

```
#include "Main.h"
void okevR ( void )
{
    x4 = GetAnalogInput ( 4 ) ;
    while ( x4 > 180 )
    {
        x4 = GetAnalogInput ( 4 ) ;
        error = xr - x4 ;
        mr = mor+ 0.08 * error ;
        ml = mol+ 0.08 * error ;
        SetMotor ( 2 , mr ) ;
        SetMotor ( 3 , ml ) ;
        x4 = GetAnalogInput ( 4 ) ;
    }
    x6 = GetAnalogInput ( 6 ) ;
    while ( x6 > 160 )
    {
        SetMotor ( 2 , -70 ) ;
        SetMotor ( 3 , 70 ) ;
        x6 = GetAnalogInput ( 6 ) ;
    }
}
```