# Persistent Memory File System

# **PMFS(Persistent Memory File System)**

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## **PMFS**(Persistent Memory File System):

Single node userspace file system based on DAOS VOS and SPDK and relies on PMem.

# PMFS Application Scenario: It's targeted scenarios including:

- Integrated with upper level application like Database as the optimal File Store against kernel based POSIX FS
- Support different kinds of backend block stores by SPDK like NVMe-oF target, Ceph backends and self developed backends

### PMFS DETAILS

### Code files Introduction:

#

```
Changes to be committed:
     modified: src/SConscript
               add pmfs to build.
     new file: src/pmfs/README.md
#
               file for introduction for pmfs mechanism.
#
     new file: src/pmfs/SConscript
               build file for compiling all files in pmfs.
#
     new file: src/pmfs/include/pmfs.h
               pmfs functions and some defines that can be used for external
#
      new file: src/pmfs/pmfs.c
               The realizations of pmfs APIs.
#
     new file: src/pmfs/pmfs_internal.h
               Internal APIs that be called by pmfs APIs.
#
     new file: src/pmfs/vos_client.c
               The realizations for client side
                  fetch/update/punch/get_num_dkeys/list_dkeys.
#
     new file: src/pmfs/vos target engine.c
               The realization of pools and containers and objects
                 initialization and binding mechanism.
#
     new file: src/pmfs/vos target engine.h
               > Target engine header file for redefine the linked list persistent
                 memory pool.
     new file: src/pmfs/vos_target_fs.c
#
               Target file for processing tasks in spdk ring queue.
               Drains the task queues and executes the tasks in callbacks.
               It provides APIs that test APPs or external users can call:

√ vos_task_process_init

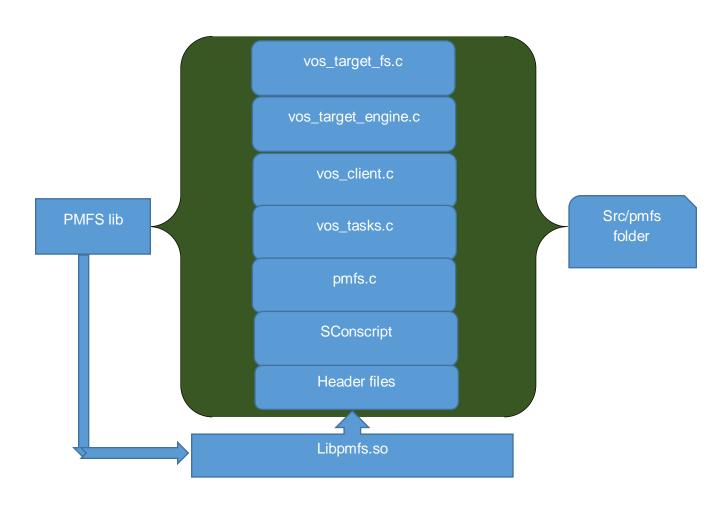
√ vos task process

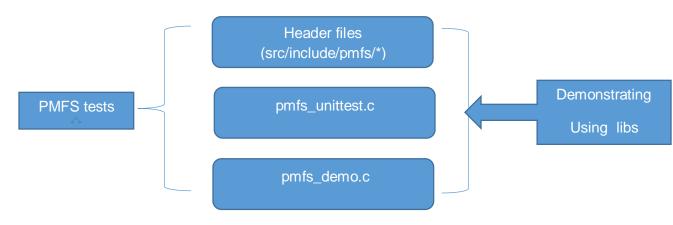
√ vos task process fini

     new file: src/pmfs/vos target fs.h
```

