

Security Testing ws 2023/2024

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Exercise 2 (10 Points)

Due: 19 November 2023 23:59

The lecture is based on The Fuzzing Book, an *interactive textbook that allows you to try out code right in your web browser*.

The Fuzzing Book code is additionally available as a Python pip package. To work on the exercises, please install the package locally:

pip3 install fuzzingbook

Submit your solutions as a .zip file on your status page in the CMS.

You must verify that your submission is valid by running:

python3 verify.py

The output tells you whether your submission meets our structural expectations, and gives a warning in case a required file, variable, or function is missing. If you do not follow this structure or change it, we cannot evaluate your submission. In this case, we will grade your submission with 0 points. Note that the script does not check if your solutions are correct.

In this exercise sheet, you will write context-free grammars for two programming languages.

Exercise 2-1: (Brainf*ck) (5 Points)

Please familiarize yourself with the brainf*ck programming languages by reading the wikipedia page. In particular, focus on the eight commands of the programming language:

> < + - . , []

a. Write a grammar (2 Points)

Please write a context-free grammar in fuzzingbook format for the brainf*ck programming language.

The start symbol must be <start>.

This grammar should be able to produce the set of all brainf*ck programs.

Make sure that the programs produced by your grammar do have balanced parentheses.

Store the grammar in **bf_grammar.py**. The variable name of the grammar must be **BFGRAMMAR**.

Before submitting, please make sure your grammar is valid by running assert is_valid_grammar(BFGRAMMAR), or, alternatively run the verify.py program which also performs this check.

b. Just fuzz it (3 Points)

We implemented a brainf*ck interpreter in **bf.py**. Unfortunately, we felt a bit dizzy during programming and introduced **4** bugs (1 bug per line) into the program.

Please use **fuzzBF.py** with the grammar you've written in **Exercise 2–1a** to find those bugs using fuzzing. Logs are written to stdout and help you to diagnose the errors.

It is sufficient to run the fuzzer 1000 times to solve this exercise.

b-1. Where do errors become apparent? (1 Point)

List all the lines in **bf.py** where an error occured during fuzzing. Note that the line where an error occured is not necessarily the line where it originated from (root cause).

Note: timeout does not indicate a bug. Timeouts will happen as the grammar can generate programs that are not guaranteed to terminate.

Provide your solution in **exercise_1b1.py**. For instance, if you think an error occured in lines 1,3,6,7,8 your **exercise_1b1.py** file should look as follows:

```
In []: lines = [1,3,6,7,8]
```

Note that you may not name more than 7 lines.

b-2. Where do the errors originate? (2 Points)

All the errors that can be observed during fuzzing originate from 4 faulty lines of code.

Please give the line numbers of the **4** faulty lines in **bf.py** and explain the fault for each line (one sentence each).

Provide your solution in exercise_1b2.py. Structurally, your solution should look as follows:

```
In []: line1 = 111
line2 = 222
line3 = 333
line4 = 444
explanation_line1 = "The bug occured due to an ZZZ error: Instead of XXX, tl
explanation_line2 = "The bug occured due to an ZZZ error: Instead of XXX, tl
explanation_line3 = "The bug occured due to an ZZZ error: Instead of XXX, tl
explanation_line4 = "The bug occured due to an ZZZ error: Instead of XXX, tl
```

Exercise 2-2: TinyC (3 Points)

TinyC is a simplified subset of the C programming language.

The TinyC language is characterized by the following context-free grammar in BNF notation:

Translate the grammar given above to fuzzingbook syntax. The start symbol should be <start>.

Store the grammar in tinyc_grammar.py. The grammar's variable name should be TINYCGRAMMAR.

Before submitting, please make sure your grammar is valid by running assert is_valid_grammar(TINYCGRAMMAR) , or, alternatively run the verify.py program which also performs this check.

Optional: To see your grammar in action, first compile the TinyC compiler (**tinyc.c**) using your favorite C compiler, e.g. gcc tinyc.c -o tinyc. The resulting executable should be named **tinyc**. Next, run **fuzzTinyC.py** and marvel at the programs your grammar generates.

Exercise 2-3: Quiz (2 Points)

Provide the BEST answers to the following questions in exercise_3.py by assigning to each variable Q1, ..., Q4 the values 1 to 4.

For instance, if you think the first answer is the BEST answer to Q1, set Q1=1 in exercise_3.py.

There is only **one BEST answer** to each question.

Consider the following grammar in BNF syntax:

```
<start> ::= <number>
<number> ::= <integer> | +<integer> | -<integer>
<integer> ::= <digit> | <digit><integer>
<digit> ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

Q1: Which statement is correct w.r.t. the grammar given above?

- 1. The grammar is not a context-free grammar.
- 2. The grammar describes all floating point numbers.
- 3. If a parse tree for a derivation of the given grammar contains a node 1, this node must be a leaf node
- 4. If a parse tree for a derivation of the given grammar contains a node <digit> , this node can be both a leaf node or an inner node.

Q2: Which statement is correct w.r.t. the grammar given above?

- 1. +<integer> is a non-terminal symbol.
- 2. <digit> is a non-terminal symbol.
- 3. 1 is a non-terminal symbol.
- 4. Both +<integer> and <digit> are non-terminal symbols.

Q3: Which statement is correct w.r.t. the grammar given above?

- 1. <start> is a rule of some non-terminal symbol.
- 2. <digit><integer> is a rule of some non-terminal symbol.
- 3. <digit><number> is a rule of some non-terminal symbol.

4. 111 is a rule of some non-terminal symbol.

Q4: Which statement is correct?

- 1. All programming languages can be described by context-free grammars.
- 2. Only programming languages with a context-free syntax can be described by context-free grammars.
- 3. The C++ programming language can be described by a context-free grammar.
- 4. The Python programming language can be described by a context-free grammar.