

# C for Beginners

Friday, 8 November 2013

Generate n of random integers in a given range and sort them using quick sort. Apply both binary search and Interpolation search to locate a given integer and compare the search algorithms based on the number of comparisons/probes required for a successful as well as unsuccessful search..

**Generate n of random integers in a given range and sort them using quick sort.  
Apply both binary search and Interpolation search to locate a given integer and compare the search algorithms based on the number of comparisons/probes required for a successful as well as unsuccessful search..**

```
#include<stdlib.h>
#include<conio.h>
#include<stdio.h>

void quicksort(int [10],int,int);
void interpolation(int [10],int,int,int);
main()
{
    int x[10],i,n,e;
    clrscr();
    printf("Enter the Size : ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        x[i]=rand()%100;
    }

    printf("Before Sorting      : ");
    for(i=0;i<n;i++)
    printf("%d\t",x[i]);

    quicksort(x,0,n-1);
    printf("\nAfter Quick Sorting : ");
    for(i=0;i<n;i++)
    printf("%d\t",x[i]);

    printf("\nEnter the Search Key : ");
    scanf("%d",&e);
    interpolation(x,0,n-1,e);
    b_search(x,0,n-1,e);
    getch();
}

void quicksort(int x[10],int first, int last)
{
    int pivot,j,temp,i;
    if(first<last)
```

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```

    {
    pivot=first;
    i=first;
    j=last;
    while(i<j)
    {
        while(x[i]<=x[pivot]&& i<last)
        i++;
        while(x[j]>x[pivot])
        j--;
        if(i<j)
        {
            temp=x[i];
            x[i]=x[j];
            x[j]=temp;
        }
    }
    temp=x[pivot];
    x[pivot]=x[j];
    x[j]=temp;
    quicksort(x,first,j-1);
    quicksort(x,j+1,last);
    }
}

void interpolation(int a[10],int low,int high,int item)
{
    int mid,f=0,i,c=0;
    printf("\nInterpolation Search :\n");
    while(low<=high)
    {
        c++;
        mid=low+(high-low)*((item-a[low])/(a[high]-a[low]));
        if(a[mid]==item)
        {
            printf("\nElements found at POS %d ",mid+1);
            f=1;
            break;
        }
        else if(item<a[mid])
            high=mid-1;
        else
            low=mid+1;
    }
    if(f==0)
        printf("\nThe Element is not found");

    printf("\nSuccess Comparisons : %d",c);
}

b_search(int a[10],int top,int bot,int item)
{
    int mid,flag=0,loc,count=0,i;

    printf("\n\nBinary Search Result :\n");
    while(top<=bot)
    {
        count++;
        mid=(top+bot)/2;
        if(item==a[mid])
        {
            loc=mid;
            flag=1;
            break;

```


```

    }
    else if(item<a[mid])
        bot=mid-1;
    else
        top=mid+1;

    }
    if(flag==1)
        printf("\nElement found at POS : %d",loc+1);
    else
        printf("\nThe Element is not found ");
    printf("\nSuccess Comparisons : %d",count);
}

```

Posted by [Prathuish Kumar](#) at 07:19 [No comments:](#)

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Saturday, 19 October 2013

## Evaluation of Post-fix Expression

### ADT Stack implementation and use it for evaluation of Post-fix Expression

```

/*Program for Postfix Evaluation */
#define SIZE 50          /* Size of Stack */
#include <ctype.h>
#include<stdio.h>
int s[SIZE];
int top=-1;             /* Global declarations */

push(int elem)
{
    /* Function for PUSH operation */
    s[++top]=elem;
}

int pop()
{
    /* Function for POP operation */
    return(s[top--]);
}

main()
{
    /* Main Program */
    char pofx[50],ch;
    int i=0,op1,op2;
    printf("\n\nRead the Postfix Expression ? ");
    scanf("%s",pofx);
    while( (ch=pofx[i++]) != '\0')
    {
        if(isdigit(ch))
            push(ch-'0'); /* Push the operand */
        else
        {
            /* Operator,pop two operands */
            op2=pop();
            op1=pop();
            switch(ch)
            {
                case '+':push(op1+op2);break;
                case '-':push(op1-op2);break;
                case '*':push(op1*op2);break;
                case '/':push(op1/op2);break;
            }
        }
    }
    printf("\n Given Postfix Expn: %s\n",pofx);
    printf("\n Result after Evaluation: %d\n",s[top]);
}

```

Posted by [Prathuish Kumar](#) at 07:57 [No comments:](#)

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Labels: [Abstract Data Type](#), [ADT](#), [Evaluation of Post-fix Expression](#), [Post fix Evaluation](#)

Thursday, 17 October 2013

## Merge Sort Program

### Merge Sort Program

