## FINAL FANTASY. VII

ROLEPLAYING GAME

NAME						PLAY	ER				
CLASS RACE		CE			HEIG	HT		WEIG	HT		
GENDER		AGE				LEVE		XP			
	SCORE	MODI	FIER	DEFEN	CES	TOTAL		½ LEVEL	CLASS BONUS	ABILITY MODIFIER	MISC MODIFIER
STRENGTH				FORT	TUDE		= 10 +			CON	
<b>DEXTERITY</b>											
<b>CONSTITUTION</b>				REFLE	X		= 10 +			DEX	
INTELLIGENCE								_			
WISDOM				WILL			= 10 +			WIS	
CHARISMA											
				MAGI	С		= 10 +			INT	
MAX HP	BLOOD	IED N	ΛΑΧ Γ	MP	INI	TIATIVI	E <b>N</b>	IAKO PO	DINTS		
	½ MAX	HP									
CURRENT HP	TEMP F	IP C	URRE	ENT ME	PEF	RCEPTIO	NC	SPEE	D		
WEAPON (MAIN	I)	ATTAC	K	[	DAMAG	E		FEA	TS		
		DAMA	GE TY	PE I	NOTES						
WEAPON (SECO	NDARY)	ATTAC	K		DAMAG	Ē					
		DAMA	GE TY	PE N	NOTES						
	_										
ACCESSORY		EFFECT									
ARMOUR		TYPE		F	ARMOU	R BONU	IS				
SPEED		WEIGH	T	F	PROFICI	ENCY BO	DNUS				
CUECK DEMALEY		CIZE									
CHECK PENALTY		SIZE									

EQUIPMENT	GIL			
	EQUIPPED MAT	ERIA		LANGUAGES
	WEAPON (MAIN)	WEAPON (SECONDARY)	ARMOUR	

SKI	LLS				MAX RANKS			/	
CROSS CLASS	SKILL NAME	KEY ABILITY	ABILITY MODIFIER		PROFICIENCY BONUS		MISC MODIFIER		SKILL MODIFIER
	ACROBATICS	DEX		+		+		=	
	ATHLETICS	STR		+		+		=	
	DECEPTION	СНА		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	KNOWLEDGE ( )	INT		+		+		=	
	MECHANICS	INT		+		+		=	
	MELEE STRIKE	STR		+		+		=	
	PERCEPTION	WIS		+		+		=	
	PERFORMANCE	CHA		+		+		=	
	PERSUASION	CHA		+		+		=	
	PILOT	DEX		+		+		=	
	RANGED STRIKE	DEX		+		+		=	
	RIDE	DEX		+		+		=	
	SPELLCASTING	CHA		+		+		=	
	STEALTH	DEX		+		+		=	
	STREETWISE	CHA		+		+		=	
	SURVIVAL	WIS		+		+		=	
	THIEVERY	DEX		+		+		=	
	TREAT INJURY	WIS		+		+		=	
	USE COMPUTER	INT		+		+		=	

