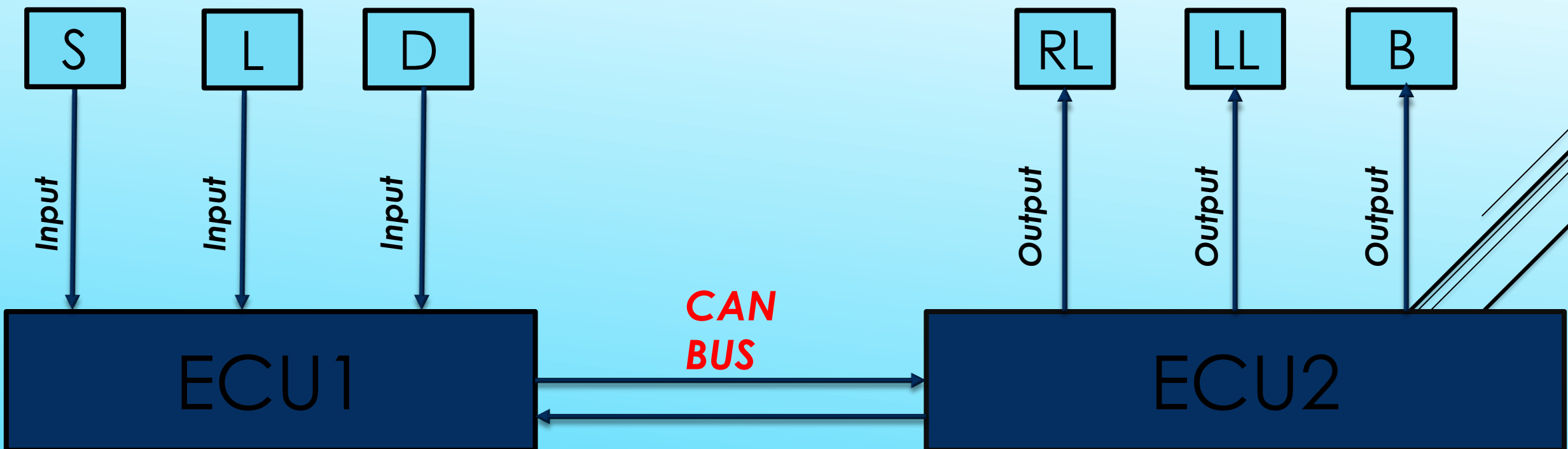


Full System Diagram



ECU_1

OS

Light
State

Speed
State

Door
State

Send
Update

Application
Layer

BCM

Service
layer

Light
Switch

Speed
sensor

Door
sensor

HAL

GPIO

Timer
(GPT)

ADC

CAN

Mcal

GPIO APIs

1	<code>void GPIO_Init (const GPIO_Config * Config_ptr)</code>
2	<code>GPIO_Level GPIO_ReadChannel (GPIO_channel_Type Channel_ID)</code>
3	<code>void GPIO_WriteChannel (GPIO_channel_Type Channel_ID, GPIO_LevelType level)</code>

detailed description for the used typedefs

1	GPIO_channel_Type	
	type	unsigned char
	Description	this typedef will be used to select the required pin to be read from or write on it

2	GPIO_LevelType	
	type	unsigned char
	Description	this typedef will be used to store a boolean value (0 or 1) in order to determine the selcted pin status (0 -> Low) (1 -> High) or to write a specific level on a specific pin

3	GPIO_Config	
	type	Structure
	Description	<p>This structure is used to configure the port and the pins before using the read & write fnctions this structure is passed to the GPIO_Init as pointer to structure containg the following : (Pin Mode - Pin initial value - pin direction - pin internal resistance attach - Pin alternative function)</p>

Function name	<i>GPIO_Init</i>
arguments	(* Config_ptr) : this is a pointer ro structure containg all the required configuration for the required pins
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to intialize the specfied pins throgh the passed pointer to structure in order to operate as required for example : (input - output - internal pull up - internal pull down - alternative function - etc.....)

