

Appendix

Pseudo-codes for the exact algorithm and the heuristic derived from this approach

Algorithm 2 Pseudo-code for the algorithm by Roodbergen & de Koster (2001a)

Input: problem data (containing number of picking aisles m);

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compute sum of edge weights for each configuration and picking aisle;
construct  $L_1^{+1}$ -PTS by adding configurations for subaisle 1 of block #1 to an empty graph;
for equivalence classes  $i = 1$  to 25 do
    determine the  $L_1^{+1}$ -PTS of class  $i$  with the smallest sum of edge weights;
end for
for equivalence classes  $i = 1$  to 25 do
    construct  $L_1^{+2}$ -PTS by adding configurations for subaisle 1 of block #2 to  $L_1^{+1}$ -PTS of class  $i$ ;
end for
for equivalence classes  $i = 1$  to 25 do
    determine the  $L_1^{+2}$ -PTS of class  $i$  with the smallest sum of edge weights;
end for
for picking aisles  $j = 2$  to  $m$  do
    for equivalence classes  $i = 1$  to 25 do
        construct  $L_j^-$ -PTS by adding configurations for movements between picking aisles  $j - 1$  and
         $j$  to  $L_{j-1}^{+2}$ -PTS of class  $i$ ;
    end for
    for equivalence classes  $i = 1$  to 25 do
        determine the  $L_j^-$ -PTS of class  $i$  with the smallest sum of edge weights;
    end for
    for equivalence classes  $i = 1$  to 25 do
        construct  $L_j^{+1}$ -PTS by adding configurations for subaisle  $j$  of block #1 to  $L_j^-$ -PTS of class  $i$ ;
    end for
    for equivalence classes  $i = 1$  to 25 do
        determine the  $L_j^{+1}$ -PTS of class  $i$  with the smallest sum of edge weights;
    end for
    for equivalence classes  $i = 1$  to 25 do
        construct  $L_j^{+2}$ -PTS by adding configurations for subaisle  $j$  of block #2 to  $L_j^{+1}$ -PTS of class  $i$ ;
    end for
    for equivalence classes  $i = 1$  to 25 do
        determine the  $L_j^{+2}$ -PTS of class  $i$  with the smallest sum of edge weights;
    end for
end for
out of classes 2, 3,  $\dots$ , 9, determine the  $L_m^{+2}$ -PTS with the smallest sum of edge weights;
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Algorithm 3 Pseudo-code for the heuristic derived from the exact solution approach

Input: problem data (containing number of picking aisles \tilde{m}), percentage p ;

compute sum of edge weights for each configuration and picking aisle;

apply the algorithm by Roodbergen & de Koster (2001a) with $m := \lceil p \cdot \tilde{m} \rceil$;

for pickings aisles $j = \lceil p \cdot \tilde{m} \rceil + 1$ to \tilde{m} **do**

for equivalencees class $i = 1$ to 25 **do**

 construct L_j^- -PTS by adding configurations for movements between picking aisles $j - 1$ and j to L_{j-1}^{+2} -PTS of class i ;

end for

 determine the L_j^- -PTS (denoted by L_j^*) with the smallest sum of edge weights;

 construct L_j^{+1} -PTS by adding configurations for subaisle j of block #1 to L_j^* ;

if L_j^* does not belong to any of the classes 3, 4, 6, 7, 8 or 9 **then**

 out of classes 3, 4, 6, 7, 8 and 9, determine the L_j^- -PTS (denoted by L_j^{**}) with the smallest sum of edge weights;

 construct additional L_j^{+1} -PTS by adding configurations for subaisle j of block #1 to L_j^{**} ;

end if

for equivalence classes $i = 1$ to 25 **do**

 determine the L_j^{+1} -PTS of class i with the smallest sum of edge weights;

end for

for equivalence classes $i = 1$ to 25 **do**

 construct L_j^{+2} -PTS by adding configurations for subaisle j of block #2 to L_j^{+1} -PTS of class i ;

end for

for equivalence classes $i = 1$ to 25 **do**

 determine the L_j^{+2} -PTS of class i with the smallest sum of edge weights;

end for

end for

out of classes 2, 3, \dots , 9, determine the L_m^{+2} -PTS with the smallest sum of edge weights;
