

ProjectName : Sprints_ARM_MC01

FolderName

ModuleName_FileName

ModuleName_FunctionName(parameterName)

localVariable (init with lower case)

MODULENAME_MACRO_OBJECT

ModuleName_MacroFunctionName(Parameter)

typedef <primitive-type> ModuleName_TypeNameType; (postfix with "Type")

struct

```
{
    <AnyType> firstMember;
    <AnyType> secondMember;
    <AnyType> thirdMember;
    <AnyType> fourthMember;
}
```

enum

```
{
    MODULENAME_FIRST_MEMBER = 0,
    MODULENAME_SECOND_MEMBER,
    MODULENAME_THIRD_MEMBER
}
```