

# Econ 110A: Lecture 9

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UCSD, Summer Session II

# The Economics of Ideas

Why can't we have sustained growth in the Solow Model?

→ Diminishing Marginal Returns

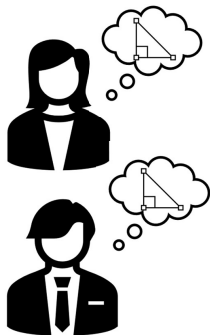
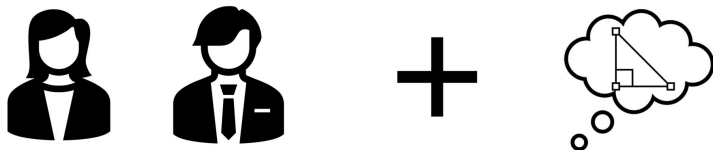
- Depreciation rises one-for-one with capital but output and investment rise less than one-for-one due to diminishing marginal returns
- Eventually, investment is only sufficient to offset depreciation and the model reaches a steady state
- Therefore, we cannot have sustained long-run growth

# An introduction to the Economics of Ideas



With physical capital, there are diminishing marginal returns. It would be very hard for Maria and Juan to simultaneously use the same laptop.

# An introduction to the Economics of Ideas



Suppose that instead of a piece of capital, we are considering a new idea, such as the pythagorean theorem. Now Maria and Juan can both that same idea at work at the same time! Adding new workers (or new ideas) do not have diminishing marginal returns but increasing returns to scale!

# An introduction to the Economics of Ideas

Paul Romer

1955-



Nobel Prize in Economics, 2018

# An introduction to the Economics of Ideas

Ideas are **nonrival** but may or may not be **excludable** through patents

	NON-EXCLUDABLE	EXCLUDABLE	
RIVALROUS	<b>COMMON-POOL (or COMMON-PROPERTY) RESOURCES</b> <ul style="list-style-type: none"><li>- land / land surface</li><li>- the atmosphere</li><li>- water</li><li>- irrigation systems</li><li>- fishing grounds, fish stocks</li><li>- wild game</li><li>- pastures</li><li>- forests, timber</li><li>- coal, ore, iron</li></ul>	<b>PRIVATE GOODS</b> <ul style="list-style-type: none"><li>- food</li><li>- clothing</li><li>- newspapers</li><li>- cars</li><li>- gasoline</li><li>- personal electronics</li></ul>	RIVALROUS
NON-RIVALROUS	<b>(PURE) PUBLIC GOODS</b> <ul style="list-style-type: none"><li>- unencoded radio</li><li>- free-to-air television programming</li><li>- street lights</li><li>- lighthouses</li><li>- national defense</li></ul>	<b>CLUB GOODS</b> <ul style="list-style-type: none"><li>- cinemas</li><li>- private parks</li><li>- cable and satellite TV</li><li>- pay websites</li><li>- most social services</li></ul>	NON-RIVALROUS
	NON-EXCLUDABLE	EXCLUDABLE	

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- Under perfect competition, there are no profits;
- With no profits, there is no incentive to generate new ideas;
- If no ideas are generated, society can't take advantage of increasing returns and is worse off
- One way to circumvent that is to impose a regime of IP protection that grants monopoly profits and incentivizes innovation... many societies do that!

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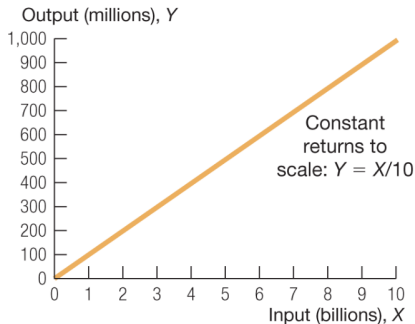
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- **nonrivalry**: once they are created, it is feasible for ideas to be used by anybody
- **scarcity**: new ideas are scarce, always better to have more
- **excludability**: use of ideas can be restricted by property rights

