

		Client.main ()		p,q	
		LibraryCode.createSocket(host , port)		p,q	
Socket.<init>(host, port)		q	FileOutputStream.<init>(logFileName)		p
SecurityManager . checkConnect(host , port)		q	SecurityManager . checkWrite(logFileName)		p
SecurityManager.checkPermission(q)		q	SecurityManager.checkPermission(p)		p
AccessController.checkPermission(q)		q	AccessController.checkPermission(p)		p

```

p = new java.io.FilePermission(logFileName , "write");
q = new java.net.SocketPermission(host , port);

```