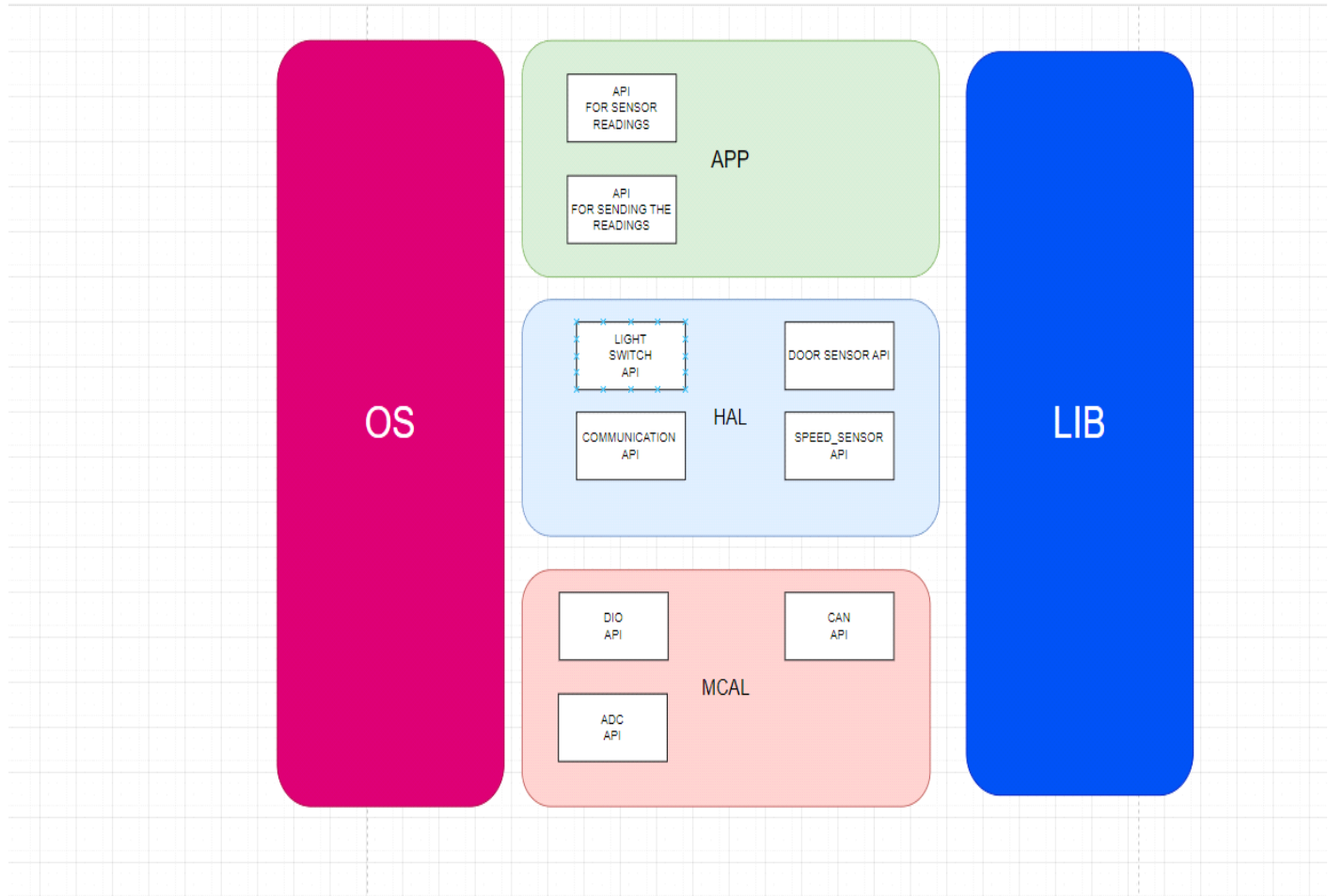


# STATIC DESIGN FOR ECU1

## ECU1 :Layered architecture



## Components:

light\_switch

door sensor

speed\_sensor

can\_bus

ADC

DIO

Modules:

Get\_sensorReading()

sendDataVia\_Can()

APIs

DIO

```

#include "../LIB/TYPDEF.h"
typedef enum {
    INPUT,
    OUTPUT
}MODE;

typedef enum {
    LOW,
    HIGH
}LEVEL_DATA;

typedef enum {
    PIN0,
    PIN1,
    PIN2,
    PIN3,
    PIN4,
    PIN5,
    PIN6,
    PIN7,
}PIN_ID;

typedef enum {
    PORT_A,
    PORT_B,
    PORT_C,
    PORT_D,
}PORT_ID;

typedef struct DIO_PIN_CONFIG
{
    /* data */
    PIN_ID pin;
    PORT_ID port;
    MODE mode;
};

void DIO_Init_PIN(DIO_PIN_CONFIG pin_struct);
State DIO_ReadChannel(PORT_ID port,PIN_ID pin);
void DIO_WriteChannel(PORT_ID port,PIN_ID pin);

```

## DIO\_Init\_pin

this initialize the pin that u want to use

## DIO\_Readchannel

to read from the pin

## DIO\_WriteChannle

to Write on the pin

## CAN

```
#ifndef CAN_H_INCLUDED
#include "../LIB/TYPESDEF.h"

//INITIALIZE FUNCTION
void CAN_Init();

uint8 CAN_READ_DATA();
void CAN_WRITE_DATA();

#define CAN_H_INCLUDED

#endif
```

## CAN\_INIT

to initialize the can module

## CAN\_READ

TO READ DATA FROM CAN

## CAN\_WRITE

to write Data to can to send it

## ADC

```
ECU1 > MCAL > C ADC.h > ...
1  #ifndef ADC_H_INCLUDED
2
3  #include "../LIB/TYPESDEF.h"
4
5
6  /*FUNCTION FOR INITIALIZE THE PERIPHERAL AND THE OTHER TO GET THE DATA*/
7  void ADC_Init_channel(uint8 channelID);
8  void ADC_ReadChannel(uint8 channelID);
9
10
11 #define ADC_H_INCLUDED
12
13 #endif
```