Function name	<i>GPIO_ReadChannel</i>
arguments	Channel_ID : This a variable from the (GPIO_channel_Type) typedef which is used to select the Pin required
Return vlaues	GPIO_Level: This a variable used to return the Pin level (High - Low) of the required pin to be read
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to target a spesific pin in the port then retun it's logic level (High or Low)

Function name	<i>GPIO_WriteChannel</i>
arguments	<div>Channel_ID :</div> <div>This a variable from the (GPIO_channel_Type) typedef which is used to select the Pin required level:</div> <div>This a variable from the (GPIO_LevelType) typedef which is used to modfiy the pin mode either High or Low</div>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to target a spesific pin in the port then write a spesific Logic on it (High - Low)

GPT APIs

1

*void **GPT_Init** (const GPIO_Config * GPT_Config_ptr)*

2

*void **GPT_Start** (GPT_value Start_value)*

3

*void **GPT_Stop** (GPT_value End_value)*

detailed description for the used typedefs

1	GPT_value	
	type	unsigned long int
	Description	This variable is used to store the vlae of the staring value and end value of the timer to operate a required

2	GPT_Config_ptr	
	type	Structure
	Description	<p>This structure is used to configure the pins required in the GPT before using the start and stop fnctions this structure is passed to the GPT_Init as pointer to structure containg the following : (GPT Mode - GPT resulaion - GPT counter type - GPT Prescular factor - etc.....)</p>

Function name	GPT_Init
arguments	(* Config_ptr) : this is a pointer ro structure containg all the required configuration for the required pins and modes to set the GPT
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	ASynchronous
function description	This function is used to intialize the specfied GPT pins throgh the passed pointer to structure in order to operate as required for example : (GPT Mode - GPT resulaion - GPT counter type - GPT Prescular factor - etc.....)

Function name	<i>GPT_Start</i>
arguments	Start_value : This a variable from the (GPT_value) typedef which is used to determine the intial strating value of the timer
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	ASynchronous
function description	This function is used to start the GPT wit the suitable starting value

Function name	<i>GPT_End</i>
arguments	Start_value : This a variable from the (GPT_value) typedef which is used to determine the End value of the timer
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	ASynchronous
function description	This function is used to start the GPT wit the suitable Ending value

CAN APIs

1 *void* **CAN_Init** (*const GPIO_Config * CAN_Config_ptr*)

2 *void* **CAN_SetBaudrate** (*unsigned char can_handler, unsigned short int Baudrate*)

3 *void* **CAN_SendData** (*CAN_data data_sent*)

4 *CAN_data* **CAN_ReadData** (*void*)

5

CAN_data **CAN_ReadData** (*void*)

detailed description for the used typedefs

1	CAN_data	
	type	unsigned int
	Description	This variable is used to store the vlae of the data sent or read using the CAN operating functions

2	CAN_Config_ptr	
	type	Structure
	Description	<p>This structure is used to configure the pins required in the CAN pins before using the operating functions</p> <p>this structure is passed to the CAN_Init as pointer to structure containg all the user defined configurations</p>

Function name	CAN_Init
arguments	(* Config_ptr) : this is a pointer ro structure containg all the required configuration for the required pins and modes to set the CAN driver
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to intialize the specfied CAN driver through the passed pointer to structure in order to operate as required

Function name	CAN_SetBaudrate
arguments	<p>can_handler :</p> <p>This a variable from the (unsigned char) which is used to determine the can handler used</p> <p>Baudrate:</p> <p>This a variable from the (unsigned int) which is used to accurately specify the Baud rate between the two ECUs</p>
Return vlaues	None
Reentrancy	Reentrant
Sync/Async	Synchronous
function description	<p>This functio should set the baud rate configuration of the CAN controller. Depending on necessary baud rate modifications the controller would use.</p>

Function name	CAN_SendData
arguments	<p>data_sent :</p> <p>This a variable from the (CAN_data) typedef which is used to store the data transferred</p>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<p>This function is used to send the data throgh the CAN communication protcol after the configurations</p>

Function name	<i>CAN_ReadData</i>
arguments	None
Return vlaues	Read_data : This a variable from the (CAN_data) typedef which is used to store the data Read from the other ECU
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to Read the data through the CAN communication protcol after the configurations

ADC APIs

1

`void ADC_Init (const GPIO_Config * ADC_Config_ptr)`

2

`ADC_data ADC_Read (GPIO_channel_Type Channel_ID)`

detailed description for the used typedefs

1	ADC_data	
	type	unsigned int
	Description	This variable is used to store the value of the data read using the ADC
2	CAN_Config_ptr	
	type	Structure
	Description	<i>This structure is used to configure the pins required in the ADC pins and ome of operation before using the operating functions this structure is passed to the ADC_Init as pointer to structure containg all the user defined configurations</i>
3	Channel_ID	
	type	GPIO_channel_Type
	Description	<i>This variable is the same used in the GPIO driver which will determine which Pin shall be targeted for reading the analogsignals</i>

Function name	ADC_Init
arguments	(* Config_ptr) : this is a pointer ro structure containg all the required configuration for the required pins and modes to set the ADC driver
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to intialize the specfied ADC driver throgh the passed pointer to structure in order to operate as required

