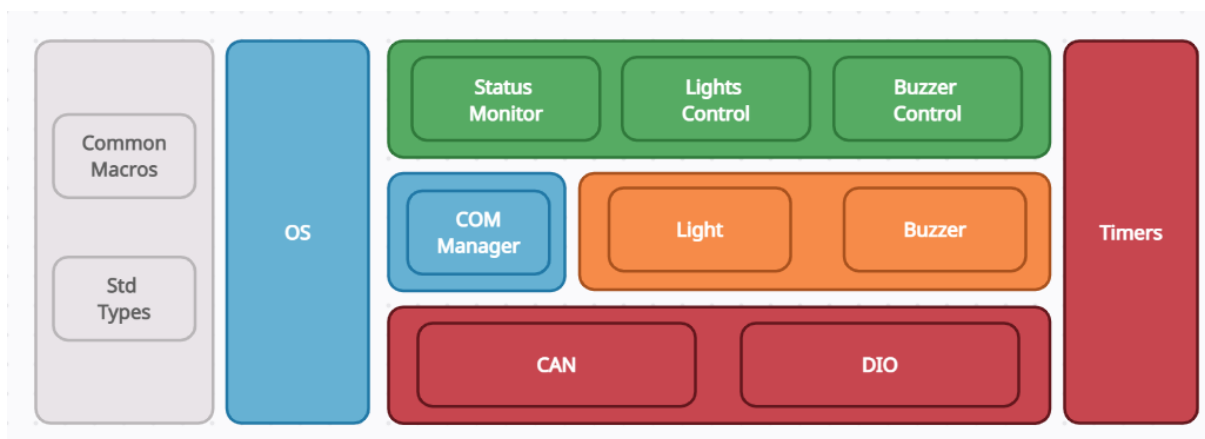
## Block diagram



## ECU 1 layers



## ECU 2 layers



## Types & APIs

- **Common:**

- **Return\_t: Enum**
  - Enumeration of all return conditions

- **DIO:**

- **Types:**
  - **DioCfg\_t: Struct**
    - Configuration structure
  - **Port\_t: Enum**
    - Enumeration of all available ports
  - **Pin\_t: Enum**
    - Enumeration of all available pins
  - **PinState\_t: Enum**
    - Enumeration of pin states (PINHIGH/PINLOW)
- **APIs:**
  - **Void DioInit(DioCfg\_t \*Config)**
    - Description: Initialize DIO module
    - Parameters: DioCfg\_t \*Config
    - Reentrancy: Non-Reentrant
    - Synchronization: Synchronous
    - Return: void
  - **PinState\_t Dio\_ReadChannel(Port\_t Port, Pin\_t Pin)**
    - Description: Gets current pin state
    - Parameters: Port\_t Port, Pin\_t Pin
    - Reentrancy: Reentrant
    - Synchronization: Synchronous
    - Return: PinState\_t
  - **void Dio\_WriteChannel(Port\_t Port, Pin\_t Pin)**
    - Description: Sets pin to desired state
    - Parameters: Port\_t Port, Pin\_t Pin
    - Reentrancy: Reentrant
    - Synchronization: Synchronous
    - Return: void

- **Timers:**

- **Types:**

- **TimerCfg\_t: Struct**
      - Configuration structure
    - **Timer\_t: Enum**
      - Enumeration of available timer modules

- **APIs:**

- **Void TimerInit(TimerCfg\_t \*Config)**
      - Description: Initialize timer modules
      - Parameters: TimerCfg\_t \*Config
      - Reentrancy: Non-Reentrant
      - Synchronization: Synchronous
      - Return: void
    - **Void SetCallback(Timer\_t Timer, void (\*Callback)())**
      - Description: Sets callback function for timer interrupt handlers
      - Parameters: Timer\_t Timer, void (\*Callback)()
      - Reentrancy: Non-Reentrant
      - Synchronization: Synchronous
      - Return: void
    - **Void ReloadTimer(Timer\_t Timer, uint8 millisecs)**
      - Description: Sets count value for timer
      - Parameters: Timer\_t Timer, uint8 millisecs
      - Reentrancy: Reentrant
      - Synchronization: Synchronous
      - Return: void
    - **Void StartTimer(Timer\_t Timer)**
      - Description: Starts the timer count
      - Parameters: Timer\_t Timer
      - Reentrancy: Reentrant
      - Synchronization: Synchronous
      - Return: void
    - **Void StopTimer(Timer\_t Timer)**
      - Description: Stops the timer count
      - Parameters: Timer\_t Timer
      - Reentrancy: Reentrant
      - Synchronization: Synchronous
      - Return: void