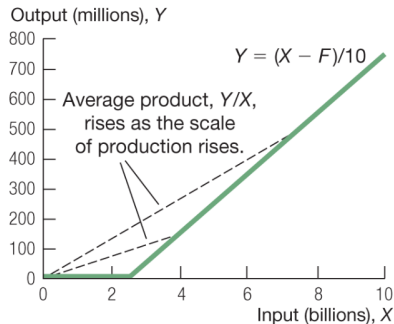
## Ideas can lead to increasing returns

### Consider the production of a **new antibiotic**.

- to first to up with the medicine, there is a large **fixed cost investment**  $F$  of \$2.5 billion to develop and get approval for the drug
- after the drug is developed and approved, producing new doses can be produced with a constant marginal cost: each 100 doses cost \$10 to produce



(a) Constant returns to scale:  
 $Y = X/10$



(b) Increasing returns from fixed cost:  
 $\bar{F} = 2.5$  billion

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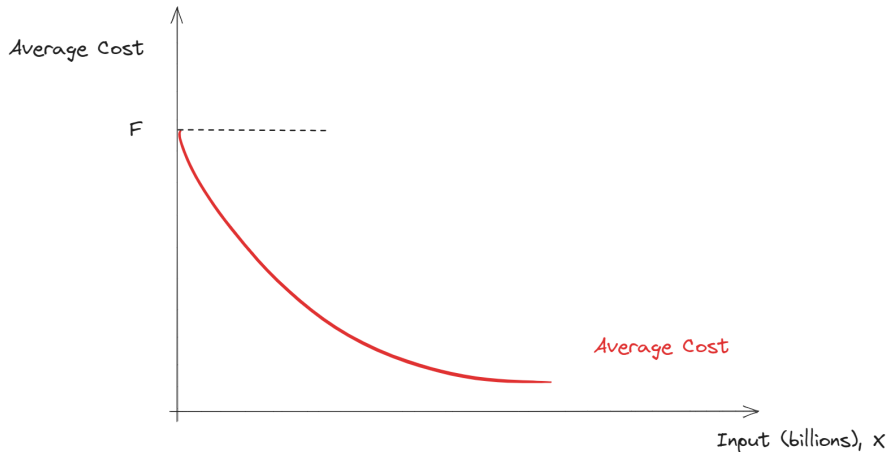
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## Production and Cost

Let us understand the mathematics of increasing returns.

- Production function:  $\underbrace{Y}_{\text{output}} = \underbrace{L^\alpha}_{\text{labor}} \implies L = Y^{\frac{1}{\alpha}}$

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- Profits per unit:  $\frac{\pi}{Y} = \frac{PY - C(Y)}{Y} = P - AC \implies$  firms will produce output when  $P \geq AC$ .

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- Average cost:  $\frac{C(Y)}{Y} = wY^{\frac{1}{\alpha}-1} + \frac{F}{Y} = \begin{cases} \frac{\partial}{\partial Y} \frac{C(Y)}{Y} > 0, & \text{decreasing returns to scale} \\ \frac{\partial}{\partial Y} \frac{C(Y)}{Y} = 0, & \text{constant returns to scale} \\ \frac{\partial}{\partial Y} \frac{C(Y)}{Y} < 0, & \text{increasing returns to scale} \end{cases}$

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- When  $F > 0$  and  $C(Y) > F$ ,  $AC(Y)$  is decreasing in  $Y \implies$  increasing returns to scale!

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- We know that constant returns to scale in capital and labor is a natural property of a production function.
- Hence, if we allow the creation of new ideas the production function **MUST** have increasing returns to scale in capital, labor and ideas.

