

## ConsoleColours

ANSI\_RESET: String

ANSI\_WHITE\_BRIGHT: String

ANSI\_BLACK: String

ANSI\_RED\_BACKGROUND: String

ANSI\_GREEN\_BACKGROUND: String

ANSI\_BLUE\_BACKGROUND: String

ANSI\_YELLOW\_BACKGROUND: String

ANSI\_PURPLE\_BACKGROUND: String

ANSI\_WHITE\_BRIGHT\_BACKGROUND: String

resetColour():

paintBlueMenu():

paintRedMenu():

paintYellowMenu():

paintGreenMenu():

paintPurpleMenu():

paintWhiteMenu():