

Fonksiyonlar



Onur GÖK

Fidan Kaya Gülagız

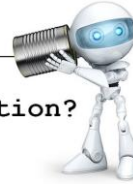
Fonksiyonlar

Easy
1x

```
#include<stdio.h>
void main(){
    printf("Merhaba Dünya");
}
```



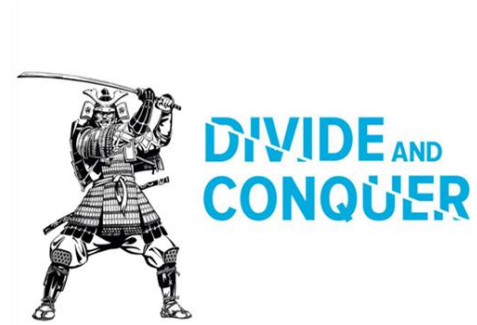
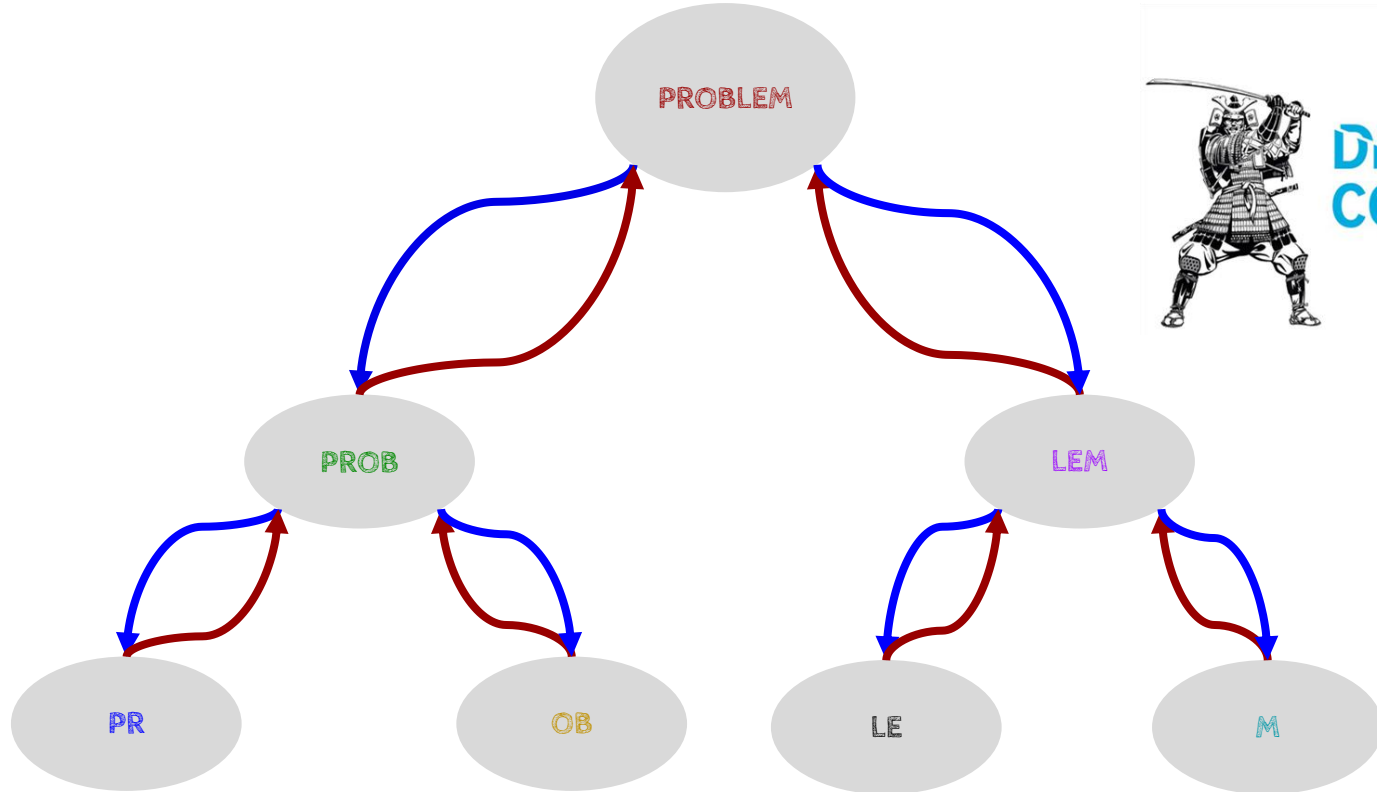
Speech
Recognition?



