REASONABLE AGDA IS CORRECT HASKELL:

WRITING VERIFIED HASKELL USING AGDA2HS

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MOTIVATION: ISSUES WITH CURRENT PROGRAM EXTRACTORS

MAlonzo covers the entirety of Agda, but produces unreadable code:



```
insert : Nat \rightarrow Tree \rightarrow Tree insert x Leaf = Node x Leaf Leaf insert x (Node y l r) = case compare x y of \lambda where (LT _) \rightarrow Node y (insert x l) r (EQ _) \rightarrow Node y l r (GT _) \rightarrow Node y l (insert x r) {-# COMPILE GHC insert #-}
```



MOTIVATION: ISSUES WITH CURRENT PROGRAM EXTRACTORS

Coq extracts more reabable code, but still does not readily support typeclasses:



```
data Monoid a = Bui
```

```
Class Monoid (a : Set) :=
  { mempty : a
  : mappend : a -> a -> a }.
Instance MonoidNat : Monoid nat :=
  \{ \text{ memptv} := 0 \}
  : mappend i i := i + i }.
Fixpoint sumMon {a} `{Monoid a}
  (xs : list a) : a :=
  match xs with
  | [] => memptv
  x :: xs => mappend x (sumMon xs)
  end.
```

```
data Monoid a = Build Monoid a (a -> a -> a)
mempty :: (Monoid a1) -> a1
mempty = ...
mappend :: (Monoid a1) -> a1 -> a1 -> a1
mappend = ...
monoidNat :: Monoid Nat
monoidNat = Build Monoid O add
sumMon :: (Monoid a1) -> (List a1) -> a1
sumMon h xs = case xs of {
 ([]) -> mempty h;
  (:) x xs0 -> mappend h x (sumMon h xs0)}
```

GOALS

- 1. Writing Haskell-like Agda (no need to cover the whole source language)
- 2. Verify your program using Agda's dependent types

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New point in the design space, enabled by:



- Agda's dependent type system
- Agda's support for *erasure*
- + allows for intrinsic verification!

Tree example (extrinsic version)



```
data Tree: Set where
  Leaf : Tree
  Node : Nat \rightarrow Tree \rightarrow Tree \rightarrow Tree
{-# COMPILE AGDA2HS Tree #-}
insert : Nat \rightarrow Tree \rightarrow Tree
insert x \mid eaf = Node x \mid eaf \mid eaf
insert x (Node v l r) =
  case compare x y of \lambda where
    (LT ) \rightarrow Node v (insert x l) r
    (EQ) \rightarrow Node \ v \ l \ r
    (GT ) \rightarrow Node y l (insert x r)
{-# COMPILE AGDA2HS insert #-}
```



```
data Tree = Leaf
            Node Natural Tree Tree
insert :: Natural -> Tree -> Tree
insert x leaf = Node x leaf leaf
insert x (Node v l r)
  = case compare x y of
        LT -> Node y (insert x l) r
        EO -> Node v l r
        GT -> Node v l (insert x r)
```

Tree example (extrinsic proofs)

```
@0 \le \le : Nat \rightarrow Tree \rightarrow Nat \rightarrow Set
l < Leaf < u = l < u
l \leq \text{Node } x t^l t^r \leq u = (l \leq t^l \leq x) \times (x \leq t^r \leq u)
@0 insert-correct : \forall \{t \ x \ l \ u\} \rightarrow l \le t \le u
   \rightarrow l \le x \rightarrow x \le u \rightarrow l \le \text{insert } x \ t \le u
insert-correct {Leaf} l \le x \ x \le u = l \le x, x \le u
insert-correct {Node v t^l t^r} {x} (IH^l, IH^r) l \le x x \le u
   with compare x y
... | LT x \le y = \text{insert-correct } IH^l \ l \le x \ x \le y, IH^r
... | EQ refl = IH^1, IH^r
... | GT y \le x = IH^1, insert-correct IH^r y \le x x \le u
```

Tree example (intrinsic version)



```
data Tree (@0 l u : Nat) : Set where
  Leaf : (@0 pf: l \le u) \rightarrow \text{Tree } l u
   Node : (x : Nat) \rightarrow Tree \ l \ x \rightarrow Tree \ x \ u \rightarrow Tree \ l \ u
{-# COMPILE AGDA2HS Tree #-}
insert : \{@0 \ l \ u : Nat\} \ (x : Nat) \rightarrow Tree \ l \ u
  \rightarrow @0 (l \le x) \rightarrow @0 (x \le u) \rightarrow Tree l u
insert x (Leaf ) l \le x x \le u =
   Node x (Leaf l \le x) (Leaf x \le u)
insert x (Node v l r) l \le x x \le u =
   case compare x y of \lambda where
     (LT x \le y) \longrightarrow Node y (insert x l l \le x x \le y) r
     (EQ x = v) \rightarrow Node v l r
     (GT \ v \le x) \longrightarrow Node \ v \ l \ (insert \ x \ r \ v \le x \ x \le u)
{-# COMPILE AGDA2HS insert #-}
```

```
data Tree = Leaf
           Node Natural Tree Tree
insert :: Natural -> Tree -> Tree
insert x leaf = Node x leaf leaf
insert x (Node y l r)
  = case compare x v of
        LT -> Node y (insert x l) r
        EQ -> Node x l r
        GT -> Node v l (insert x r)
```

