

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

# Algorithms

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# Algorithms

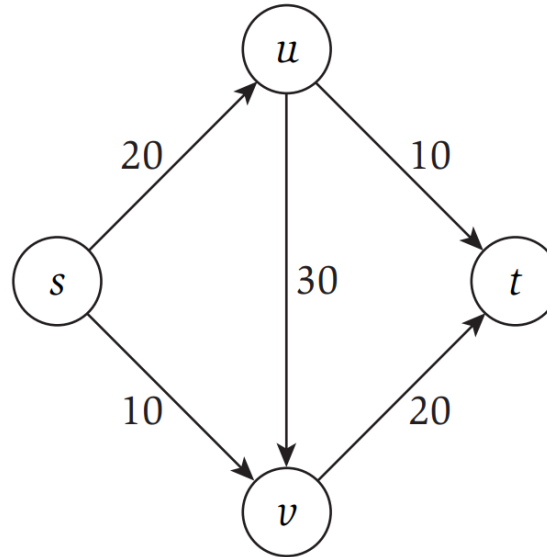
## READING



Sections 7.1-7.3, 7.5 of the textbook.

**Suggested.** As many exercises as you can do from Chapter 7 of the textbook.

## NETWORK FLOWS

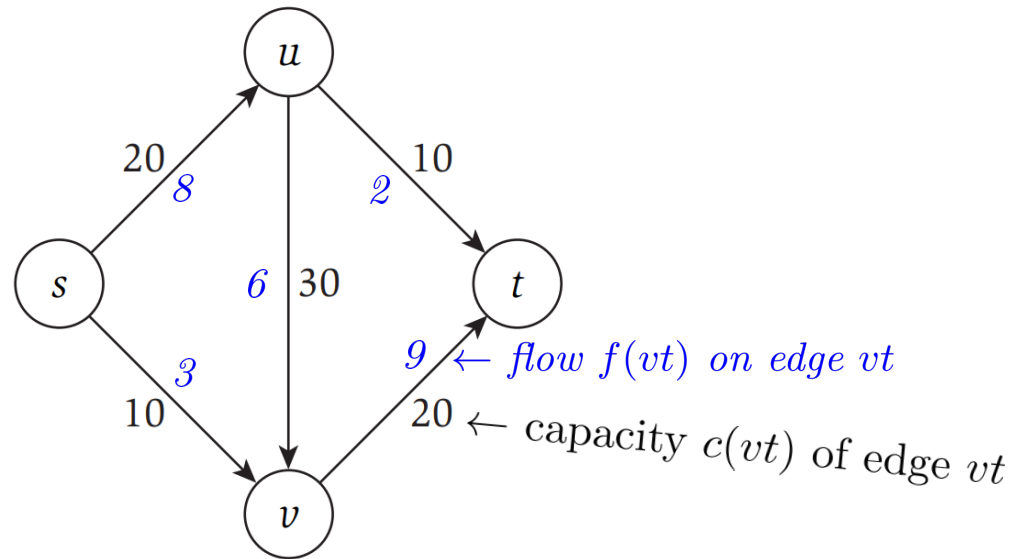


We are given a directed graph  $G = (V, E)$  with a *source* node  $s$ , a *sink* node  $t$  and *capacities* on the edges.

**Goal.** Find the maximum “flow” from  $s$  to  $t$  without violating the capacity constraints.

*Intuition: Material flowing through a transportation network; material originates at source and is sent to sink.*

# NETWORK FLOWS

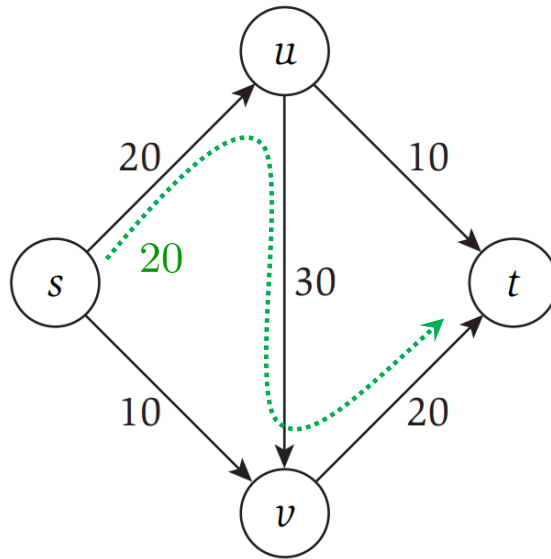


A **flow** is described by a function  $f : E \mapsto \mathbb{R}^+$  s.t.

