Prof. Dr. Christoph Bockisch MSc Steffen Dick Fachbereich Mathematik und Informatik AG Programmiersprachen und -werkzeuge



Tutorial exercises Objektorientierte Programmierung: Wintersemester 2021/2022 Nr. 4

Task 4.1: Vale Decem

Use the Hornder-scheme to convert the following numbers into their correct representation:

- a) 128 to binary.
- b) 103 to hexadecimal.
- c) 152 to octal.

Use two complement to convert the following numbers into 8 bit binary:

- d) -95
- e) -15

Task 4.2: Planet of the Ood

The number 0 is even. n is even if n-1 is odd and n is odd if n-1 is even. This is true for all natural numbers.

Implement both methods below in a way that they call each other as mentioned above:

- boolean is Even (int n) that returns true if the given number is even
- boolean isOdd (int n) that returns true if the given number is odd

Task 4.3: Turn Left

Rewrite the method *countCharacter* in such a way that it uses a *for*-loop instead of a *while*-loop and still computes the same result.

```
int countCharacter(char c, String s) {
2
     int counter = 0;
     int i = 0;
3
     while(i < s.length()){</pre>
4
        if(s.charAt(i)==c){
5
6
          counter++;
7
        }
8
       i++;
     }
9
     return counter;
10
  }
11
```