• Export lowercase type variables to feel like home (i.e. variable *a b c ··· :* Set):

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$$id x = x$$

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• If not available in Agda, define them:

```
infix -2 if_then_else_

if_then_else_: Bool \rightarrow a \rightarrow a \rightarrow a

if False then x else y = y

if True then x else y = x
```

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REMEMBER

We want to cover as many Haskell features as possible, not Agda features.

Prelude

Port Haskell's Prelude, staying faithful to the original functionality.

PRELUDE

Port Haskell's Prelude, staying faithful to the original functionality.



```
error : (@0 \ i: \bot) \rightarrow String \rightarrow a

error ()

head : (xs: List \ a) \ \{@0 \ : NonEmpty \ xs\} \rightarrow a

head (x:: \_) = x

head [] \ \{p\} = error \ i \ "empty \ list"

where @0 \ i: \bot

i = case \ p \ of \ \lambda ()

{-# COMPILE AGDA2HS head #-}
```



```
head :: [a] -> a
head (x : _) = x
head [] = error "empty list"
```

PRELUDE

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{-# COMPILE AGDA2HS head #-}
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```
head :: [a] -> a
head (x : _) = x
head [] = error "empty list"
```

Don't forget

On the Haskell side, we can feed head arbitrary input!

Typeclasses

Correspondence with Agda's instance arguments.





class definitions \sim record types instance declarations \sim record values

constraints \sim instance arguments

Typeclasses: class definitions \sim record types



```
record Monoid (a : Set) : Set where
 field
   mempty : a
   mappend : a \rightarrow a \rightarrow a
   @0 left-identity : mappend mempty x = x
   @0 right-identity : mappend x mempty = x
   @0 associativity : mappend (mappend x y) z
                     = mappend x (mappend yz)
open Monoid {{...}} public
{-# COMPILE AGDA2HS Monoid class #-}
```



class Monoid a where

mempty :: a

mappend :: a -> a -> a

Typeclasses: instance declarations \sim record values



instance

```
MonoidNat : Monoid Nat

MonoidNat = \lambda where

.mempty \rightarrow 0

.mappend ij \rightarrow i+j

.left-identity \rightarrow \cdots

.right-identity \rightarrow \cdots

.associativity \rightarrow \cdots

{-# COMPILE AGDA2HS MonoidNat #-}
```



```
instance Monoid Nat where
  mempty = 0
  mappend i j = i + j
```

Typeclasses: constraints \sim instance arguments



```
sumMon : \{\{ \text{Monoid } a \}\} \rightarrow \text{List } a \rightarrow a

sumMon [] = mempty

sumMon (x :: xs) = \text{mappend } x \text{ (sumMon } xs)

\{\text{-# COMPILE AGDA2HS sumMon } \#\text{-}\}
```



```
sumMon :: Monoid a => [a] -> a
sumMon [] = mempty
sumMon (x : xs) = mappend x (sumMon xs)
```

Default methods & minimal complete definitions





```
record Show (a : Set) : Set where
  field show : a \rightarrow String
        showsPrec: Nat \rightarrow a \rightarrow ShowS
        showList: List a \rightarrow ShowS
record Show<sub>1</sub> (a : Set) : Set where
  field showsPrec: Nat \rightarrow a \rightarrow ShowS
  show x = \text{showsPrec } 0 x'''
  showList = defaultShowList (showsPrec 0)
record Show<sub>2</sub> (a : Set) : Set where
  field show : a \rightarrow String
  showsPrec x s = \text{show } x ++ s
  showList = defaultShowList (showsPrec 0)
open Show {{...}}}
{-# COMPILE AGDA2HS Show class Show<sub>1</sub> Show<sub>2</sub> #-}
```

MINIMAL INSTANCE





```
instance
  ShowMaybe : \{\{\text{Show }a\}\} \rightarrow \text{Show (Maybe }a)
  ShowMaybe \{a = a\} = \text{record } \{\text{Show}_1 | s_1\}
     where
       s_1: Show<sub>1</sub> (Maybe a)
        s<sub>1</sub>.Show<sub>1</sub>.showsPrec n = \lambda where
          Nothing → showString "nothing"
          (Just x) \rightarrow showParen True
            (showString "just " \circ showsPrec 10 x)
```

{-# COMPILE AGDA2HS ShowMaybe #-}

AGDA2HS IN THE WILD

IOG's Cardano blockchain

- currently the 8^{th} largest by market cap
- smart contracts written in Plutus, based on System F^{μ}_{ω}
- · implemented in Haskell
- tested against Agda formalization

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IOG use case: type renaming $\dot{\mathscr{C}}$ substitution