Function name	ADC_Read
arguments	<p>Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which is used to determine which pin shall be read the analog signal from</p>
Return vlaues	ADC_data which is an unsigned int value to be stored as it is the analog reading
Reentrancy	Reentrant
Sync/Async	Synchronous
function description	<p>This functio shall be used to in order determine which pin will be tragted for analog signal reading then the function will return the reading</p>

DOOR APIs

1

*void **DOOR_Init** (GPIO_channel_Type Channel_ID)*

2

*unsigned char **Door_Read** (GPIO_channel_Type Channel_ID)*

Function name	Door_Init
arguments	<p>Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which will be sent to the conguration structure in the GPIO driver to configure the seleted pin to work as required</p>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<p>This function is used to intialize the selected pin to be configured in the GPIO</p>

Function name	Door_Read
arguments	<p>Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which is used to determine which pin will be read from</p>
Return vlaues	<p>unsigned char which will clarify the door status</p> <p>0 -> opened</p> <p>1 -> closed</p>
Reentrancy	Reentrant
Sync/Async	Synchronous
function description	<p>This functio shall be used to select the pin used for the door status reading and collect the digital reading</p> <p>this function will call</p> <p>GPIO_Level GPIO_ReadChannel (GPIO_channel_Type Channel_ID)</p> <p>from the GPIO driver</p>
	How the GPIO driver

Lights APIs

1

*void **Lights_Init** (GPIO_channel_Type Channel_ID)*

2

*unsigned char **Lights_Read** (GPIO_channel_Type Channel_ID)*

Function name	Lights_Init
arguments	<div>Channel_ID :</div> <div>This a variable from the (GPIO_channel_Type) which will be sent to the conguration structure in the GPIO driver to configure the seleted pin to work as required</div>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<div>This function is used to intialize the selected pin to be configured in the GPIO</div>

Function name	<i>Lights_Read</i>
arguments	<p>Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which is used to determine which pin will be read from</p>
Return vlaues	<p>unsigned char which will clarify the Light switch status</p> <p>0 -> opened</p> <p>1 -> closed</p>
Reentrancy	Reentrant
Sync/Async	Synchronous
function description	<p>This functio shall be used to select the pin used for the door status reading and collect the digital reading</p> <p>this function will call</p> <p>GPIO_Level GPIO_ReadChannel (GPIO_channel_Type Channel_ID)</p> <p>from the GPIO driver</p>

Speed sensor APIs

1

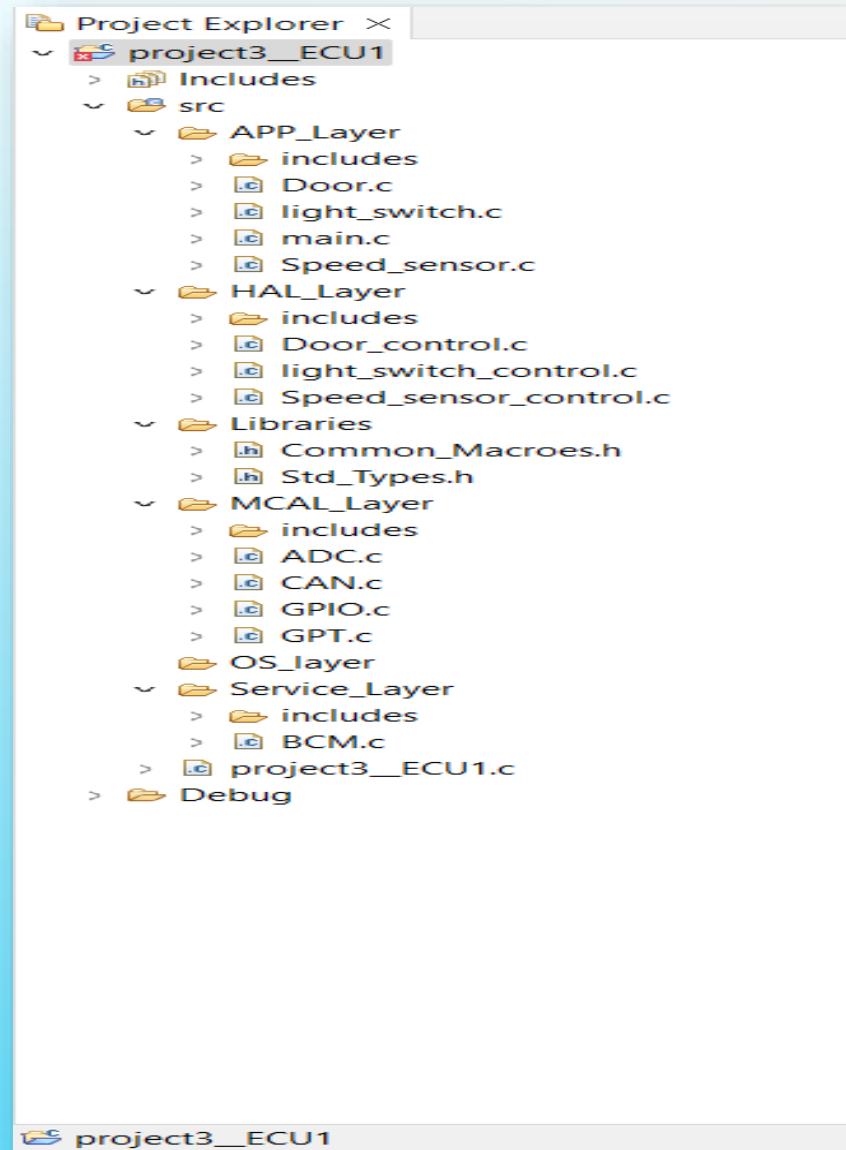
*void **Speed_Init** (GPIO_channel_Type ADC_Channel_ID)*

