

CSE 566 Spring 2023

Hirschberg's Algorithm

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Space Complexity

- Algorithms that use $O(mn)$ space, $m = |S|$, $n = |T|$
 - Global alignment with unit gap cost
 - Global alignment with affine gap cost
 - Local alignment with unit gap cost
 - Local alignment with affine gap cost
- Not affordable for comparing long sequences:
 - Human 1st chrm (247M) vs mouse 1st chrm (195M)
 - Memory = 48,000TB

Linear Space for Optimal Value

- Consider global alignment with unit gap cost.
- What if we only need to find the optimal cost, i.e., the optimal alignment is not required?

	A	C	C	G	T
A					
C					
A					
T					

Linear Space for Optimal Value

- Maintain two rows, previous row and current row; update current row using the previous row.

```
algorithm DP-opt-cost(S[1..m], T[1..n])  
    Initialize the first row -> F1;  
    for i = 1 to m  
        fill up array F using F1; /*ith row*/  
        F1 = F;  
    end for  
    return F[n];  
end algorithm
```

Linear Space for Optimal Alignment

- The previous approach does not work, as the trackback pointers are not stored.
- Hirschberg's algorithm (1975); idea: divide-and-conquer

```
algorithm merge-sort(A[1..n])
```

```
  S = merge-sort(A[1..n/2]);
```

```
  T = merge-sort(A[n/2+1..n]);
```

```
  return merge-two-sorted-arrays(S, T);
```

```
end algorithm
```

