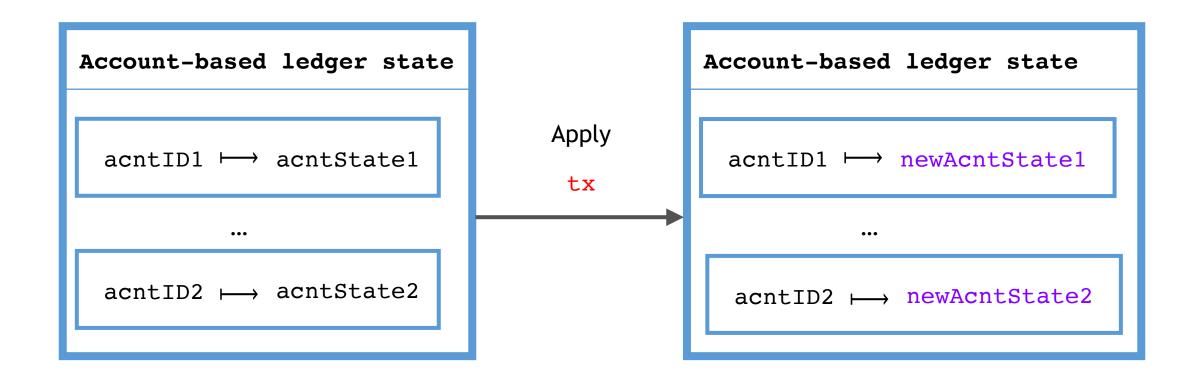


Structured Contracts on Cardano Statefulness in the EUTxO model



Account-based Ledgers





UTxO set txin1 → (myScriptAddr1, value1, datum1) ... txin2 → (myScriptAddr2, value2, datum2)

txin = (txId, ix)

 Pointer to a specific output of transaction tx

txID

Encoding of the transaction tx
 whose output txin points to

ix

 Index of corresponding output of tx in its list of outputs



```
UTxO set

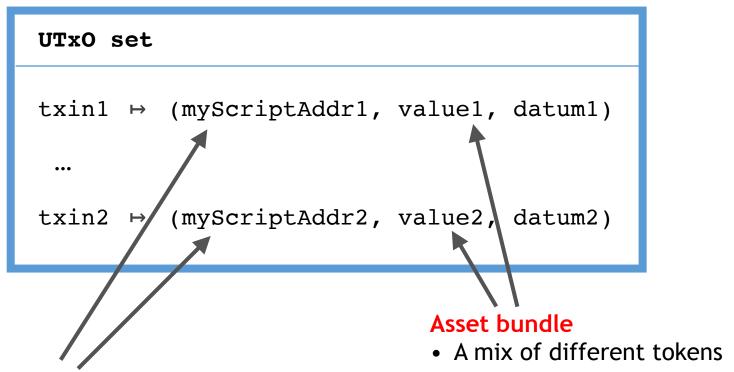
txin1 → (myScriptAddr1, value1, datum1)
...

txin2 → (myScriptAddr2, value2, datum2)
```

Script

- Stateless user-defined code with a boolean output
- Executed when a transaction spends the UTxO entry

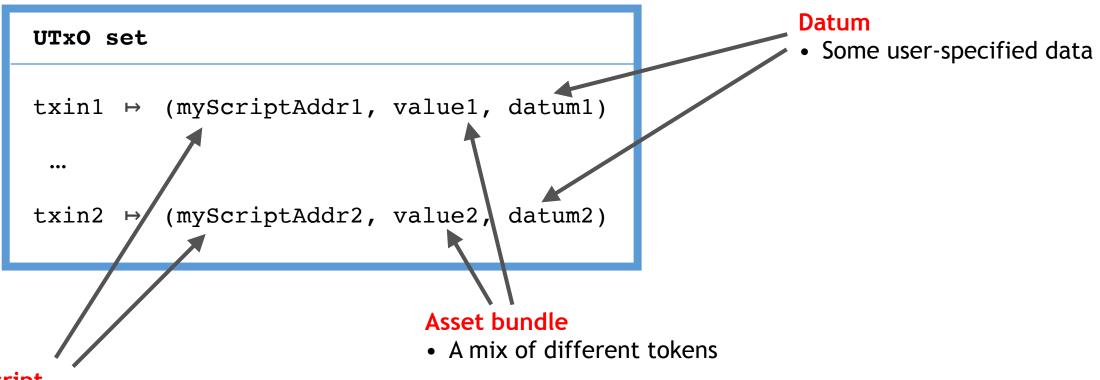




Script

- Stateless user-defined code with a boolean output
- Executed when a transaction spends the UTxO entry





