## **Plane Autopilot**

Aim of project: To stabilize plane in air from unwelcomed wind Remark: This code is still lagging UI and remote control.

## Code: /\* Algorithm: 1.Start 2. Callibrate Gyro and set initial angle all axes x, y, z to 0 3.Get gyro reading 4. Adjust Pitch, Roll and Yaw Servo accordingly to keep all x, y, z angles 0 5.Stop Additional Features(have bugs): 1)pre command plane to steer. EX-1)Start 2)Forward(100) 3)Turn Left(90 degree) 4)Forward(100) 5)Stop This will turn plane left, similarly more steps can be imitated \*/ //Including Libraries #include <Servo.h> #include <Wire.h> #include <MPU6050\_light.h> //Defining Instances MPU6050 mpu(Wire);

Servo rollControl;

```
Servo pitchControl;
Servo yawControl;
//Defining Pins
const int rollPin=5;
const int pitchPin=6;
const int yawPin=8;
const int sigPin=4;
const int rollInputPin=2;
const int pitchInputPin=3;
//Defining Variable
const int rollExtreme=30;
const int pitchExtreme=30;
const int yawExtreme=30;
const int initialRollPosition=90;
const int initialPitchPosition=90;
const int initialYawPosition=90;
float rollY;
float pitchZ;
float yawX;
int state;
float currentYaw;
float pitchError;
int pitchControlAngle;
float rollError;
```

```
int rollControlAngle;
int com=0;
//test
unsigned long rollInput,pitchInput,sigData;
void setup() {
//Initializing of Components
//Control Servos
rollControl.attach(rollPin);
pitchControl.attach(pitchPin);
yawControl.attach(yawPin);
//Serial Monitor
Serial.begin(9600);
//Libraries
Wire.begin();
mpu.begin();
//Calibration
mpu.calcOffsets();
//Defining Pins
pinMode(sigPin,INPUT);
pinMode(rollInputPin,INPUT);
pinMode(pitchInputPin,INPUT);
}
void loop() {
```

```
//NEw
 sigData=pulseIn(sigPin, HIGH);
 if(sigData>1000){
 rollInput = pulseIn(rollInputPin, HIGH);
 pitchInput =pulseIn(pitchInputPin,HIGH);
 if(pitchInput>1000){
  pitchControlAngle=map(pitchInput,993,1800,60,120);
  pitchControlAngle=constrain(pitchControlAngle,60,120);
  pitchControl.write(pitchControlAngle);
// rollControlAngle=map(rollInput,1022,1919,60,120);
//// Serial.println(rollInput);
//// Serial.println(rollControlAngle);
// rollControlAngle=constrain(rollControlAngle,60,120);
// rollControl.write(rollControlAngle);
}
  if(rollInput>1000){
  rollControlAngle=map(rollInput,1022,1919,60,120);
// Serial.println(rollInput);
// Serial.println(rollControlAngle);
  rollControlAngle=constrain(rollControlAngle,60,120);
  rollControl.write(rollControlAngle);
}
}
//rollControl.write(70);
// pitchControl.write(90);
//To Test
//printRawMPU();
//meanPosition();
```

```
//rollControl.write(70);
//pitchControl.write(70); //to go up
//printServoAngles();
//pitchErrorCalc();
//left();
//ch4 yaw
//state=digitalRead(sigPin);
//while(state==0){
// printServoAngles();
// state=digitalRead(sigPin);
//}
// //main code
// state=digitalRead(sigPin);
//if(state==0){
//left();
//meanPosition();
//delay(1)
//if (com == 0){
// right();
// meanPosition();
// com++;
//}
// //Do not Delete
//}
//Some Delay for smooth Functioning
//delay(10);
}
void printRawMPU(){
mpu.update();
//Roll Angle
rollY = mpu.getAngleY();
```

```
//Pitch Angle
pitchZ = mpu.getAngleZ();
//Yaw Angle
yawX = mpu.getAngleX();
Serial.print("Roll: ");
Serial.print(rollY);
Serial.print("\t");
Serial.print("Pitch: ");
Serial.print(pitchZ);
Serial.print("\t");
Serial.print("Yaw: ");
Serial.println(yawX);
}
void right(){
mpu.update();
yawX = mpu.getAngleX();
currentYaw =yawX;
while(yawX>currentYaw-80){
 //Servo Control
 rollControl.write(70);
 pitchControl.write(75);
 mpu.update();
                                        //Do not touch
 yawX = mpu.getAngleX();
 Serial.println("Turned Right");
```

```
void left(){
mpu.update();
yawX = mpu.getAngleX();
currentYaw =yawX;
while(yawX<currentYaw+80){
 //Servo Control
 rollControl.write(110);
 pitchControl.write(100);
 mpu.update();
                                        //Do not touch
 yawX = mpu.getAngleX();
 Serial.println("Turned Left");
}
void pitchErrorCalc(){
mpu.update();
pitchZ =mpu.getAngleZ();
pitchError=pitchZ;
pitchControlAngle=map(pitchError,-pitchExtreme,pitchExtreme,initialPitchPosition-
pitchExtreme,initialPitchPosition+pitchExtreme);
pitchControlAngle=constrain(pitchControlAngle,initialPitchPosition-
pitchExtreme,initialPitchPosition+pitchExtreme);
pitchControl.write(pitchControlAngle);
}
void rollErrorCalc(){
```

}

```
mpu.update();
rollY =mpu.getAngleY();
rollError=rollY;
 rollControlAngle=map(rollY,-rollExtreme,rollExtreme,initialRollPosition-
rollExtreme, initialRollPosition+rollExtreme);
rollControlAngle=constrain(rollControlAngle,initialRollPosition-
rollExtreme, initialRollPosition+rollExtreme);
rollControl.write(rollControlAngle);
}
void printServoAngles(){
pitchErrorCalc();
rollErrorCalc();
//Roll
Serial.print("rollControlAngle:");
Serial.println(rollControlAngle);
//Pitch
Serial.print("\tPitchControlAngle:");
Serial.print(pitchControlAngle);
}
void meanPosition(){
pitchErrorCalc();
rollErrorCalc();
}
//V.9.0
```