2

*unsigned int **Speed_Read** (GPIO_channel_Type ADC_Channel_ID)*

Function name	<i>Speed_Init</i>
arguments	<p>ADC_Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which will be sent to the conguration structure in the GPIO driver to configure the seleted pin to work as required</p>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<p>This function is used to intialize the selected pin to be configured in the GPIO</p>

Function name	Speed_Read
arguments	<p>ADC_Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which is used to determine which pin will be read from</p>
Return vlaues	unsigned char which will store the analog readings of the speed sensor
Reentrancy	Reentrant
Sync/Async	Synchronous
function description	<p>This functio shall be used to select the pin used for the door status reading and collect the digital reading</p> <p>this function will call</p> <p>ADC_data ADC_Read (GPIO_channel_Type Channel_ID)</p> <p>from the ADC driver</p>



ECU_2

OS

Lights
State

Buzzer
State

Receive
Update

Application
Layer

BCM

Service
layer

Lights
control

Buzzer
control

HAL

GPIO

GPT

CAN

Mcal

GPIO APIs

1	<code>void GPIO_Init (const GPIO_Config * Config_ptr)</code>
2	<code>GPIO_Level GPIO_ReadChannel (GPIO_channel_Type Channel_ID)</code>
3	<code>void GPIO_WriteChannel (GPIO_channel_Type Channel_ID, GPIO_LevelType level)</code>

detailed description for the used typedefs

1	GPIO_channel_Type	
	type	unsigned char
	Description	this typedef will be used to select the required pin to be read from or write on it

2	GPIO_LevelType	
	type	unsigned char
	Description	this typedef will be used to store a boolean value (0 or 1) in order to determine the selcted pin status (0 -> Low) (1 -> High) or to write a specific level on a specific pin

3	GPIO_Config	
	type	Structure
	Description	<p>This structure is used to configure the port and the pins before using the read & write fnctions</p> <p>this structure is passed to the GPIO_Init as pointer to structure containg the following :</p> <p>(Pin Mode - Pin initial value - pin direction - pin internal resistance attach - Pin alternative function)</p>

Function name	<i>GPIO_Init</i>
arguments	(* Config_ptr) : this is a pointer to structure containing all the required configuration for the required pins
Return values	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to initialize the specified pins through the passed pointer to structure in order to operate as required for example : (input - output - internal pull up - internal pull down - alternative function - etc.....)

Function name	<i>GPIO_ReadChannel</i>
arguments	Channel_ID : This a variable from the (GPIO_channel_Type) typedef which is used to select the Pin required
Return vlaues	GPIO_Level: This a variable used to return the Pin level (High - Low) of the required pin to be read
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to target a spesific pin in the port then retun it's logic level (High or Low)

Function name	<i>GPIO_WriteChannel</i>
arguments	<div>Channel_ID :</div> <div>This a variable from the (GPIO_channel_Type) typedef which is used to select the Pin required level:</div> <div>This a variable from the (GPIO_LevelType) typedef which is used to modfiy the pin mode either High or Low</div>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to target a spesific pin in the port then write a spesific Logic on it (High - Low)

CAN APIs

1 *void* **CAN_Init** (*const GPIO_Config * CAN_Config_ptr*)

2 *void* **CAN_SetBaudrate** (*unsigned char can_handler, unsigned short int Baudrate*)

3 *void* **CAN_SendData** (*CAN_data data_sent*)

4 *CAN_data* **CAN_ReadData** (*void*)

