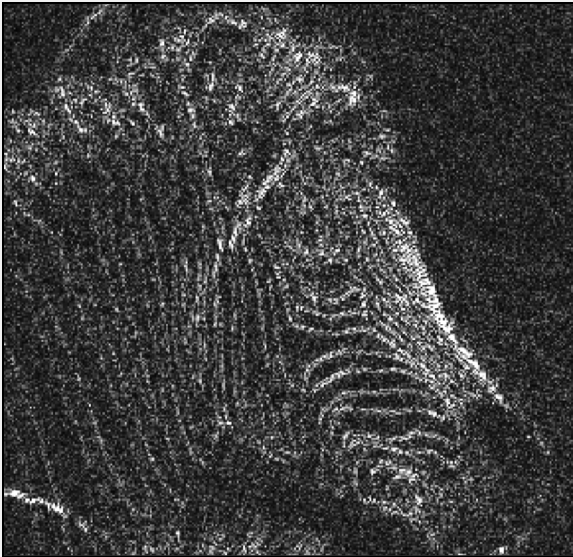


# COMS30030 - Image Processing and Computer Vision

[www.ole.bris.ac.uk/bbcswebdav/courses/COMS30030\\_2020\\_TB-1/content](http://www.ole.bris.ac.uk/bbcswebdav/courses/COMS30030_2020_TB-1/content)



Week 02

## Frequency Domain & Transforms

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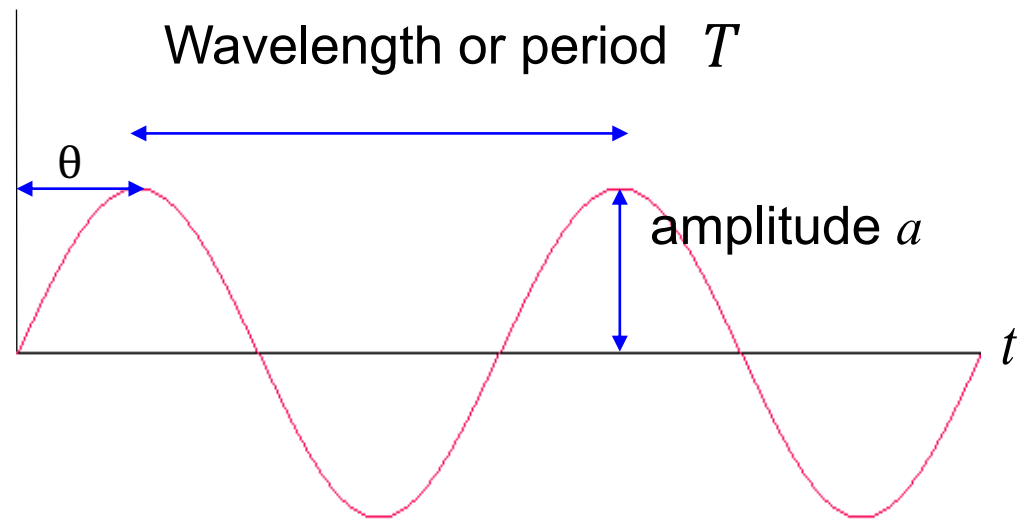
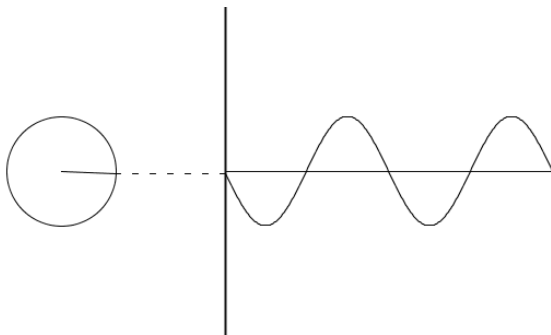
# Signals as Functions

Frequency - allows us to characterise signals:

- Repeats over regular intervals with Frequency  $u = \frac{1}{T}$  cycles/sec (Hz)
- Amplitude  $a$  (peak value)
- the Phase  $\theta$  (shift in degrees)