```

#include<stdio.h>
#define MAX 50

void mergeSort(int arr[],int low,int mid,int high);
void partition(int arr[],int low,int high);

int main(){

    int merge[MAX],i,n;

    printf("Enter the total number of elements: ");
    scanf("%d",&n);

    printf("Enter the elements which to be sort: ");
    for(i=0;i<n;i++){
        scanf("%d",&merge[i]);
    }

    partition(merge,0,n-1);

    printf("After merge sorting elements are: ");
    for(i=0;i<n;i++){
        printf("%d ",merge[i]);
    }

    return 0;
}

void partition(int arr[],int low,int high){

    int mid;

    if(low<high){
        mid=(low+high)/2;
        partition(arr,low,mid);
        partition(arr,mid+1,high);
        mergeSort(arr,low,mid,high);
    }
}

void mergeSort(int arr[],int low,int mid,int high){

    int i,m,k,l,temp[MAX];

    l=low;
    i=low;
    m=mid+1;

    while((l<=mid)&&(m<=high)){

        if(arr[l]<=arr[m]){
            temp[i]=arr[l];
            l++;
        }
        else{
            temp[i]=arr[m];
            m++;
        }
        i++;
    }

    if(l>mid){
        for(k=m;k<=high;k++){
            temp[i]=arr[k];
            i++;
        }
    }
}

```


```

    }
}
else{
    for(k=l;k<=mid;k++){
        temp[i]=arr[k];
        i++;
    }
}

for(k=low;k<=high;k++){
    arr[k]=temp[k];
}
}

```

Posted by [Prathuish Kumar](#) at 10:17 [No comments:](#)

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Labels: [Merge Sort](#), [Merge Sort Program](#)

## Quick Sort Program

### Quick Sort Program

```

#include<stdio.h>

void quicksort(int [10],int,int);

int main(){
    int x[20],size,i;

    printf("Enter size of the array: ");
    scanf("%d",&size);

    printf("Enter %d elements: ",size);
    for(i=0;i<size;i++)
        scanf("%d",&x[i]);

    quicksort(x,0,size-1);

    printf("Sorted elements: ");
    for(i=0;i<size;i++)
        printf(" %d",x[i]);

    return 0;
}

void quicksort(int x[10],int first,int last){
    int pivot,j,temp,i;

    if(first<last){
        pivot=first;
        i=first;
        j=last;

        while(i<j){
            while(x[i]<=x[pivot]&&i<last)
                i++;
            while(x[j]>x[pivot])
                j--;
            if(i<j){
                temp=x[i];
                x[i]=x[j];
                x[j]=temp;
            }
        }

        temp=x[pivot];
        x[pivot]=x[j];
        x[j]=temp;
        quicksort(x,first,j-1);
        quicksort(x,j+1,last);
    }
}

```

Posted by [Prathuish Kumar](#) at 10:05 [No comments:](#) +1 Recommend this on GoogleLabels: [Quick Sort](#), [Quick Sort Program](#), [Sorting](#), [Sorting Methods](#)

## Circular Queue Using Double linked list

### Circular Queue Using Double linked list

```

#include<stdio.h>
#include<conio.h>
#include<stdlib.h>

struct node
{
int data;
struct node *next;
struct node *prev;
};

struct node *head=NULL,*temp;

void insert(int ele)
{
struct node *tempe;
temp=(struct node *)malloc(sizeof(struct node));
temp->data=ele;
temp->next=NULL;
if(head==NULL)
{
head=temp;
temp->next=head;
}
else
{
tempe=head;
while(tempe->next!=head)
{
tempe=tempe->next;
}
tempe->next=temp;
temp->next=head;
temp->prev=tempe;
}
}

void display()
{
struct node *temp1;
temp1=head;
while(temp1->next!=head)
{
printf("%d\t",temp1->data);
temp1=temp1->next;
}
printf("%d",temp1->data);
}

void del(int pos)
{
struct node *temp1,*temp2;

if(head==NULL)
{
printf("Circular Queue is Empty");
}
else if(pos==1)
{
temp1=head;
temp2=head;
while(temp1->next!=head)
{
temp1=temp1->next;
}
}
}

```