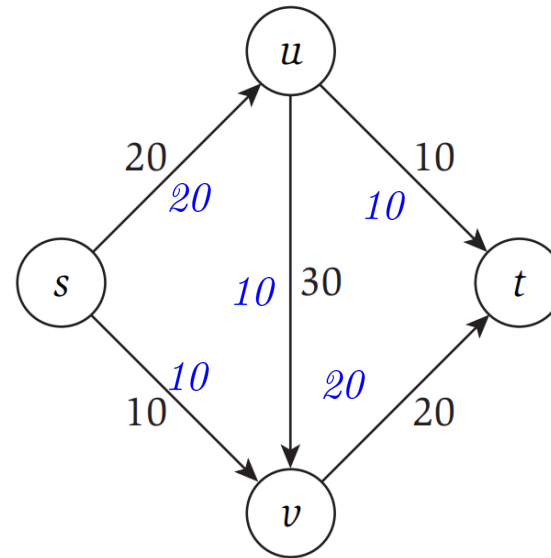
- (*Capacity constraints*)  $0 \leq f(e) \leq c(e)$   $\leftarrow$  capacity of edge  $e$
- (*Flow conservation*)  $\forall v \in V \setminus \{s, t\}, \quad \sum_{e \text{ into } v} f(e) = \sum_{e \text{ out of } v} f(e).$

The **value** of a flow  $f$  is:  $\nu(f) = \sum_{e \text{ out of } s} f(e) = \sum_{e \text{ into } t} f(e).$

# NETWORK FLOWS



$v(f)=20$  send 20 units of flow  
along  $s \rightarrow u \rightarrow v \rightarrow t$



optimal flow of 30 units

IS THIS AN OPTIMAL SOLUTION?

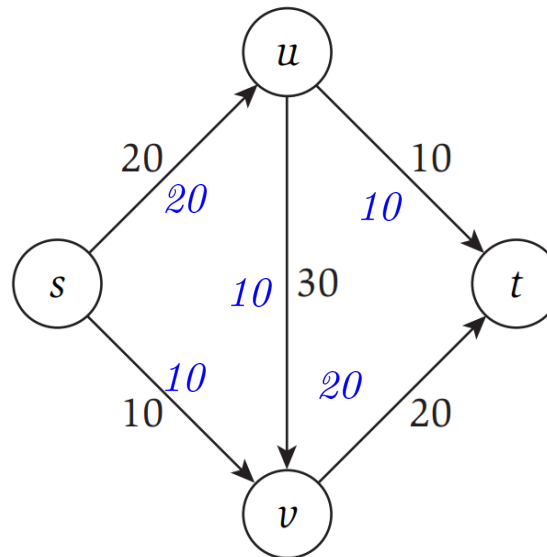
**Goal.** Find the maximum “flow” from  $s$  to  $t$  without violating the capacity constraints.

*Would simple greedy approaches work here?*

*May not produce an optimal solution.*

PUSH THE MAXIMUM YOU CAN  
ON THE HIGHEST CAPACITY EDGE

# NETWORK FLOWS



*optimal flow of 30 units*

$$v(f)=30$$

**Goal.** Find the maximum “flow” from  $s$  to  $t$  without violating the capacity constraints.

HOW CAN WE FORMALIZE WHAT WE JUST DID?  
FORD FULKERSON ALGORITHM

# NETWORK FLOWS

## Residual Graph.

Given a flow network  $G$ , and a flow  $f$  on  $G$ , we define the residual Graph  $G_f$  of  $G$  with respect to  $f$  as follows:

- The node set of  $G_f$  is the same as that of  $G$
- For each edge  $e = (u, v)$  of  $G$  on which  $f(e) < c_e$ , there are  $c_e - f(e)$  "leftover" units of capacity on which we could try pushing flow forward.  
So we include the edge  $e = (u, v)$  in  $G_f$ , with a capacity of  $c_e - f(e)$ . We will call edges included this way forward edges.
- For each edge  $e = (u, v)$  of  $G$  on which  $f(e) > 0$ , there are  $f(e)$  units of flow that we can "undo" if we want to, by pushing flow backward. So we include the edge  $e' = (v, u)$  in  $G_f$ , with a capacity of  $f(e)$ . Note that  $e'$  has the same ends as  $e$ , but its direction is reversed. We will call edges included this way backward edges.