Example: sine function

$$f(t) = a \sin 2\pi ut$$



# Fourier's Theorem

$$f(x) = \int a_n \cos(nx) + b_n \sin(nx) \delta n$$

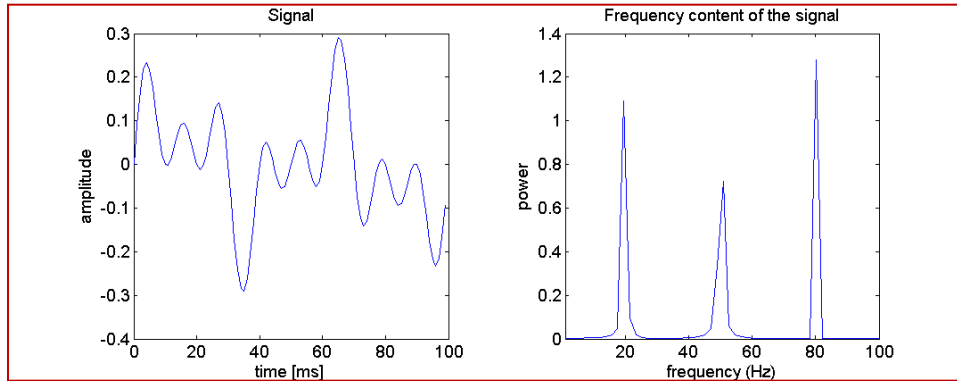


Jean-Baptiste Joseph Fourier

- The sines and cosines are the **Basis Functions** of this representation.  $a_n$  and  $b_n$  are the **Fourier Coefficients**.
- The sinusoids are harmonically related: each one's frequency is an integer multiple of the fundamental frequency of the input signal.