```

head=head->next;
temp1->next=head;
free(temp2);
}
else
{
temp2=head;
while(--pos!=0)
{
temp1=temp2;
temp2=temp2->next;

}
temp1->next=temp2->next;
free(temp2);
}
}
void main()
{
int n,e,ch;
head=NULL;
while(1)
{
printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit");
printf("\nEnter your Choice : ");
scanf("%d",&ch);
switch(ch)
{
case 1: printf("\nEnter the Number : ");
scanf("%d",&n);
insert(n);break;
case 2: printf("\nEnter the Position for Deleting : ");
scanf("%d",&e);
del(e); break;
case 3:
display(); break;
case 4: exit(0); break;
default: printf("\nYour Choice is Wrong");
}
}
}
}

```

Posted by [Prathuish Kumar](#) at 10:02 [No comments:](#)

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Labels: [Circular Queue Using Double linked list](#)

## Queue Operations using Single Linked List

### Queue Operations using Single Linked List

```

#include<stdio.h>
#include<conio.h>
#include <stdlib.h>

struct node
{
int data;
struct node *next;
};
struct node *front=NULL,*rear=NULL;

void insert()
{
int item;
struct node *temp,*tempe;

printf("\nEnter the Number : ");
scanf("%d",&item);
temp=(struct node *) malloc(sizeof(struct node));

temp->data=item;
temp->next=NULL;

```

```

if(rear==NULL)
{
    front=temp;
    rear=temp;
}
else
{
    rear->next=temp;
    rear=temp;
}
}

void del()
{

if(front==NULL)
    printf("\Queue is Empty ");
else if(rear==front)
    front=rear=NULL;
else
{
    printf("%d is Deleted ",front->data);
    front=front->next;
}
}

void display()
{
    struct node *temp;

if(front==NULL && rear==NULL)
    printf("\nQueue is Empty");
else
{
    temp=front;
    printf("\n Elements are : ");
    while(temp->next!=NULL)
    {
        printf("%d\t",temp->data);
        temp=temp->next;
    }
    printf("%d",temp->data);
}
}

void main()
{
    int ch;
    while(1)
    {
        printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit");
        printf("\nEnter your Choice : ");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: insert();break;
            case 2: del();break;
            case 3: display();break;
            case 4: exit(0);break;
            default: printf("\nYour Choice is Woring");
        }
    }
}

```

Posted by [Prathuish Kumar](#) at 09:51 [No comments:](#)

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Labels: [C Program for Linked list](#), [Queue Operations using Single Linked List](#), [Queue using Linked List](#)

Wednesday, 4 September 2013



## Infix to Postfix Conversion using stack in C

### Infix to Postfix Conversion using stack in C

```
#define SIZE 50 /* Size of Stack */
#include<string.h>
#include <ctype.h>
#include<stdio.h>
char s[SIZE]; int top=-1; /* Global declarations */
push(char elem)
{ /* Function for PUSH operation */
s[++top]=elem;
}
char pop()
{ /* Function for POP operation */
return(s[top--]);
}
int pr(char elem)
{ /* Function for precedence */
switch(elem)
{
case '#': return 0;
case ')': return 1;
case '+':
case '-': return 2;
case '*':
case '/':return 3;
}
}
main()
{ /* Main Program */
char infix[50],prfx[50],ch,elem;
int i=0,k=0;
printf("\n\nRead the Infix Expression ? ");
scanf("%s",infix);
push('#');

while( (ch=infix[i++]) != '\0')
{
if( ch == ')')
push(ch);
else if(isalnum(ch))
prfx[k++]=ch;
else if( ch == '(')
{
while( s[top] != ')')
prfx[k++]=pop();
elem=pop(); /* Remove ) */
}
else
{ /* Operator */
while( pr(s[top]) >= pr(ch) )
prfx[k++]=pop(); push(ch);
}
}
while( s[top] != '#') /* Pop from stack till empty */
prfx[k++]=pop();
prfx[k]='\0'; /* Make prfx as valid string */

printf("\n\nGiven Infix Expn: %s \nPrefix Expn: %s\n",infix,prfx);
}
```

Posted by [Prathuish Kumar](#) at 19:42 [No comments:](#)

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