# International Trade: Lecture 5 Ricardian Trade with Multiple Goods

Carlos Góes<sup>1</sup>

<sup>1</sup>George Washington University

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- Eaton and Kortum (2002): many x many Ricardian trade with many industries and many countries

- 2 countries  $i \in \{H, F\}$
- Many goods indexed (labeled)  $g \in [0, 1]$
- One factor of production: labor  $L_i$  mobile between sectors
- In country i, to produce one unit of good g, firms use  $a_{i,q}$  units of labor
- Key force: differences in local technology (labor productivity)
- Trade balances (value of exports = value of imports)

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- Do you see where this is going? Each one of the lines below indexes a "different good":



Can find a real number between two different real numbers  $\implies$  infinitely many goods  $g \in [0, 1]!$ 

## Perfect Competition, Prices and Unit Costs

- No trade barriers (for now), i.e. domestic prices are equal to prices abroad
- In country *i*, firms producing good *g* maximize profits under perfect competition:

$$\max_{y_{i,g}} \pi_{i,g} = \max_{y_{i,g}} p_g y_{i,g} - w_i a_{i,g} y_{i,g}$$

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- Labor is mobile  $\implies$  single wage  $w_i$  for workers producing every good in each country
- Under perfect competition, goods prices reflect unit cost:
  - If home makes g, its factory-gate price is  $P_g = a_{H,g} w_H$
  - If foreign makes g, its factory-gate price is  $P_g = a_{F,g} w_F$

- In the simple Ricardian model, we conclude that country F has a comparative advantage if  $\frac{a_{F,g}}{a_{H,g}} \leq \frac{a_{F,g'}}{a_{H,g'}}$ .

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- Prices: price of good g will be the lowest of unit costs at home or abroad:

$$P_g = \min\{w_H a_{H,g}, w_F a_{F,g}\}$$
 for  $g \in [0, 1]$ 

- Assumption: order goods  $g \in [0, 1]$  according to the home country's comparative advantage.

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- Define:  $A_g \equiv a_{F,g}/a_{H,g}$ .  $\Longrightarrow A_g$  strictly decreasing in g.
  - $A_0 = \frac{a_{F,0}}{a_{H,0}}$ : home is the most productive
  - $A_1 = \frac{a_{F,1}}{a_{H,1}}$ : home is the least productive

## Relative cost schedule

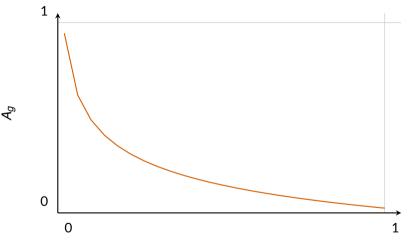


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- Consumers spend the same amount on each good! (why?)
- Question: how does this relate to Cobb-Douglas preferences we saw before?

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- Recall: trade pattern and specialization depends on Home-to-Foreign wage ratio (gap)  $w_H/w_F$

# Specialization

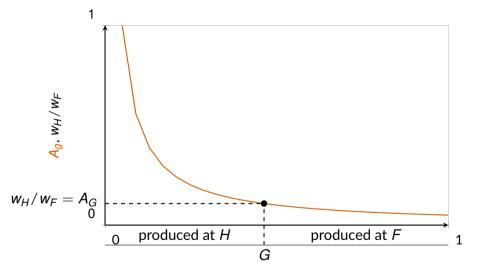


Figure: Relative unit labor costs  $A_g = a_{H,g}/a_{F,g}$ 

- Recall:
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- How to find *G*?

$$\underbrace{w_{H}L_{H}}_{\text{income}} = \underbrace{G \times w_{H}L_{H} + G \times w_{F}L_{F}}_{\text{expenditure}} \iff w_{H}L_{H} = \frac{G}{1 - G}w_{F}L_{F}$$

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- Or, solving for  $w_H/w_F$ :

$$rac{w_H}{w_F} = rac{G}{1 - G} rac{L_F}{L_H}$$

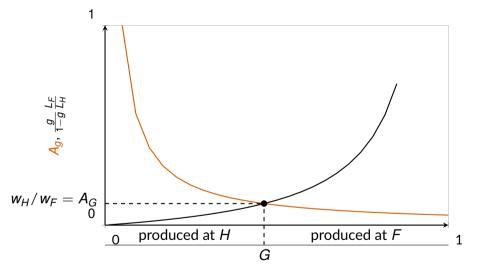


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  - in 1980: workforce in open economies roughly 1 billion
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- How does global specialization change?
- If foreign population increases to  $L_F^\prime > L_F$  then:

$$\frac{g}{1-g} imes \frac{L_F'}{L_H} > \frac{g}{1-g} imes \frac{L_F}{L_H}$$
 for every  $g > 0$ 

