Quest What is problem solving and searching technique.

Enfloin in detail with the help of example.

Bons: Problem solving and searching techniques are fundamental correpts in computer science and one used to find solutions to various problems, especially in the context of searching for specific items in a dataset.

Two common searching techniques are Binary Search and linear Search.

## D Linear Search:

- Inean search, also known as sequential search, is a simple searching algorithm that checks each element of a dataset one by one until a match is found or the entire dataset is searched.
  - · It is switable for unoxdered or unsorted datasets.
  - · Linear search how a time complexity of O(n), where in is the number of elements in the dataset. In the worst-case scenario, it may have to check every element.

Suppose you have an unsorted list of numbers: [42, 15, 7, 23, 56, 10].

You want to find the number 23.

### Unew Search steps:

- a) stout the beginning of the list (42).
- b) compare 42 with 33. He not a match.
- c) Move to the next element (15); still no models.
- d) Continue this process untill you reach 23;

In this example, linear search sequentially enamines which is 23.

# 1 Binary Search:

- · Binary search is an efficient searching algorithm
- In half and eliminating the hay that contain the dataset the contain the day that element.
- Binary search has a time complexity of Olign), making it much faster than linear Described to large, datasets.

#### Example:

Subpose you have a sorted list of numbers: [7,15,23,42,56,80]. You want to find the number 23.

# Binary Search steps:

- a) Start with the middle element (42). compare it with 23.
- b) Gince 42 >23, eliminate the night half of the list.
- c) Now, you have [7, 15,23] to search within. Refeat the process.
- d) The middle element is 15, which is less than 23, so eliminate the left half.
- e) You're left with [23]. You're found your motch (23).

In this example, binary search quickly navrous down the search space by half in each step, making it highly efficient.

Oues.2. Define AI. Write the application and background of artificial intelligence.

Ang.

- · AI refers to machines or computer systems Simulating human intelligence.
- for tasks regularly human-like cognition.
- · AI aims to mimic human abilities like

learning, problem -solving, and understanding language Applications of AI: I. Notural Language Processing (NLP): chatbots, vistual assistants, language toanslation. Machine Leavining : Predictive analytics, finance, healthcare. 3. Computer Vision: facial recognition, îmage analysis, autonomous vehicles. Robotics: Autonomous Hobots in manufacturing, healthcare and space exploration. 5. Recommendation System: Personalized content and product recommendation. 6. Autonomous Systems: Self-doiving cous, doones, industrial automation. 7. Healthcare: Medical image analysis, drong discovery, diagonesis. Background of AI:

· People have been fascinated by the idea of machines that can be think like humans t

- · In the mid-20th century, AI became a formal field of study.
- Early AI focused on making computers do things that require human-like thinking, like playing chess.
- · There were times when people got really excited about AI (AI "Summers") and times when progress sot slowed down (AI "winters").
- · Recent advances in AI are mostly due to better computer power and smart algorithms.
- AI is now used in things like smoutphones, self-driving cars, and voice assistants like sixi Alexa.
- We're still figuring out how to make AI sale and fair for everyone.

What is intelligence agent. Employin the staucture behaviour, and environment of intelligence agent.

An Intellegent Agent 130 a Jundamental concept in Astifical Intelligence (AI) that refers to a system or software designed to act autonomously and make decisions or perform tasks in its environmentLets break down the components of an intelligence Agent:

- 1) Structure of an Intelligent Agent:
  - Pencephon: This component allows the agent to penceive or sense its environment. It is probles sensors or data input mechanisms. For example, a camera on a self-driving car captures the wood environment.
  - Knowledge Base: Information about user preferences

    Schedules and energy-efficient

    settings.
  - Reasoning Engine: Algorithms to decide when to adjust heating, lighting, or security system.
    - Actuators: Thermastate, smout lights, locks and cameras.
- D Behavrour of on Intelligent Agent:
  - The behavior of on intelligent agent is determined by its design and programming.
  - on the information et perceives and

gent:

The behavior can be simple, such as a thermostate adjusting temperature, or complex, like an autonomous can navigating city streets.

Environment of an Intelligent Agent:

- The environment is the enturnal context of surroundings in which the intelligent agent operates.
- The event interests with the environment through its sensorus (perception) and actuators.
- The environment can be physically, like the real world, or virtual, like a computer simulation.