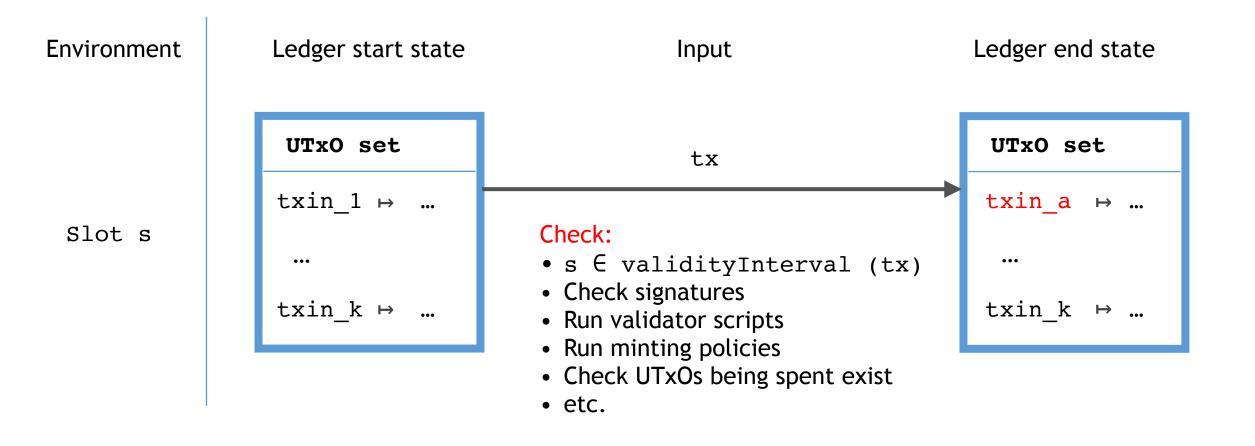
Script

- Stateless user-defined code with a boolean output
- Executed when a transaction spends the UTxO entry



EUTxO Ledger Update Specification

Using small-step operational semantics





EUTx0

Challenges:

- Non-conventional programming paradigm
- Programming in **stateless** predicates

Advantages:

- Predictable
 - gas cost
 - outcome of contract execution
 - ledger changes made by valid transaction
- Amenable to formal verification

Examples:

- Cardano
- Ergo

Account-based

Challenges:

- Can have unpredictable
 - gas cost
 - outcome of contract execution
 - ledger changes made by valid transaction
- Formal verification is harder

Advantages:

- Familiar programming paradigm
- Straightforward use of account states

Examples:

- Ethereum
- Tezos



Motivation: Simulating Accounts

- Account ID
- State:
 - owner, assets
- API:
 - withdraw, deposit, open, close, transfer

EUTxO implementation:

- How do we **specify** this?
- What does it mean to **implement this program** using stateless predicates on transaction data?
- How can we be sure distinct implementations meet the same specification?