Hard
 ∞ x



Fonksiyonlar



Hazır Fonksiyonlar

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include <math.h>
int main()
{
    pow()
    double pow(double, double)
    return 0;
}
```

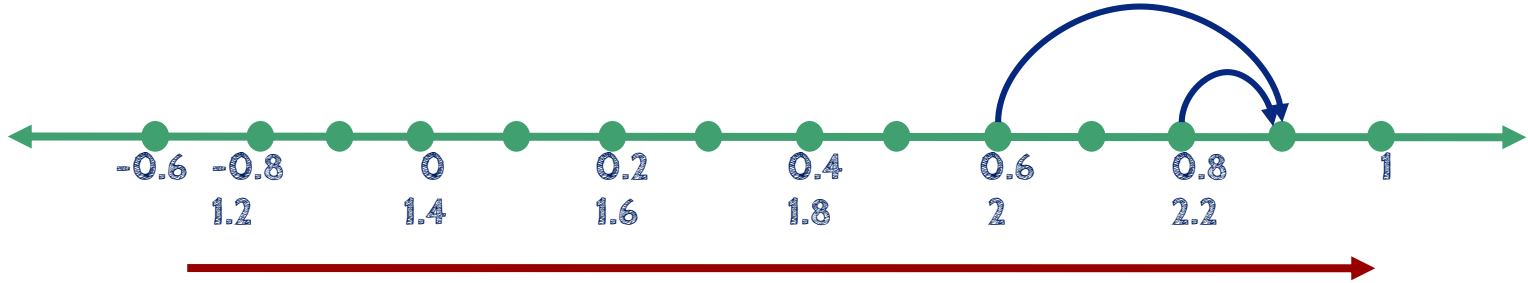
Matematiksel Hazır Fonksiyonlar

İsim	Tanım
acos	arccosinüs
asin	arcsinüs
atan	arctanjant
atan2	iki parametrelili arctanjant
ceil	x'i kendinden büyük ilk tam sayıya yuvarlar
cos	cosinüs
cosh	hiperbolik cosinüs
exp(double x)	eksponensiyel fonksiyon, e^x hesaplaması
fabs	mutlak değer
floor	x'i kendinden küçük ilk tam sayıya yuvarlar
fmod	x/y işleminin kalanını bulur
frexp	fraction and power of 2.
ldexp	scale exponent of floating-point value
log	natural (e tabanında) logaritma
log10	base-10 10 tabanında logaritma alır
pow(x,y)	x^y , x üzeri y
sin	sin
sinh	hyperbolic sin
sqrt	kare kök
tan	tan(x)'i bulur
tanh	tanh(x)'i bulur

Karekök & Üs

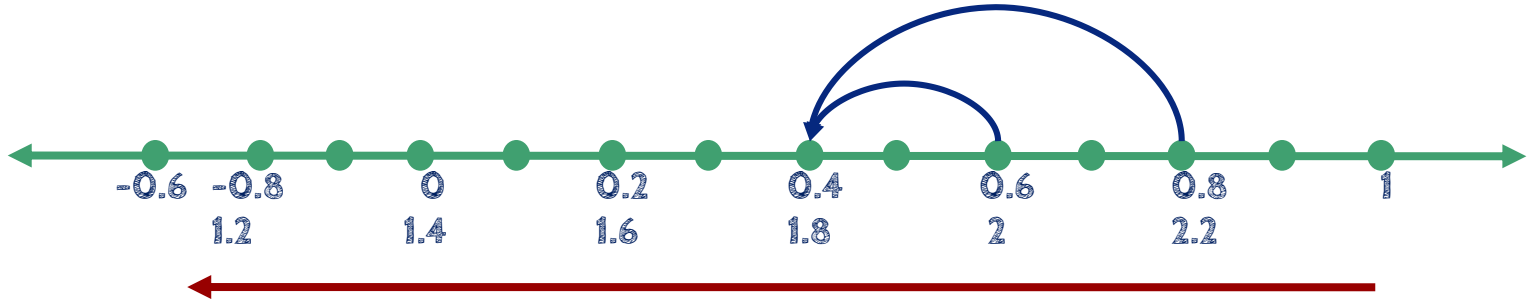
```
#include <stdio.h>
#include <math.h>
int main() {
    float sayi;
    float sonuc;
    printf("Sayi Giriniz : ");
    scanf("%f",&sayi);
    sonuc= sqrt(sayi);
    printf("sqrt(%f) : %f\n",sayi,sonuc);
    sonuc=pow(sayi,2);
    printf("pow(%f,2) : %f\n",sayi,sonuc);
    sonuc=pow(2,sayi);
    printf("pow(2,%f) : %f\n",sayi,sonuc);
    return 0;
}
```

ceil



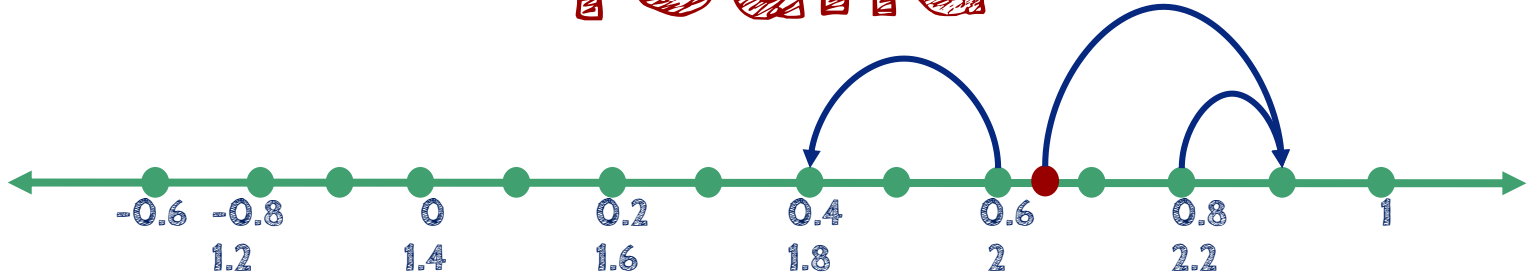
```
printf("ceil(%f) : %f\n", 1.4, ceil(1.4));  
printf("ceil(%f) : %f\n", 1.8, ceil(1.8));
```

floor