$$P(n) = \max\{P(n/2), P(n/2), \overset{cn}{\underline{D(n)}}\}$$

$$\Rightarrow P(n) = O(n)$$

$$T(n) = 2T(n/2) + O(n)$$

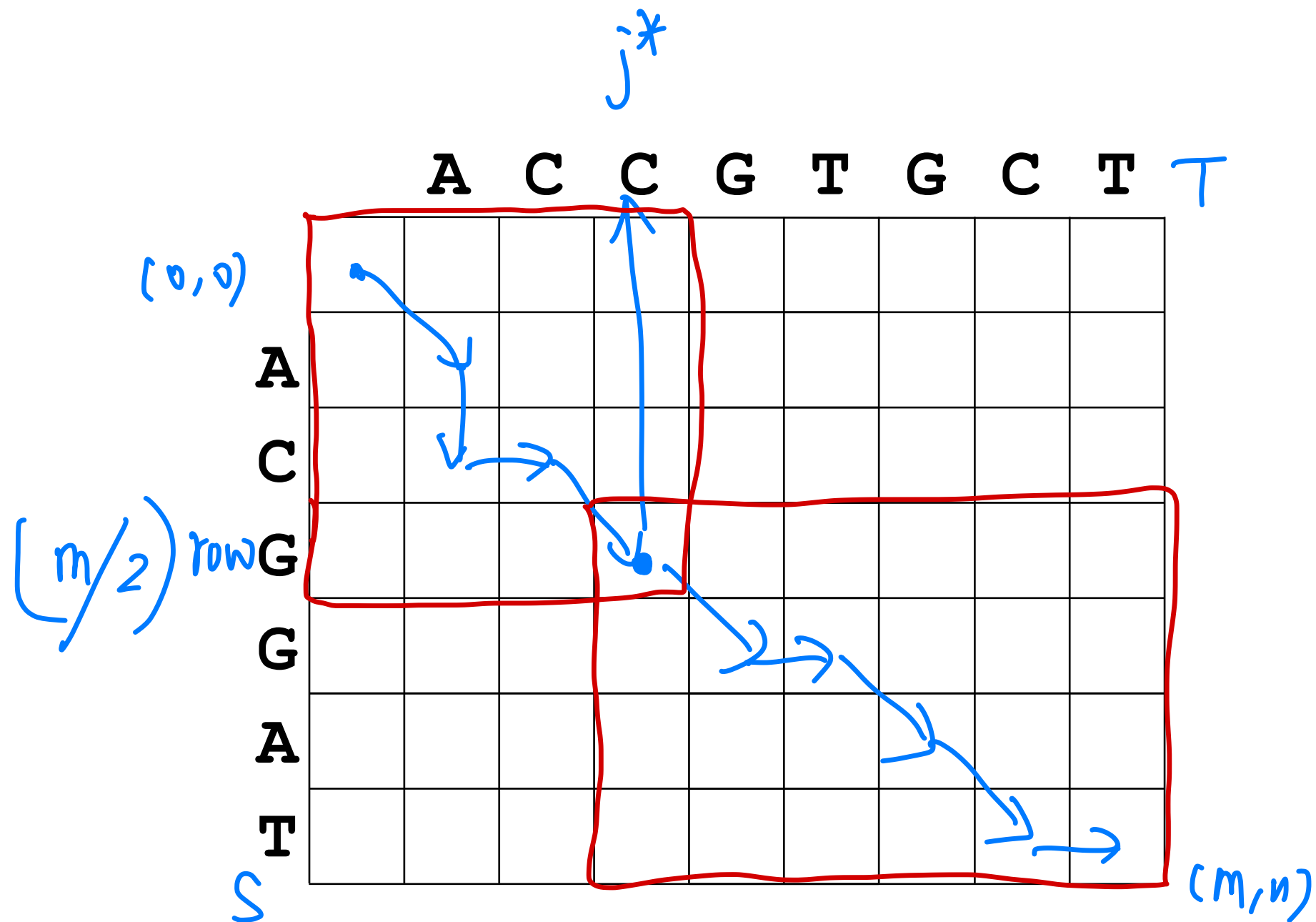
$$\Rightarrow T(n) = O(n \log n)$$

$$\underline{\underline{P(n) \leq cn}}$$

$$\leq \max\{cn/2, cn/2, \underline{cn}\}$$

$$= cn$$

Framework of Hirschberg's Algorithm



Framework of Hirschberg's Algorithm