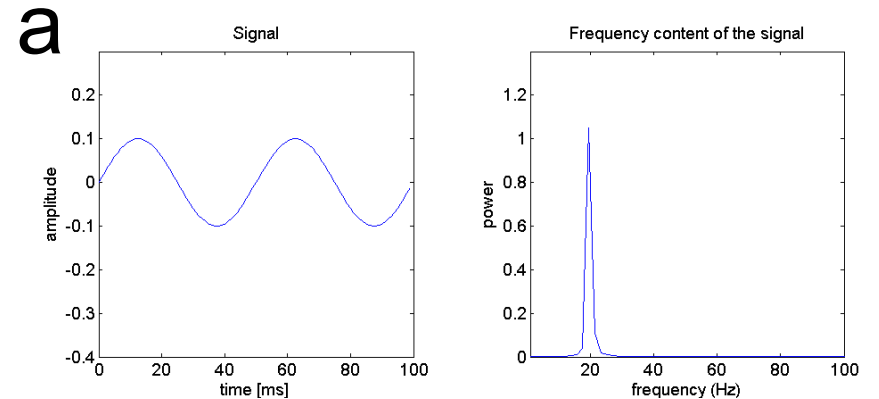
# Intuition I: Simple 1D example

$$d = a + b + c$$



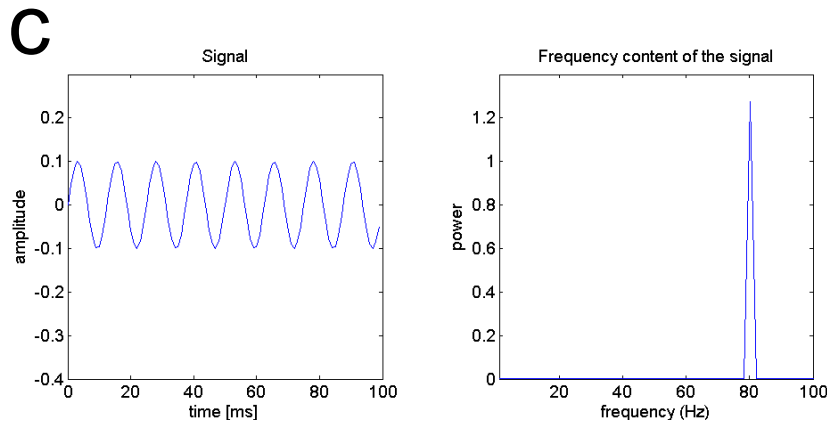
time domain

frequency domain



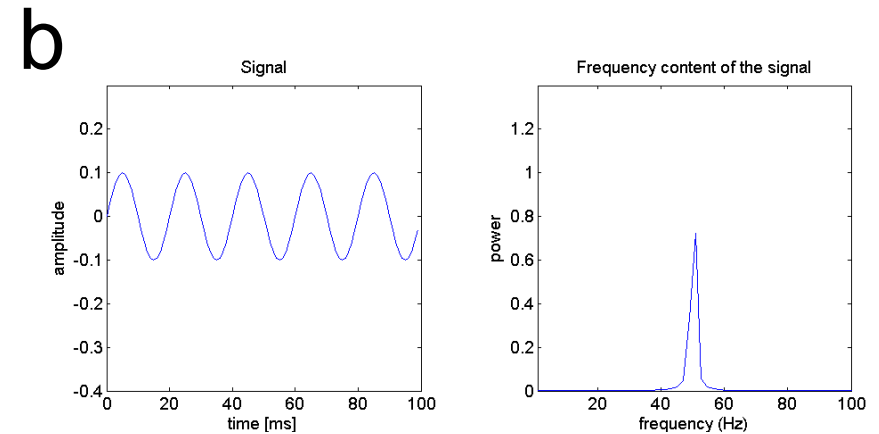
time domain

frequency domain



time domain

frequency domain

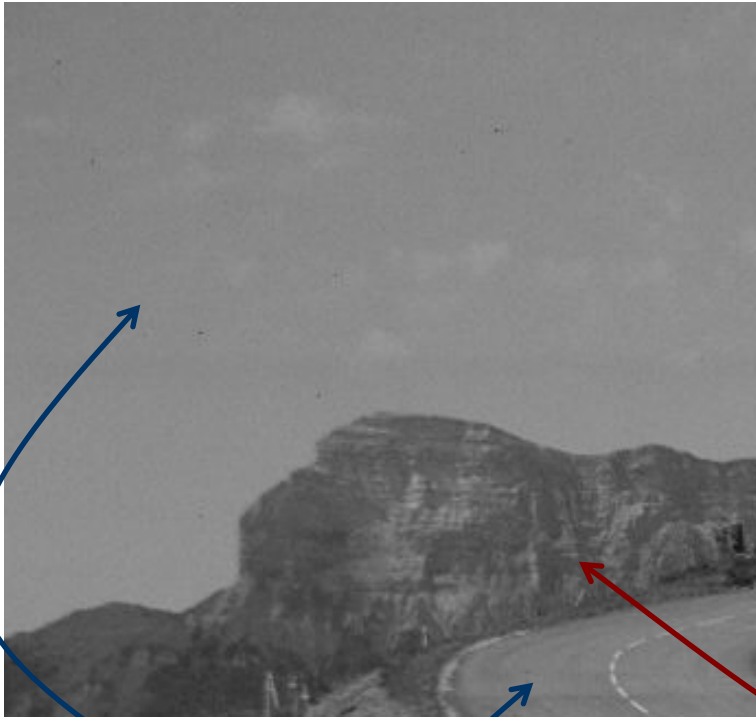


time domain

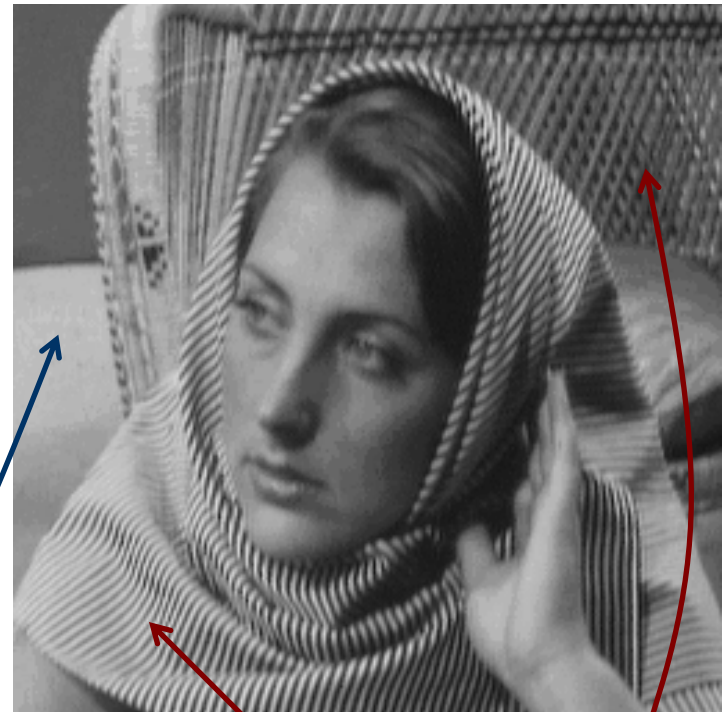
frequency domain

# Intuition III: Concept of Frequency in Images

*Rate of change of intensity*



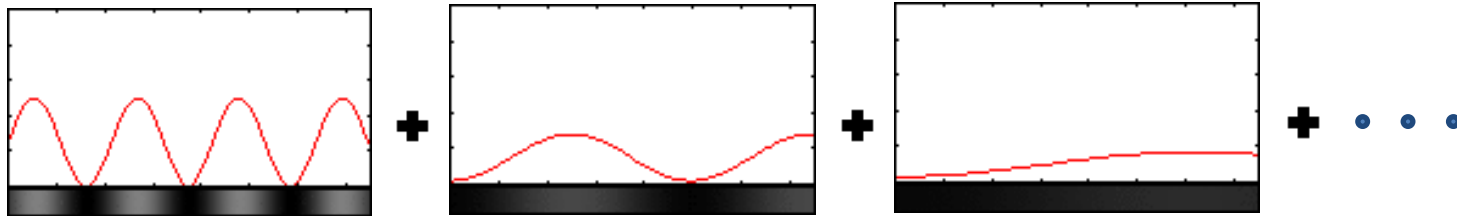
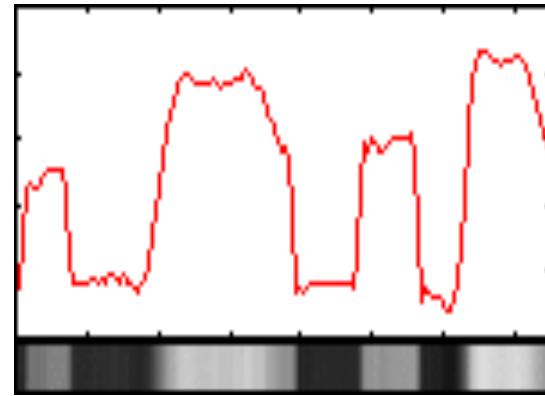
Slowly changing → low frequency



Rapidly changing → high frequency

# Intuition IV: Images as waves!?

Take a single row or column of pixels from an image  $\rightarrow$  a 1D signal



From ImageNagik

# 2D Fourier Transform: Continuous Form

- The Fourier Transform of a continuous function of two variables  $f(x,y)$  is:

$$F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \underbrace{f(x, y)} \, e^{-i2\pi(\underbrace{ux} + \underbrace{vy})} \, dx dy$$

- Conversely, given  $F(u,v)$ , we can obtain  $f(x,y)$  by means of the *inverse* Fourier Transform:

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) \, e^{i2\pi(ux+vy)} \, dudv$$

These two equations are also known as the Fourier Transform Pair.

Note, they constitute a lossless representation of data.

# 2D Fourier Transform: Discrete Form

- The FT of a discrete function of two variables,  $f(x,y)$ , is:

$$F(u, v) = \frac{1}{N^2} \sum_{x=0}^{N-1} \sum_{y=0}^{N-1} \overset{\text{image}}{f(x, y)} \overset{\text{kernels (probing functions)}}{e^{-i2\pi(\frac{ux+vy}{N})}} \quad \text{for } u, v = 0, 1, 2, \dots, N-1.$$

- Conversely, given  $F(u,v)$ , we can obtain  $f(x,y)$  by means of the *inverse FT*:

$$f(x, y) = \sum_{u=0}^{N-1} \sum_{v=0}^{N-1} F(u, v) e^{i2\pi(\frac{ux+vy}{N})} \quad \text{for } x, y = 0, 1, 2, \dots, N-1.$$

These two equations are also known as the Fourier Transform Pair.