```
printf("floor(%f) : %f\n", 1.4, floor(1.4));  
printf("floor(%f) : %f\n", 1.8, floor(1.8));
```


round

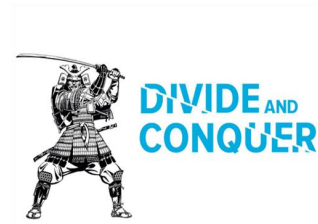


```
printf("round(%f) : %f\n", 1.4, round(1.4));  
printf("round(%f) : %f\n", 1.5, round(1.5));  
printf("round(%f) : %f\n", 1.8, round(1.8));
```

abs

```
printf("fabs(%f) : %f\n",-1.3,fabs(-1.3));  
printf("abs(%d) : %f\n",-1,abs(-1));
```

Fonksiyonlar



C programlama dilinde fonksiyon tanımlanması için belirli kurallar vardır:

```
Tip FonksiyonAdı (Fonksiyon Giris Parametreleri)  
{  
    Deyimler...  
    return fonksiyon tipinde deger  
}
```

- Fonksiyon tipi
- Fonksiyon adı tanımlaması
- Fonksiyon giriş parametreleri alanı
- return ifadesi

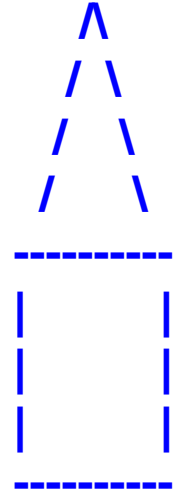
Fonksiyonlar



```
#include<stdio.h>
```

```
int main(    )
```

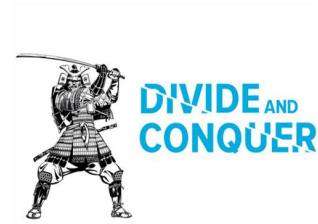
```
{
```



```
return 0;
```

```
}
```

Fonksiyonlar



```
#include<stdio.h>
```

```
int main(    )
```

```
{
```

```
    printf( "   /\n" );
```

```
    printf( "  /\n" );
```

```
    printf( " /\n" );
```

```
    printf( "/\n" );
```

```
    printf( "-----\n" );
```

```
    printf( "|      |\n" );
```

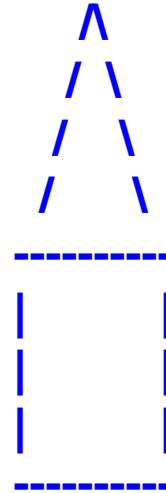
```
    printf( "|      |\n" );
```

```
    printf( "|      |\n" );
```

```
    printf( "-----\n" );
```

```
    return 0;
```

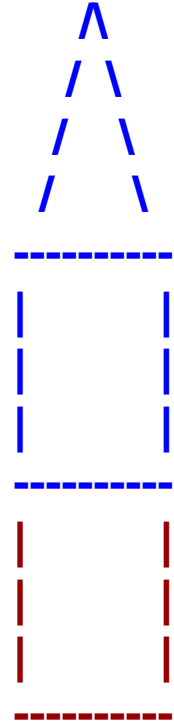
```
}
```



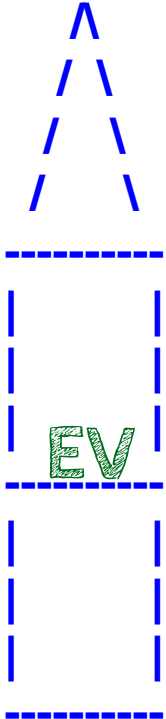
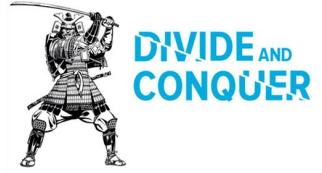
Fonksiyonlar



```
#include<stdio.h>
int main(    )
{
    printf( "  /\n" );
    printf( " /  \n" );
    printf( "/    \n" );
    printf( "  /\n" );
    printf( "----\n" );
    printf( "|    |\n" );
    printf( "|    |\n" );
    printf( "----\n" );
    printf( "  /\n" );
    printf( " /  \n" );
    printf( "/    \n" );
    printf( "  /\n" );
    printf( "----\n" );
    printf( "|    |\n" );
    printf( "|    |\n" );
    printf( "----\n" );
    return 0;
}
```



Fonksiyonlar



ÇATI

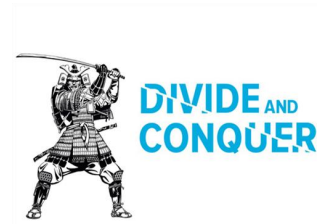


TABAN



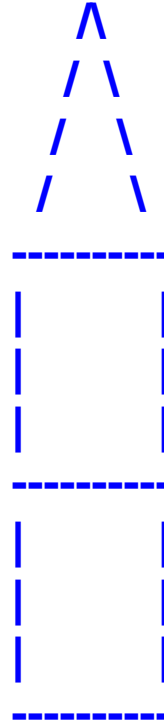
DUVAR

Fonksiyonlar



