# Logan Scheid

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### EDUCATION

## University of Georgia

Athens, GA

Bachelor of Science in Computer Science

Jan. 2018 - May 2021

- 3.54 GPA
- Received the Arch Ready Professionalism Certificate

### EXPERIENCE

### Front-end Developer

July 2021 – Present

Several DAOs Remote

- Contributed to several DeFi web apps in the form of development and support
- $\bullet$  Specialized in combining React with Ethers.js for adding interoperability with Web3 wallets such as Metamask as well as assisting in the initial design of UI/UX as a wireframe using AdobeXD
- Gave support for user bug reports through discord

#### PROJECTS

portfolio-site | HTML, CSS, JS, jQuery, Three.js, js-dos, github-pages

 $\underline{\operatorname{Link}} \mid \underline{\operatorname{Source}\ \operatorname{Code}}$ 

- My portfolio site, meant to exhibit my work and interests, as well as be aesthetically pleasing and nostalgic
- Designed to mirror the layout of the Windows98 operating system, with functionality primarily built using jQuery
- Implemented playable Dos games such as Ms. Pacman and Doom using js-dos
- Created a controllable rocket ship animation using Three.js

wallet-watchoor | HTML, CSS, JS, React, Node.js, Ethers.js, Firebase

<u>Link</u> | <u>Source Code</u>

- A React app for tracking addresses on the Ethereum mainnet and interacting with other community members
- Developed functionality for tracking activity from over 200 million unique Ethereum addresses using Ethers.js
- Utilized various Node.js packages previously used on high traffic sites such as BitMEX
- Implemented an in app chat or "trollbox" using Firebase

chArtIt | HTML, CSS, JS, React, p5.js

Link (WIP)

- A React app for creating programmatically generated art using only an assets trading data.
- Developed functionality for converting historical stock, forex, and crypto trading data retrieved from an Alpha Vantage API into landscape art using a p5.js algorithm

web3XR | HTML, CSS, JS, Ethers.js, WebXR, Three.js

Link (WIP)

- A demo web app meant to exemplify what's possible when combining a Web3 provider with the in browser VR capabilities of WebXR
- Developed a VR compatible 3D store using Three.js and the WebXR Device API where user's can buy mock clothing items using Ethereum on the Ropsten Testnet using Ethers.js

machine-learning-material | Python 3, jupyter, pandas, TensorFlow, Sklearn, OpenCV

Medium Articles

- A set of 3 machine learning projects with various differing implementations and goals
- Utilized convolutional neural networks, recurrent neural networks, linear models, tree classifiers, nearest neighbor classifiers, support vector classifiers, and a variety of tree based ensemble methods from the TensorFlow, OpenCV, and Sklearn libraries
- Wrote academically styled medium articles describing each project's process

#### SKILLS

Languages: Javascript, HTML, CSS, Python, Java, Solidity, C#, SQL

Frameworks: React, jQuery, Node.js, Ethers.js, Django, Three.js, p5.js, Tailwind CSS, REST architecture

Developer Tools: Git, Ubuntu, VSCode, Adobe XD, Adobe Photoshop, Firebase, MySQL

Soft Skills: Solid understanding of Git and Agile development workflows, organized worker, conflict resolver