1. The ID of all enemies with phone number 1234567.

RA:

```
R := \pi_{id}(\sigma_{phone=1234567}(Enemy \bowtie People))
```

TRC:

$$\{R \mid \exists \ E \in Enemy \ \exists \ P \in People \ ($$

$$P.id = E.id \land$$

$$p.phone = 1234567 \land$$

$$R.id = E.id) \}$$

2. The ID and name of all members who have an child named "Jónas".

RA:

```
R := \pi_{id, name}(\sigma_{name="J\'onas"}(Member \bowtie Child))
```

TRC:

$$\{R \mid \exists M \in Member \exists C \in Child \exists P \in People($$

P.id = M.id

M.id = P.id

C.name = "Jónas"

R.id = M.id

R.name = P.name