OMAR CHEHAB

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Toronto, Canada

omarchehab.com

EDUCATION —

University of Toronto
Bachelor of Computer Science

Anticipated Grad Date Apr 2020

GPA 3.1 / 4

— COMPETITIONS —

Regional World Robotics Olympiad
First Place

Bahrain Bayan School Bahrain | 05/2016

Regional ACM-ICPC Participant

University of Toronto Windsor | 10/2016

Global World Robotics Olympiad Participant

Bahrain Bayan School India | 11/2016

Hack The Valley
Participant

Toronto | 01/2017

- EXTRA -

Model United Nations (MUN)
Attended 7 debate conferences
2 of which were international

GeMUN Best Delegate Award Italy | 02/2016

WORK EXPERIENCE –

AL JARAS Software Engineer

08/2016—Present

- Engineered social magazine platform using ReactJS, WordPress as a service,
 Less, and Bootstrap.
- Integrated Facebook Graph API, Twitter REST API, and Instagram API in automatic post scheduling from NodeJS when a WordPress post is published.
- Worked with with Google DFP, Analytics API, Adsense and several advertising agencies.
- Met weekly deadlines with reliable, well-tested code, and presented results to full team remotely.

247STUDIOS Full Stack Developer

06/2016-08/2016

 Engineered web database management system using PHP, HTML, and MySQL migrating workflow from spreadsheets.

EVENTS À LA CARTE Full Stack Developer

09/2015-04/2016

- Engineered database management system using Java and Microsoft SQL which generates quotations, invoices, and receipts as PDF.
- Implemented website design plan made by 247studios using PHP, HTML, CSS, and MySQL.
- Integrated with Instagram API using NodeJS to create a live slideshow in the web.

PERSONAL PROJECTS —

MODEL FORMAT

04/2016—Present

- Formulated and implemented lexical analysis algorithm that assess and formats MUN resolutions using **NodeJS**, **RegEx**, and **Open Office**.
- Engineered web registration system to serve any conference, using NodeJS,
 ReactJS, Less, and Bootstrap.

SENTISOCIAL 01/2017—01/2017

- Released open source social media and news aggregation website in collaboration with three other developers.
- Follows social trends and analyzes sentiment of tweets using Twitter API, collecting relevant news through News API using NodeJS and MongoDB.
- Specifically designed and developed frontend that queries our SentiSocial
 API using ReactJS, Typescript, ChartJS, Less, and Bootstrap.

IO REBOOT, PLAY STORE APPLICATION

10/2015—07/2016

 Developed open source android puzzle game from algorithm idea that procedurally generates levels infinitely with increasing difficulty using C# in Unity 3D