

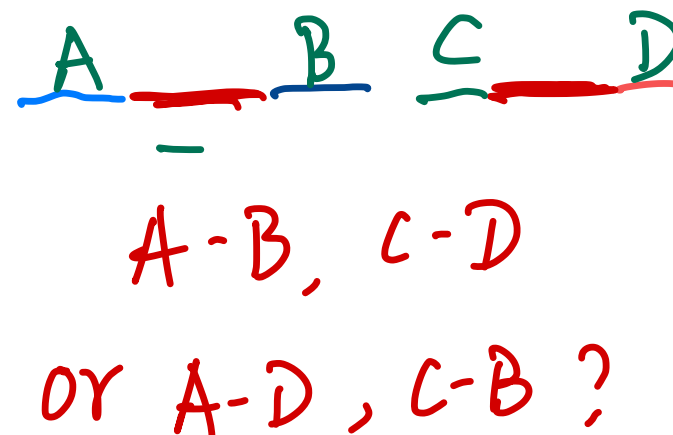
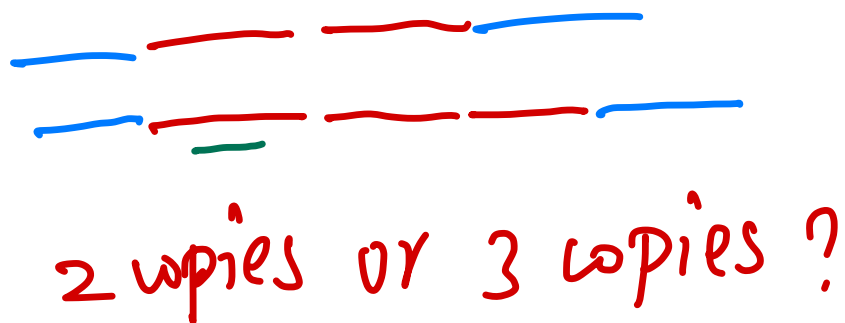
# CSE 566 Spring 2023

## Genome Assembly

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# Genome Assembly

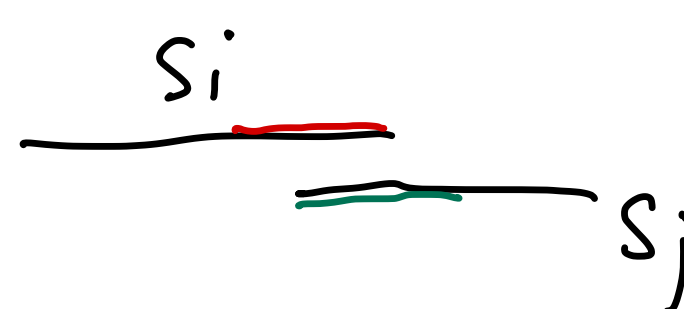
- Input: sequencing reads
- Output: genome, i.e., full-length sequences of chromosomes
- Challenges:
  - Sequencing errors
  - Repeats in the genome



# Data Structures

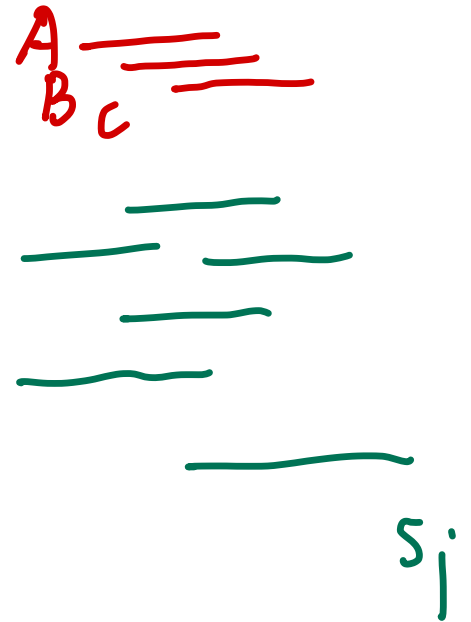
- Two major data structures:
  - Overlap Graph
  - de Bruijn Graph (dBG)
- Idea: model the overlaps in reads

# Overlap Graph

- A directed graph for a set of reads  $S = \{S_1, S_2, \dots, S_n\}$ 
  - Each node corresponds to a read
  - Edge from  $S_i$  to  $S_j$  if  $S_i$  overlaps with  $S_j$
  - Weight of edge: the degree of overlap
- Two definitions of overlap
  - Exact overlap: the suffix of  $S_i$  exactly matches a prefix of  $S_j$  and the length of the match is at least  $l$ .
  - Approximate overlap: the optimal alignment score between a suffix of  $S_i$  and a prefix of  $S_j$  is at least  $t$ .