```
#include<stdio.h>
void catiyi_ciz( )
{
    printf( "  /\  \n" );
    printf( " /  \ \n" );
    printf( " /  \ \n" );
    printf( " /   \ \n" );
}
void duvar_ciz( )
{
    printf( "|      |\n" );
    printf( "|      |\n" );
    printf( "|      |\n" );
}
void taban_ciz( )
{
    printf( "-----\n" );
}
```

```
int main( )
{
    catiyi_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    return 0;
}
```



Fonksiyonlar

```
#include<stdio.h>
void catiyi_ciz( )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
}
void duvar_ciz( )
{
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
}
void taban_ciz( )
{
    printf( "-----\n" );
}
int main( )
{
    catiyi_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );

    return 0;
}
```

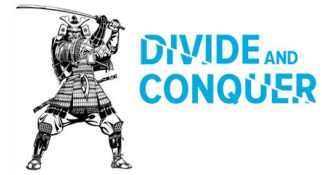


```
#include<stdio.h>
int main( )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
    printf( "-----\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

    return 0;
}
```



Fonksiyonlar



```
#include<stdio.h>
void catiyi_ciz( )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
}
void duvar_ciz( )
{
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
}
void taban_ciz( )
{
    printf( "-----\n" );
}
int main( )
{
    catiyi_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    return 0;
}
```



```
#include<stdio.h>
int main( )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );

    printf( "-----\n" );

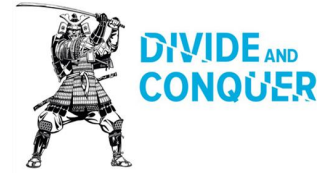
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

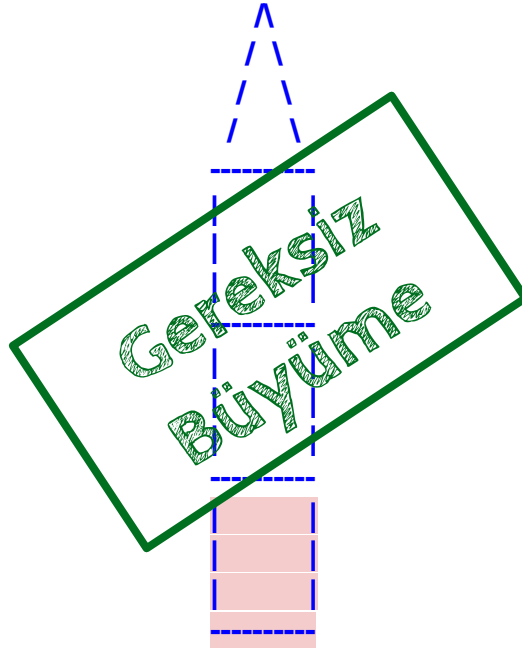
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

    return 0;
}
```

Fonksiyonlar



```
#include<stdio.h>
void catiyi_ciz( )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
}
void duvar_ciz( )
{
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
}
void taban_ciz( )
{
    printf( "-----\n" );
}
int main( )
{
    catiyi_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    return 0;
}
```



```
#include<stdio.h>
int main( )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );

    printf( "-----\n" );

    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

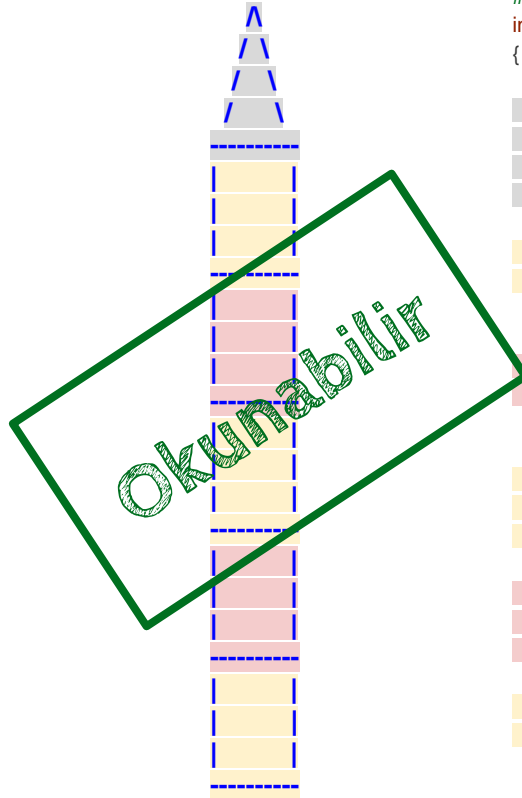
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );

    return 0;
}
```

Fonksiyonlar



```
#include<stdio.h>
void catiyi_ciz( void )
{
    printf( "  \\\n" );
    printf( " / \\\n" );
    printf( " /  \\\n" );
    printf( " /   \\\n" );
}
void duvar_ciz( void )
{
    printf( "|       |\n" );
    printf( "|       |\n" );
    printf( "|       |\n" );
}
void taban_ciz( void )
{
    printf( "-----\n" );
}
int main( void )
{
    catiyi_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    return 0;
}
```



