

# Omar Aburub

UX/UI Designer • HCI Researcher • AI Application Developer

Amman, Jordan 11934 • [omar.abualrob@gmail.com](mailto:omar.abualrob@gmail.com) • +962782329277 • [LinkedIn](#) • [Website](#) • [Portfolio](#) • [GitHub](#)

## Education

### Applied Science Private University

Amman, Jordan

Bachelor's Degree, Software Engineering GPA[89.2%] Rank 16

Expected Graduation Date [2027]

## Skills & Interests

**AI & Machine Learning:** Python, AI API Integration (Ollama Local LLM Integration), Hugging Face, Prompt Engineering, Open-Source Models

**Mobile & Frontend Development:** Flutter (Dart), JavaScript, JavaFX, HTML5, CSS3

**UX/UI Design & Diagramming:** Figma (Wireframing, Prototyping, UI Design, Plugin Development), User Research, Adobe Creative Suite (Photoshop, XD), Microsoft Visio, Visual Paradigm

**CMS Development:** WordPress, LocalWP

**Game Development:** Unity, C#

**Backend & Databases:** Real-Time DB (Firebase), MySQL

**Automation & RPA:** UiPath

**Cybersecurity (CTF):** Reverse Engineering (Ghidra, x64dbg), Web Security (Burp Suite), Cryptography, Digital Forensics (ExifTool, Volatility)

**Academic & Documentation:** LaTeX (Overleaf)

**Tools & Platforms:** Git, GitHub, Apache NetBeans, Android Studio, VS Code, Cursor, Replit, Microsoft Office (Excel, Word, PowerPoint)

**Languages:** English (Fluent), Arabic (Native)

**Interests:** UX UI Design, AI-Driven HCI Research, Web Application Development

## Experience

### Faculty of Information Technology at Applied Science Private University

Amman, Jordan

#### Research Assistant

May 2025 – Present

- Conducting HCI-focused research on AI-driven user interfaces under university supervision.
- Authored a computer vision-based research paper ranked among Top 15 in IEEE JCSPC 2025 Contest (Region 8).

### EnthusiasTech

Riyadh, KSA

#### Team Lead Manager & Co-Founder

September 2024 – Present

- Lead a software solutions team delivering custom web applications for clients.
- Client Project - Global Center for Training & Consultation: Redesigning website UX/UI and improving technical infrastructure. (Aug 2025)
- Client Project - Al-Mayadi Enterprises: Supervising website redesign with focus on responsive design and improved navigation. (Sep 2024 – Present)

### Software Engineering Club, IT Faculty at Applied Science Private University

Amman, Jordan

#### Organizer & Designer

November 2023 – Present

- Design promotional materials and plan coding competitions/workshops using Figma.
- Promoted from participant to organizer role based on design and leadership contributions.
- Managed event logistics including participant registration, judge coordination, and technical setup for hackathon-style competitions.

### IEEE Jordan Section

Amman, Jordan

#### IEEE Student Member

June 2025 – Present

- Active participant in software engineering conferences and emerging technology workshops.

## Projects

### **EvalUI: Computer Vision-Based Framework**

#### **Research Project & Publication**

- Designed and implemented a novel computer vision pipeline that performs automated accessibility and layout quality assessment directly from UI screenshots, without requiring source code or markup.
- Developed a complete Gradio-based prototype featuring adaptive component detection, WCAG 2.1 contrast evaluation, graph-based spatial modeling, and visual saliency analysis.
- Authored a full research paper detailing the methodology, experimental validation on GOV.UK and commercial layouts, and comparative analysis against existing tools.
- Proposed a new interpretable AI framework combining OpenCV, perceptual modeling, and structural analysis to bridge HCI and computer vision for early-stage design evaluation.
- Preparing for publication and deployment on Hugging Face Spaces to provide open access to UI/UX designers and researchers.

