ORESTIS MELKONIAN

Personal Data

PLACE | DATE OF BIRTH: Athens | 3 December 1992

EMAIL: melkon.or@gmail.com WEBSITE: omelkonian.github.io

EDUCATION

SEPT 2017 - JUL 2019 M.Sc. in COMPUTING SCIENCE

Utrecht University, The Netherlands

Current GPA: 8.95/10

Specialization: Programming Technology

Supervisors: Wouter Swierstra (UU), Manuel Chakravarty (IOHK) Thesis: Formal Investigation of the Extended UTxO Model in Agda

OCT 2010 - APR 2016 B.Sc. in COMPUTER SCIENCE

National and Kapodistrian University of Athens, Greece

GPA: 8.6/10

Specializations: Knowledge and Data Management, Software Supervisors: Panos Rondogiannis, Angelos Charalambidis Thesis: RHEA - A Reactive, Heterogeneous, Extensible and Abstract

Framework for Dataflow Programming [pdf, git]

FEB 2014 - Jul 2014 Erasmus exchange student in Computer Science

Universita della Svizzera Italiana, Lugano, Switzerland Coordinators: Ioannis Emiris, Marc Langheinrich

WORK EXPERIENCE

JAN 2019 - JUL 2019 Haskell Developer (part-time)

QBayLogic, Enschede, The Netherlands

Implementing a GUI to inspect optimization steps in the $C\lambda$ ash compiler

Supervisor: Christiaan Baaij

DEC 2017 - DEC 2018 Haskell Developer (part-time)

Utrecht University, The Netherlands

FORMALZ: A tower-defence game for learning Hoare-style specifications Developed the SMT-based checker between teacher and student formulas

Supervisor: Wishnu Prasetya

Jun 2017 - Aug 2017 Research Intern

Max Planck Institute for Software Systems (MPI-SWS), Kaiserslautern, Germany

Software Analysis & Verification Group

Proof mechanization of a novel C/C++11 memory model in Coq

Supervisor: Viktor Vafeiadis

MAY 2016 - MAY 2017 Technical Intern (Backend Web Developer)

CERN, Geneva, Switzerland

INVENIO project: Image auto-tagging for the Cern Document Server (CDS)

Supervisor: Ludmila Marian

OCT 2015 - APR 2016 Research Intern

National Center for Scientific Research "Demokritos", Athens, Greece

Software & Knowledge Engineering Laboratory (SKEL)

Design and implementation of a dataflow framework for robotics

Supervisor: Angelos Charalambidis

RESEARCH INTERESTS

- Functional Programming
- Programming Languages, Semantics
- Type Systems, Formal Semantics
- Verification, Formal Methods
- Compilers, Static Analysis
- · Category Theory
- Proof Theory, Theorem Provers
- Algorithmic Music

PUBLICATIONS

ICSE'19 Having Fun in Learning Formal Specifications [paper]

Wishnu Prasetya, Craig Leek, Melkonian Orestis et al.

Proceedings of the 41th International Conference on Software Engineering:

Software Engineering Education and Training. ACM, 2019

REBLS @ SPLASH'18 RHEA: A Reactive, Heterogeneous, Extensible and

Abstract Framework for Dataflow Programming [paper]

Melkonian Orestis, Charalambidis Angelos

Proceedings of the 5th ACM SIGPLAN International Workshop on Reactive and Event-Based Languages and Systems. ACM, 2018

ESSLLI'18 D³ as a 2-MCFL [paper]

Kogkalidis Konstantinos, Melkonian Orestis

Student Session Proceedings of the 30th European Summer School in

Logic, Language and Information. Springer, 2018

AWARDS

JUNE 2019 Travel Grant

ZuriHac: A 3-day Haskell Hackathon, Zurich, Switzerland

APR 2019 Travel Grant

School and Workshop on Univalent Mathematics, Birmingham, UK

AUG 2018 Registration Grant

European Summer School on Logic, Language & Information (ESSLLI)

Sofia, Bulgaria

JUL 2018 Travel Grant

DeepSpec Summer School, Princeton, US

JAN 2016 Student Travel Grant

Programming Language Mentoring Workshop (PLMW)

POPL conference, Florida, US

MAR 2016 Student Travel Grant

Meddays '16, Sophia-Antipolis, France

TALKS

Nov 2018 RHEA: A Framework for Dataflow Programming

REBLS@SPLASH '18, Boston, USA

AUG 2018 **D** 3 as a 2-MCFL

ESSLLI '18, Sofia, Bulgaria

DEC 2015 A Streamful of Robots

NCSR "Demokritos", Athens, Greece

DEC 2015 A Dataflow Approach to Robot Programming

13th PL Seminar IEEE, Softlab, Athens, Greece

ACADEMIC PROJECTS

COMPILERS	Adding impredicative types to the Glasgow Haskell Compiler (GHC) Technologies: Haskell, GHC, Type Checker
COMPUTER MUSIC	AlgoRhythm A Haskell library for algorithmic music composition Technologies: Haskell, Euterpea, Formal Grammars, Chaos Theory
Meta Programming	MWS Framework for generating full-stack CRUD web apps Technologies: Scala, scala.meta, Play, Coffeescript, AngularJS
Embedded DSL	Racketlog Prolog implementation embedded in Racket Technologies: Racket, Dr.Racket, Macros
COMPILERS	MiniJava A complete compiler for a pure subset of Java Technologies: Java, JavaCUP, JavaJTB, Visitor Pattern, IRIS Datalog
Programming Languages	LCI An interpreter for the λ -Calculus Technologies: C++, Recursive Descent Parsing
WEB SOFTWARE DEVELOPMENT	Impero! A massive-multiplayer online turn-based strategy game Contributions: Random map generation, Gameplay logic, Client visualization Technologies: Agile Programming, SCRUM, Java, Javascript, MongoDB, REST, Create.js
LARGE SOFTWARE DEVELOPMENT	SNAP Social Network Analysis Project Previous topic for ACM-SIGMOD programming contest Technologies: C++, GNUplot, Large CSV Datasets
PATTERN RECOGNITION OCR	A morphological approach to text extraction from periodically repeated backgrounds Technologies: C++, ImagXpress7, Borland C++ Builder
PARALLEL SYSTEMS	Distributed image convolution using 3 different frameworks Technologies: MPI, OpenMP, CUDA
COMPUTER GRAPHICS	Interstellar A 3-D game for asteroid avoidance Technologies: C/C++, OpenGL, Adobe Photoshop
COMPUTATIONAL GEOMETRY	A GUI app of the sweep algorithm for line and parabolas intersection <i>Technologies</i> : Java, JFrame, Self-balancing trees

LANGUAGES

GREEK: Native speaker

ENGLISH: Fluent, Certificate of Proficiency, University of Michigan

GERMAN: Intermediate, Zertifikat B1, Goethe Institute

FRENCH: Beginner, A2.1, Supercomm Suisse SA

EXTRA-CURRICULAR ACTIVITIES

Music Instrument: Electric jazz guitar (Intermediate)

RGT Grade 6 (distinction)

UWLQ Level 3 Certificate in Music Performance(Grade 6), University of West London

Examiner: Adam Moore BA(Hons), MMus, PGCE, FLCM

Guitar Lessons, (Algorithmic) Music Composition, Films, Philosophy, Literature, Traveling