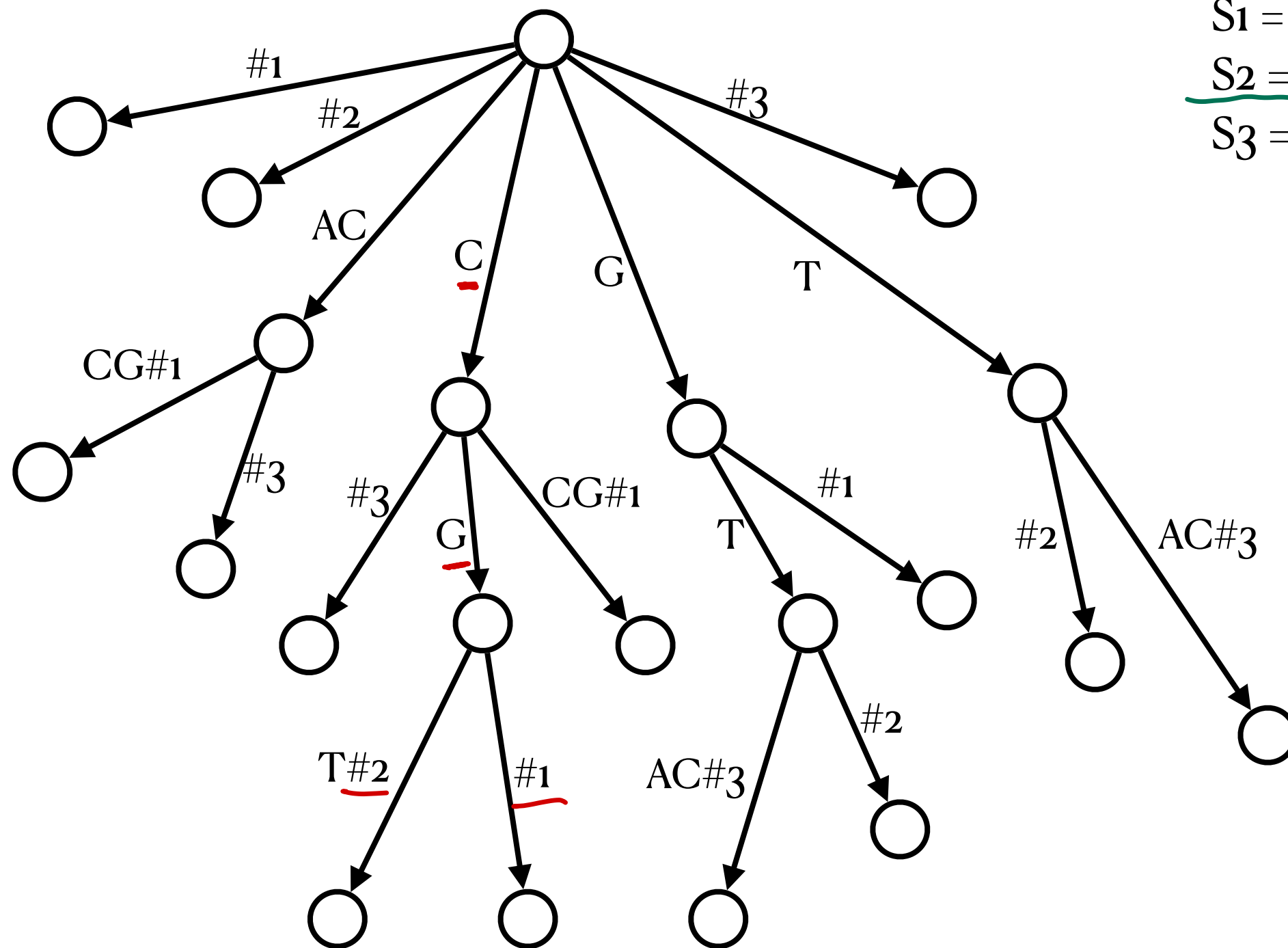
# Finding All Exact Overlaps

- Input:  $S = \{S_1, S_2, \dots, S_n\}$
- Output: all pairs that overlap exactly by at least  $l$
- Algorithm:
  - Build the generalized suffix tree for  $S = \{S_1, S_2, \dots, S_n\}$
  - Search each  $S_j$ : after  $l$  letters, report all strings  $S_i$  such that  $\#i$  is under the subtree.
- Running time:  $O(N + E)$ , where  $N = \sum_{i=1}^n |S_i|$  and  $E$  represents the total number of overlapping pairs.