```
#include<stdio.h>
int main( void )
{
    printf( " \\\n" );
    printf( " / \\\n" );
    printf( " / \\\n" );
    printf( " / \\\n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( " \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    return 0;
}
```

```
#include<stdio.h>
void catiyi_ciz( void )
```

```
{
    printf( "  \\\n" );
    printf( " / \\\n" );
    printf( " /  \\\n" );
    printf( " /   \\\n" );
}
```

```
void duvar_ciz( void )
{
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
}
```

```
void taban_ciz( void )
{
    printf( "-----\n" );
}
```

```
int main( void )
{
    catiyi_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    return 0;
}
```

Fonksiyonlar

taban çizirim

fonksiyon çağırım

her is yapılır



```
#include<stdio.h>
int main( void )
{
```

```
    printf( "  \\\n" );
    printf( " / \\\n" );
    printf( " /  \\\n" );
    printf( " /   \\\n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    printf( " | \n" );
    printf( "| \n" );
    printf( "| \n" );
    printf( "-----\n" );
    return 0;
}
```



DIVIDE AND CONQUER

```
#include<stdio.h>
void catiyi_ciz( void )
{
    printf( "  \\\n" );
    printf( " / \\\n" );
    printf( " /  \\\n" );
    printf( " /   \\\n" );
}
void duvar_ciz( void )
{
    printf( "|   \\\n" );
    printf( "|   \\\n" );
    printf( "|   \\\n" );
}
void taban_ciz( void )
{
    printf( "-----\n" );
}
int main( void )
{
    catiyi_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    duvar_ciz( );
    taban_ciz( );
    return 0;
}
```

Fonksiyonlar

```
#include<stdio.h>
main( void )
```



```
printf( "  \\\n" );
printf( " / \\\n" );
printf( " /  \\\n" );
printf( " /   \\\n" );

printf( "-----\n" );

printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "-----\n" );

printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "-----\n" );

printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "-----\n" );

printf( "|   \\\n" );
printf( "|   \\\n" );
printf( "-----\n" );
```

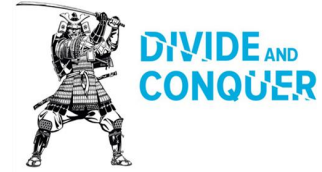
taban çizirim

fonksiyon çağırırım

her is yapılır

Procedural
abstraction

Fonksiyonlar



```
#include<stdio.h>
void catiyi_ciz( void )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
}
void duvar_ciz( void )
{
    printf( "|   \n" );
    printf( "X|   \n" );
    printf( "|   \n" );
}
void taban_ciz( void )
{
    printf( "-----\n" );
}
int main( void )
{
    catiyi_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    return 0;
}
```

DÜZELT!!!

Kolay test &
hata bulma

```
#include<stdio.h>
int main( void )
{
```

```
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
    printf( "|   \n" );
    pri( "|   \n" );
    printf( "|   \n" );
    printf( "-----\n" );
    printf( "|   \n" );
    pri( "|   \n" );
    printf( "|   \n" );
    printf( "-----\n" );
    printf( "|   \n" );
    pri( "|   \n" );
    printf( "|   \n" );
    printf( "-----\n" );
    printf( "|   \n" );
    pri( "|   \n" );
    printf( "|   \n" );
    printf( "-----\n" );
    return 0;
}
```

DÜZELT!!
!

DÜZELT!!
!

DÜZELT!!
!

DÜZELT!!
!

DÜZELT!!
!

Fonksiyonlar



DIVIDE AND CONQUER

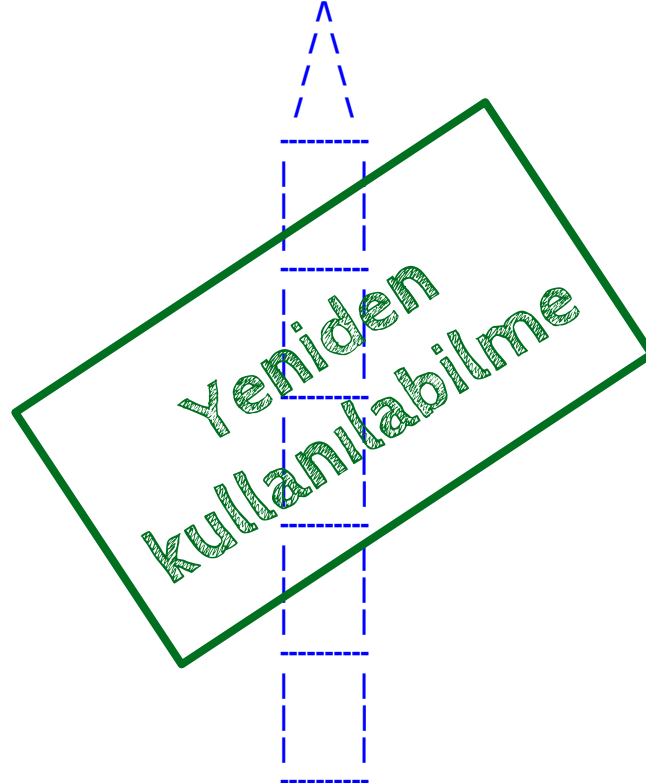
```
#include<stdio.h>
void catiyi_ciz( void )
{
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
}

void duvar_ciz( void )
{
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
}

void taban_ciz( void )
{
    printf( "-----\n" );
}

int main( void )
{
    catiyi_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    duvar_ciz();
    taban_ciz();
    return 0;
}
```

Yeniden
Kullanılabilir