Note, they constitute a lossless representation of data.



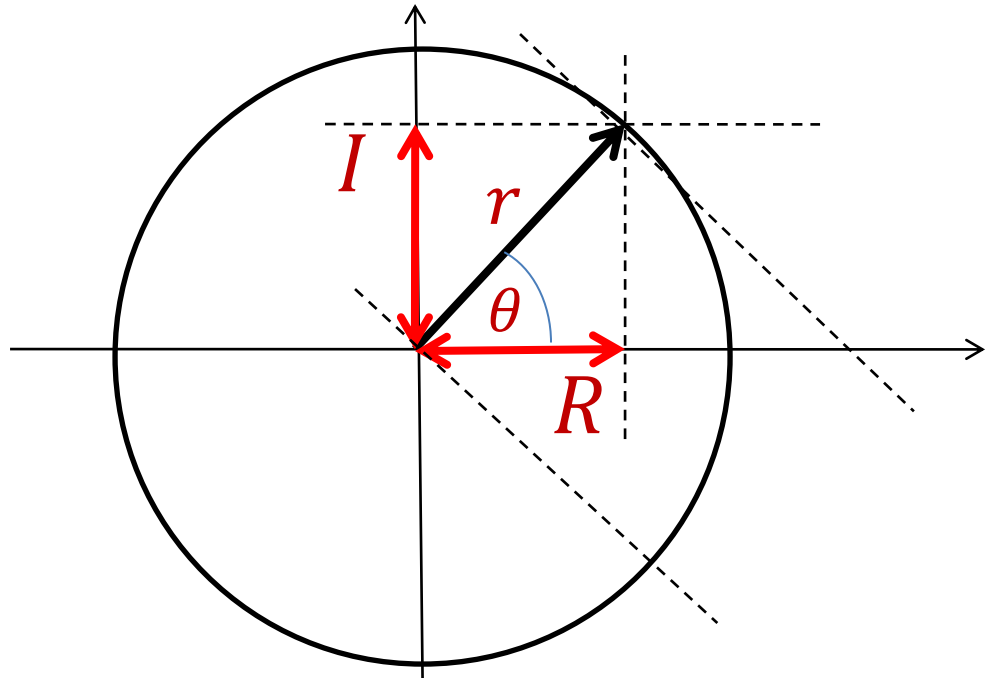
# Euler's Formula

$$e^{i2\pi(\frac{ux+vy}{N})}$$



$$e^{i\theta} = \cos \theta + \textcolor{green}{i} \sin \theta$$

Thus, a kernel is associated with a complex number  $(r, \theta)$  in polar coordinates or  $R(u, v), I(u, v)$  in standard complex notation.



# 2D Fourier Transforms

- Euler's Formula:

$$e^{i\theta} = \cos \theta + i \sin \theta$$

- Thus, each term of the Fourier Transform is composed of the sum of all values of the image function  $f(x,y)$  multiplied by a particular kernel at a particular frequency and orientation specified by  $(u,v)$ :

$$F(u, v) = \frac{1}{N^2} \sum_{x=0}^{N-1} \sum_{y=0}^{N-1} f(x, y) \left[ \cos \left( \frac{2\pi(ux + vy)}{N} \right) - i \sin \left( \frac{2\pi(ux + vy)}{N} \right) \right]$$

for  $u, v = 0, 1, 2, \dots, N - 1$ .

All kernels together form a new orthogonal basis for our image.