Motivation: Simulating Accounts

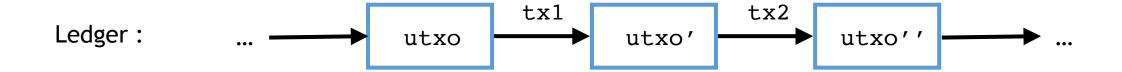
- State:
 - unique account ID, owner, assets
- API:
 - withdraw, deposit, open, close, transfer

EUTxO implementation:

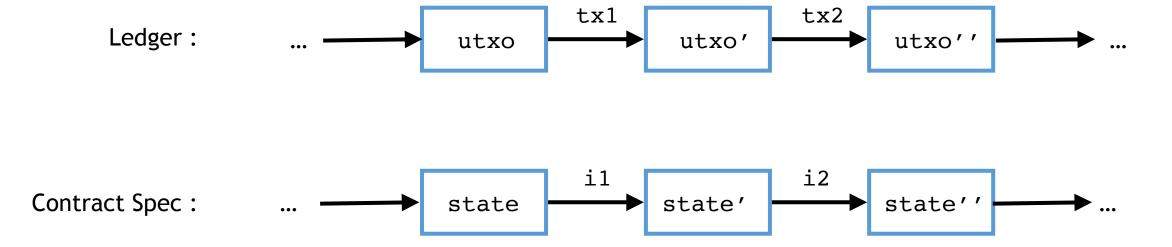
- How do we **specify** this?
- What does it mean to implement this program using stateless predicates on transaction data?
- How can we be sure distinct implementations meet the same specification?

We need a model of stateful computation here!

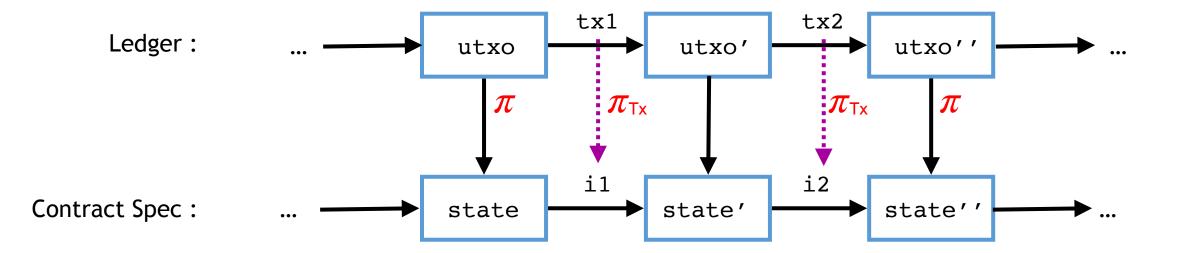




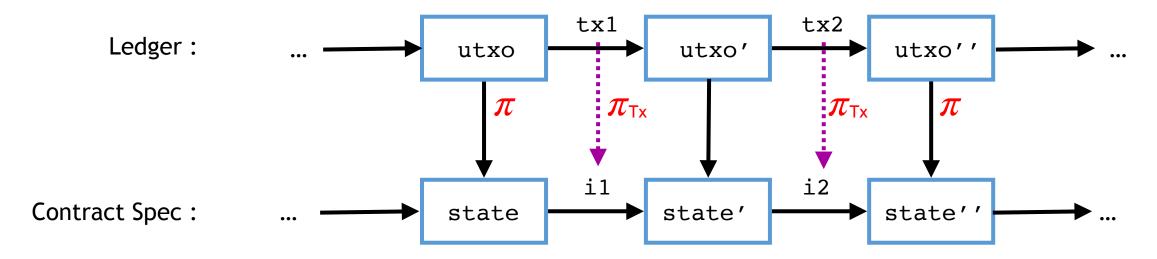












An **instance** of a structured contract requires :

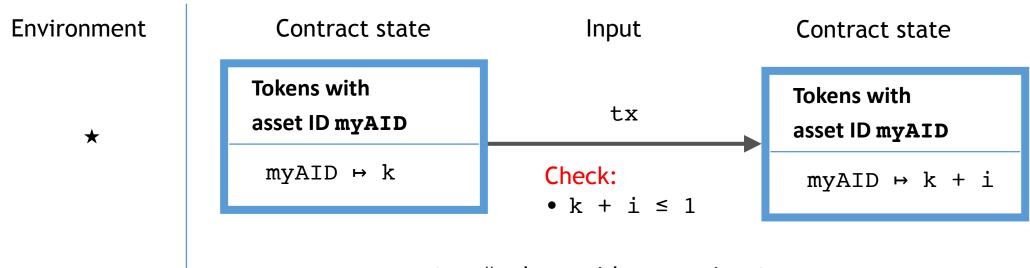
- **Specification** (in small-step operational semantics)
- **Projections** π (partial function), π_{Tx}
- **Proof** of commutativity of any square



