

# Omar Luqman

(480) 352-4966 [omaralanii@outlook.com](mailto:omaralanii@outlook.com) [Phoenix, Az/Remote](#) [PORTFOLIO](#) [GITHUB](#) [LINKEDIN](#)

## SKILLS

JavaScript, React, Redux, HTML, CSS, SCSS, Ruby, Ruby on Rails, Mongoose, MongoDB, Node.js, Express.js, SQL, SQLite3, PostgreSQL, Webpack, jQuery, Axios, Mapbox API, Framer Motion, AWS, Git, Heroku, Algorithms

## PROJECTS

**ExpectoStayLoner** (Rails, ReactJS)

[live](#) | [github](#)

*A Fullstack clone of airbnb with a harry potter fantasy theme.*

- Managed scheduling a booking CRUD through custom transactional database operations using Active Record and PostgreSQL.
- Incorporated styling using SCSS and Flexbox to create a streamlined, organized, and professional interface.
- Optimized AJAX calls to retrieve data from multiple tables to allow smoother maneuverability between pages and avoid unnecessary N+1 queries to the database.

**Crypt Galaxy** (NodeJS/Express , ReactJS)

[live](#) | [github](#)

*A Social platform that allows NFT artists to showcase some of their upcoming work and receive feedback from their following.*

- Worked in a 4-man team, utilizing Github branching and communicating via Zoom to successfully build out individual features in a 4 days timeline.
- Led frontend development and made a sleek and modern user friendly interface using multiple advanced tools and apis such as Framer Motion, Vanta JS and Modern-Calendar .
- Developed the backend and the frontend for the comments feature with full CRUD functionality.

**Cyber Wars** (Vanilla JS, HTML canvas)

[live](#) | [github](#)

*An arcade shooter style game.*

- Implemented collision detection algorithm that allows users to have a smooth game experience.
- Animated the game sprites using JavaScript animation api and Canvas.

## EDUCATION

**Web Development** - [App Academy](#) - Oct 2021

*Immersive software development course with a focus on full-stack web development, which entailed 1000+ hours of coding.*

**HSD** - RTHS Amman, Jordan - June 2015

## EXPERIENCE

### **Senior prior authorization rep**

*CVS Caremark 2016 - 2018*

- Training new hire agents.
- Testing new program releases and updates to ensure the effectiveness of newly added tools and features.
- Identify system failures and report it to the account management team.

### **Case Manager**

*Mckesson Speciality Health 2018 - 2019*

- Review case outcomes to analyze and identify payment and denial trends as well as key findings for client reporting.
- Conduct external research to identify appropriate alternate funding sources for inclusion to the internal resource database for future reference purposes.
- Effectively respond to escalated issues and complex cases referred from other Reimbursement employees or manufacturer representatives.
- Worked closely with account management teams and manufacturer representatives to ensure the client vision was reflected in the services and products provided.
- Worked closely with the salesforce engineering team to test newly added features into the internal salesforce application and report any possible issues or bugs.

### **Account analyst**

*Advanced reimbursement solutions 2019 - 2020*

- Review the data provided by healthcare providers to ensure accuracy prior to billing and bill medical claims after
- Negotiate with insurance companies to ensure getting the highest reimbursement possible for services.
- Apply payments upon the receipt of the EOB.

### **Case Manager**

*Mckesson Speciality Health 2020 - 2020*

- Review case outcomes to analyze and identify payment and denial trends as well as key findings for client reporting.
- Conduct external research to identify appropriate alternate funding sources for inclusion to the internal resource database for future reference purposes.
- Effectively respond to escalated issues and complex cases referred from other Reimbursement employees or manufacturer representatives.
- Worked closely with account management teams and manufacturer representatives to ensure the client vision was reflected in the services and products provided.