

Inspection Issue Log

Project: Spacetraders
 Inspection ID: _____
 Meeting Date: 11/2/14
 Recorder: Renee Bach

Origin:	Requirements, Design, Construction, Testing
Type:	Missing, Wrong, Extra, Usability, Performance, Style, Clarity, Question
Severity:	Major, minor

Defects Found: 5 Major, 9 minor

Defects Corrected: 1 Major 5 Minor

	<u>Origin</u>	<u>Type</u>	<u>Severity</u>	<u>Location</u>	<u>Description</u>
1.	<u>D</u>	<u>C</u>	<u>Ma</u>	<u>BuyFuel</u>	Javadocs were wrong/misleading. Didn't know it was doing validation
2.	<u>D</u>	<u>C</u>	<u>Mi</u>	<u>MapCon</u>	Lolpane is not a good or descriptive name
3.	<u>R</u>	<u>M</u>	<u>Ma</u>	<u>Traveling</u>	Encounters with other characters not implemented
4.	<u>D</u>	<u>S</u>	<u>Mi</u>	<u>MapCon</u>	Commented out code, out of date not needed anymore
5.	<u>R</u>	<u>M</u>	<u>Ma</u>	<u>Upgrade</u>	Upgrade ship controller and screen is not yet implemented
6.	<u>D</u>	<u>E</u>	<u>Mi</u>	<u>Goods</u>	Unused variables
7.	<u>R</u>	<u>M</u>	<u>Ma</u>	<u>Upgrades</u>	Upgrades affecting the cost isn't implemented yet
8.	<u>C</u>	<u>M</u>	<u>Mi</u>	<u>EndTurn</u>	Nothing is done yet to "end the turn," method Isn't implemented and not used anywhere
9.	<u>D</u>	<u>S</u>	<u>Mi</u>	<u>Main</u>	Javadoc for set setScene
10.	<u>T</u>	<u>W</u>	<u>Ma</u>	<u>SaveGam</u>	Makes new directory every time it saves, so can use Previous game save
11.	<u>D</u>	<u>S</u>	<u>Mi</u>	<u>Shipyard</u>	No a space after the if statements
12.	<u>D</u>	<u>S</u>	<u>Mi</u>	<u>Model</u>	Variable names were misleading or one letter
13.	<u>D</u>	<u>C</u>	<u>Mi</u>	<u>MapCon</u>	Int b should be labeled as an index
14.	<u>D</u>	<u>S</u>	<u>Mi</u>	<u>MapCon</u>	randomEventLabel is never used

15.	_____	_____	_____	_____	_____

16.	_____	_____	_____	_____	_____

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32.	_____	_____	_____	_____	_____