## NOTES

MATERIA	TOTA	L AP					o Attack (weapon)/to Ref Def (armou to Attack (weapon)/to Ref Def (armou			
MAGIC			PER SUMON E	QUIPPED: +2 to Mag [	Jet and	-2 to Attac	k (weapon)/	to Ref Def (armour		
NAME (SPELL)	AP	MP COST	EFFECT	NAME (SPELL)		AP	MP COST	EFFECT		
BARRIER	- Al	M		HEAL						
BARRIER		9		ESUNA			5			
MBARRIER		9		DRAIN			10			
REFLECT		18		OSMOSE			0			
WALL		35		ICE						
CONTAIN				BLIZZARD			5			
FREEZE		8		BLIZZARA			10			
BREAK		8		BLIZZAGA			20			
TORNADO		16		LIGHTNING			_			
FLARE		40		THUNDER			5			
CONTROL AERO		5		THUNDARA THUNDAGA			10 20			
WATER		10		MYSTIFY	l .		20			
PEARL		20		CONFUSE			5			
DARK		20		SILENCE			10			
DARK		5		ZOMBIE			20			
DARKRA		10		POISON			==			
DARKAGA		20		BIO			5			
DESTRUCT			·	BIORA			10			
DISPEL		6		BIOGA			20			
DEATH		20		RESTORE						
COMET		40		CURE			5			
ARTH				CURA			10			
QUAKE		5		REGEN			12			
QUAKRA		10		CURAGA			35			
QUAKAGA		20		REVIVE						
IRE		_		LIFE			17			
FIRE FIRA		5 10		FULL-LIFE SHIELD			38 65			
FIRAGA		20					05			
FULL CURE		65		TIME HASTE			12			
		03		SLOW						
DEMI		12		STOP			12			
MAELSTROM		32		ULTIMA			90			
		32		OLITIVIA			30			
SUMMONS										
NAME	AP	MP COST	EFFECT	NAME		AP	MP COST	EFFECT		
ALEXANDER		20		KNIGHTS OF THE			90			
BAHAMUT		28		ROUND LEVIATHAN			33			
AHAMUT FURY		48		NEO BAHAMUT			33			
AHAMUT SIN		43		ODIN			42			
AHAMUT ZERO		38		PHOENIX			36			
CHOCO/MOG		16		RAMUH			20			
IADES		40		SHIVA			20			
FRIT		20		TITAN			20			
JATA		28		TYPOON			33			
SUPPORT										
NAME	AP	EFFECT		NAME		AP	<b>EFFECT</b>			
DDED CUT				HP PLUS						
LL				INTELLIGENCE PL	US					
HARISMA PLUS				MP PLUS						
CONSTITUTION PLUS			MAGIC COUNTER							
COUNTER DEXTERITY PLUS		STRENGTH PLUS WISDOM PLUS								
	T			AA ISDOIAI LEOS						
USION SUPPOR										
IAME		COST EFFECT		NAME	AP		EFFECT			
SSAULT TWISTER		6		POISON BLADE		6				
BLIZZARD BLADE CURE BLADE		6 9		SILENCE BLADE THUNDER BLADE		8 6		_		
DRAIN BLADE		8		VITAL SLASH		32				
DE 10L	l l	~ 1		* · · · / \L > L/\>		J_	I			

FUSION MAGIC NAME (SPELL)	AP	MP	EFFECT	NAME (SPELL)	AP	MP COST	EFFECT
DARK FIRE		COST		HELL THUNDER			
DARK FIRE		8		HELL THUNDER		12	
DARK FIRA		14		HELL THUNDARA		20	
DARK FIRAGA		26		HELL THUNDAGA	_	36	
DARK ICE				TRI FIRE			
DARK BLIZZARD		8		TRI FIRE		10	
DARK BLIZZARA		14		TRI FIRA		17	
DARK BLIZZAGA		26		TRI FIRAGA		31	
DARK THUNDER				TRI ICE			
DARK THUNDER		8		TRI BLIZZARD		10	
DARK THUNDARA		14		TRI BLIZZARA		17	
DARK THUNDAGA		26		TRI BLIZZAGA		31	
HELL FIRE				TRI THUNDER			
HELL FIRE		12		TRI THUNDER		10	
HELL FIRA		20		TRI THUNDARA		17	
HELL FIRAGA		36		TRI THUNDAGA		31	
HELL ICE							
HELL BLIZZARD		12					
HELL BLIZZARA		20					
HELL BLIZZAGA		36					
COMMAND							
NAME	AP	<b>EFFECT</b>					
ENEMY SKILL							
LAW							
MANIPULATE							
<b>JIME</b>							
MORPH							
SENSE							
SLASH-ALL							
SHOOT-ALL							
CTEAL		1					

## **MONSTER SKILLS**

IVICIN	STER SKILL	.5							
CROSS CLASS	SKILL NAME	KEY ABILITY	ABILITY MODIFIER	1	PROFICIENCY BONUS	1	MISC MODIFIER		SKILL MODIFIER
	ANGEL WHISPER	WIS		+		+		II	
	AQUALUNG	INT		+		+		=	
	BETA	INT		+		+		11	
	BIG GUARD	WIS		+		+		=	
	CHOCOBUCKLE	CHA		+		+		=	
	DEATH SENTENCE	CON		+		+		=	
	DRAGON FORCE	WIS		+		+		=	
	FLAMETHROWER	INT		+		+		=	
	FROG SONG	CON		+		+		=	
	LASER	CON		+		+		=	
	LV4 SUICIDE	CON		+		+		=	
	LV5 DEATH	CON		+		+		=	
	MAGIC BREATH	INT		+		+		=	
	MAGIC HAMMER	CON		+		+		=	
	MATRA MAGIC	CHA		+		+		=	
	PANDORA'S BOX	СНА		+		+		=	
	SHADOW FLARE	СНА		+		+		=	
	TRINE	INT		+		+		=	
	WHITE WIND	WIS		+		+		=	