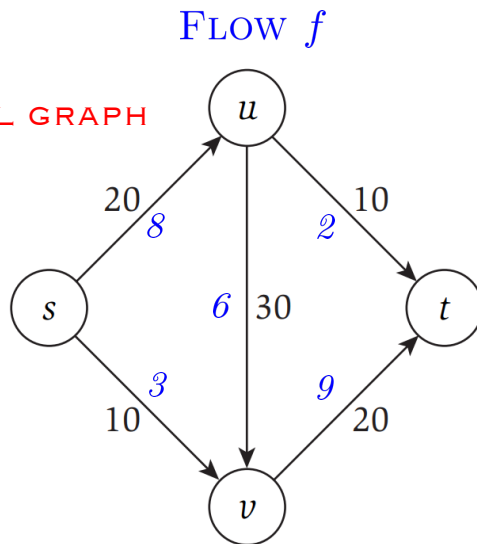
# NETWORK FLOWS

## Residual Graph.

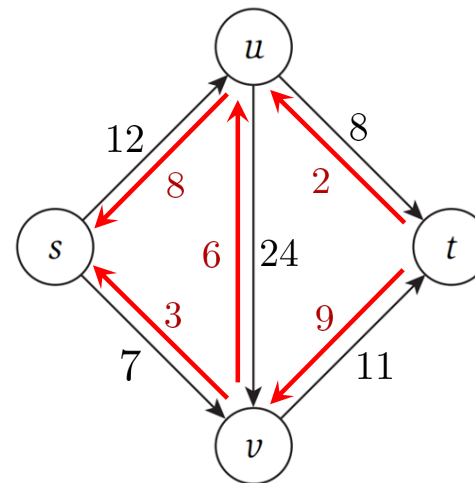
In residual graph corresponding to a flow  $f$ , for every edge  $u \rightarrow v$  in the original network, we have:

- an edge  $u \rightarrow v$  with capacity  $c(e) - f(e)$
- an edge  $v \rightarrow u$  with capacity  $f(e)$

CONSTRUCT RESIDUAL GRAPH



RESIDUAL GRAPH

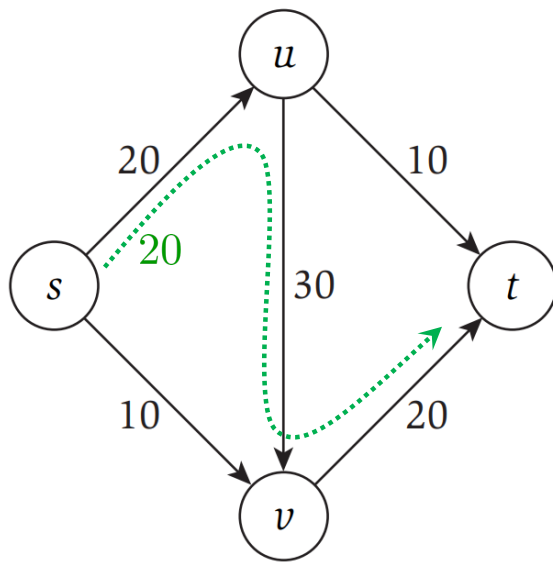




# NETWORK FLOWS

## Ford Fulkerson Algorithm.

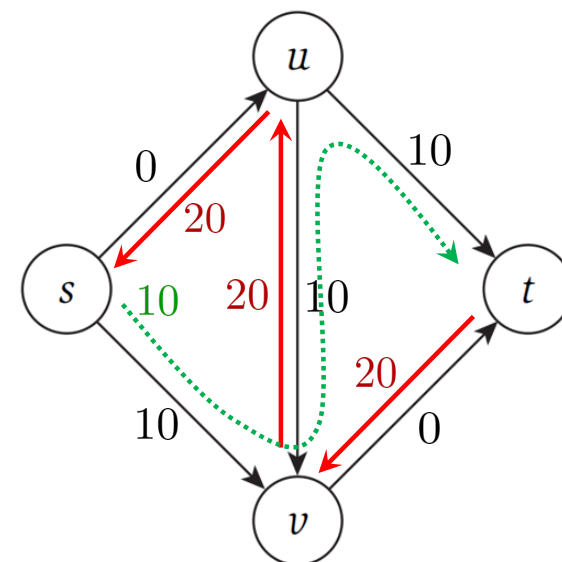
Repeatedly find a path in  $G_f$  from  $s$  to  $t$  in which all edges have some leftover capacity and send flow equal to the capacity of the *bottleneck edge*.