```
data Kind: Set where
  Star : Kind
  :=> : Kind \rightarrow Kind \rightarrow Kind
data Type (n : Set) : Set where
  TvVar : n \rightarrow \text{Type } n
  TvFun : Type n \to \text{Type } n \to \text{Type } n
  TyForall : Kind \rightarrow Type (Maybe n) \rightarrow Type n
  TyLam : Type (Maybe n) \rightarrow Type n
  TyApp : Type n \to \text{Type } n \to \text{Kind} \to \text{Type } n
ren : (n \rightarrow n') \rightarrow \text{Type } n \rightarrow \text{Type } n'
\operatorname{sub}:(n \to \operatorname{\mathsf{Type}} n') \to \operatorname{\mathsf{Type}} n \to \operatorname{\mathsf{Type}} n'
```

```
data Kind
  = Star
   Kind :=> Kind
data Type n
  = TvVar n
  | TyFun (Type n) (Type n)
  | TyForall Kind (Type (Maybe n))
  | TvLam (Tvpe (Mavbe n))
   TvApp (Type n) (Type n) Kind
ren :: (n -> n') -> Type n -> Type n'
sub :: (n -> Type n') -> Type n -> Type n'
```

IOG USE CASE: LAWS

ren is a functorial map on Type.

```
• ren-id: (ty: \mathsf{Type}\ n) \to \mathsf{ren}\ \mathsf{id}\ ty = ty
• ren-comp: (ty: \mathsf{Type}\ n)\ (\rho: n \to n')\ (\rho': n' \to n'')
```

$$\rightarrow \operatorname{ren} (\rho' \circ \rho) \ ty = \operatorname{ren} \rho' (\operatorname{ren} \rho \ ty)$$

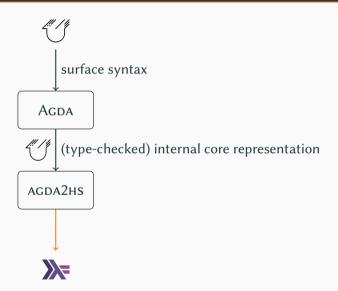
IOG use case: Laws

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- ren-comp: $(ty: \mathsf{Type}\ n)\ (\rho: n \to n')\ (\rho': n' \to n'')$ $\to \mathsf{ren}\ (\rho' \circ \rho)\ ty = \mathsf{ren}\ \rho'(\mathsf{ren}\ \rho\ ty)$

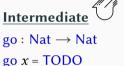
sub is a monadic bind on Type.

- sub-id: $(t: \mathsf{Type}\ n) \to \mathsf{sub}\ \mathsf{TyVar}\ t = t$
- sub-var: $(x: n) (\sigma: n \rightarrow \mathsf{Type}\ n') \rightarrow \mathsf{sub}\ \sigma(\mathsf{TyVar}\ x) = \sigma\ x$
- sub-comp: $(ty: \mathsf{Type}\ n)\ (\sigma: n \to \mathsf{Type}\ n')\ (\sigma': n' \to \mathsf{Type}\ n'')$ $\to \mathsf{sub}\ (\mathsf{sub}\ \sigma' \circ \sigma)\ ty \equiv \mathsf{sub}\ \sigma'(\mathsf{sub}\ \sigma\ ty)$









 $f: Nat \rightarrow Nat$ f x = go x

Output **X**

```
f :: Natural -> Natural
f x = go
  where
    go :: Natural
    go = TODO
```

CORRECTNESS

Is our translation **sound**?

- 1. Agda that typechecks produces valid Haskell
- 2. Translation preserves behaviour/semantics

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No formal proof ...yet!

c.f. Cockx's NWO grant: A Trustworthy and Extensible Core Language for Agda

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- 2. Translation preserves behaviour/semantics

No formal proof ...yet!

c.f. Cockx's NWO grant: A Trustworthy and Extensible Core Language for Agda

- Trust the ported Prelude and defined primitives
- Ensure all dependent types appear under erased positions
 - enforced by the AGDA2HS backend
- Translation of each language construct has equivalent behaviour
 - · most cases blindingly obvious

NB: total functions + strong normalisation \Rightarrow evaluation order doesn't matter

Still many unsupported Haskell features:

- GADTs
- pattern guards, views
- 32-bit arithmetic
- Monadic code
- Infinite data
- Non-termination, general recursion

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Extra goodies:

- Generate runtime checks for decidable properties
- QuickCheck postulated properties
- HS2AGDA: inverse translation \Rightarrow streamline porting of **existing** libraries

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- Generate runtime checks for decidable properties
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More **applications** + **comparisons** with LiquidHaskell, hs-to-coq, etc..