CSE 566 Spring 2023

Four Russians' Algorithm for Edit Distance

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Rap of the Edit Distance Problem

- Edit Distance: the minimum number of substitutions, insertions, and deletions that transforms X into Y.
- Algorithms (assume m = |X|, n = |Y|, and $n \ge m$)
 - Dynamic programming: $O(mn) = O(n^2)$
 - Wavefront: O(nd), where d is the edit distance $d = \theta$
- **Bound**: if SETH is true, then the edit distance problem cannot be solved in $O(n^{2-\delta})$ time for any $\delta > 0$.
- Four Russian's Algorithm: $O(n^2/\log n)$.

Partitioning |x| = |x| = n

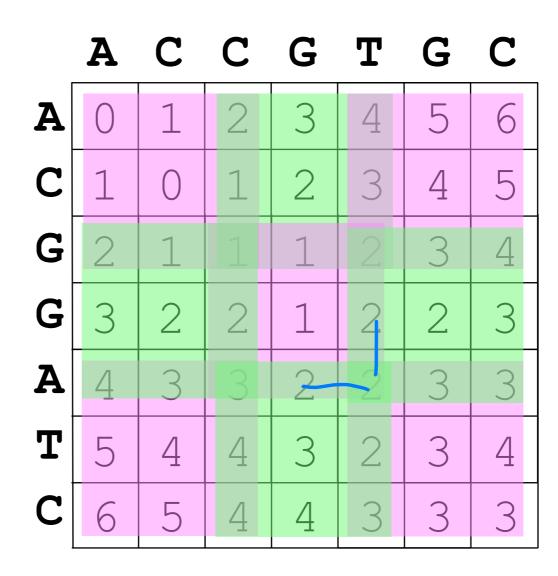
- Partition the DP table into blocks. XXX
- Adjacent blocks overlaps one row/ column.
- Size of block: k, to be determined.

	A	C	C	G	T	G	C
A	0	1	2	3	4	5	6
C	1	0	1	2	3	4	5
G	2	1	1	1	2	3	4
G	3	2	2	1	2	2	3
A	4	3	3	4	2	3	3
T	5	4	4	3	2	3	4
C	6	5	4	4	3	3	3

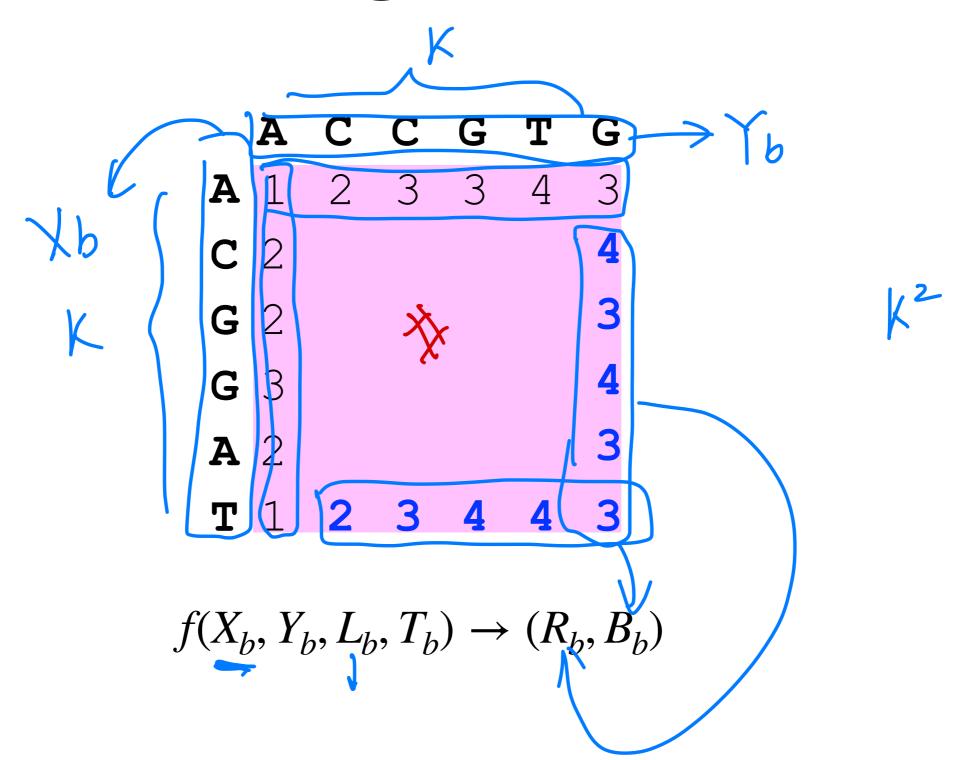
K = 3

Partitioning

- Partition the DP table into blocks.
- Adjacent blocks overlaps one row/ column.
- Size of block: k, to be determined.