### **FASBIR - National Initiatives Platform**

#### **Software Engineering Contest 3 (SEC3)**

- Spearheaded the conceptualization and design of a comprehensive charity application aimed at supporting individuals in crisis regions, earning 5th place in a university-wide competition.
- Developed the full UX/UI prototype in Figma, including user flows for digital identity creation, donation processing, emergency alerts, and initiative creation.
- Defined functional and non-functional requirements, focusing on usability, security, and multi-language support to ensure accessibility for diverse users.
- Created detailed UML diagrams (Use Case, Conceptual Class) using Visual Paradigm to model system architecture and user interactions.

### **EYNAK - Digital Art Platform**

#### **UX/UI Competition 4th Edition**

- Designed a user-centered art platform to help artists showcase, market, and sell their work in an innovative digital space.
- Conducted user research including empathy mapping and user interviews to identify key needs of artists and art collectors.
- Developed wireframes and high-fidelity prototypes in Figma, focusing on intuitive navigation, community engagement features, and a seamless artwork upload process.
- Created user stories and problem statements to align design solutions with business goals and user pain points.

### **SE Online - Software Engineering Learning Platform**

#### **Personal Project**

- Developed a comprehensive desktop application for online software engineering courses using JavaFX for the front-end and MySQL for database management.
- Designed and implemented a relational database schema to manage users, courses, enrollments, and progress tracking.
- Built an intuitive user interface with features for user registration, course browsing, video/content playback, and admin panel for course management.
- Applied Model-View-Controller (MVC) architecture to ensure clean code separation and maintainability.

### **One's Mind - Psychological Puzzle Game**

#### **Software Engineering Contest 4 (SEC4) - 1st Place Winner**

- Led game design and development of a 2D puzzle-adventure game themed "Upside Down," winning 1st place in a cross-departmental IT faculty competition.
- Authored comprehensive software documentation, including functional/non-functional requirements, UML diagrams (Use Case, Activity), and detailed gameplay mechanics.
- Developed core gameplay in Unity with C#, implementing character movement, dynamic illusions, puzzle systems, and memory-based narrative progression.
- Designed level architecture and psychological gameplay elements to create an immersive experience where

players unravel a scientist's trapped subconscious.

- Collaborated in a 4-person team using Agile workflows to deliver a fully functional game prototype under deadline.

## EnthusiasTech Team Profile Website

### Personal Initiative

- Designed, developed, and deployed the official responsive website for a software solutions team.
- Implemented modern front-end technologies to create a professional and engaging user experience that effectively communicates the team's services and vision.
- Managed full project lifecycle from concept and wireframing in Figma to coding, testing, and live deployment.
- Optimized for performance and accessibility ensuring fast load times and a seamless experience across all devices.

## UI/UX Contest V5: Redesign & Refinement

### Students Initiative

- Designed and launched a practical UX/UI competition challenging students to analyze, critique, and redesign an intentionally flawed/corrupted website prototype.
- Created the complete contest framework including judging criteria focused on: design matching accuracy, UX improvement, modern redesign, and clear design rationale.
- Developed the official contest manual and Figma templates used by all participants, establishing professional workflows with auto-layouts and component-based design.
- Managed the end-to-end competition from participant registration and briefing to submission review and winner selection.
- Mentored students in advanced Figma techniques and modern UX principles including visual hierarchy, spacing, color theory, and usability testing.

## Awards & Achievements

### Rank 691 (Individual), FlagYard CTF

Riyadh, KSA

#### Global Cybersecurity Platform

September 2025

- Achieved a top-tier ranking among thousands of participants worldwide in an ongoing cybersecurity challenge platform.
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### Rank 358 (Team), MEA Black Hat 2025

Riyadh, KSA

#### Middle East & Africa Cybersecurity Competition

September 2025

- Competed in a professional cybersecurity capture-the-flag (CTF) event, applying reverse engineering, web exploitation, and digital forensics skills against regional teams.
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### Top 15 Student Researcher in Jordan (IEEE Region 8)