Example 1: NFT

Defining property:

- "If one exists on the ledger, another one cannot be minted"
- suggests a state transition system
- can specify and implement





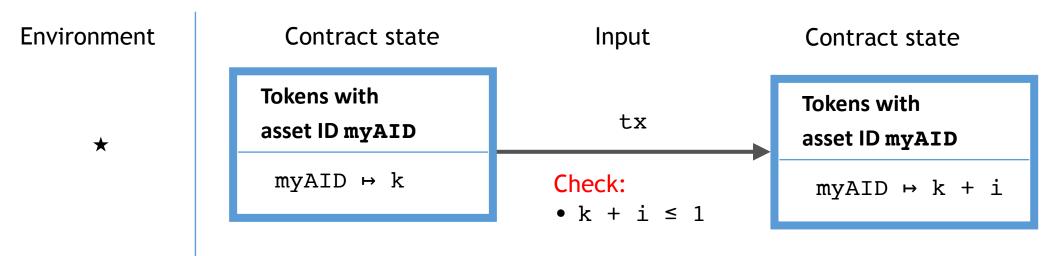
Example 1: NFT

Defining property:

- "If one exists on the ledger, another one cannot be minted"
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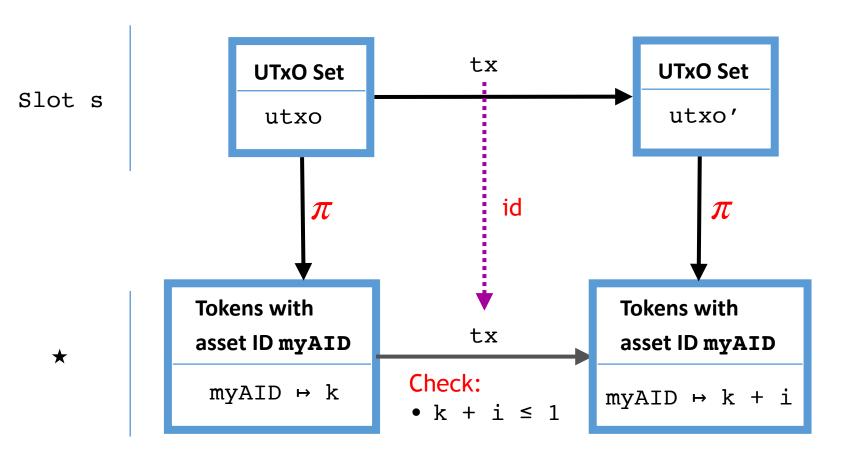
THERE CAN BE ONLY ONE







NFT Implementation

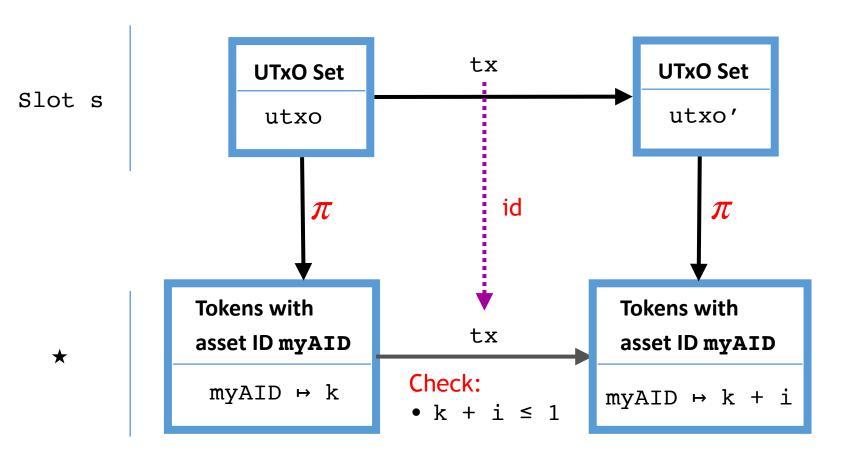


Need to:

