

PROFESSIONAL OVERVIEW

Full Stack Software Engineer (Level 2) with experience in building software for laboratory liquid handling robots and customer-facing web development tools. Strong in C#, JavaScript, and Angular framework with a focus on reliable systems, clean architecture, and shipping features.

WORK EXPERIENCE

Hamilton Company – Reno, NV

- Software Engineer Level 2 (Full stack) 2023 - Present
- Primary developer for software features enabling precise laboratory robotic motion and automated liquid handling workflows.
 - Designed and built the customer-facing API documentation portal (developer.hamiltoncompany.com) enabling developers to integrate and control their robots remotely.
 - Mentored junior engineers and contributed to code reviews, helping enforce coding standards and maintainability in a mission-critical, regulated environment.
 - Improved system reliability by debugging complex issues and refining object-oriented architecture across core modules.
 - Integrated automated testing into the CI/CD pipeline, reducing regressions and increasing deployment confidence.

- Software Engineer in Testing 2022 - 2023
- Built API and UI automation (Cypress, Selenium) and partnered with developers to catch defects earlier in the development lifecycle.

Gaming Laboratories International – Las Vegas, NV

- Test Engineer Level 2 2021 - 2022
- Automated validation for software and hardware systems used in regulated environments.
 - Trained new hires and improved team test processes and documentation.

SKILLS

- Languages: C#, JavaScript, Python, SQL, C++
- Frontend: Angular, HTML, CSS, React
- Backend: .NET, REST APIs, ASP.NET
- Tools: Git, Azure DevOps, Jira, Cypress, Selenium
- Practices: Object-Oriented Programming, Agile/Scrum, code review, CI/CD

EDUCATION

- B.S. in Computer Science and Engineering from the University of Nevada, Reno (UNR) | GPA: 3.67