Amman, Jordan

#### IEEE Jordan Section

July 2025

- Ranked among top 15 student researchers for the paper "EvalUI: An AI-Driven Framework for Structural Assessment of UI Layouts" at the national IEEE student paper competition (IJSPC 2025).
  - Paper accepted for publication at EngiTek 2025 conference at Jordan University of Science and Technology (JUST).
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### Organizer & Lead Designer, UI/UX Contest V5

Amman, Jordan

#### Applied Science Private University

June 2025

- Promoted from participant to lead organizer, designed contest framework, manuals, and judging criteria for student teams.
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### Runner-Up Champion, IT Academy Champions League

Amman, Jordan

#### Applied Science Private University

May 2025

- Secured 2nd place in the Software Engineering track of a university-wide knowledge competition, competing through multiple elimination rounds.
- Demonstrated advanced expertise in software engineering principles against peer competitors.

- Recognized with trophies and awards for exceptional performance in competitive academic challenges.

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**1st Place, Software Engineering Contest 4 (SEC4)**

Amman, Jordan

**Applied Science Private University**

Jan 2025

- Led team "DevWoops" in developing One's Mind: a psychological puzzle game in Unity/C# winning top honors in a cross-departmental IT faculty competition.

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**Top 10 Finalist, UI/UX Competition 4th Edition**

Amman, Jordan

**Applied Science Private University**

June 2024

- Designed EYNAK digital art platform, showcasing strong Figma prototyping and user research skills.

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**5th Place, Software Engineering Contest 3 (SEC3)**

Amman, Jordan

**Applied Science Private University**

Dec 2023

- Spearheaded the design and prototyping of FASBIR, a charity app for crisis support, recognized for innovation and social impact.

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**Professional Development & Engagement****Orange Innovation Hub Visit & AI/Quantum Computing Certificate**

Amman, Jordan - May 2025

- Completed a professional course in Artificial Intelligence and Quantum Computing, visiting a leading innovation space to understand startup-tech collaboration.

**IEEE AI Innovators Hackathon 2025 Attendee**

University of Petra - May 2025

- Observed Jordanian university students present AI-driven solutions for education and healthcare, gaining insights into regional AI innovation trends.

**LEAP 2025 Tech Conference Attendee**

Riyadh, KSA - Feb 2025

- Gained exposure to cutting-edge innovations in robotics, AI, and entrepreneurial projects at one of the world's premier technology exhibitions.

**Certificates**

- Certificate for completing the Design and Develop a Website using Figma and CSS Course by Coursera.
- Certificate for completing the Customer Service with Python: Build a Chatbot using ChatGPT Course by Coursera.
- Certificate for completing the Prompt Engineering with GPT: Programming for Custom Content Course by Coursera.
- Certificate for completing the Business Analysis & Process Management Course by Coursera.
- Certificate for completing the Self Publish Your Book on Amazon Kindle Direct Publishing Course by Coursera.
- Certificate for completing the AI and Quantum Computing Course by Orange Jordan.
- Certificate for completing the Introduction to automation Course by UiPath.
- Certificate for completing the Dart 101 Course by Satr.
- Certificate for completing the Flutter 101 Course by Satr.
- Certificate of Appreciation for organizing the 5th version of UI UX Contest at ASPU.
- Certificate of Participation for participating and winning the Software Engineering Competition version 4.
- Certificate of Participation for participating in the 4th version of UI UX Contest at ASPU.
- Certificate of Participation for participating in the Software Engineering Competition version 3.

**Recommendations**

- Dr. Suhair Alhaj Hassan from Applied Science Private University ~ [su\\_hassan@asu.edu.jo](mailto:su_hassan@asu.edu.jo)
- Dr. Fatimah Alhaj from Applied Science Private University ~ [f\\_alhaj@asu.edu.jo](mailto:f_alhaj@asu.edu.jo)
- Dr. Saba Kawas from Applied Science Private University ~ [s\\_kawas@asu.edu.jo](mailto:s_kawas@asu.edu.jo)
- Dr. Omar Alsheikhsalem from Applied Science Private University ~ [o\\_salem@asu.edu.jo](mailto:o_salem@asu.edu.jo)