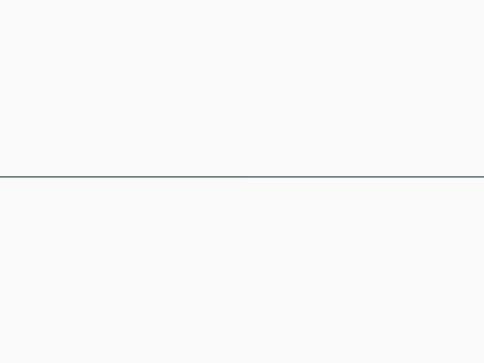
FROM LINEAR ALGEBRA TO MACHINE LEARNING

Omar Gutiérrez September 4, 2018

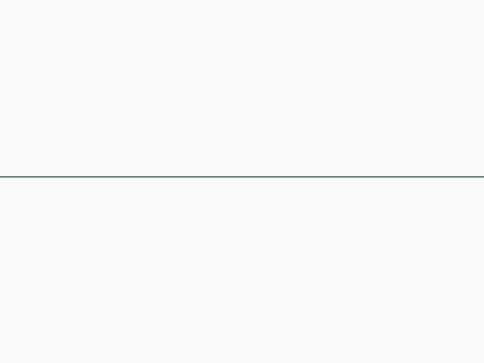
@trinogz

OVERVIEW



MOTIVATION

- · Linear algebra is important to understand machine learning.
- · As well as calculus, probability theory, and statistics.
- It is rewarding to take the **hard path** to learn machine learning (IMHO).



VECTORS - RANK-1 TENSORS

· A vector is a collection of numbers

$$\vec{a} = \mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$$

LENGTH OF A VECTOR

$$|\mathbf{a}| = \sqrt{\sum_{i=0}^{n} a_i^2}$$

NumPy

np.linalg.norm(a)

TensorFlow

tf.linalg.norm(a)
tf.norm(a)

DISTANCE BETWEEN VECTORS

$$d(a,b) = ||a-b||$$

$$= \sqrt{\sum_{i=0}^{n} (a_i - b_i)^2} \quad \text{TensorFlow}_{\text{tf.norm(a-b, ord="euclidean")}}$$

NumPy

np.linalg.norm(a-b)

DOT PRODUCT

$$a \cdot b = \sum_{i=0}^{n} a_i b_i$$
$$= a_0 b_0 + a_1 b_1 + \dots + a_n b_n$$

NumPy

```
# do not confuse with np.multiply
np.dot(a, b)
# or with complex-conjugation
np.vdot(a, b)
# or
np.sum(np.multiply(a, b))
```

TensorFlow

```
tf.tensordot(a, b, 1)
# or
tf.matmul(tf.transpose(a), b)
# or
tf.matmul(a, b, transpose_a=True)
```

DOT PRODUCT

So,

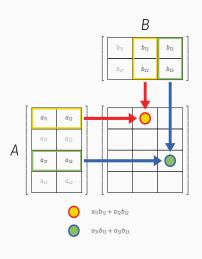
$$\mathbf{a} \cdot \mathbf{a} = a_0 a_0 + a_1 a_1 + \ldots + a_n a_n$$

$$= a_0^2 + a_1^2 + \ldots + a_n^2$$

$$= |\mathbf{a}|^2$$
np.linalg.norm(a) ** 2

or
np.vdot(a, a)

MATRIX - RANK-2 TENSORS

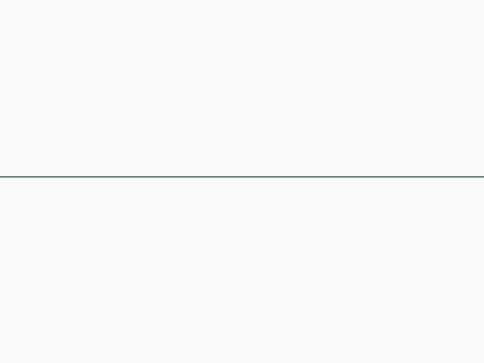


NumPy

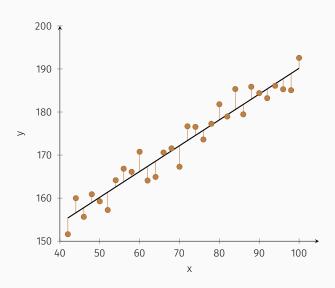
np.matmul(a, b)

TensorFlow

tf.matmul(a, b)



LINEAR REGRESSION



LINEAR REGRESSION

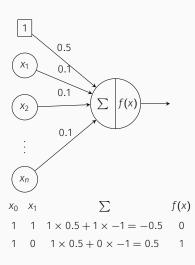
· We want to calculate the intercept *a* and the slope *b*.

$$\underset{a,b}{\arg\min} \ \sum_{i} (y_{i} - (ax_{i} + b))^{2} = \underset{w}{\arg\min} \ ||Xw - y||^{2}$$

· The solution to this optimization problem is:

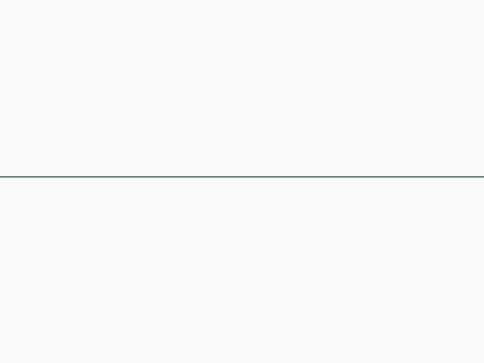
$$\mathbf{w}^* = (\mathbf{X}^\mathsf{T} \mathbf{X})^{-1} \mathbf{X}^\mathsf{T} \mathbf{y} .$$

SIMPLE PERCEPTRON



NEURAL NETWORKS

· ToDo.



More topics we should check

- · **Gradient descent** is a beautiful optimization algorithm, basically, we multiply matrices to many times.
- · **Eigenvectors** and **eigenvalues**; some dimensionality reduction techniques are based on eigendecomposition.
- Be aware that numerical instabilities can happen, and avoid these ones.

REFERENCES

- · Mathematics for Machine Learning: Linear Algebra by Coursera.
- · The Math of Intelligence by Siraj Raval.
- Deep Learning Book by Bengio and Goodfellow, has a chapter summarizing which linear algebra topics you need to learn neural networks.

Thank you. Questions?

Comments?