



# OXMEDICA

— Driving Global Education —

**Cyber Security**

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# Today....

- Assignment operator
- Mathematical operators
- Boolean expressions
- Relational operators
- Random numbers

# Assignment operator

► = is the assignment operator

► example:

*program code:*

```
1 # declare variable and assign it a value  
2 x = 19
```

*computer's memory:*

x → 19

► read “x is assigned the value 19” or “x gets 19”

# Mathematical operators

- ▶ the basic mathematical operators built into Python are:

+	addition	+	unary plus (positive sign)
-	subtraction	-	unary minus (negative sign)
*	multiplication	**	power
/	division	%	modulo

- ▶ example:

```
1 x = -5
2 y = x * 7
3 y = y + 3
4 x = x * -2
5 y = x / 19
6 print x
7 print y
```

- ▶ what is output?
- ▶ *note that modulo means “remainder after integer division”*

# Boolean expressions

- ▶ Boolean values: True and False
- ▶ the logical operators are **not**, **and**, **or**
- ▶ defined by “truth” tables:

A	B	not A	A and B	A or B
True	True	False	True	True
True	False	True	False	True
False	True	True	False	True
False	False	False	False	False

- ▶ example:

```
1 x = True
2 y = False
3 print ( x and y )
4 print ( not x )
5 print ( x or not y )
```

- ▶ what is output?



# Relational operators

- ▶ relational operators are used to compare two values against each other
- ▶ which can result in equality or some type of inequality
- ▶ operators:

==	equality	!=	inequality
>	greater than	>=	greater than or equal to
<	less than	<=	Less than or equal to

- ▶ example:

```
1 x = -5
2 y = 7
3 print ( x < y )
4 print ( x == y )
5 print ( x >= y )
```

- ▶ what is the output?

# Random numbers (1)

- ▶ the random module is part of the Python standard library
- ▶ it can be used to generate pseudo-random numbers
- ▶ but it is not automatically built in, so in order to use the contents of the module, you need to “import” it, using a statement like this:

```
import random
```

- ▶ the function `random.random()` will return a random number (float) in the half-closed (or half-open) interval `[0.0,1.0)`

**\*\*remember:**

`[]` indicate the endpoints of a *closed* interval (including the endpoint)

`( )` indicate the endpoints of an *open* interval (not including the endpoint)

→ which means that we will get a random number  $n$ , such that

$$0 \leq n < 1$$

# Random numbers (2)

- ▶ the function `random.randint(a,b)` will return a random integer in the interval  $[a, b]$
- ▶ this is the *closed* interval between  $a$  and  $b$
- which means that we will get a random number  $n$ , such that  $a \leq n \leq b$
- ▶ example:

```
1 import random
2 i = random.randint(1, 10)
3 print('i = ' + str(i))
```



# Questions and Answers

