



Omar Zerba

website: omarzerba.github.io/resume/

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SUMMARY

Computer Science and Engineering graduate with a strong background in object-oriented programming, iOS development, and software testing. Quickly adaptable to diverse situations in fast-paced work environments.

SKILLS

- Python
- C++
- iOS Development
- Web Development
- SQL
- Software Testing
- Communication
- Time Management
- Problem Resolution
- Diagnostic Skills
- Team Player
- Attention to Detail

EXPERIENCE

Test Engineer | Gaming Labs - Las Vegas 05/2021 – Present

- Communicated with clients to understand their unique software and hardware testing needs
- Performed extensive general and market-specific testing
- Worked closely with Quality Assurance to certify tested games

PROJECTS

Chaperone Robot | Senior Project - University of Nevada, Reno (UNR)

- The robot's function was to accompany students from any building at UNR to the parking lot upon request via an iOS application
- The robot user can voice-activate the robot's alarm features if they felt unsafe during the trip to the parking lot
- Contribution: developed a user-friendly iOS application to control the robot and helped with components integration
- More details are available on omarzerba.github.io/resume/

Personal Website | omarzerba.github.io/resume/

- Developed a responsive website using html, CSS with Bootstrap 5, and JavaScript

EDUCATION

Bachelor of Science: Computer Science and Engineering

University of Nevada, Reno

09/2018 – 05/2021

- Dean's List Fall 2018, Spring 2019, and Spring 2020 with 3.67 GPA