```
#include<stdio.h>
int main( void )
{
```

```
    printf( "  /\n" );
    printf( " / \n" );
    printf( " /  \n" );
    printf( " /   \n" );
    printf( "-----\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "|   |\n" );
    printf( "-----\n" );
    return 0;
}
```

1

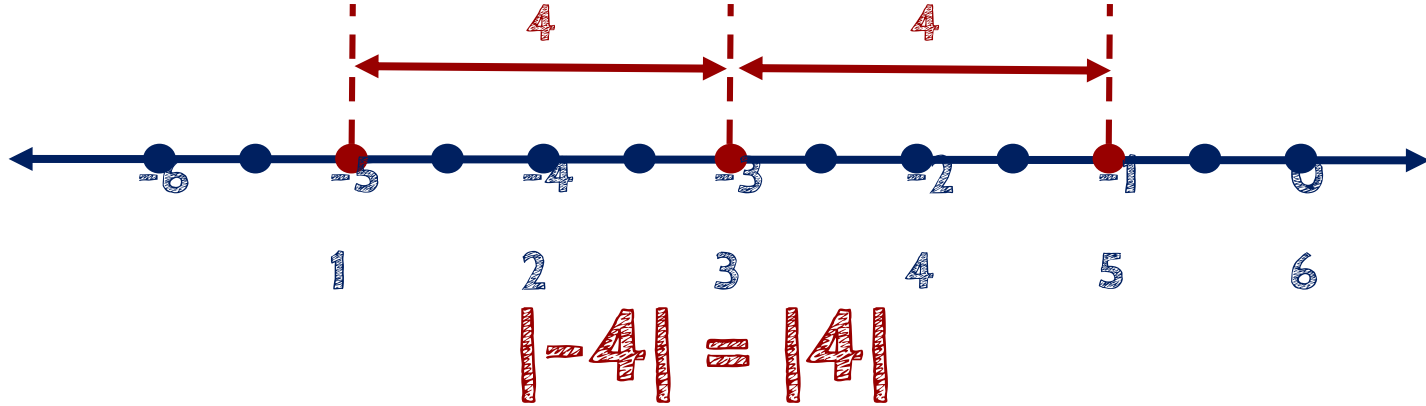
2

3

4

5

Mutlak Deger

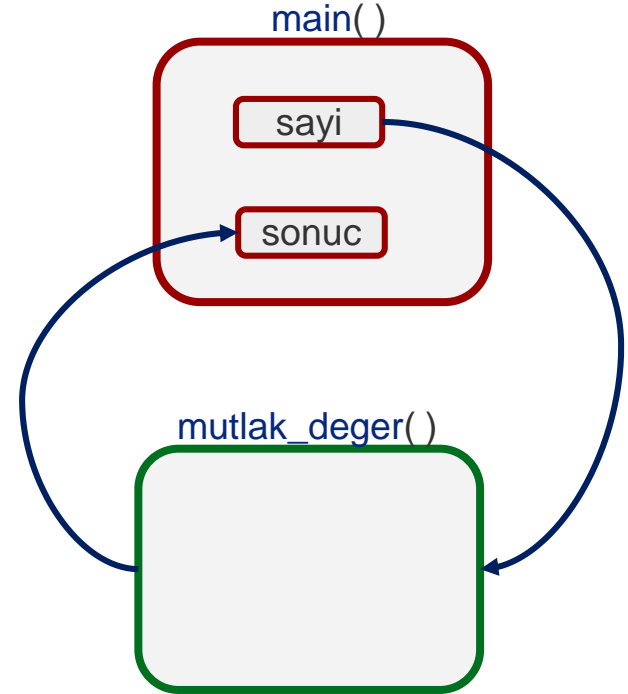


Mutlak Deger

```
#include <stdio.h>
```

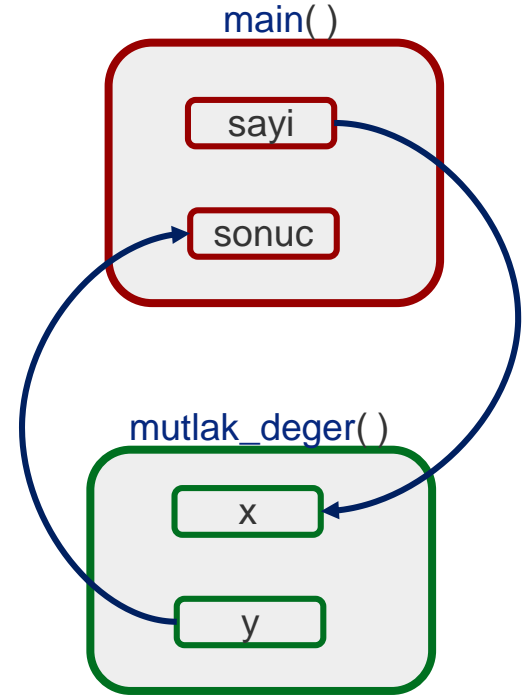
```
#include <stdlib.h>
```