- **CAN:**

- **Types:**

- **CanCfg\_t: Struct**
      - Configuration Structure
    - **MsgID\_t: Enum**
      - Enumeration of message IDs on the CAN bus

- **APIs:**

- **Void CanInit(CANCfg\_t \*Config)**
      - Description: Initialize CAN module
      - Parameters: CanCfg\_t \*Config
      - Reentrancy: Non-Reentrant
      - Synchronization: Synchronous
      - Return: void
    - **Return\_t CanWrite(MsgID\_t MsgID, uint8 \*Buffer, uint8 BufferSize)**
      - Description: writes a msg on CAN bus
      - Parameters: MsgID\_t MsgID, uint8 \*buffer, uint8 BufferSize
      - Reentrancy: Non-Reentrant
      - Synchronization: Asynchronous
      - Return: Return\_t
    - **Return\_t CanRead(MsgID\_t MsgID, uint8 \*Buffer, uint8 BufferSize)**
      - Description: reads a msg from CAN bus
      - Parameters: MsgID\_t MsgID, uint8 \*buffer, uint8 BufferSize
      - Reentrancy: Non-Reentrant
      - Synchronization: Asynchronous
      - Return: Return\_t
    - **void CAN\_SetCallback(void(\*Callback)())**
      - Description: Sets callback function for CAN interrupt handlers
      - Parameters: void (\*Callback)()
      - Reentrancy: Non-Reentrant
      - Synchronization: Synchronous
      - Return: void

- **Speed Sensor:**

- **Types:**

- **Speed\_t: uint8**

- **APIs:**

- **Speed\_t GetSpeed()**
      - Description: Gets current vehicle speed
      - Parameters: void
      - Reentrancy: Reentrant
      - Synchronization: Asynchronous
      - Return: Speed\_t

- **Switch:**

- **Types:**

- **Switch\_t: Enum**
      - Enumeration of switch instances

- **APIs:**

- **State\_t GetSwitchState(Switch\_t Switch)**
      - Description: Gets current switch state
      - Parameters: Switch\_t Switch
      - Reentrancy: Reentrant
      - Synchronization: synchronous
      - Return: State\_t

- **Light:**

- **Types:**

- **Light\_t: Enum**
      - Enumeration of Light instances

- **APIs:**

- **Void LightON(Light\_t Light)**
      - Description: Turn on the desired light
      - Parameters: Light\_t Light
      - Reentrancy: Reentrant
      - Synchronization: synchronous
      - Return: void
    - **Void LightOFF(Light\_t Light)**
      - Description: Turn off the desired light
      - Parameters: Light\_t Light
      - Reentrancy: Reentrant
      - Synchronization: synchronous
      - Return: void

- **Buzzer:**

- **APIs:**

- **Void BuzzerON()**
      - Description: Turn on the buzzer
      - Parameters: void
      - Reentrancy: Reentrant
      - Synchronization: synchronous
      - Return: void
    - **Void BuzzerOFF()**
      - Description: Turn off the buzzer
      - Parameters: void
      - Reentrancy: Reentrant
      - Synchronization: synchronous
      - Return: void

