### FROM LINEAR ALGEBRA TO MACHINE LEARNING

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#### **OVERVIEW**

Motivation

Vectors

Examples

Conclusions



#### MOTIVATION

- · Linear algebra is important to understand machine learning.
- · As well as calculus, probability theory, and statistics.
- It is rewarding to take the **hard path** to learn machine learning (IMHO).

#### LEARNING FROM ERRORS

```
# compute distances using self-created function
distances2 <- matrix(nrow=size, ncol=size)

for (p in 1:size) {
    for (q in 1:size) {
        row_p = iris2[p,]
        row_q = iris2[q,]
        distances2[p, q] <- euclidean_distance(row_p, row_q)
    }
}</pre>
```

#### LEARNING FROM ERRORS

```
# function for calculating Euclidean Distance
euclidean_distance <- function(p, q) {
    ed = 0
    for (i in 1:4) {
        ed <- ed + (p[,i] - q[,i]) ^ 2
    }
ed <- sqrt(ed)
return(ed)
}</pre>
```



#### A VECTOR IS A COLLECTION OF NUMBERS

$$\vec{a} = a = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$$

#### LENGTH OF A VECTOR

$$\mathbf{a}| = \sqrt{\sum_{i=1}^{n} a_i^2}$$

#### DISTANCE BEETWEN VECTORS

$$d(\mathbf{a}, \mathbf{b}) = ||\mathbf{a} - \mathbf{b}||$$
$$= \sqrt{\sum_{i=0}^{n} (a_i - b_i)^2}$$

#### DOT PRODUCT

$$a \cdot b = \sum_{i=0}^{n} a_i b_i$$
$$= a_0 b_0 + a_1 b_1 + \dots + a_n b_n$$

So,

$$\mathbf{a} \cdot \mathbf{a} = a_0 a_0 + a_1 a_1 + \dots + a_n a_n$$
  
=  $a_0^2 + a_1^2 + \dots + a_n^2$   
=  $|\mathbf{a}|^2$ 

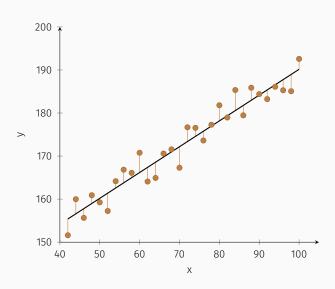


# Winter<sup>is</sup> Coming

#### THE AI WINTER IS COMING

- · Is really coming? No.
- · However, we already had an AI winter.
- The research on neural nets was stopped for many years, after Minsky and Papert proved that a single layer perceptron was not able to deal with the exclusive-or problem.

#### **LINEAR REGRESSION**



#### LINEAR REGRESSION

· We want to calculate the intercept *a* and the slope *b*.

$$\underset{a,b}{\arg\min} \ \sum_{i} (y_{i} - (ax_{i} + b))^{2} = \underset{w}{\arg\min} \ ||Xw - y||^{2}$$

· The solution to this optimization problem is:

$$\mathbf{w}^* = (\mathbf{X}^\mathsf{T} \mathbf{X})^{-1} \mathbf{X}^\mathsf{T} \mathbf{y} .$$

#### LINEAR REGRESSION



#### REFERENCES

- · Mathematics for Machine Learning: Linear Algebra offered by Coursera.
- · The Math of Intelligence offered by Siraj Raval.

## Thank you

Questions?