- Define *hirschberg*(*S*, *T*) returns the optimal path from (0,0) to (m,n); define that the returned path excludes (0,0) and (m,n).

```
algorithm hirschberg(S[1..m], T[1..n])
```

```
    j* = find-middle(S, T);
```

(*m*/*z*, *j*^{*})

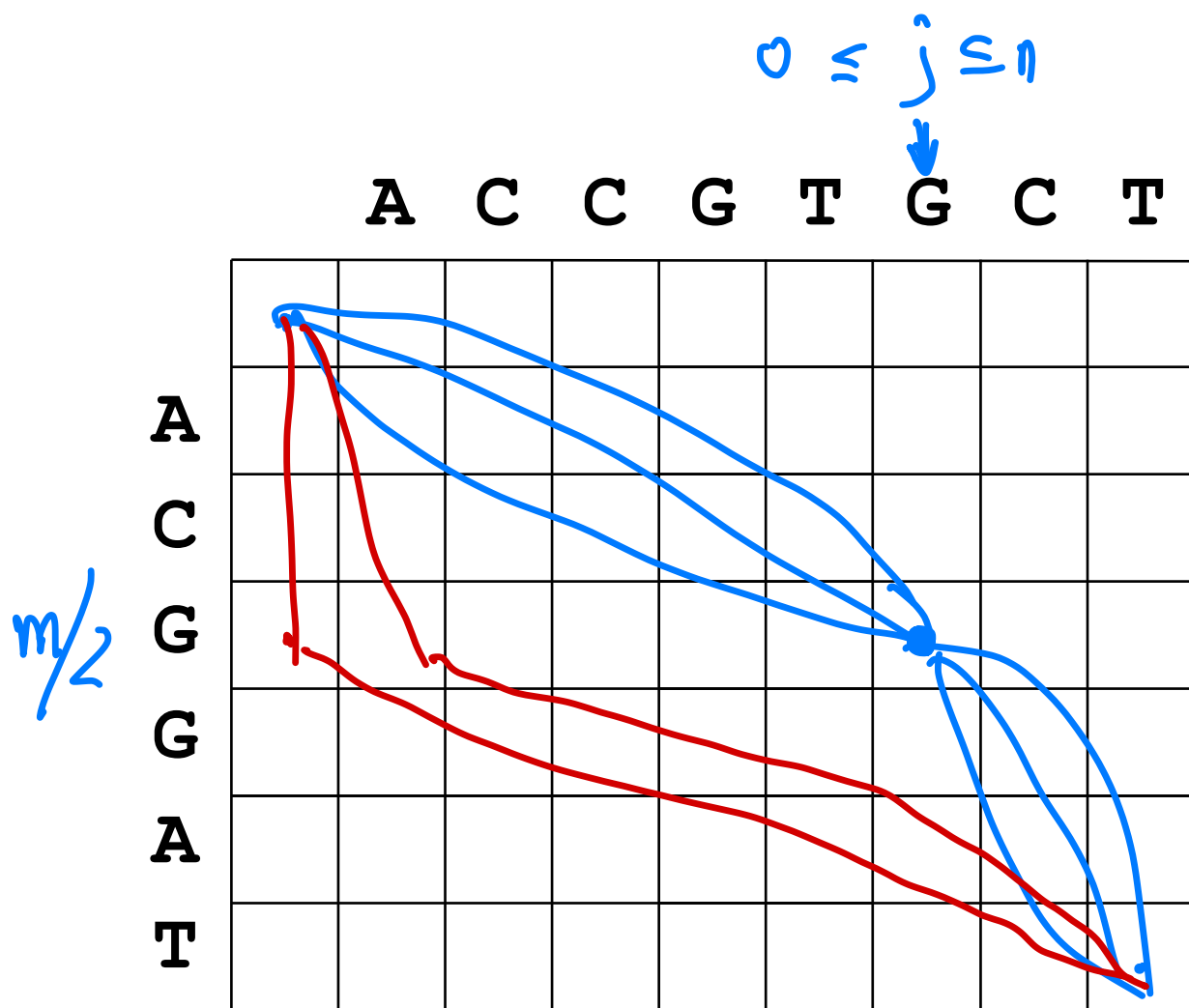
```
    P1 = hirschberg(S[1..m/2], T[1..j*]);
```

```
    P2 = hirschberg(S[m/2..m], T[j*..n]);
```

```
    return P1 + (m/z, j*) + P2;
```

```
end algorithm
```