send 20 units of flow  
along  $s \rightarrow u \rightarrow v \rightarrow t$



## RESIDUAL GRAPH

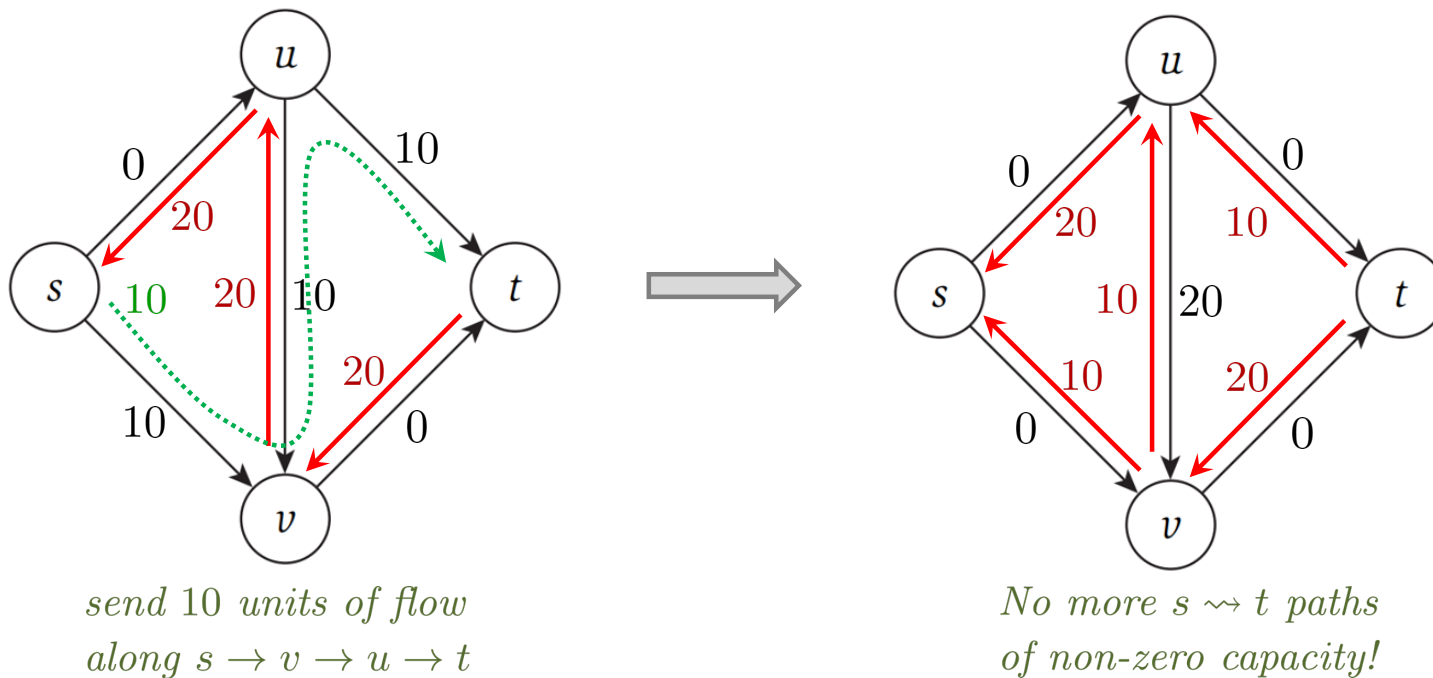


send 10 units of flow  
along  $s \rightarrow v \rightarrow u \rightarrow t$

# NETWORK FLOWS

## Ford Fulkerson Algorithm.

Repeatedly find a path in  $G_f$  from  $s$  to  $t$  in which all edges have some leftover capacity and send flow equal to the capacity of the *bottleneck edge*.