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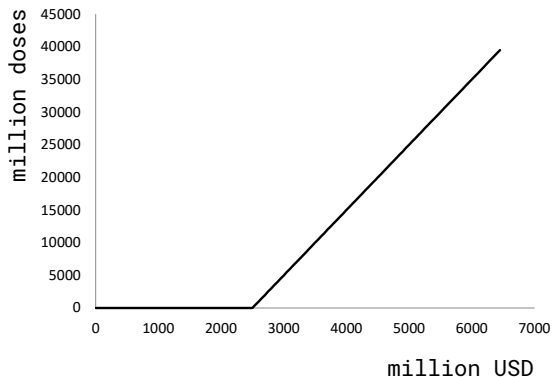
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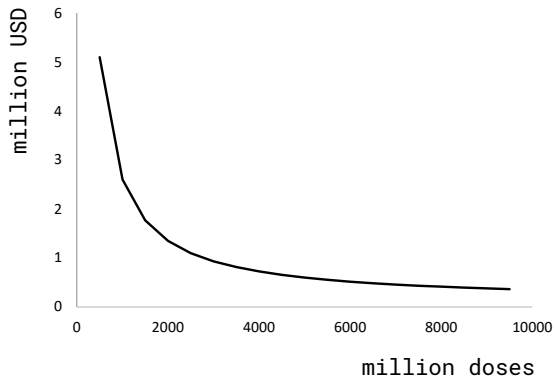
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- after the drug is developed and approved, producing new doses can be produced with a constant marginal cost: each 100 doses cost \$10 to produce
- **Variable cost:** \$0.1
- **Total Cost:**  $C(Y) = \$2.5\text{billion} + \$0.1 Y$
- **Production:**  $Y = \begin{cases} 0 & \text{if } C(Y) < \$2.5\text{billion} \\ L = (C - \$2.5B) / (\$0.1) & \text{if } C(Y) \geq \$2.5\text{billion} \end{cases}$

# Total Cost



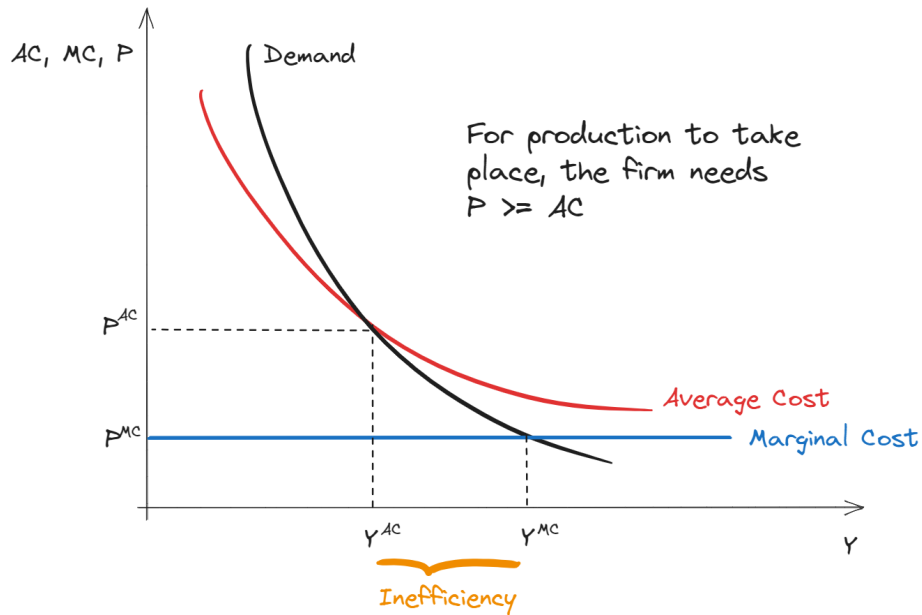
Output (Million)	TC (Million)
500	2550
1000	2600
1500	2650
2000	2700
2500	2750
3000	2800
3500	2850

# Average Cost



Output (Million)	AC (\$ per unit)
500	5.1
1000	2.6
1500	1.7
2000	1.3
2500	1.1
3000	0.9
3500	0.8
$\rightarrow \infty$	$\rightarrow 0.1$