$(S_i, S_j)$

# Example



$S_1 = \text{ACCG}\#_1$   
 $S_2 = \text{CGT}\#_2$   
 $S_3 = \text{GTAC}\#_3$

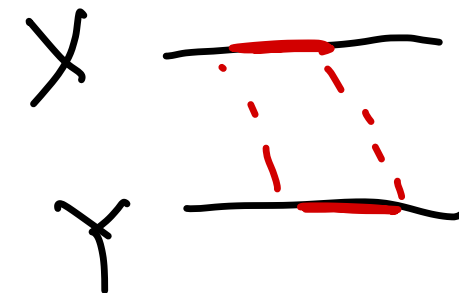
$l=2$

$S_j = S_2$

# Finding Approximate Overlap

$$\underline{O(n^2)}$$

- Input: two strings  $X$  and  $Y$
- Output: optimal alignment between suffix of  $X$  and prefix of  $Y$
- Assume unit gap cost (columns are independent)
- Algorithm: dynamic programming



**X : A A T A G A C A T T C G A T C**

**| | | | | | |**

**Y :**

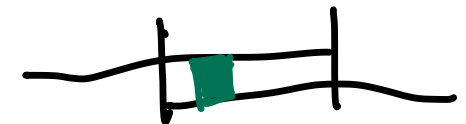
**C A T - C G G T C A C T G**

# Finding All Approximate Overlaps

- Running time:  $O(\sum_{i,j} |S_i| \cdot |S_j|) = \underline{O(N^2)}$

$$\underline{O(|S_i| \cdot |S_j|)}$$

- Extremely slow.



$$e = 1\%$$

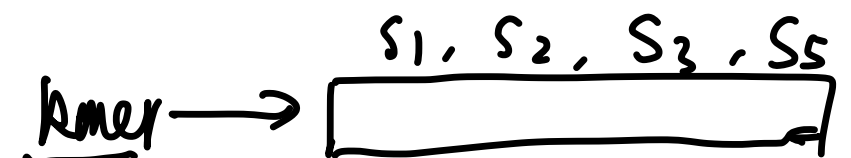
- For sequencing data with low error rate, it is reasonable to assume each pair of overlapped sequences shares at least a substring of length k (aka kmer); then only compare pairs that satisfy this condition (using a hash table).

k=20-50  
15-100

- For sequencing data with high error rate: no satisfying methods (one of my research topic).

$$10\% - 15\%$$

$$H_i \neq i < 1\%$$

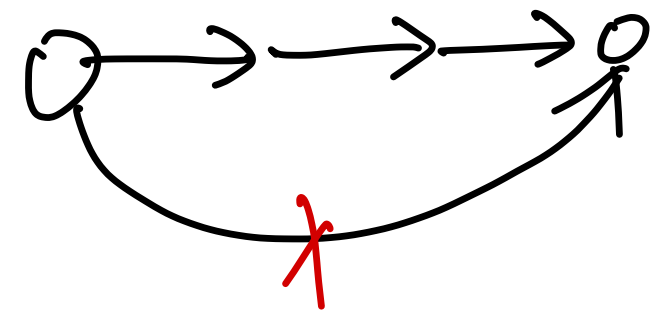
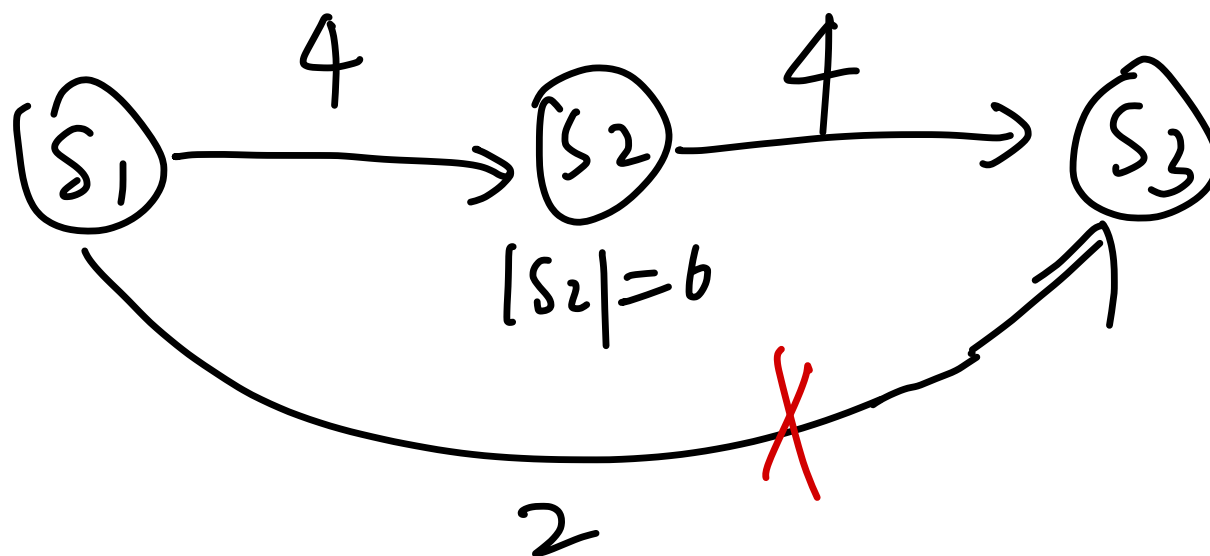




