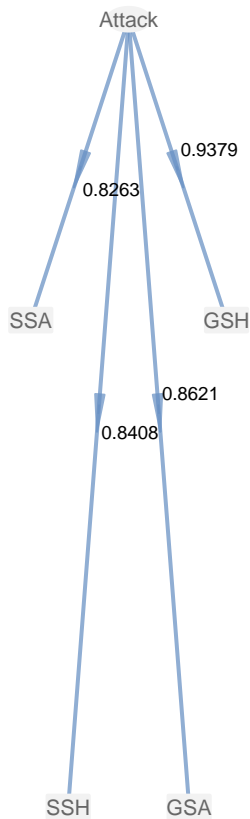
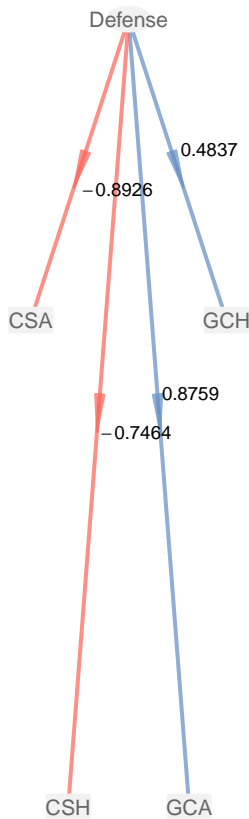


Attack loadings



Defense loadings



Success loadings