# 2D Fourier Transforms

- Euler's Formula:

$$e^{i\theta} = \cos \theta + i \sin \theta$$

- Thus, each term of the Fourier Transform is composed of the sum of all values of the image function  $f(x,y)$  multiplied by a particular kernel at a particular frequency and orientation specified by  $(u,v)$ :

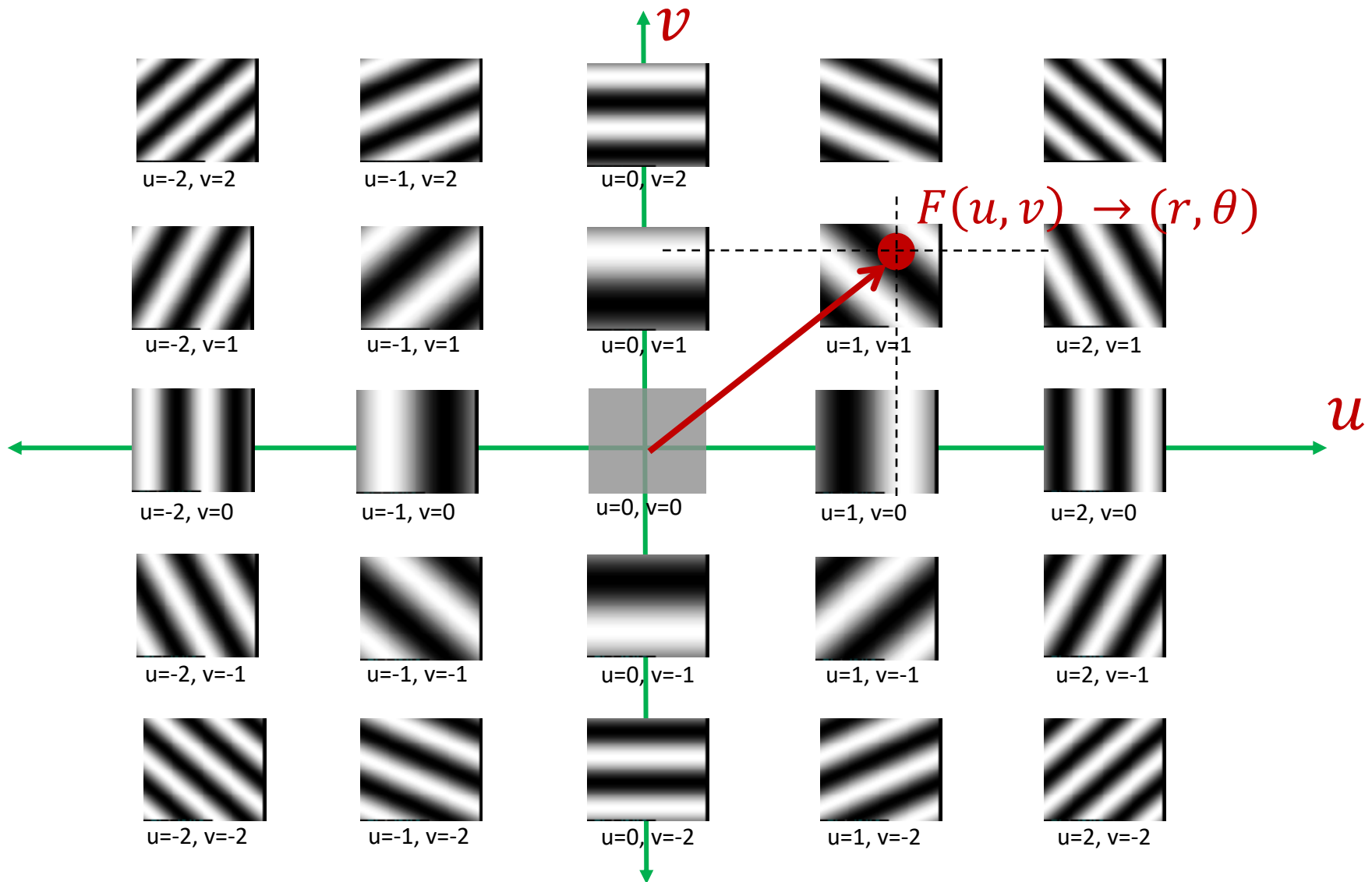
$$F(u, v) = \frac{1}{N^2} \sum_{x=0}^{N-1} \sum_{y=0}^{N-1} f(x, y) e^{-i2\pi(ux + vy)}$$

**1** **0**

The slowest varying frequency component, i.e.  
when  $u=0, v=0 \rightarrow$  average image graylevel

All kernels together form a new orthogonal basis for our image.