# Remove Redundancy (Layout)

- Redundancy: edges that can be inferred through transitivity.
- Layout (remove redundancy):
  - Remove edges that skip one node
  - Remove edges that skip two node

$S_1 = \text{ACCGTA}$   
 $S_2 = \text{CGTACT}$   
 $S_3 = \text{TACTGAT}$



# de Bruijn Graph

- A directed graph for a set of reads  $S = \{S_1, S_2, \dots, S_n\}$ 
  - Each distinct (k-1)-mer corresponds to a node
  - Each distinct k-mer corresponds to an edge, pointing from its first (k-1)-mer to its second (k-1)-mer
  - Weight of node = number of appearances of the (k-1)-mer
  - Weight of edge = number of appearances of the k-mer
- Construction in  $O(N)$  time (with hash tables).

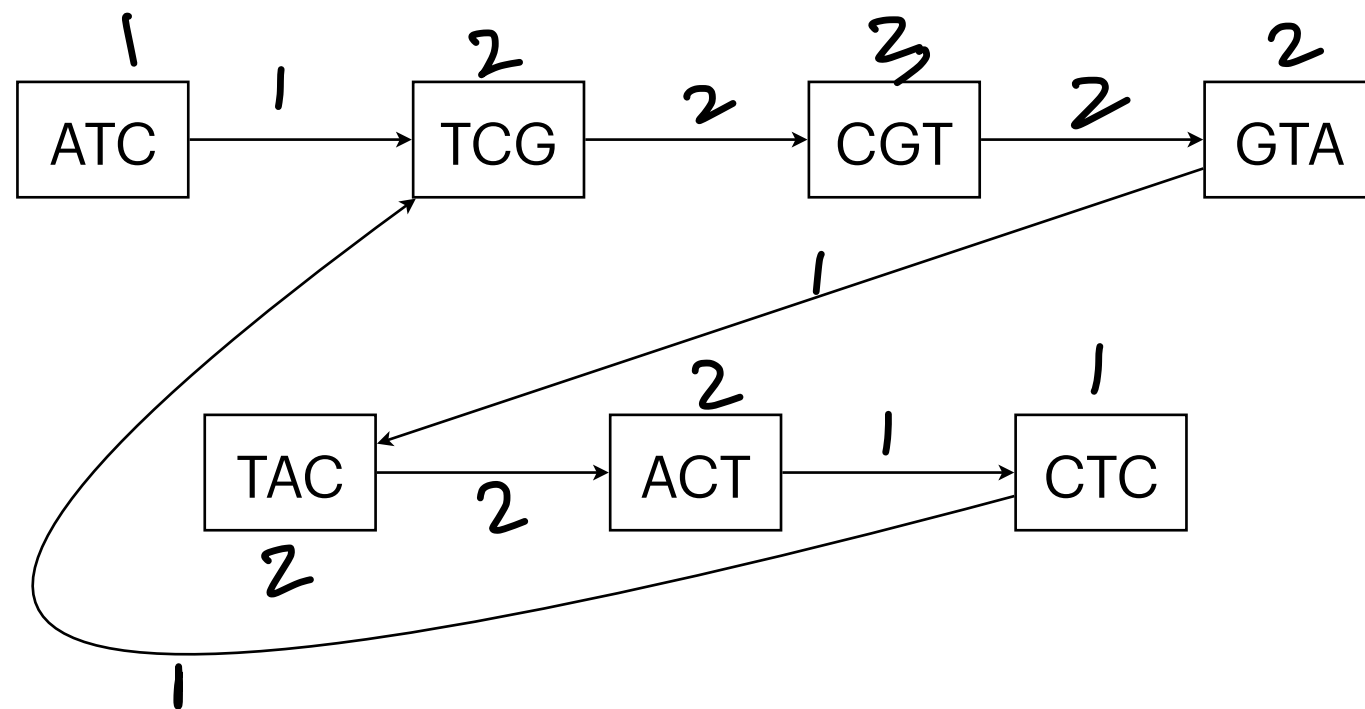
# Example

$k=4$

$S_1 = \underline{\text{ATCGTA}}$

