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Parker
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CSC 335 Final Project Meeting Notes

Week 1:

Sprint Planning:
- We set up out github account and trello board.
- We assign the following tasks for week one:
    - Build Tutorial level - Saum
    - Make Character Class - Omar
    - Make Start Screen - Parker
    - Handle Character Collisions - Dawson
    - Handle Character Movement - Dawson / Omar

Weekly Standup:
- TA said we are looking like we're on the right track
- TA said more extensive review of product will be done next weekly meeting
- TA gave us more information on WOW factor requirements

Sprint Review/RetroSpective:
- Bugs with character class collisions need to be fixed.
- Did not get to handling health/collisions; however animations are complete so we are still on track for completion.
- Talked more about what we wanted to do for wow fact, but no consensus yet
- Decided we don't want character to double jump.

Week 2:

Sprint Planning:
- Talked about what we wanted next two levels to look like.
- Waiting until next weekly standup to decide wow factors.
- Assigned the following tasks:
    - Build level 2 and level 3 - saum
    - Add exit door - saum
    - Add styles to tutorial level - parker
    - Fix bugs with collisions - dawson

- ○ Add collisons for health and GUI health tracker - omar
- ○ Add a way to switch between levels in game - parker
- ○ Add interactive environments - saum

Weekly Standup:
- ● TA says we're on the right track.
- ● Decided that we are going to do pause button as our wow factor
- ● Discussed grading, more info to come soon.
- ● Next meeting is next wednesday in Gold simpson at 1pm

Sprint Review/RetroSpective:
- ● Some collision bugs are fixed
- ● Player is slightly too big for level
- ● Still didn't get to health
- ● Decided to keep double jump

Week 3:

Sprint Planning:
- ● Decided what we want the end product to look like
- ● Assigned the following task:
  - ○ Testing - everyone
  - ○ Finish styling levels - Parker
  - ○ Connect change level menu
  - ○ Add persistence - omar
  - ○ Add pause button - parker
  - ○ Handle health - saum
  - ○ Edit level set up - saum
  - ○ Add restart button - parker
  - ○ Fix falling into lava bug - dawson
  - ○ Fix collision bug - dawson

Weekly Standup:
- ● Show TA our work

Sprint review:
- ● Project finished. Good work guys.