

Diziler



Suhap SAHIN

Onur GÖK

Fidan Kaya Gülagız

Dizi Tanımı

0

1

2

3

4



Dizi Tanımı

0

1

2

3

4



Dizi Tanımı

0

1

2

3

4



Dizi Tanımı

ilk indis

3. indisteki eleman



Dizinin uzunluğu: 5

Dizi Gösterimi

0	1	2	3	4	5	6	7	8	9
35	33	42	10	14	19	27	44	26	31

isim
↑
`int dizi[10]={35,33,42,10,14,19,27,44,26,31};`
↑ ↑
tip boyu
t

Dizi Gösterimi

↑ isim
`int dizi[5]={35,33,42,10,14};`
↑ tip ↑ boyut

0	1	2	3	4
35	33	42	10	14

index: 0'dan baslar

Dizinin Boyutu: Sakladığı eleman kadardır

Erisim: Dizile elemanına erisim için index numarası kullanılır

Bellek yerlesimi

```
int dizi[5]={35,33,42,10,14};
```

0	1	2	3	4
35	33	42	10	14

index	icerik	adress

		0F1C
0	35	0F20 ← dizi
1	33	0F24
2	42	0F28
3	10	0F2C
4	14	0F30
		0F34
		0F38

Dizi Tanımlama

```
#include <stdio.h>
void main() {
    int A[5];
    A[0] = 111;
    printf("A dizisinin 1. elemanı: %d\n", A[0]);
    A[1] = 222;
    printf("A dizisinin 2. elemanı: %d\n", A[1]);
    int B[7] = {1,2,3,4,5,6,7};
}
```

index	icerik	adress

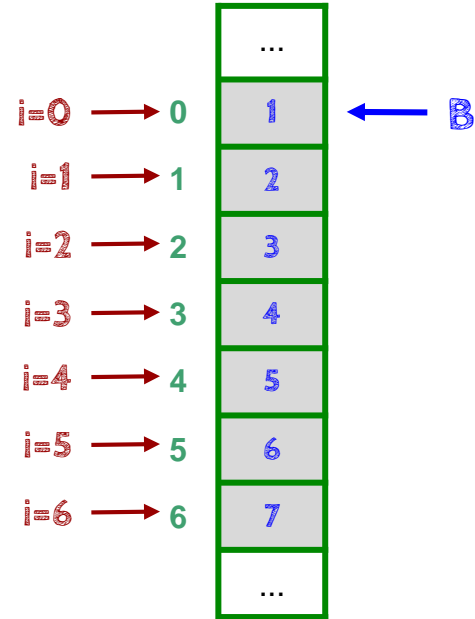
		0F1C
0	1	0F20 ← B
1	2	0F24
2	3	0F28
3	4	0F2C
4	5	0F30
5	6	0F34
6	7	0F38

Dizi içinde dolasma

```
int B[7]={1, 2, 3, 4, 5, 6, 7};
```

↑ ↑ ↑ ↑ ↑ ↑ ↑
i=0 i=1 i=2 i=3 i=4 i=5 i=6

```
for (i = 0 ; i < 7 ; i++) {  
    B[i];  
}
```



Dizi Tanımlama

```
#include <stdio.h>
void main() {
    int A[5];
    A[0] = 111;
    printf("A dizisinin 1. elemanı: %d\n", A[0]);
    A[1] = 222;
    printf("A dizisinin 2. elemanı: %d\n", A[1]);
    int B[7] = {1,2,3,4,5,6,7};
    int i;
    for (i = 0 ; i < 7 ; i++)
}
```