$S_2 = \underline{\text{CGTACT}}$

$S_3 = \text{TACTCGT}$

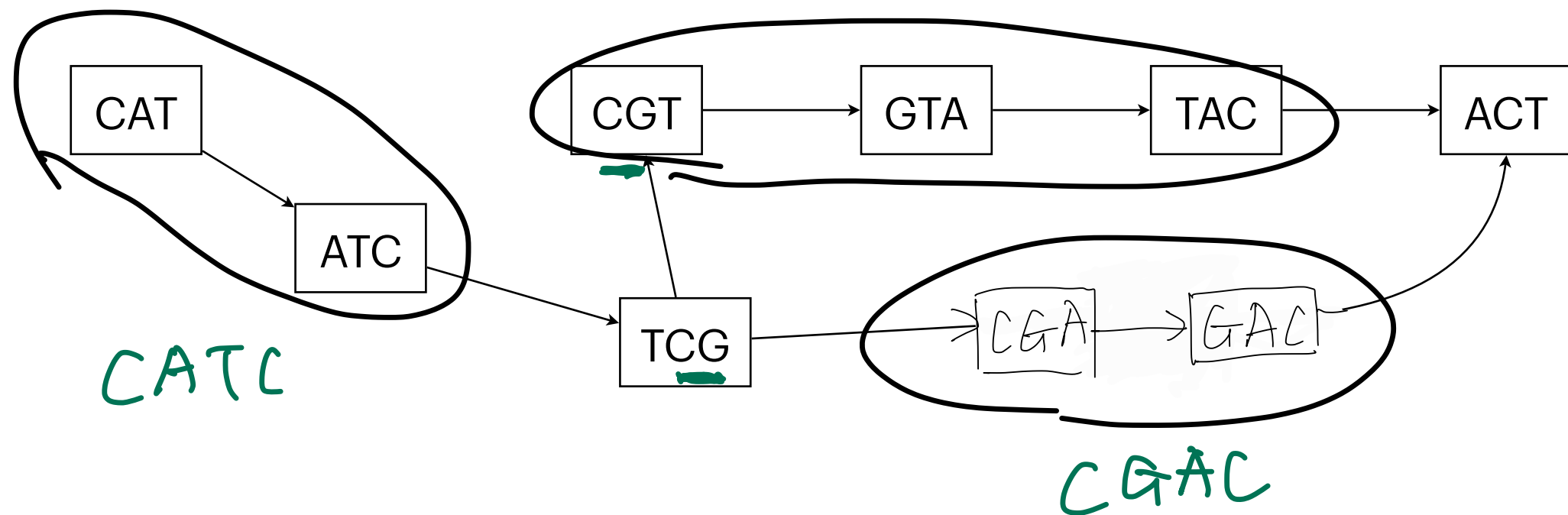


# Comparison

	Overlap Graph	dBG
Construction	<u><math>O(N^2)</math></u>	<u><math>O(N)</math></u>
Space	$O(\text{\#overlapping-sequences})$	$O(\text{\#unique-kmers});$ bounds: <u><math>4^k</math></u> , <u><math>O(N)</math></u> , and <del><math>O(G)</math></del>
Property	<u>Loss-free</u>	<u>Lose information</u>

# Contig

- Contig: a maximal path without branching (i.e., unambiguous path) in a graph (either overlap graph or dBG).
- Considered “safe” in genome assembly. *CGTAC*



# Compact de Bruijn Graph (cdBG)

- cdBG: merging each contig into a single node
- More space efficient.
- Problem: direct construction of cdBG
  - Bifrost, cuttlefish(2), BCALM(2)