# Increase in Foreign Labor Supply

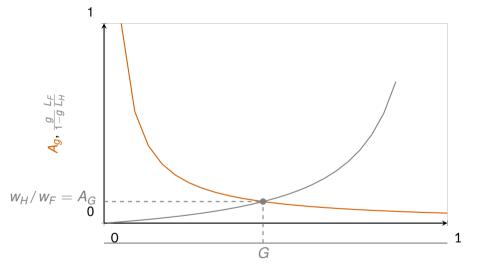


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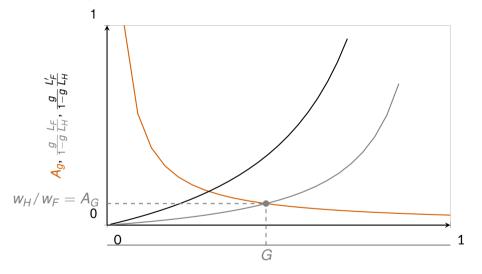


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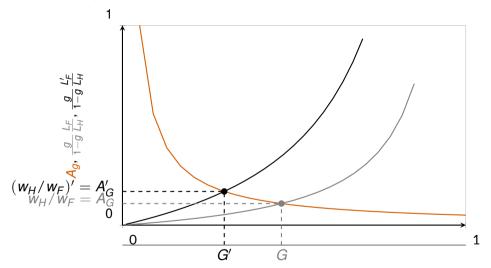


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  - Goods  $g \in [0, G']$ , sourced domestically, no change:  $(w_H/p_g)' = w_H'/(w_H'a_{H,g}) = 1/a_{H,g} = w_H/(w_Ha_{H,g}) = w_H/p_g$

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  - Goods  $g \in [G', G]$ , pivotal (change sources), gains:

$$(w_H/p_g)' \geq (w_H/p_g)$$

$$\iff w'_H/(w'_F a_{F,g}) \geq w_H/(w_H a_{H,g})$$

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## Welfare effects

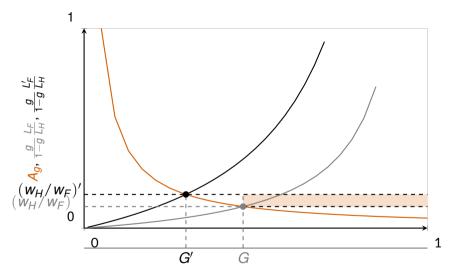


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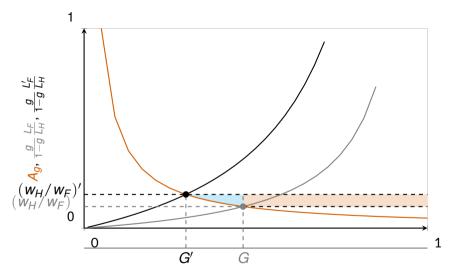


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- Not every good produced at home will be exported; only if:

$$\tau w_H a_{H,g} \leq w_F a_{F,g}$$
 or, equivalently, if  $\frac{w_H}{w_F} \leq \frac{1}{\tau} \frac{a_{F,g}}{a_{H,g}} \equiv \frac{1}{\tau} A_g$ 

## **Specialization with Trade Barriers**

- Now. cut-offs:
  - Foreign will export all goods satisfying  $\frac{w_H}{w_F} > \tau A_{G_H}$ , comprising  $[G_H, 1]$
  - Home will export all goods satisfying  $\frac{w_H}{w_F} \leq A_{G_F}/\tau$ , comprising  $[0,G_F]$
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  - Goods  $(G_F, G_H)$  will be produced and consumed in each country but not exported
- Again, these cut-offs are implicitly defined through a function:

$$\frac{w_H}{w_F} = \frac{G_H}{1 - G_F} \times \frac{L_F}{L_H}$$

# **Equilibrium with Trade Costs**

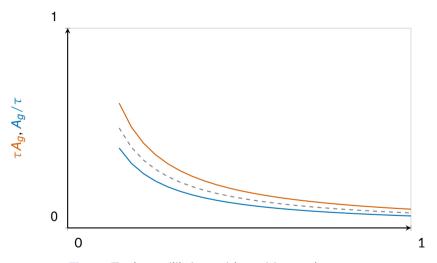


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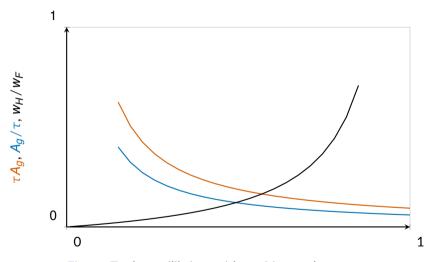


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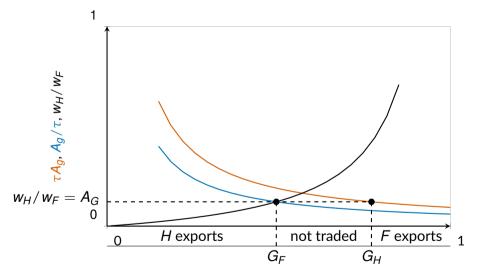


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