Client.main() q

LibraryCode2.createSocket() p,q

Socket. <init>(host, port)</init>	q
SecurityManager . checkConnect(host , port)	đ
SecurityManager.checkPermission(q)	q
AccessController.checkPermission(q)	q

AccessController.doPrivileged(op)	р
op.run()	р
FileOutputStream . <init>(logFileName)</init>	р
SecurityManager . checkWrite(logFileName)	р
SecurityManager.checkPermission(p)	р
AccessController.checkPermission(p)	р

Permission checking for **p** stops here

```
p = new java.io.FilePermission(logFileName , "write");
q = new java.net.SocketPermission(host , port);
```