

CMPE 443 PRINCIPLES OF EMBEDDED SYSTEMS DESIGN

LAB #002 “Simulation”

1) Preparation for Using Keil and QEMU

(10 minutes)

This part will not be graded. It will enable you to get ready for the prelab.

You have already generated the **.axf** file from the Keil in PreLab #002. You can directly use this file on the QEMU environment.

- Open the Keil.
- Open the project you did on the PRELAB #002.
- Open Qemu Environment.

Observe that everything works as it did in the Prelab #002.

2) Simulation

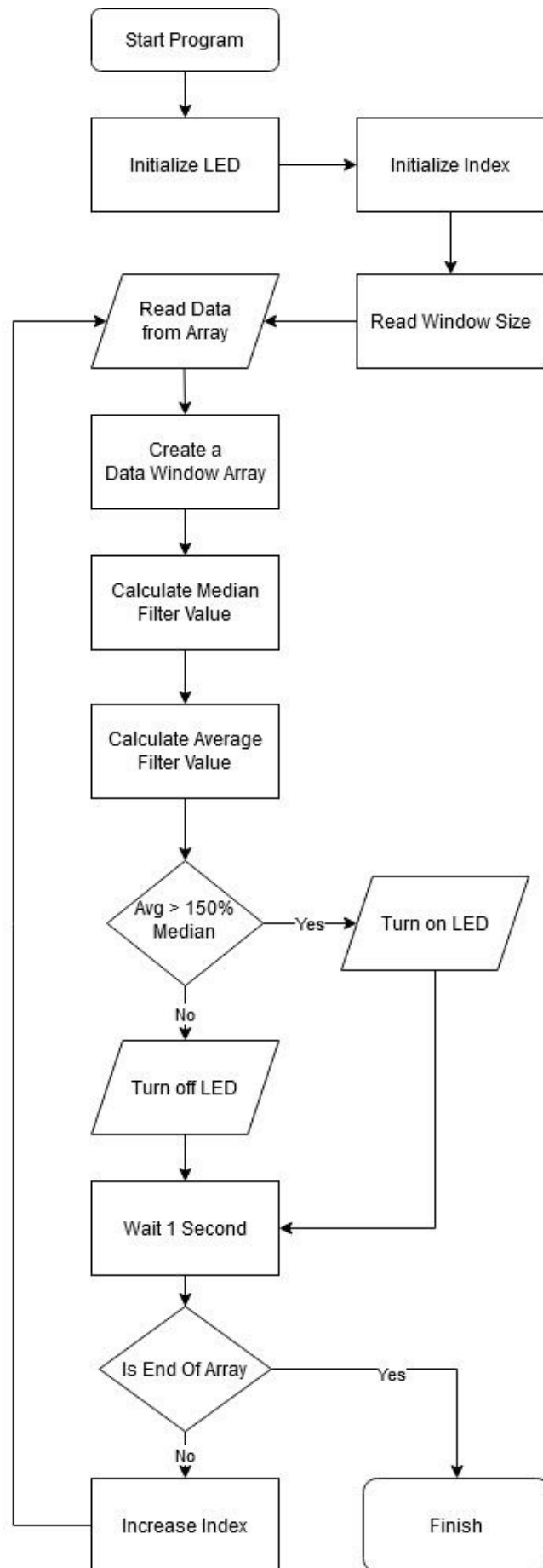
(40 minutes) - 9 pts

This part will be graded.

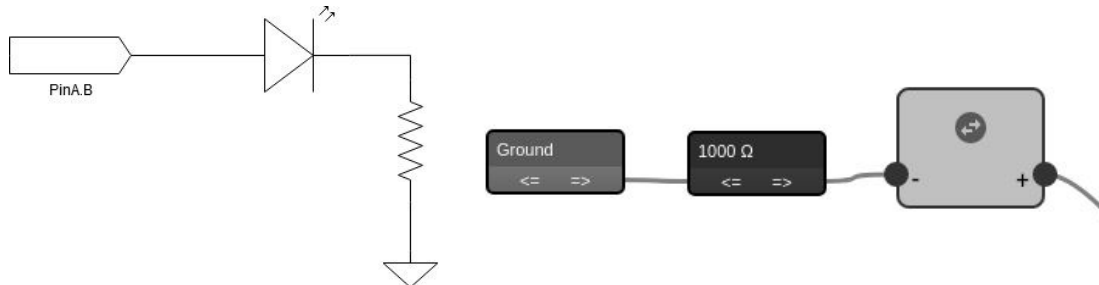
In Moodle there is a quiz for this lab. In your code, change the WINDOW_SIZE, sensorData variables values and pin & port location of the LED as given in the quiz question.

In addition to the median filter, you will add an average filter¹ to your code. Average is the arithmetic mean of N numbers. Average filter is used for taking arithmetic mean of data values in a window of size N. You will use the same windowed sensor data for both filter and when the average filtered value is more than 150% of the median filter value (Average Filtered Value > (Median Filter Value + 50% of Median Filter Value)), you will turn on the LED otherwise turn off the LED.

¹ https://en.wikipedia.org/wiki/Moving_average#Simple_moving_average



The LED circuit (You will use the PinA.B as shown in the Moodle. A: Port Number and B:Pin Number):



Build your code and run that code in Qemu and Visualizer as you did before.

Answer the questions in Moodle

3 pts

- How many optimization levels exist on the Keil compiler? _____
- Find the best compiler optimization parameter for minimizing the Code Size. _____
- How code behaves with highest level optimization? _____

You will submit three files:

6 pts

LAB<exp num>_<StudentID1>.c (This will be your main.c file)

LAB<exp num>_<StudentID1>.h (This will be your SensorData.h file)

LAB<exp num>_<StudentID1>.lpc-vcf (This will be your exported circuit file)

LAB<exp num>_<StudentID1>.axf (This will be generated axf file for changed variables)

Do not send a compressed file. Send the files as they are.