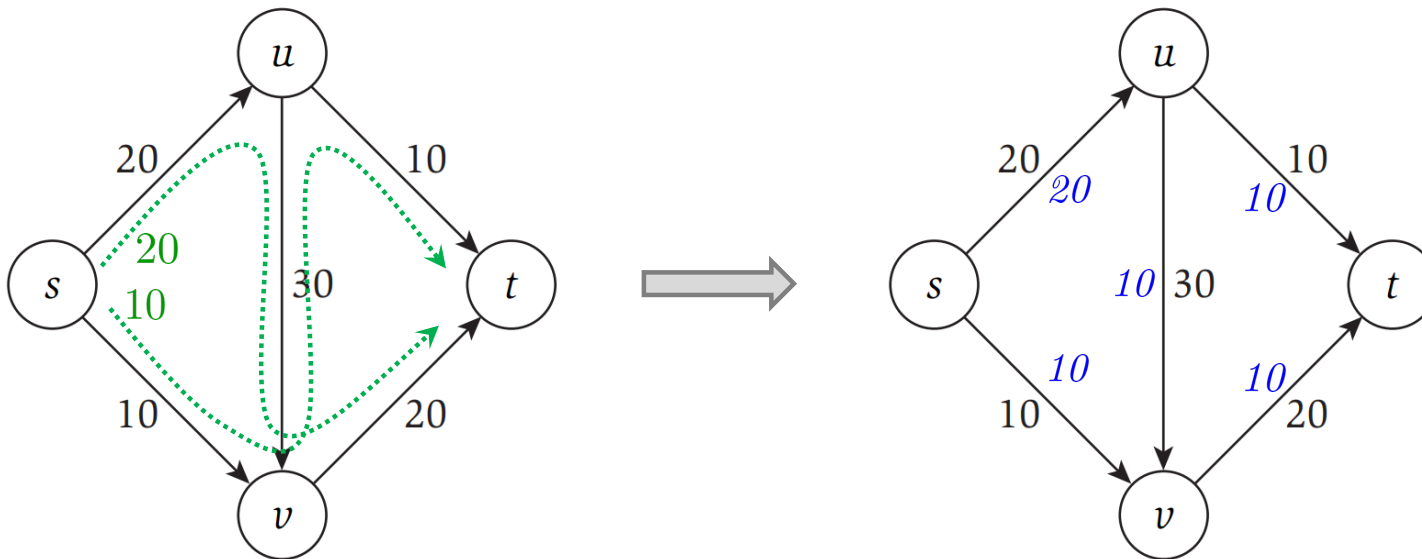


Total flow: 30 units.

# NETWORK FLOWS

## Ford Fulkerson Algorithm.

Repeatedly find a path in  $G_f$  from  $s$  to  $t$  in which all edges have some leftover capacity and send flow equal to the capacity of the *bottleneck edge*.



The paths along which we sent flows are called *augmenting paths*.

## EXERCISE

# NETWORK FLOWS

Max-Flow

Initially  $f(e) = 0$  for all  $e$  in  $G$

While there is an s-t path in the residual graph  $G_f$

Let  $P$  be a simple s-t path in  $G_f$

$f' = \text{augment}(f, P)$

Update  $f$  to  $f'$

Update the residual graph  $G_f$  to be  $G_{f'}$

EndWhile

Return  $f$

LOOPS OVER  
PATHS IN THE  
RESIDUAL  
GRAPH

$\text{augment}(f, P)$ :

Let  $b = \text{bottleneck}(P, f)$

For each edge  $(u, v)$  in  $P$

If  $e = (u, v)$  is a forward edge then

increase  $f(e)$  in  $G$  by  $b$

Else  $((u, v)$  is a backward edge, and let  $e = (u, v)$ )

decrease  $f(e)$  in  $G$  by  $b$

Endif

Endfor

Return( $f$ )

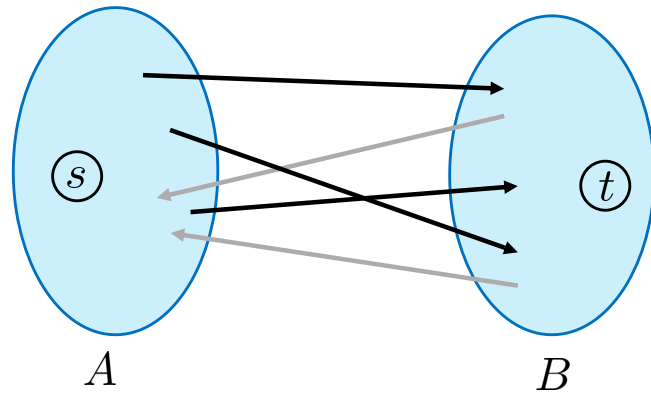
USES THE PATH  
TO FORM THE  
FLOW

NETWORK FLOWS

OBSERVATION

# NETWORK FLOWS

An **s-t cut** in the graph is a partition  $(A, B)$  of the vertices into two sets  $A$  and  $B$  s.t.  $s \in A$  and  $t \in B$ .



The capacity of the  $s$ - $t$  cut, denoted  $c(A, B)$  is the sum of the capacities of the edges going *from  $A$  to  $B$* .

*Observation.* No flow can have value more than the capacity of an  $s$ - $t$  cut.