Basic containers in PL

- **JavaScript**

1 -Arrays

2 -Objects

3 -Maps

4-Sets

- **Python**

1-Sets

2 -Lists

3 -Tuples

4 -Dictionaries

- **Go**
  1- Arrays
  2- Slices
  3- Maps
  4- Structs

- **Java**
  1- Arrays
  2- ArrayLists
  3- Maps
  4- Sets

- **Kotlin**
  1- Arrays
  2- Lists
  3- Maps
  4- Sets

- **PHP**
  1- Arrays
  2- Lists
  3- Maps
  4- Sets

- **C#**
  1- Arrays

2- Lists
3- Dictionaries
4- Sets

○ **Swift**

1- Arrays
2- Arrays with mutable capacity
3- Dictionaries
4- Sets

○ **R**

1- Vectors
2- Lists
3- Matrices
4- Data Frames

○ **Ruby**

1- Arrays
2- Hashes
3- Sets
4- Range

○ **C++**

1- Arrays
2- Vectors
3- Lists
4- Sets
5- Maps

• **MatLab**

1- Arrays
2- Cell Arrays
3- Structures
4- Tables
5- Maps

• **TypeScript**

1- Arrays
2- Tuples
3- Maps
4- Sets
5- Objects

• Scala

1- Arrays
2- Lists
3- Sets
4- Maps
5- Tuples

• Rust

1- Arrays
2- - Vectors
3- - Slices
4- Hash Maps
5- Tuples

• Perl

1- Arrays
2- Lists
3- Hashes
4- Scalars