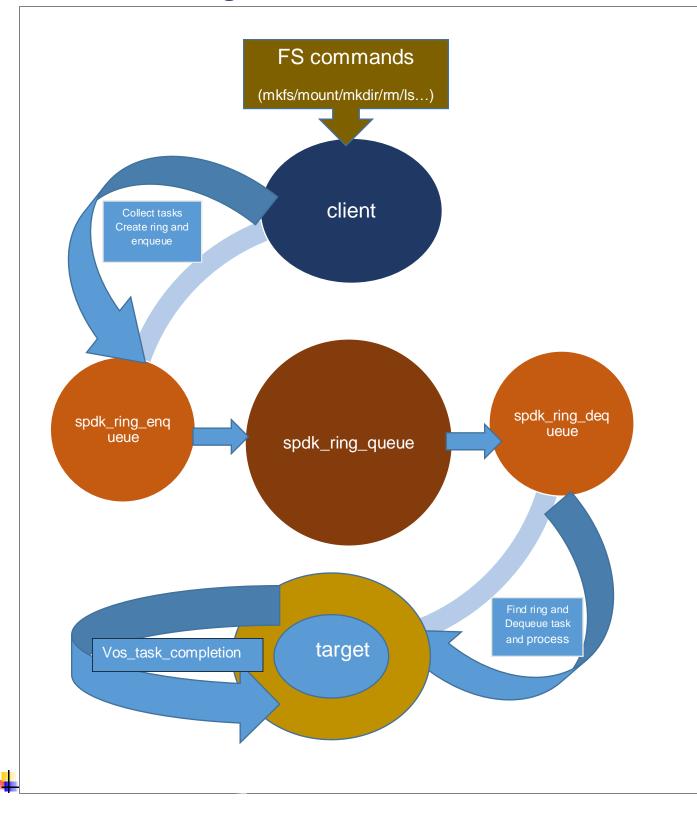
```
Header file for construct vos_fs_cmd_args and APIs output.
#
     new file: src/pmfs/vos tasks.c
              Task using spdk_ring_create and vos_target_free_tasks.
#
     new file: src/pmfs/vos tasks.h
              Task related structs defines:
                          VOS OBJ UPDATE
                          VOS_OBJ_FETCH,
                          VOS OBJ PUNCH,
                          VOS_OBJ_GET_NUM_DKEYS,
                          VOS_OBJ_LIST_DKEYS,
#
     modified: src/tests/SConscript
              Add tests APPs to build.
     new file: src/tests/pmfs_demo.c
#
              Demo app for demonstrating mkfs/mount/createdir/...
#
     new file: src/tests/pmfs unittest.c
              Unittest that can be added to CI.
     new file: src/include/pmfs/pmfs.h
#
              PMFS functions and some defines that can be used for external
                 users.
     new file: src/include/pmfs/vos_target_engine.h
#
              Copy header file for test apps.
     new file: src/include/pmfs/vos_target_fs.h
#
              Copy header file for test apps.
     new file: src/include/pmfs/vos tasks.h
#
              Copy header file for test apps.
#
     modified: utils/run test.sh
              Add pmfs_unittest to Cl script.
```

## Files relationships



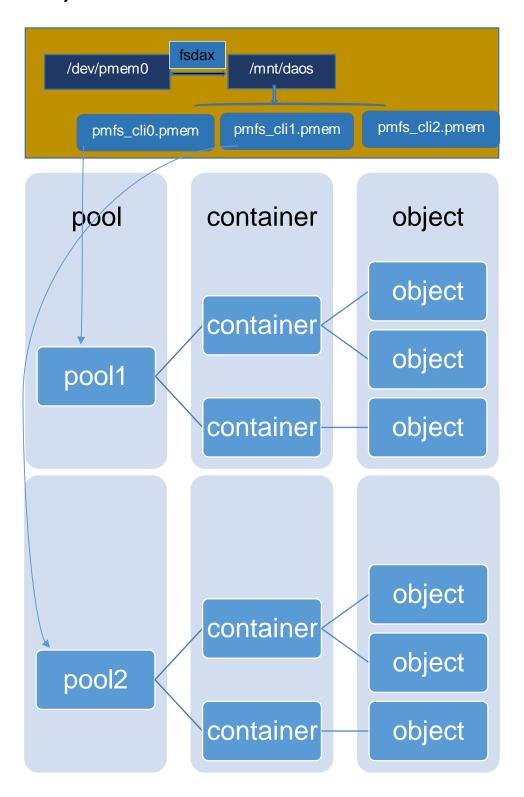


# PMFS threading model



# Storage hierarchy

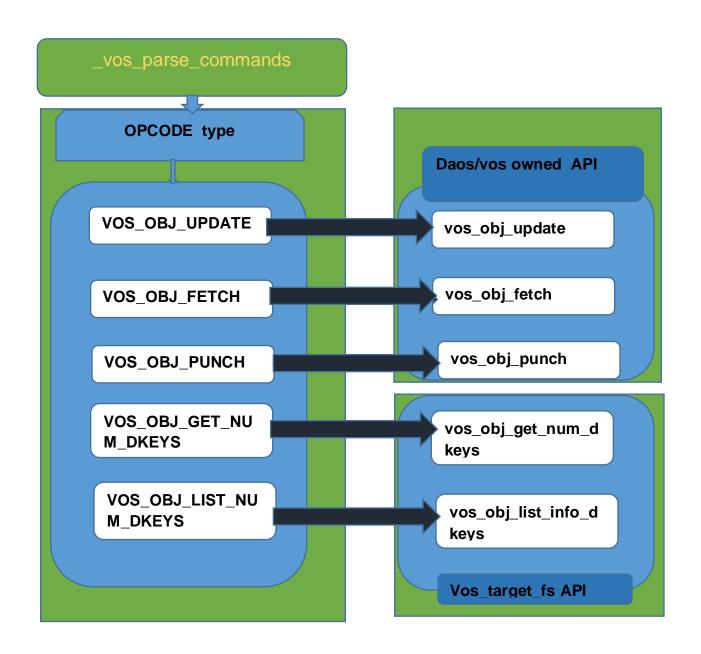
- Persistent memory pool
- Container
- Objects



