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5 : 3	Src
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Special Cases:

- 1- Mul : write back high ALU out to Src
- 2- LDD: bits 13 and 11 : 3 contain effective address so control signals are implicit
- 3- STD: bits 13, 11 affective address so control signals are implicit
- 4- Bits 2 : 0 = 7 means out.port
- 5- Bits 5 : 3 = 7 means in.port
- 6- ALU operation may specified by the means of the rest of instruction
- 7- Bits 5 : 3 = 6 means push PC

Notes

- 1- Processor doesn't support nested interrupts
- 2- Processor is in complete freeze while pipeline is stalled (doesn't respond to interrupt signal until pipeline returns to ordinary state)
- 3- Load case doesn't cause data hazards because data memory writes data in rising edge (data is passes at once to execution stage, decode stage and to fetch stage(return case fetch needs loaded PC))
- 4- Stalling happens due to control hazards and in return case
- 5- Interrupt pushed an instruction in the pipeline and this instruction is executed normally
- 6- R6 is SP
- 7- PC is not included in register file fetch stage only has control on it

Opcodes:

instr	15	14	13	12	11	10 : 6	5 : 3	2 : 0
nop	0	0	0	0	0	0	0	0
mov	0	1	0	0	0	$F = A$	Rsrc	Rdst
add	0	1	0	0	0	$F = A + B$	Rsrc	Rdst
mul	0	1	0	0	0	$F = A * B$	Rsrc	Rdst
sub	0	1	0	0	0	$F = A - B$	Rsrc	Rdst
and	0	1	0	0	0	$F = A \& B$	Rsrc	Rdst
or	0	1	0	0	0	$F = A B$	Rsrc	Rdst
rlc	0	1	0	0	0	$F = \text{rlc}A$	Rsrc	Rdst
rrc	0	1	0	0	0	$F = \text{rrc}A$	Rsrc	Rdst
shl	0	1	0	0	0	$F = \text{shl}A$	Rsrc	Rdst
shr	0	1	0	0	0	$F = \text{shr}A$	Rsrc	Rdst
setc	0	0	0	0	0	carry	0	0
clrc	0	0	0	0	0	carry	0	1
push	0	1	1	0	1	Dec A	6	Rdst
pop	0	1	1	1	0	Inc A	6	Rdst
out	0	0	0	0	0	$F = A$	Rdst	7
in	0	1	0	0	0	$F = A$	7	Rdst
not	0	1	0	0	0	$F = \sim A$	Rsrc	Rdst
inc	0	1	0	0	0	Inc A	Rsrc	Rdst
dec	0	1	0	0	0	Dec A	Rsrc	Rdst
jz	0	0	0	0	0	jmp	0	Rdst
jn	0	0	0	0	0	jmp	1	Rdst
jc	0	0	0	0	0	jmp	2	Rdst
jmp	0	0	0	0	0	jmp	3	Rdst
call	0	1	1	0	1	call	6	6
ret	0	1	1	0	0	Inc A	6	0
rti	0	1	1	0	0	Inc A	6	1
ldm	1	1	0	0	0	$F = A$	0	Rdst
ldd	1	0	EA	1	EA	EA	EA	Rdst
std	1	0	EA	0	EA	EA	Rsrc	EA
interrupt	0	1	1	0	1	Dec A	6	6