

Omar Khan

oak44@drexel.edu | <https://okhan.me> | [Google Scholar](#) | [GitHub](#)

Education

09/2025 – present Philadelphia, PA, USA	Drexel University Doctor of Philosophy – Computer Science <ul style="list-style-type: none">Advisor: Dr. Tiffany D. Do
09/2021 – 05/2025 Calgary, AB, Canada	University of Calgary Bachelor of Science (Honours) – Computer Science, First Class <ul style="list-style-type: none">Advisor: Dr. Kangsoo Kim

Publications

Conference and Journal Papers

1. **Omar Khan**, Hyeongil Nam, Kangsoo Kim. "Impact of Avatar-Locomotion Congruence on User Experience and Identification in Virtual Reality". To appear in IEEE Transactions on Visualization and Computer Graphics (TVCG), vol. xx, no. xx, pp. xx–xx, 2025. Acceptance rate: 8%, JCR IF-2024: 6.5. **IEEE ISMAR Best Paper Award Honorable Mention (Top 3%)**

Workshop Papers and Posters

1. **Omar Khan**, Zaid Ahmed, Hyeongil Nam, Kangsoo Kim. "TangibleMoments: Embedding XR Memories onto Physical Objects". *Proceedings of the IEEE Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW)*, 2025, pp. 1142-1146. <https://www.doi.org/10.1109/VRW66409.2025.00227>
2. **Omar Khan**, Anh Nguyen, Hyeongil Nam, Kangsoo Kim. "Investigating Visual Guide Cues in VR: Impacts of Virtual Humans and Symbol-Based Navigation on Real-World Performance and Experience". *Proceedings of the IEEE Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW)*, 2025, pp. 504-509. <https://www.doi.org/10.1109/VRW66409.2025.00110>
3. **Omar Khan**, Zaid Ahmed, Hyeongil Nam, Kangsoo Kim. "'I look like a gorilla, but don't move like one!': Impact of Avatar-Locomotion Congruence in Virtual Reality". *Proceedings of the IEEE Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW)*, 2025, pp. 1202-1203. <https://www.doi.org/10.1109/VRW66409.2025.00247>
4. **Omar Khan**, Anh Nguyen, Michael Francis, Kangsoo Kim. "Exploring the Impact of Virtual Human and Symbol-Based Guide Cues in Immersive VR on Real-World Navigation Experience". *Proceedings of the IEEE Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW)*, 2024, pp. 883-884. <https://www.doi.org/10.1109/VRW62533.2024.00238>

Awards

2025	Best Paper Award Honorable Mention (Top 3%) , IEEE International Symposium on Mixed and Augmented Reality (ISMAR)
2025	IDEAS Travel Fund , University of Calgary - \$1352
2024	Undergraduate Research Symposium Faculty of Science Award , UCalgary Students' Union - \$1000
2024	Summer Research Studentship Award , Alberta Innovates - \$8500
2024	Graeme Bell Travel Award , University of Calgary - \$1350
2023	Undergraduate Student Research Award , Natural Sciences and Engineering Research Council of Canada - \$7500
2022	Jason Lang and Alexander Rutherford Scholarships , Government of Alberta - \$5500

Academic Service

Peer Review

ACM VRST 2025