```
int main( ) {  
    int sayi, sonuc;  
    printf("sayi girin:");  
    scanf("%d", &sayi);  
    sonuc = mutlak_deger(sayi);  
    printf("mutlak deger: %d\n",  
sonuc);  
    return 0;  
}
```



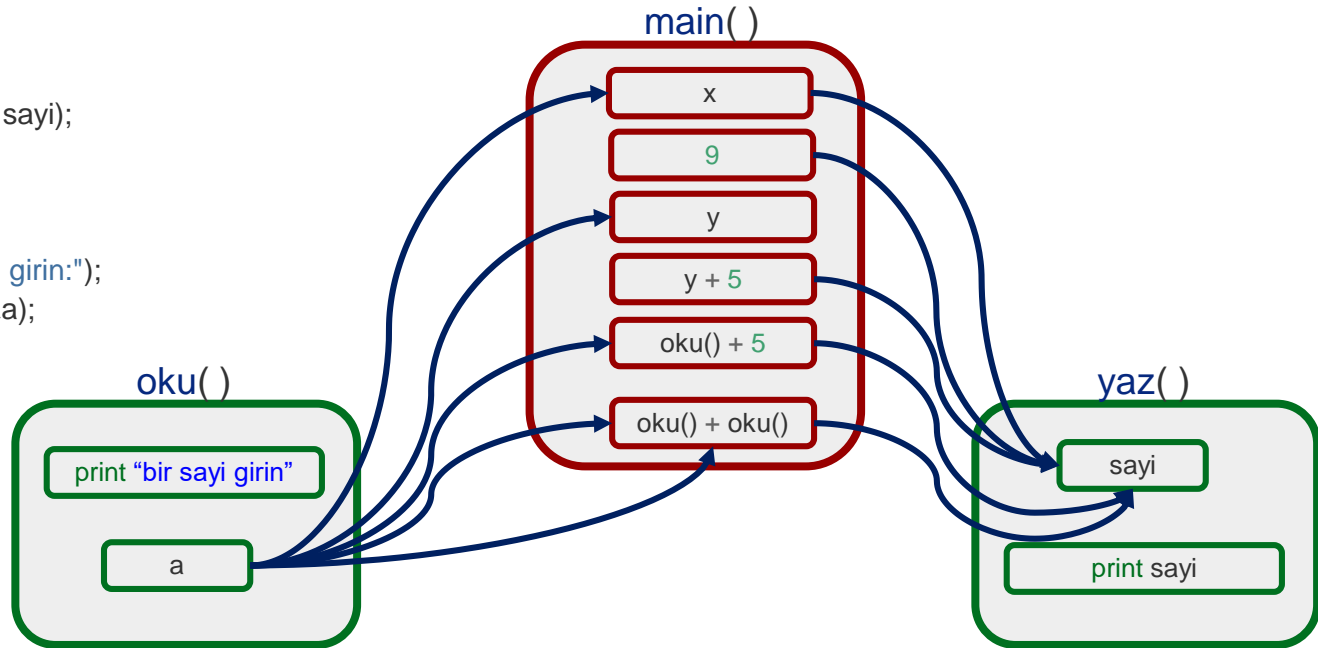
Mutlak Deger

```
int mutlak_deger( int x ) {  
    int y;  
    if (x >= 0)  
        y = x;  
    else  
        y = -1 * x;  
    return y;  
}
```



printf & scanf

```
#include <stdio.h>
#include <stdlib.h>
void yaz(int sayi) {
    printf("%d\n", sayi);
}
int oku() {
    int a;
    printf("bir sayi girin:");
    scanf("%d", &a);
    return a;
}
int main() {
    int x, y;
    x = oku();
    yaz(x);
    yaz(9);
    y = oku();
    yaz(y + 5);
    yaz( oku() + 5);
    yaz( oku() + oku() );
    return 0;
}
```



Ucgen

analiz:

1. satirda 1 tane x
2. satirda 2 tane x
3. satirda 3 tane x
4. satirda 4 tane x
5. satirda 5 tane x
6. satirda 6 tane x
7. satirda 7 tane x
8. satirda 8 tane x
9. satirda 9 tane x

x

xx

xxx

x

xx

x

xx

xxx

xxxx



DIVIDE AND
CONQUER

Ucgen

analiz:

1. satirda

2. satirda

3. satirda

1. satirda

2. satirda

1. satirda

2. satirda

3. satirda

4. satirda

1 tane x

2 tane x

3 tane x

1 tane x

2 tane x

1 tane x

2 tane x

3 tane x

4 tane x

x

xx

xxx

x

xx

x

xx

xxx

xxxxx



Hatırlatma

x

x

x

x

x

x

x

x

x

x

x

x

x

x

x

Hatırlatma

