

CSC 335 Final Project

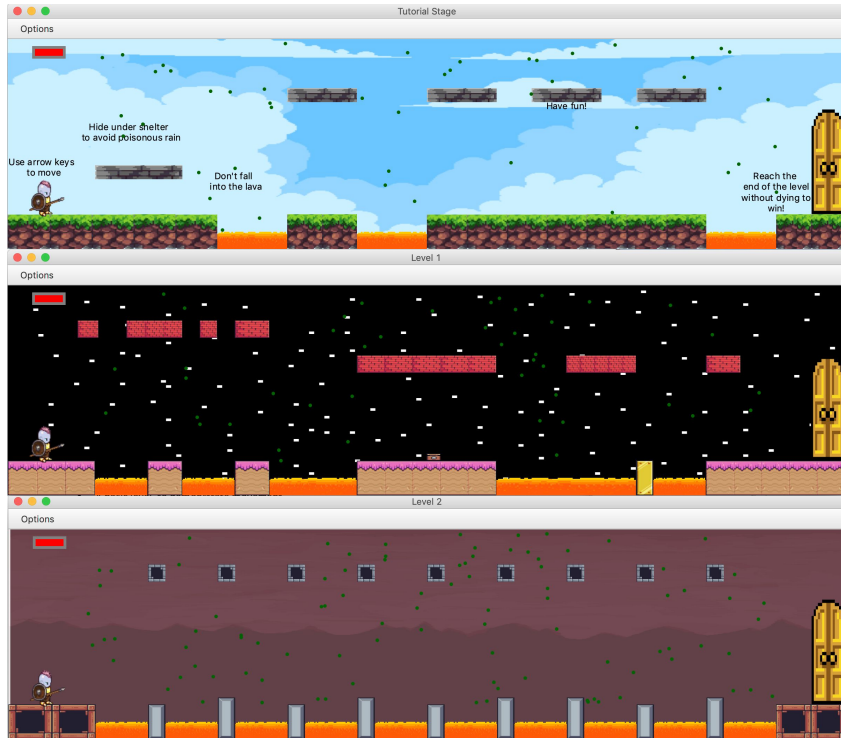
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Controllable Character



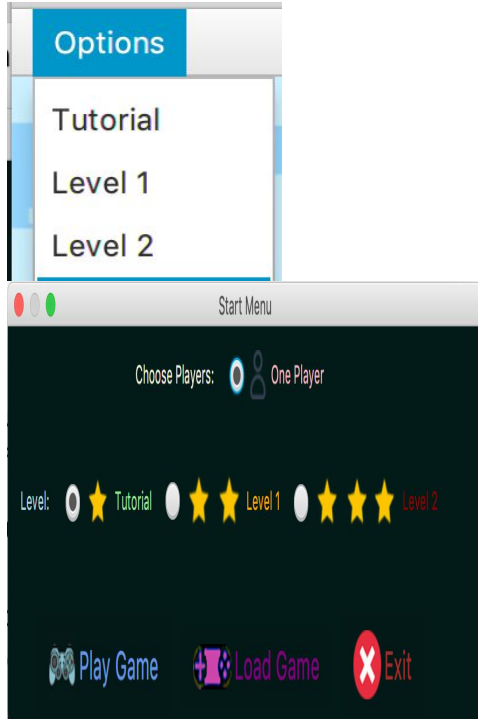
- Use Arrow keys to Move
- Character collides with platforms

Levels



- 3 individual levels
- Tutorial
- Level 1
- Level 2

Switch Between Levels



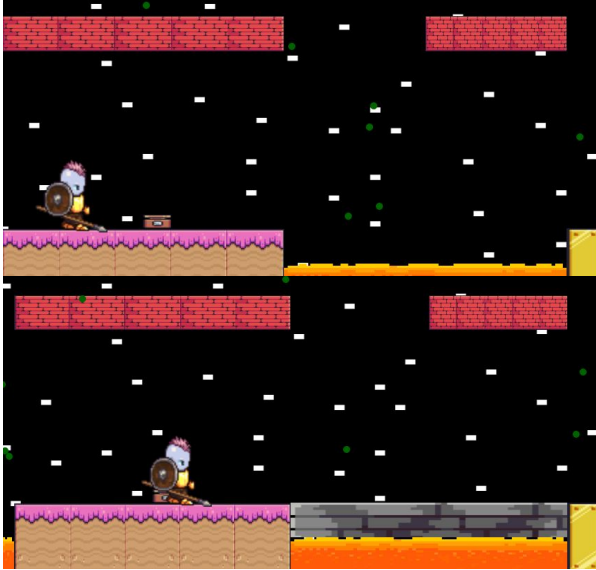
- Two ways to switch levels
- Initial start menu
- Drop down menu in game

Health/Failure System



- Two ways to die
- Poison rain takes all your HP
- Fall into lava
- If you die a dialog box pops up notifying you of your death.

Interactive Environments

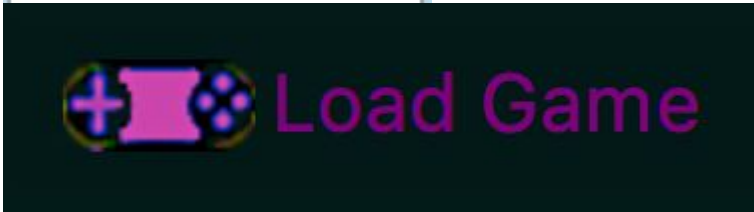


- Click button to make bridge

Persistence

A blue rectangular button with the text "Save Game" in white, sans-serif font. It is positioned at the top left of the image.

Save Game

A dark rectangular button with the text "Load Game" in a pink, sans-serif font. It is positioned at the bottom left of the image, below the "Save Game" button.

Load Game

- Ability to save and load game

WOW Factor

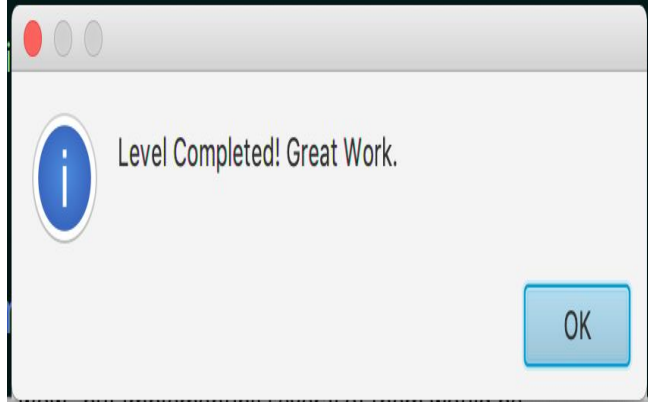


Restart Level

Pause Game

- Ability to pause, restart, and resume game.

A Way to Win



- Get to the end of the level to win.