# Inefficiency in Markets with Increasing Returns



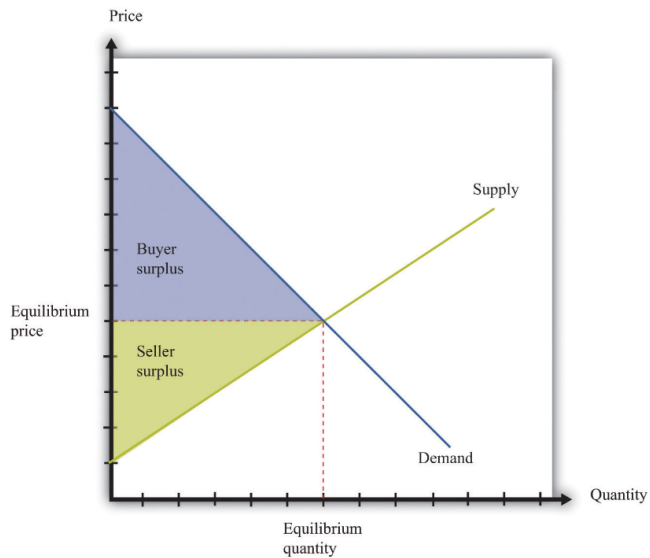


## Problems with Perfect Competition

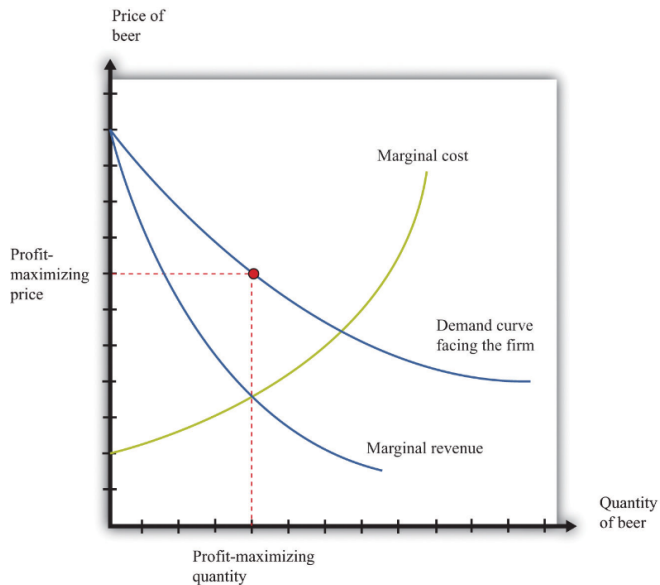
If price is equal to marginal cost, no firm will undertake the costly research that is necessary to invent new ideas.

- Wedge between  $P$  and  $MC$  to remunerate innovators (e.g.: Patents assign monopoly power for 20 years to innovators)
- $P > MC$  (market power) has negative consequences: people priced out of market, lower overall surplus

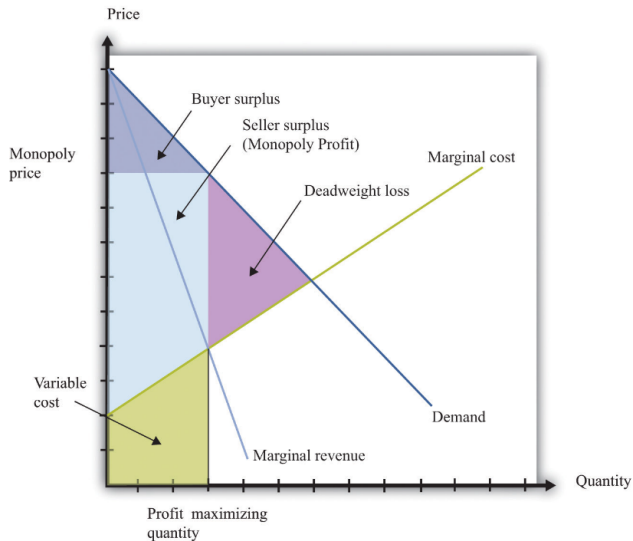
## Micro diversion (i)



## Micro diversion (ii)



## Micro diversion (iii)



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- Alternative solutions:
  1. Public funding of research and innovation (National Science Foundation, National Institute of Health) - reduces impact of fixed cost on AC
  2. Subsidize education in science and engineering - reduces cost of labor to produce ideas, so reduces fixed cost
  3. Prizes for innovators - reduces impact of fixed cost on AC