```
#include <stdio.h>
```

```
int main() {
```

```
    int i, j;
```

```
    for (i = 1 ; i <= 5 ; i++) {
```

```
        for (j = 1 ; j <= i
```

```
        ; j++) {
```

```
            printf("x");
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

satir =5

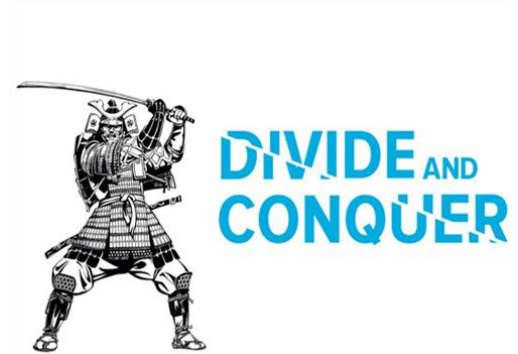
sutun = 5

Ucgen

```
#include <stdio.h>
#include <stdlib.h>
void ucgen_ciz(int x) {
    int i, j;
    for (i = 1 ; i <= x ; i++) {
        for (j = 1 ; j <= i ; j++) {
            printf("*");
        }
        printf("\n");
    }
}

int main() {
    ucgen_ciz(3);
    ucgen_ciz(2);
    ucgen_ciz(4);
    return 0;
}
```

```
X
XX
XXX
X
XX
X
XX
XXX
XXXX
```



Ucgen

analiz:

1. satirda
2. satirda
3. satirda
4. satirda
1. satirda
2. satirda
3. satirda

1 tane x
2 tane x
3 tane x
4 tane x
3 tane x
2 tane x
1 tane x

x

xx

xxx

xxxx

xxx

xx

x



Ucgen

```
#include <stdio.h>
#include <stdlib.h>
void ucgen_ciz(int x) {
    int i, j;
    for (i = 1 ; i <= x ; i++) {
        for (j = 1 ; j <= i ; j++) {
            printf("*");
        }
        printf("\n");
    }
}

void ters_ucgen_ciz(int x) {
    int i, j;
    for (i = 1 ; i <= x ; i++) {
        for (j = 1 ; j <= x-i+1 ; j++) {
            printf("*");
        }
        printf("\n");
    }
}

int main() {
    ucgen_ciz(4);
    ters_ucgen_ciz(3);
    return 0;
}
```

X

XX

XXX

XXXX

XXX

XX

X



DIVIDE AND
CONQUER

Double Equality

```
#include <stdio.h>
#include <stdlib.h>
int main() {
    double x = 1.2;
    double y = 5.3;
    double z = y - 4.1;
    if ( z == x)
        printf("esit\n");
    else
        printf("esit degil\n");
    return 0;
}
```



Double Equality

```
#include <stdio.h>
#include <stdlib.h>
int esit_mi(double A, double B, double hata_payi) {
    if (fabs(A - B) < hata_payi) {
        return 1;
    } else {
        return 0;
    }
}
int main() {
    double x = 1.2;
    double y = 5.3;
    double z = y - 4.1;
    if ( esit_mi(x, z, 0.0001) == 1)
        printf("esit\n");
    else
        printf("esit degil\n");
    return 0;
}
```

HATA PAYI

0.0001

Asal Sayı

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

23 asal mıdır?

$$\underline{23 \leq 4 \times 4}$$

$$23 \geq P \times P$$

$$23 \geq 4 \times 4$$

$$2 \leq 23/2$$

$$3 \leq 23/3$$

$$4 \leq 23/4$$

$$5 \leq 23/5$$

2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 ...

Asal Sayı

```
#include <stdio.h>
#include <stdlib.h>
int asal_mi(int sayi) {
    int j,i=sayi;
    for(j = 2; j <= (i/j); j++)
        if(!(i%j)) break;
    if(j > (i/j)) return 1;
    return 0;
}
int main() {
    int a, b;
    printf("iki sayi girin: ");
    scanf("%d %d", &a, &b);
    int sayi;
    for (sayi = a ; sayi <= b ; sayi++) {
        int sonuc = asal_mi(sayi);
        if (sonuc == 1) printf("asal: %d\n", sayi);
    }
    return 0;
}
```

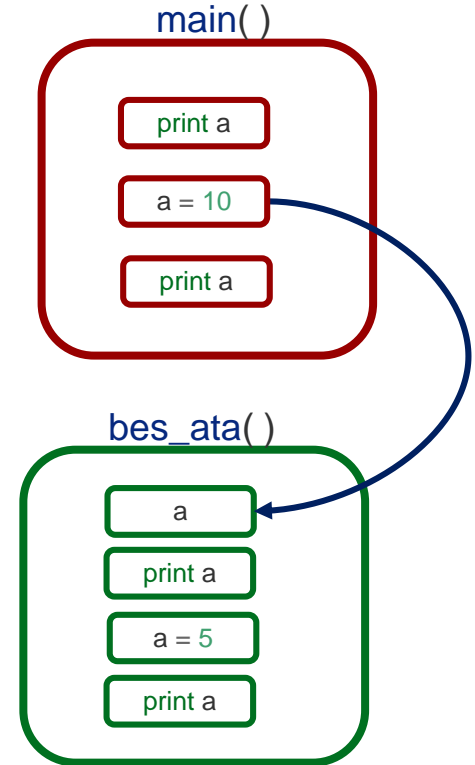


main & fonksiyon

```
#include <stdio.h>

void bes_ata(int a) {
    printf("alınan -> %d\n", a);
    a = 5;
    printf("degistirildi -> %d\n\n", a);
}

int main() {
    int a = 10;
    printf("gonderilmeden once -> %d\n\n", a);
    bes_ata(a);
    printf("gonderildikten sonra -> %d\n\n", a);
    return 0;
}
```



Sorular

