## Simple R Functions

January 26, 2018

1.

(a) Write functions tmpFn1 and tmpFn2 such that if xVec is the vector  $(x_1, x_2, ..., x_n)$ , then tmpFn1(xVec) returns vector  $(x_1, x_2^2, ..., x_n^n)$  and tmpFn2(xVec) returns the vector  $(x_1, \frac{x_2^2}{2}, ..., \frac{x_n^n}{n})$ .

Here is tmpFn1

```
tmpFn1 <- function(xVec){
   return(xVec^(1:length(xVec)))
}

## simple example
a <- c(2, 5, 3, 8, 2, 4)

b <- tmpFn1(a)
b</pre>
```

**##** [1] 2 25 27 4096 32 4096

and now tmpFn2

```
tmpFn2 <- function(xVec2){
    n = length(xVec2)
    return(xVec2^(1:n)/(1:n))
}

c <- tmpFn2(a)
c</pre>
```

## [1] 2.0000 12.5000 9.0000 1024.0000 6.4000 682.6667

(b) Now write a fuction tmpFn3 which takes 2 arguments x and n where x is a single number and n is a strictly positive integer. The function should return the value of

$$1 + \frac{x}{1} + \frac{x^2}{2} + \frac{x^3}{3} + \ldots + \frac{x^n}{n}$$

```
tmpFn3 <- function(x, n){
  return(1 + sum(x^(1:n)/(1:n)))
}</pre>
```

2. Write a function tmpFn(xVec) such that if xVec is the vector  $x = (x_1, ..., x_n)$  then tmpFn(xVec) returns the vector of moving averages:

$$\frac{x_1 + x_2 + x_3}{3}, \frac{x_2 + x_3 + x_4}{3}, ..., \frac{x_{n-2} + x_{n-1} + x_n}{3}$$

Try out your function. tmpFn(c(1:5,6:1))

```
tmpFn <- function(xVec){
  n <- length(xVec)
  return((xVec[1:(n-2)] + xVec[2:(n-1)] + xVec[3:n])/3)
}
tmpFn( c(1:5,6:1) )</pre>
```

## [1] 2.000000 3.000000 4.000000 5.000000 5.333333 5.000000 4.000000 3.000000 ## [9] 2.000000

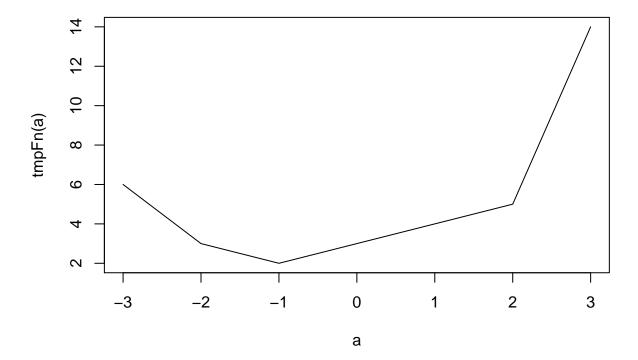
## 3. Consider the continuous function

$$f(x) = \begin{cases} x^2 + 2x + 3 & if & x < 0\\ x + 3 & if & 0 \le x < 2\\ x^2 + 4x - 7 & if & 2 \le x \end{cases}$$

Write a function tmpFn which takes a single argument xVec. the function should return the vector the values of the function f(x) evaluated at the values in xVec.

Hence plot the function f(x) for -3 < x < 3.

```
tmpFn <- function(xVec){
  return(ifelse(xVec < 0, xVec^2 + 2*xVec +3, ifelse(xVec < 2, xVec + 3, xVec^2 + 4*xVec - 7)))
}
a <- c(-3:3)
plot(a, tmpFn(a), type = "l")</pre>
```



4. Write a function which takes a single argument which is a matrix. The function should return a matrix which is the same as the function argument but every odd number is doubled.

Hence the result of using the function on the matrix

$$\begin{bmatrix} 1 & 1 & 3 \\ 5 & 2 & 6 \\ -2 & -1 & -3 \end{bmatrix}$$

should be:

$$\begin{bmatrix} 2 & 2 & 6 \\ 10 & 2 & 6 \\ -2 & -2 & -6 \end{bmatrix}$$

```
tmp <- function(x){</pre>
  x[(abs(x)\%2)==1] <- 2 * x[(abs(x)\%2)==1]
  return(x)
}
z \leftarrow matrix(c(1,1,3,5,2,6,-2,-1,-3), nrow = 3, byrow = T)
tmp(z)
##
         [,1] [,2] [,3]
                  2
## [1,]
            2
                       6
## [2,]
           10
                  2
                       6
                 -2
## [3,]
           -2
                      -6
```

5. Write a function which takes 2 arguements n and k which are positive integers. It should return the nxn matrix:

```
\begin{bmatrix} k & 1 & 0 & 0 & \cdots & 0 & 0 \\ 1 & k & 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & k & 1 & \cdots & 0 & 0 \\ 0 & 0 & 1 & k & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & k & 1 \\ 0 & 0 & 0 & 0 & \cdots & 1 & k \\ \end{bmatrix}
```

```
tmp <- function(n, k){
    x <- diag(k, nrow = n)
    x[abs(row(x)-col(x))==1] <- 1
    return(x)
}
tmp(5, 2)</pre>
```

```
[,1] [,2] [,3] [,4] [,5]
##
## [1,]
                 1
                       0
## [2,]
                 2
                                  0
           1
                       1
## [3,]
           0
                       2
                            1
                 1
                            2
## [4,]
           0
                 0
                       1
                                  1
## [5,]
```

6. Suppose an angle  $\alpha$  is given as a positive real number of degrees.

```
If 0 \le \alpha < 90 then it is quadrant 1. If 90 \le \alpha < 180 then it is quadrant 2. if 180 \le \alpha < 270 then it is quadrant3. if 270 \le \alpha < 360 then it is quadrant 4. if 360 \le \alpha < 450 then it is quadrant 1. And so on . . .
```

Write a function quadrant(alpha) which returns the quadrant of the angle  $\alpha$ .

```
quadrant <- function(alpha){
  return(1 + ( alpha %%360)%/%90)
}</pre>
```

7.

(a) Zeller's congruence is the formula:

$$f = ([2.6m - 0.2] + k + y + [y/4] + [c/4] - 2c)mod7$$

where [x] denotes the integer part of x; for example [7.5] = 7.

Zeller's congruence returns the day of the week f given:

```
k=1 the day of the month y=1 the year in the century z=1 the first 2 digits of the year (the century number) z=1 the month number (where January is month 11 of the preceding year, February is month 12 of the preceding year, March is month 1, etc.) For example, the date \frac{21}{07}\frac{1}{1963} has z=1, z=1
```

the date 21/2/63 has m = 12, k = 21, c = 19, and y = 62.

Write a function weekday(day,month,year) which returns the day of the week when given the numerical inputs of the day, month and year.

Note that the value of 1 for f denotes Sunday, 2 denotes Monday, etc.

(b) Does your function work if the input parameters day, month, and year are vectors with the same length and valid entries?

```
weekday <- function(day, month, year){
  month <- month -2
  if(month <= 0){
    month <- month + 12
    year <- year -1
  }
  c <- year%/%100
  year <- year %% 100
  x <- floor(2.6*month - 0.2) + day + year + year %/% 4 + c %/% 4 - 2 * c
  c("Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday")[1 + x%%7]
}</pre>
```