# 'Fabric' of the 2D Fourier Space (as kernels)



# Power Spectrum and Phase Spectrum

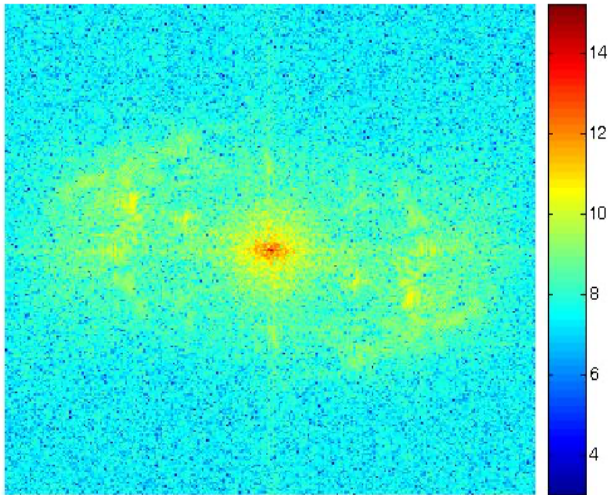
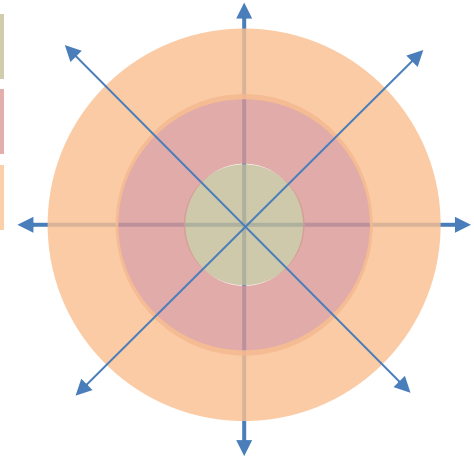
$f(x, y)$



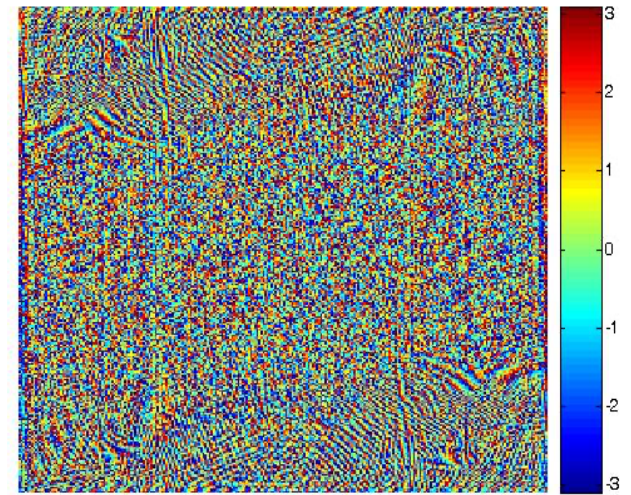
Low to Low-ish frequencies

Mid-range frequencies

High frequencies



$$|F(u, v)| = \sqrt{R^2(u, v) + I^2(u, v)}$$



$$\theta(u, v) = \tan^{-1} [I(u, v)/R(u, v)]$$

# The Frequency Domain

- $F(u, v)$  is a complex number and has real and imaginary parts:
$$F(u, v) = R(u, v) + iI(u, v)$$
- Magnitudes  
(forming the Power Spectrum):
$$|F(u, v)| = \sqrt{R^2(u, v) + I^2(u, v)}$$
- Phase Angles  
(forming the Phase Spectrum):
$$\theta(u, v) = \tan^{-1} [I(u, v)/R(u, v)]$$
- Expressing  $F(u, v)$  in polar coordinates  $(r, \theta)$  :
$$F(u, v) = |F(u, v)|e^{i\theta(u, v)} = re^{i\theta}$$