5

CAN_data **CAN_ReadData** (*void*)

detailed description for the used typedefs

1	CAN_data	
	type	unsigned int
	Description	This variable is used to store the vlae of the data sent or read using the CAN operating functions

2	CAN_Config_ptr	
	type	Structure
	Description	<p>This structure is used to configure the pins required in the CAN pins before using the operating functions</p> <p>this structure is passed to the CAN_Init as pointer to structure containg all the user defined configurations</p>

Function name	CAN_Init
arguments	(* Config_ptr) : this is a pointer ro structure containg all the required configuration for the required pins and modes to set the CAN driver
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to intialize the specfied CAN driver through the passed pointer to structure in order to operate as required

Function name	CAN_SetBaudrate
arguments	<p>can_handler :</p> <p>This a variable from the (unsigned char) which is used to determine the can handler used</p> <p>Baudrate:</p> <p>This a variable from the (unsigned int) which is used to accurately specify the Baud rate between the two ECUs</p>
Return vlaues	None
Reentrancy	Reentrant
Sync/Async	Synchronous
function description	<p>This functio should set the baud rate configuration of the CAN controller. Depending on necessary baud rate modifications the controller would use.</p>

Function name	CAN_SendData
arguments	<div>data_sent :</div> <div>This a variable from the (CAN_data) typedef which is used to store the data transferred</div>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to send the data throgh the CAN communication protcol after the configurations
version description	communication protcol after the configurations

Function name	<i>CAN_ReadData</i>
arguments	None
Return vlaues	Read_data : This a variable from the (CAN_data) typedef which is used to store the data Read from the other ECU
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function is used to Read the data throgh the CAN communication protcol after the configurations

Right light APIs

1

`void R_light_ON (GPIO_channel_Type Channel_ID)`

2

`void R_light_OFF (GPIO_channel_Type Channel_ID)`

Function name	<i>R_light_ON</i>
arguments	<div>Channel_ID :</div> <div>This a variable from the (GPIO_channel_Type) which will be used to select the digital pin for the right light</div>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<div>This function shall be used to turn on the Right light in the ECU2</div> <div>to do this it shall call</div> <div>void GPIO_WriteChannel (GPIO_channel_Type Channel_ID, GPIO_LevelType level)</div> <div>from the GPIO driver</div>

Function name	<i>R_light_OFF</i>
arguments	<div>Channel_ID :</div> <div>This a variable from the (GPIO_channel_Type) which will be used to select the digital pin for the right light</div>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<div>This function shall be used to turn OFF the Right light in the ECU2 to do this it shall call</div> <div>void GPIO_WriteChannel (GPIO_channel_Type Channel_ID, GPIO_LevelType level)</div> <div>from the GPIO driver</div>

Left light APIs

1

*void **L_light_ON** (GPIO_channel_Type Channel_ID)*

2

*void **L_light_OFF** (GPIO_channel_Type Channel_ID)*

Function name	<i>L_light_ON</i>
arguments	Channel_ID : This a variable from the (GPIO_channel_Type) which will be used to select the digital pin for the left light
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function shall be used to turn on the Left light in the ECU2 to do this it shall call void GPIO_WriteChannel (GPIO_channel Type Channel_ID, GPIO_LevelType level) from the GPIO driver

Function name	<i>L_light_OFF</i>
arguments	Channel_ID : This a variable from the (GPIO_channel_Type) which will be used to select the digital pin for the left light
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	This function shall be used to turn OFF the Left light in the ECU2 to do this it shall call void GPIO_WriteChannel (GPIO_channel Type Channel_ID, GPIO_LevelType level) from the GPIO driver

Buzzer APIs

1

*void **Buzzer_ON** (GPIO_channel_Type Channel_ID)*

2

*void **Buzzer_OFF** (GPIO_channel_Type Channel_ID)*

Function name	Buzzer_ON
arguments	<p>Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which will be used to select the digital pin for the Buzzer in ECU2</p>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<p>This function shall be used to turn on the Buzzer in the ECU2 to do this it shall call</p> <pre>void GPIO_WriteChannel (GPIO_channel Type Channel_ID, GPIO_LevelType level)</pre> <p>from the GPIO driver</p>

Function name	Buzzer_OFF
arguments	<p>Channel_ID :</p> <p>This a variable from the (GPIO_channel_Type) which will be used to select the digital pin for the Buzzer</p>
Return vlaues	None
Reentrancy	None reentrant
Sync/Async	Synchronous
function description	<p>This function shall be used to turn OFF the Buzzer in the ECU2 to do this it shall call</p> <pre>void GPIO_WriteChannel (GPIO_channel Type Channel_ID, GPIO_LevelType level)</pre> <p>from the GPIO driver</p>