Find-Middle

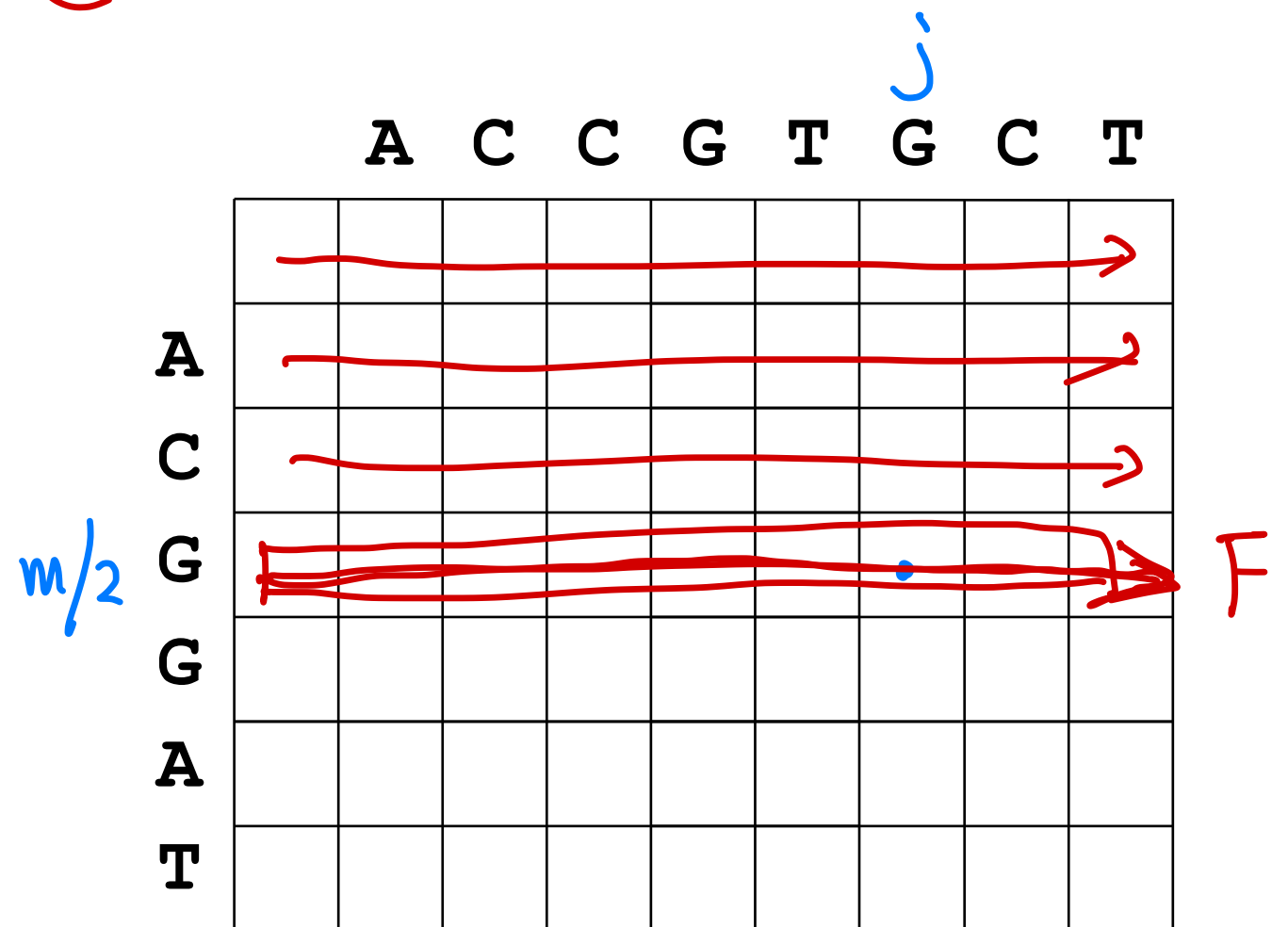


- Define $Z(j)$ as the minimized cost of paths that cross $(m/2, j)$.
- $OPT = \min_{0 \leq j \leq n} Z(j)$
- $j^* = \arg \min_{0 \leq j \leq n} Z(j)$

Calculating $Z(j)$, for all $0 \leq j \leq n$

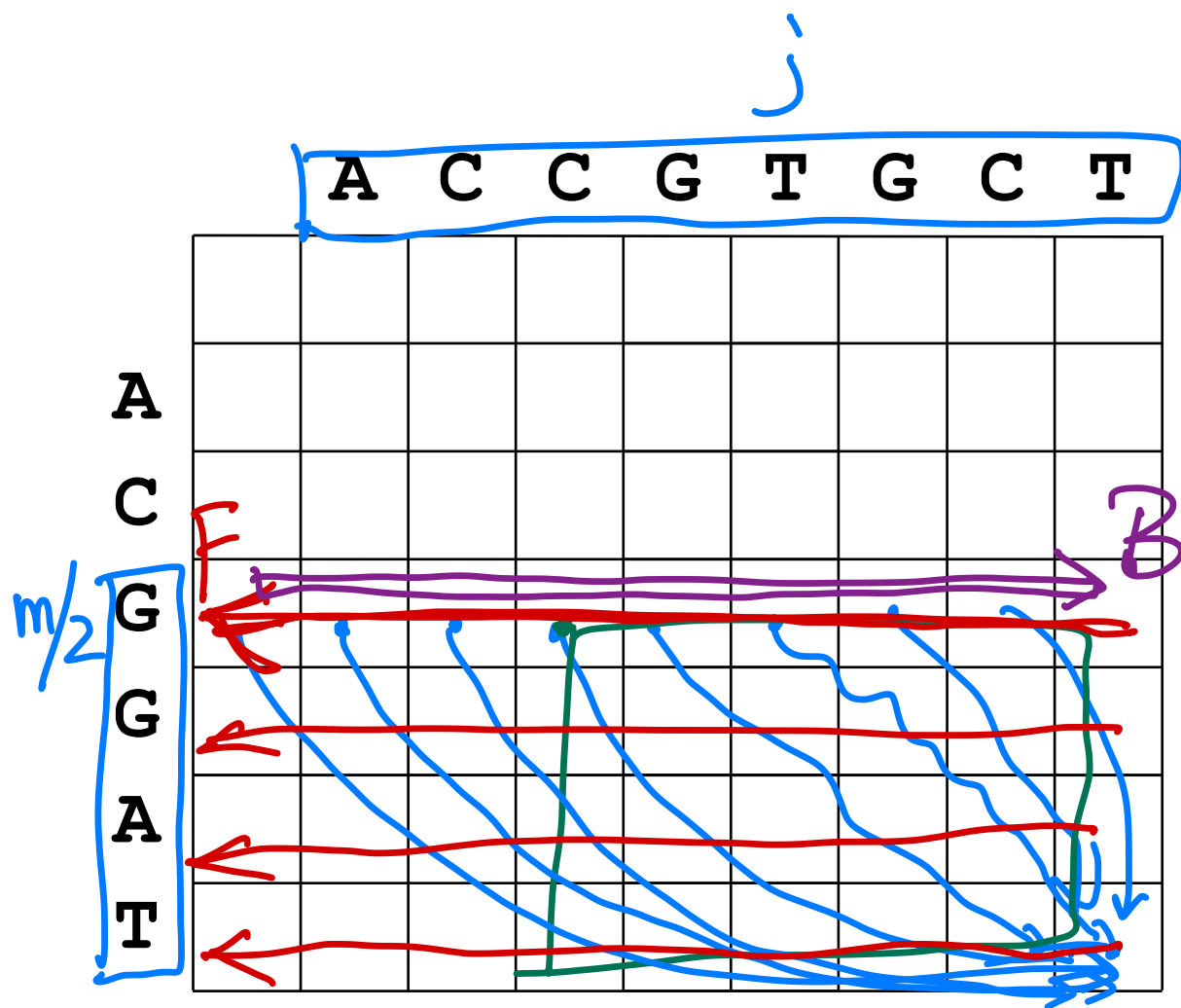
$$Z(j) = \text{opt-cost from } (0,0) \text{ to } (m/2,j) + \text{opt-cost from } (m/2,j) \text{ to } (m,n)$$