# ♣ VOS target processes FS command calls

```
    vos_task_process_init
    vos_task_process
    ✓ while(1){ vos_task_completion}
    vos_task_dequeue
    vos_task_ult
    vos_parse_commands
```

vos\_task\_process\_fini



### PMFS vos APIs

- int pmfs\_mkfs(daos\_handle\_t poh, uuid\_t uuid);
- int pmfs\_mount(daos\_handle\_t poh, daos\_handle\_t coh, int flags, pmfs\_t \*\*pmfs);
- int pmfs\_umount(pmfs\_t \*pmfs);
- int pmfs\_mkdir(pmfs\_t \*pmfs, pmfs\_obj\_t \*parent, const char \*name,

mode\_t mode);

- int pmfs\_listdir(pmfs\_t \*pmfs, pmfs\_obj\_t \*obj, uint32\_t \*nr);
- int pmfs\_remove(pmfs\_t \*pmfs, pmfs\_obj\_t \*parent, const char \*name, bool force,
- daos\_obj\_id\_t \*oid);
- int pmfs\_open(pmfs\_t \*pmfs, pmfs\_obj\_t \*parent, const char \*name, mode\_t mode,
- int flags, daos\_size\_t chunk\_size, const char \*value,
- pmfs\_obj\_t \*\*\_obj);
- int pmfs\_readdir(pmfs\_t \*pmfs, pmfs\_obj\_t \*obj, uint32\_t \*nr, struct dirent \*dirs);
- int pmfs\_release(pmfs\_obj\_t \*obj);
- int pmfs\_lookup(pmfs\_t \*pmfs, const char \*path, int flags, pmfs\_obj\_t \*\*\_obj,
- mode\_t \*mode, struct stat \*stbuf);
- int pmfs\_punch(pmfs\_t \*pmfs, pmfs\_obj\_t \*obj, daos\_off\_t offset, daos\_size\_t len);
- int pmfs\_write\_sync(pmfs\_t \*pmfs, pmfs\_obj\_t \*obj, d\_sg\_list\_t \*usr\_sgl, daos\_off\_t off);
- int pmfs\_read\_sync(pmfs\_t \*pmfs, pmfs\_obj\_t \*obj, d\_sg\_list\_t \*usr\_sgl, daos\_off\_t off,

daos\_size\_t \*read\_size);

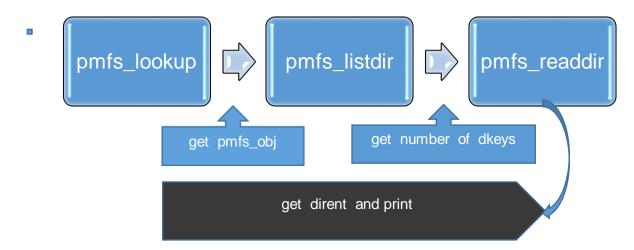
int pmfs\_stat(pmfs\_t \*pmfs, pmfs\_obj\_t \*parent, const char \*name, struct stat \*stbuf);

### VOS client APIs

- vos\_client\_obj\_update
- vos\_client\_obj\_update\_sync
- vos\_client\_obj\_fetch
- vos\_client\_obj\_fetch\_sync
- vos\_client\_obj\_punch
- vos\_client\_obj\_punch\_sync
- vos\_client\_obj\_get\_num\_dkys
- vos\_client\_obj\_get\_num\_dkys\_sync
- vos\_client\_obj\_list\_dkys
- vos\_client\_obj\_list\_dkys\_sync

# **Example**

#### "Is" command:



### Code flow path:

- Client :
  - pmfs\_lookup->fetch\_entry->vos\_client\_obj\_fetch\_sync->client\_task\_enqueue
    ->spdk\_ring\_enqueue
- > Target:

vos\_task\_completion->vos\_task\_dequeue->vos\_task\_get\_ring->spdk\_ring\_d
equeue->vos\_task\_ult->\_vos\_fs\_execute\_command->\_vos\_parse\_command
s->vos\_obj\_fetch

### ♣ Demo APP

### > Setup env script:

```
#!/usr/bin/env bash
umount -I /dev/pmem0
ndctl destroy-namespace namespace0.0 --force
ndctl create-namespace --size 120G --mode fsdax --map mem -
e namespace0.0 -f
ndctl list
mkfs.xfs -f -m reflink=0 /dev/pmem0
mkdir /mnt/daos
mount -o dax /dev/pmem0 /mnt/daos
```

### config file /etc/daos\_nvme.conf:

```
"daos_data": {
  "config": []
<mark>"subsystems": [</mark>
   "subsystem": "bdev",
   "config": [
      "method": "bdev nvme set options",
      "params": {
       "action_on_timeout": "none",
       "timeout us": 0,
       "retry count": 4,
       "arbitration_burst": 0,
       "low_priority_weight": 0,
       "medium_priority_weight": 0,
       "high priority weight": 0,
       "nvme_adming_poll_period_us": 10000,
       "keep_alive_timeout_ms": 10000,
```

```
"nvme_ioq_poll_period_us": 0,

"io_queue_requests": 0,

"delay_cmd_submit": true

}
},
{

"params": {

"name": "Nvme0",

"trtype": "PCle",

"traddr": "0000:68:00.0"

},

"method": "bdev_nvme_attach_controller"

}
]
}
```

./install/bin/pmfs\_demo