# **TP 4**

SYSTEMS D'EXPLOITATION

## DÉLIVRABLES

- Vos réponses dans un rapport PDF
- Code source commenté et fonctionnel
- Dossier à rendre :

   <Prenom1>\_<Nom1>.<Prenom2>\_<Nom2>.TP4.zip(o u tar.gz)

## INFORMATIONS GÉNÉRALES

- Références au cours :
  - 7. Entrées / Sorties (I/O)
- Objectifs:
  - poser un verrou et l'enlever sur une partie d'un fichier;
  - comprendre les différents types de verrous

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### FLOCK

Poser un verrou sur un fichier

#### Utilisation:

- flock(fd, cmd, ... args ...)
  - fd
  - cmd: LOCK\_SH, LOCK\_EX, LOCK\_UN

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### **FCNTL**

Poser un verrou sur une partie d'un fichier

```
Utilisation:
fcntl(fd, cmd, &flock)

    fd

    cmd: F GETLK, F SETLK, F SETLKW

   struct flock {
            short I type; /* Type of lock: F RDLCK,
                       F WRLCK, F UNLCK */
            short I whence; /* How to interpret I start:
                        SEEK SET, SEEK CUR, SEEK END */
            off_t I_start; /* Starting offset for lock */
            off_t l_len; /* Number of bytes to lock */
            pid_t l_pid; /* PID of process blocking our lock
                        (set by F GETLK and F OFD GETLK) */
         };
```

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## EXEMPLE D'UTILISATION

\$ ./your-programme bla.txt Enter? for help PID=258>?

```
Format: cmd I_type start length [whence(optional)]

'cmd' --- 'g' (F_GETLK), 's' (F_SETLK), or 'w' (F_SETLKW)

'I_type' --- 'r' (F_RDLCK), 'w' (F_WRLCK), or 'u' (F_UNLCK)

'start' --- lock starting offset

'length' --- number of bytes to lock

'whence' --- 's' (SEEK_SET, default), 'c' (SEEK_CUR), or 'e' (SEEK_END)
```

PID=258> s w 0 5 [PID=258] got lock

## EXTRAIT DE CODE

```
printf("PID=%Id> ", (long) getpid());
fflush(stdout);
// use fgets to read user input and then handle it
// process user unput into the 'cmd' variable and the various elements of 'fl' struct
status = fcntl(fd, cmd, &fl);
                                 /* Perform request... */
// interpret results of request and inform user
if (cmd == F GETLK) {
                                   /* F GETLK*/
  // check status and handle errors (look at manual for possible errors)
  if (status == 0)
     // process results and print informative text
  }else if (errno == SOME_ERROR){
     // process results and print informative text
                 /* F SETLK, F SETLKW */
} else {
  // check status and handle errors (look at manual for possible errors)
  if (status == 0)
     // process results and print informative text
  }else if (errno == SOME_ERROR){
     // process results and print informative text
```

/\* Prompt for locking command and carry it out \*/

for (;;) {

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