- **COM Manager:**

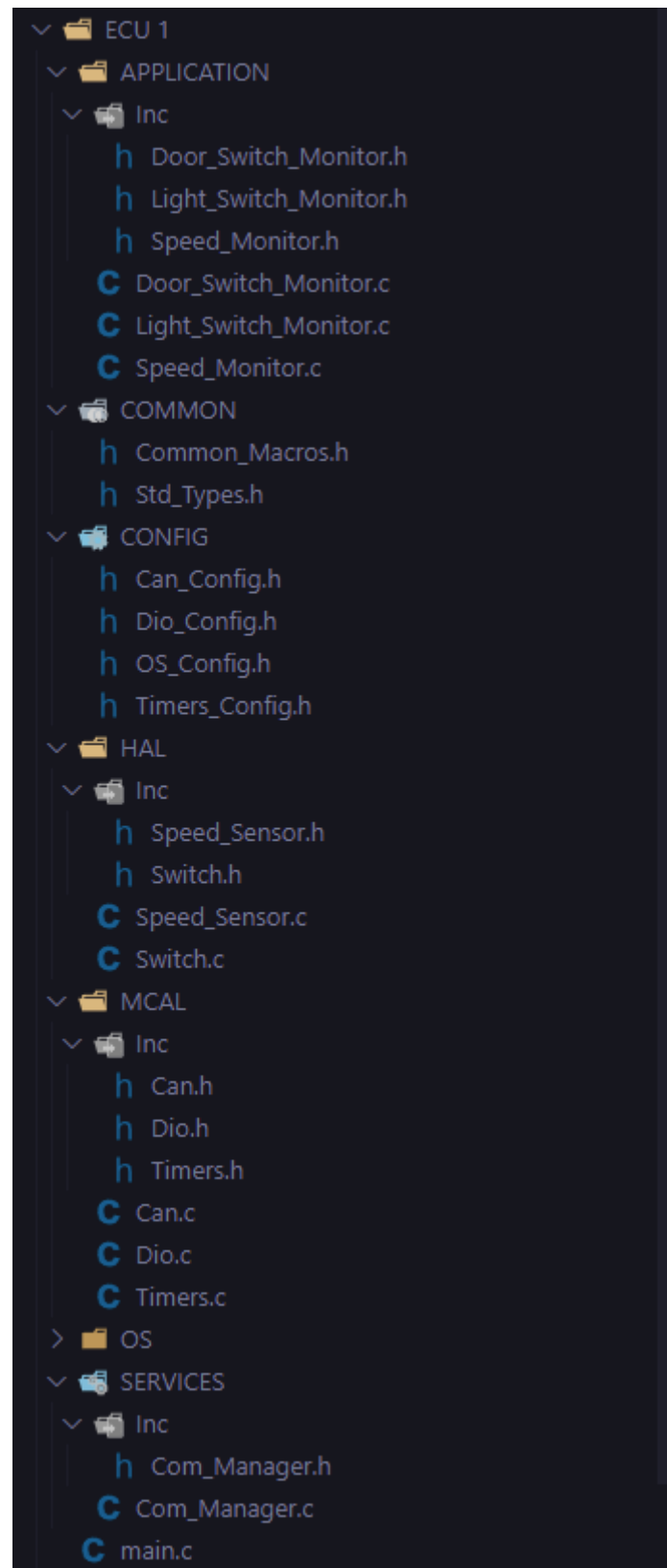
- **Types:**

- **Device\_t: Enum**
      - Enumeration of available devices on communication buses

- **APIs:**

- **Return\_t SendMsg(Device\_t Device, uint8 \*Buffer, uint8 BufferSize)**
      - Description: Routes the msg to the desired device
      - Parameters: Device\_t Device, uint8 \*Buffer, uint8 BufferSize
      - Reentrancy: Non-Reentrant
      - Synchronization: synchronous
      - Return: Return\_t
    - **Return\_t ReceiveMsg(Device\_t Device, uint8 \*Buffer, uint8 BufferSize)**
      - Description: Routes the msg to the desired device
      - Parameters: Device\_t Device, uint8 \*Buffer, uint8 BufferSize
      - Reentrancy: Non-Reentrant
      - Synchronization: synchronous
      - Return: Return\_t

## Folder structure





- ECU 2
  - APPLICATION
    - Inc
      - Buzzer\_Control.h
      - Light\_Control.h
      - Status\_Monitor.h
      - Buzzer\_Control.c
      - Light\_Control.c
      - Status\_Monitor.c
    - COMMON
      - Common\_Macros.h
      - Std\_Types.h
    - CONFIG
      - Can\_Config.h
      - Dio\_Config.h
      - OS\_Config.h
      - Timers\_Config.h
    - HAL
      - Inc
        - Buzzer.h
        - Light.h
        - Buzzer.c
        - Light.c
    - MCAL
      - Inc
        - Can.h
        - Dio.h
        - Timers.h
        - Can.c
        - Dio.c
        - Timers.c
    - OS
    - SERVICES
      - Inc
        - Com\_Manager.h
        - Com\_Manager.c
        - main.c