- Define π
- Prove square commutes



NFT Implementation



```
\pi (utxo) :=

myAID \mapsto k if (k \leq 1) & ...

to otherwise
```

where

k := # tokens with myAID in utxo



NFT Implementation

Proving correctness

myAID includes to a minting policy, which checks:

- A specific UTxO entry is being spent by tx
- The quantity of assets with myAID being minted is 1

To prove commutativity:

- assume replay protection
- exclude the case where π (utxo) = *
 - starting UTxO has at most 1 token with myAID

```
\pi (utxo) :=

myAID \mapsto k if (k \leq 1) & ...

to otherwise
```

where

k := # tokens with myAID in utxo

NFT Defining Property

• From definition of π , we have :

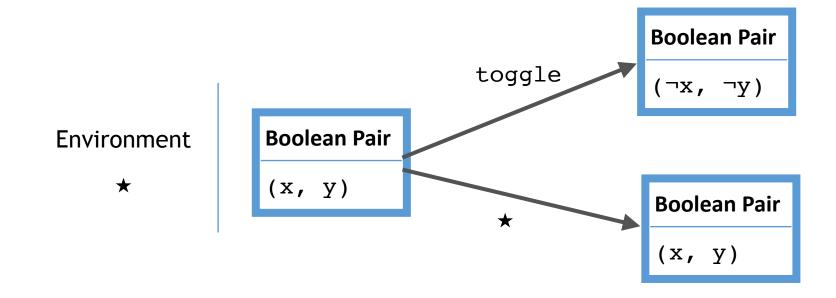
```
For any utxo, \pi \; (\text{utxo}) \neq \; ^\star \quad \Rightarrow \quad \pi \; (\text{utxo}) \leq (\text{myAID} \; \mapsto \; 1)
```

• Commutativity of square implies that

```
\pi (utxo) \neq * \Rightarrow \pi (utxo') \leq (myAID \mapsto 1)
```



Example 2: TOGGLE





TOGGLE Implementations

Naive

UTxO set txin → (toggleVal, NFTpointer, (x, y))

Distributed

```
UTxO set

txin_x → (toggleVal', NFTpointerX, x)

txin_y → (toggleVal', NFTpointerY, y)
```



TOGGLE Implementations

Naive

```
UTxO set
txin → (toggleVal, NFTpointer, (x, y))
```

Distributed

```
UTxO set

txin_x → (toggleVal', NFTpointerX, x)

txin_y → (toggleVal', NFTpointerY, y)
```

Not pictured here: NFTpointer, NFTpointerX, and NFTpointerY policy code, toggleVal code, and commutativity proof obigation



TOGGLE Implementations

Naive

UTxO set txin → (toggleVal, NFTpointer, (x, y))

Distributed

```
UTxO set

txin_x → (toggleVal', NFTpointerX, x)

txin_y → (toggleVal', NFTpointerY, y)
```

- Both implement the same spec
- Developers can compare implementations across memory use, parallelizability, etc.



Structured contracts (SCs)

As a model of stateful computation on the EUTxO ledger

- **Generalization** of constraint-emitting machines (CEMs), in which:
 - projections π , π_{Tx} are **fixed**
 - implementations are fixed and automatically generated
- Principled, uniform approach to reasoning about stateful computation
- SCs define a class of all stateful contracts
 - that can be implemented via user-defined scripts
 - where correct **ledger** evolution ⇒ correct on-chain **contract state** evolution
- Enable comparison of implementations if a given spec



Structured contracts

Limitations

- No automation for implementation of simulation proof
 - difficult b/c user decides on the implementation
 - Future work
- Hard to guarantee existence of valid transaction corresponding to given state update
 - Even more difficult **in practice**: user has no control over UTxO state, slot, fees, etc. that their transaction will actually be applied to
 - Also future work!



Structured contracts

Mechanized in Agda

https://omelkonian.github.io/structured-contracts/