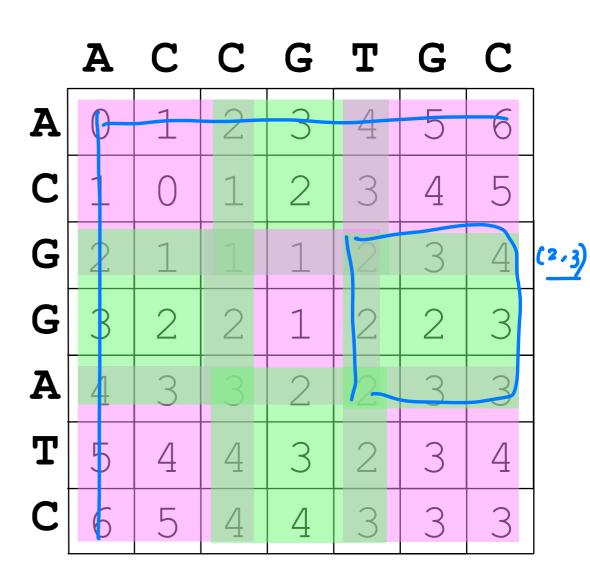


A Single Block b



Framework # blocks =
$$(\frac{n}{F})^2$$

```
1. preprocessing for f functions
  init the first row and column
  DP in the unit of blocks
   for i = 1 to n/k
       for j = 1 to n/k
         call f on block b
         (indexed by i and j)
       end for
   end for
4. return bottom-right number
```



Hrivial:
$$O((\frac{h^2}{K})^2 \cdot K^2) = O(h^2)$$

Preprocessing prinj e source, n)

- Compute and store (R_b, B_b) for every (X_b, Y_b, L_b, T_b) .
- How many possible inputs?

$$\left|\sum\right|^{K+k-1}\cdot\left(n+1\right)^{2k-1}$$

A C C G T G
$$\rightarrow$$
 L
A 1 2 3 3 4 3 \rightarrow L
C 2 4 3 3 4 \rightarrow R
G 3 4 \rightarrow R
A 2 3 4 4 3 \rightarrow R
 $f(X_b, Y_b, L_b, T_b) \rightarrow (R_b, B_b)$