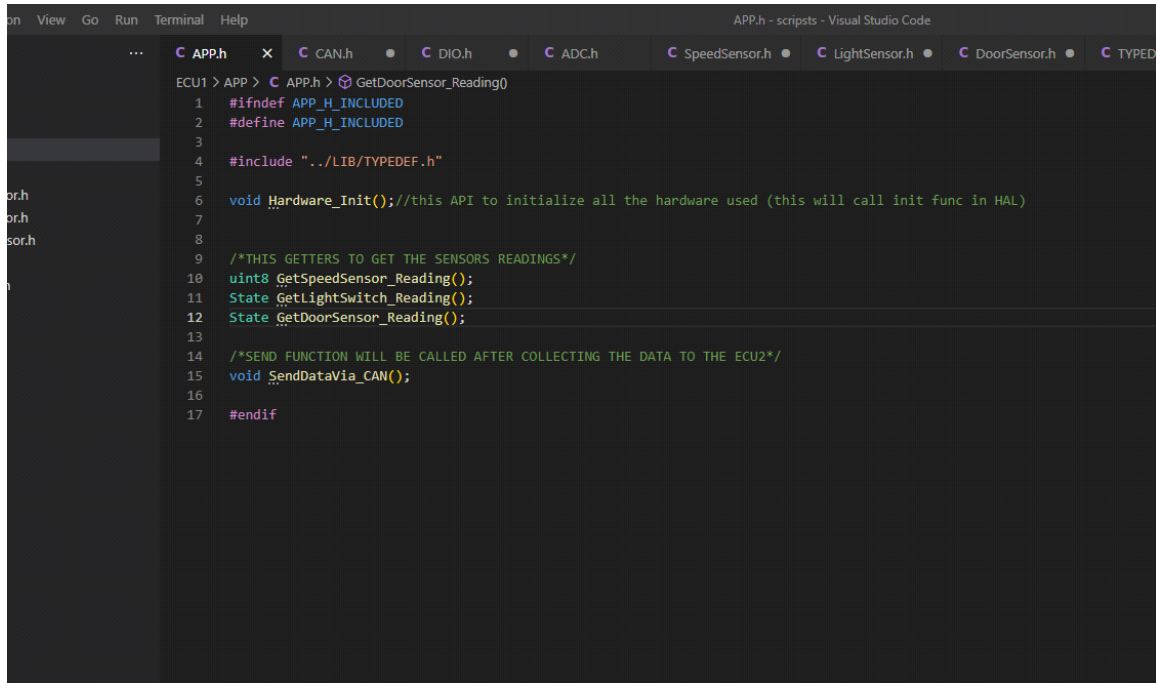
## ADC\_INIT

to initialize the pin that will be used as ADC converter

## ADC\_READCHANNEL

to read from a specific pin

# APP

A screenshot of the Visual Studio Code editor interface. The top menu bar shows 'File', 'Edit', 'View', 'Go', 'Run', 'Terminal', and 'Help'. The title bar indicates the project is 'APP.h - scripts - Visual Studio Code'. The Explorer sidebar on the left shows a file tree with 'APP.h' selected. The main editor window displays the content of 'APP.h'. The code is a C header file with the following content:

```
ECU1 > APP > C APP.h > GetDoorSensor_Reading()
1  #ifndef APP_H_INCLUDED
2  #define APP_H_INCLUDED
3
4  #include "../LIB/TYPESDEF.h"
5
6  void Hardware_Init();//this API to initialize all the hardware used (this will call init func in HAL)
7
8
9  /*THIS GETTERS TO GET THE SENSORS READINGS*/
10 uint8 GetSpeedSensor_Reading();
11 State GetLightSwitch_Reading();
12 State GetDoorSensor_Reading();
13
14 /*SEND FUNCTION WILL BE CALLED AFTER COLLECTING THE DATA TO THE ECU2*/
15 void SendDataVia_CAN();
16
17 #endif
```

## Hardware \_init

this function that will intialize all hardware and call any initialize function for them(sensors and canbus)

## GetSpeedSensor

its agetter to get sensor data

## Send DataVIA\_Can

this will be used to send data through can\_bus

## HALL

```
... C APP.h C CAN.h C DIO.h C ADC.h C SpeedSensor.h C LightSensor.h

ECU1 > HAL > C DoorSensor.h > ReadDoorsensor_Data(uint8)
1  #ifndef DOORSENSOR_H_INCLUDED
2
3  #include "../LIB/TYPEDEF.h"
4
5  void Door_sensor_Init(uint8 SensorChannel);
6  State ReadDoorsensor_Data(uint8 SensorChannel);
7
8
9  #define DOORSENSOR_H_INCLUDED
10
11 #endif
```

```
EXPLORER ... C APP.h C CAN.h C DIO.h C ADC.h C SpeedSensor.h C LightSensor.h C DoorSensor.h C TYPEDEF.h
SCRIPTS
✓ ECU1
  ✓ APP
    C APP.h
  ✓ HAL
    C DoorSensor.h
    C LightSensor.h
    C SpeedSensor.h
  ✓ LIB
    C TYPEDEF.h
  ✓ MCAL
    C ADC.h
    C CAN.h
    C DIO.h

ECU1 > HAL > C LightSensor.h > Light_sensor_Init(uint8)
1  #ifndef LIGHTSENSOR_H_INCLUDED
2
3  #include "../LIB/TYPEDEF.h"
4
5  void Light_sensor_Init(uint8 SensorChannel);
6  State ReadLightsensor_Data(uint8 SensorChannel);
7
8  #define LIGHTSENSOR_H_INCLUDED
9
10 #endif
```