- Exactly the solution of subproblem $\text{OPT}(m/2, j)$
- Call DP-opt-cost ($S[1..m/2], T[1..n]$), then use the final F array
- $F[j]$ stores the opt-cost from $(0,0)$ to $(m/2,j)$, for any $0 \leq j \leq n$



Calculating $Z(j)$, for all $1 \leq j \leq n$

$$Z(j) = \text{opt-cost from } (0,0) \text{ to } (m/2,j) + \text{opt-cost from } (m/2,j) \text{ to } (m,n)$$



- Call DP-opt-cost
 $(S[m..m/2], T[n..1])$,
 then use the resulting F array
- Let B be the reverse of F
- B[j] stores the opt-cost from
 $(m/2, j)$ to (m, n)

DP-opt-wst (TAGG, TC GTG CCA)

Pseudo-Code for find-middle

```
function find-middle(S[1..m], T[1..n])  
    DP-opt-cost(S[1..m/2], T[1..n]) -> (F;  
    DP-opt-cost(S[m..m/2], T[n..1]) -> reverse(F) -> B;  
    for j = 1 to n: Z[j] = F[j] + B[j];  
    return j such that Z[j] is the smallest;  
end function
```

- Time complexity: $O(mn)$
- Space complexity: $O(m+n)$

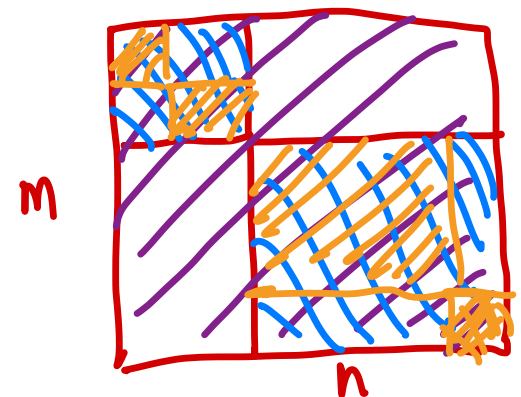
Analysis of Hirschberg's Algorithm

- Let T(m,n) be the running time, $m = |S|$, $n = |T|$
- Recurrence: $T(m, n) = O(mn) + T(m/2, j^*) + T(m/2, n-j^*)$
 $\quad \quad \quad cmn$

$$\underline{T(m, n) \leq 2cmn}$$

$$T(m,n) = c_{mn} + 2c \cdot \frac{m}{2} \cdot j^* + 2c \cdot \frac{m}{2} \cdot (n-j^*)$$

$$= cmn + 2c \cdot \frac{m}{2} \cdot n = cmn + cmn \leq \underline{2cmn}$$



Analysis of Hirschberg's Algorithm

- Let $P(m,n)$ be the space complexity, $m = |S|$, $n = |T|$
- Recurrence: $P(m, n) = \max\{O(m+n), P(m/2, j^*), P(m/2, n-j^*)\}$

$$\Rightarrow P(m, n) = O(m + n).$$