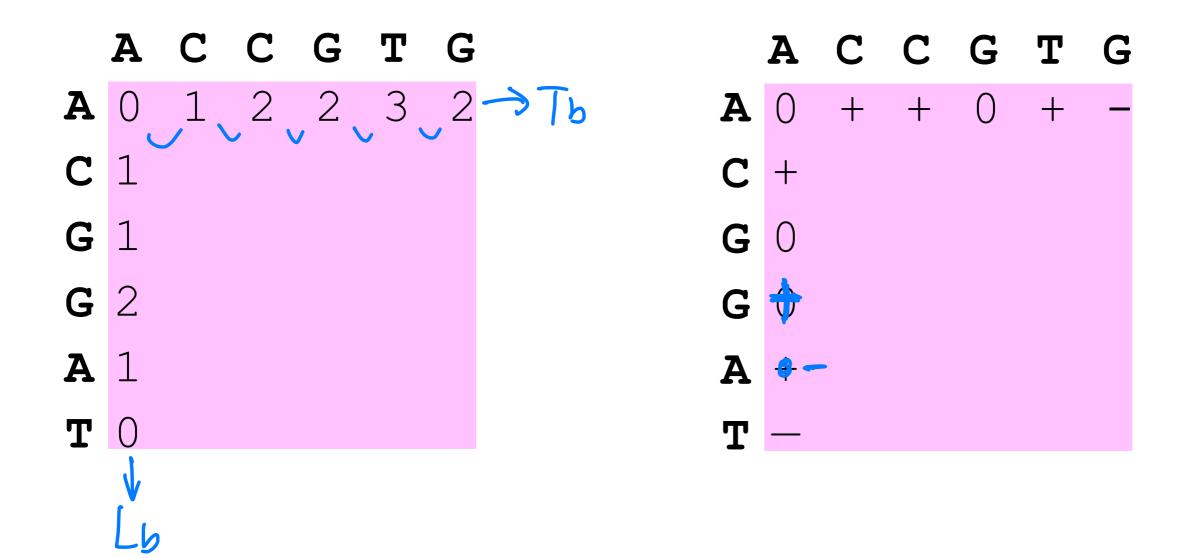
Offset Encoding #1

•
$$f(X_b, Y_b, L_b + C, T_b + C) \to (R_b + C, R_b + C)$$

• We only compute/score inputs where top-left number is o.

Offset Encoding #2

- Fact: in the DP table, adjacent values differ by at most 1.
- Encode a number with {0, +1, -1}.



Preprocessing Revisited

- Compute and store (R_b, B_b) for every (X_b, Y_b, L_b, T_b) .
- How many inputs now?

$$|\Sigma|^{2K-1} \cdot 3^{2K-2}$$

$$= \frac{1}{|\Sigma|} \cdot \frac{1}{9} \cdot (3|\Sigma|)^{2K}$$

$$f(X_b, Y_b, L_b, T_b) \rightarrow (R_b, B_b)$$

Preprocessing Revisited

- Let $k = (\log_{3|\Sigma|} n)/2$.
- #possible-input:

$$O\left((3|\Sigma|)^{2k}\right) = O(n)$$

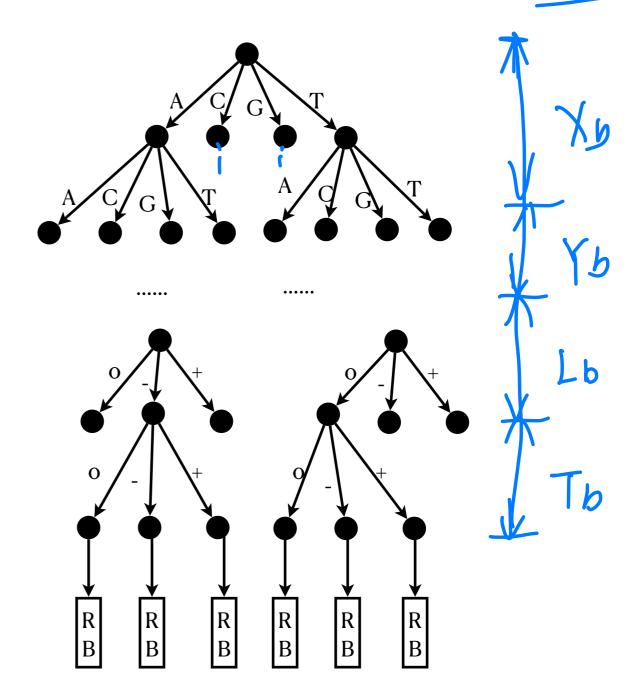
- Solve each case with DP: $O(k^2)$
- Total running time of preprocessing:

$$O(nk^2) = O(n \cdot log n)$$

Storing and Querying f

 $4K = O(\log n)$

- Store with a tree/trie.
- Each path encodes a possible input/output.
- Space: O(n)
- Query: $O(k) = O(\log n)$



Analysis

```
preprocessing for f functions
init the first row and column
DP in the unit of blocks
 for i = 1 to n/k
     for j = 1 to n/k
       call f on block b
       (indexed by i and j)
     end for
 end for
 return bottom-right number
```

$$\Rightarrow O(n)$$

$$\Rightarrow O(n)$$

$$O(\frac{n^2}{k^2} \cdot K) = O(\frac{n^2}{\log n})$$

Summary

- Why it works?!
- Method of Four-Russian
 - Idea: build a look-up table of logarithmic size
 - Other applications: transitive closure of graphs, multiplication of boolean matrix
 - Speed up by a factor of $\log n$ or $\log^2 n$
- Key: one can afford enumeration of logarithmic size.