**Scene 1 – short tutorial**

Requirements to reach this scene: none

Location: sound proof room

Characters: protagonist

Items: bed spring, flashlight, door with keyhole, hidden door

Requirements to finish scene: get the bed spring and use on the door

Ugh…

Beginning is a “tutorial” – the protagonist know what to do in this room, and we understand that he is re-living this scene, and understand the main mechanic of the game.

Looping through the same experiences is the main mechanic.

**Scene 2 – knowledge barrier**

Requirements to reach this scene: finish tutorial

Location: submarine hangar

Characters: protagonist, talking submarine

Items: fuel barrels, weird signs

Requirements to finish scene: mix the fuel the way the sub likes

Enters the room – sub says “hey XXX”, responds “fuck you, YYY” – angry at the sub because it caused his death the last time.

Sub is a fuel junky and needs a fix.

After first entry into sub, sub tricks the hero to open the hatch, water comes in and he dies. Fuck that sub.

**Scene 3 – in the sub**

Requirements to reach this scene: die once in the sub

Location: in the sub

Characters: protagonist, talking submarine

Items: dictionary, lockpad, note with encrypted password

Requirements to finish scene: find the note and dictionary hidden in the sub, dictionary is “A=26,B=25,…,Y=2,Z=1”, the password is PASSWORD

Sub taunts the hero that he can’t find the password – “listen, just a heads up… I am head of security on this vessel, so… GOOD LUCK WITH THAT… lolz”

Can’t type the password in until we find the note and dictionary – sub says “there’s just no way you can find the password.. in fact.. im shutting the console down. God what a loser”

**Scene 4 – laser chamber**

Requirements to reach this scene: complete the sub level

Location: clean room, with lasers blocking the way to a red button

Characters: protagonist, Crazy Larry

Items: none

Requirements to finish scene: this room is a textual riddle. We need to convince crazy larry that we both need to go into the lasers together in order to survive. Once we convince him, he goes in and dies (we were smarter than that). The lasers then shut down.

After the riddle we can click the button but nothing happens. After 5 clicks we die and go back to the first room.

**Scene 5 – control room**

Requirements to reach this scene: complete the sub level

Location: first room with the hidden door open, and then the control room ending scene

Characters: protagonist

Items: none

Requirements to finish scene: walk into hidden door (control room)

In the recording, we see aliens come in the room, whack him on the head, sit down to smoke and eat pizza, erase his memory and drag him back to the starting position.

**Synopsis**

Protagonist is a “lab rat” for an experiment being conducted by aliens.

**Characters**

Mick (protagonist) – male, wears a rat suit

S.A.L (sub) – submersible a – has a tattoo with the formula for his favorite fuel (drug). A fuel junky, always an asshole, starts off as a cranky annoying character, after he gets fuel, he becomes happy but still an annoying asshole.

Crazy Larry/Laura – male/female/both?, also in a rat suit but very used. Talks nonsense, very hard to understand. Tired of the “rat race”.

Aliens – they’re aliens

**First action items:**

Omer – sub hangar room

Yoav – sub scene

Omri – laser chamber