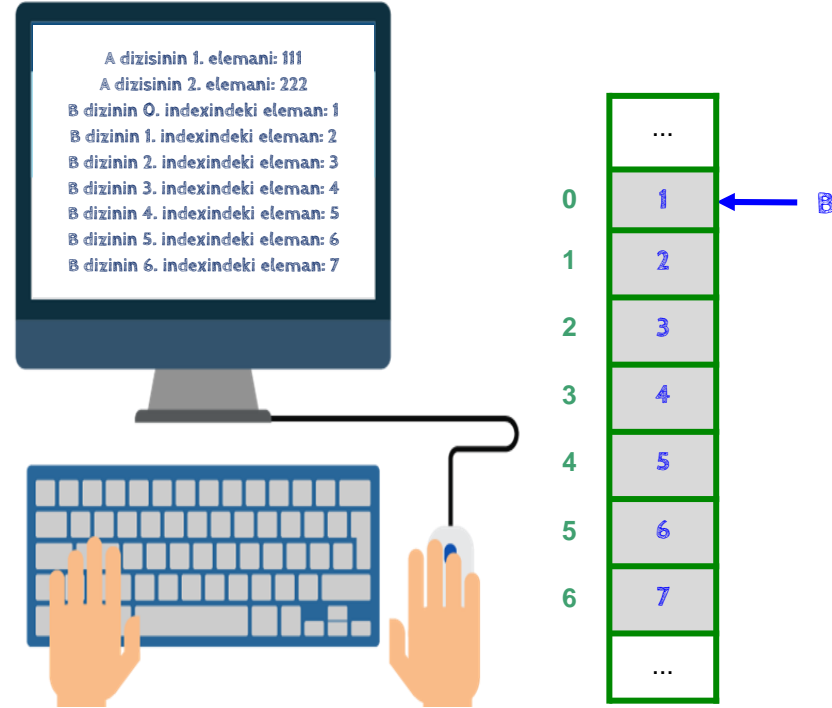
index	icerik	adress

		0F1C
0	1	0F20 ← B
1	2	0F24
2	3	0F28
3	4	0F2C
4	5	0F30
5	6	0F34
6	7	0F38

Dizi Tanımlama

```
#include <stdio.h>

int main() {
    int A[5];
    A[0] = 111;
    printf("A dizisinin 1. elemanı: %d\n", A[0]);
    A[1] = 222;
    printf("A dizisinin 2. elemanı: %d\n", A[1]);
    int B[7] = {1,2,3,4,5,6,7};
    int i;
    for (i = 0 ; i < 7 ; i++)
        printf("B dizinin %d. indexindeki eleman: %d\n", i, B[i]);
}
```



rastgele sayilar [0,100)

index	icerik
	...
0	rastgele sayi ← D
1	rastgele sayi
2	rastgele sayi
3	rastgele sayi
	...



rastgele sayılar [0,100)

```
#include <time.h>
void main() {
    int D[4];
    srand(time(NULL));
    int i;
    printf("--- Rastgele 4 sayı üretiliyor [0,100) ----\n");
    for (i = 0 ; i < 4 ; i++) {
        D[i] = rand() % 100;
    }
}
```

index	icerik	adress

		0F1C
0	rastgele sayi	0F20 ← D
1	rastgele sayi	0F24
2	rastgele sayi	0F28
3	rastgele sayi	0F2C
4		0F30
		0F34
		0F38

rastgele sayılar [0,100)

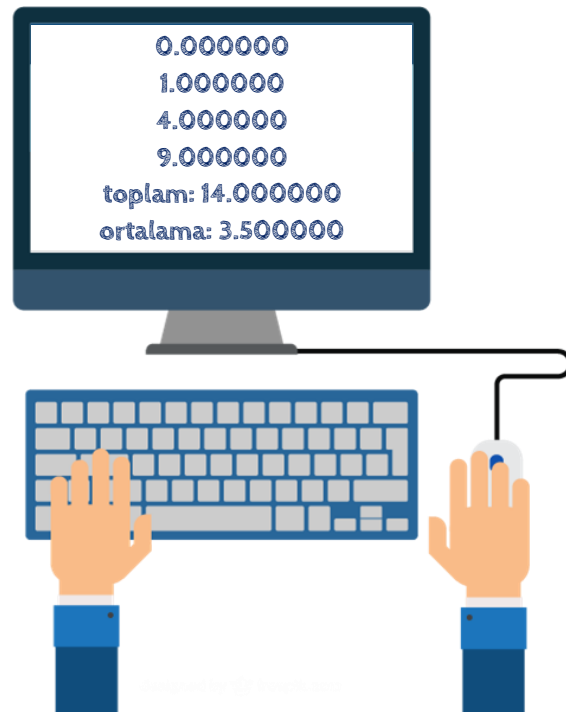
```
#include <time.h>
int main() {
    int D[4];
    srand(time(NULL));
    int i;
    printf("--- Rastgele 4 sayı üretiliyor [0,100) ----\n");
    for (i = 0 ; i < 4 ; i++) {
        D[i] = rand() % 100;
    }
    printf("--- Üretilen sayılar bir dizide saklandı ----\n");
    for (i = 0 ; i < 4 ; i++) {
        printf("Üretilen  %d. sayı = %d\n",i+1,D[i]);
    }
}
```



sayıların karesi (0,4)

index	icerik
	...
0	0*0
1	1*1
2	2*2
3	3*3
4	
	...

← kareler



sayıların karesi [0,4)

```
#include <stdio.h>
```

```
int main() {
```

```
    int i;
```

```
    float kareler[4];
```

```
    for (i = 0 ; i < 4 ; i++) {  
        kareler[i] = i*i;  
    }
```

index	icerik	adress

		0F1C
0	0*0	0F20 ← kareler
1	1*1	0F24
2	2*2	0F28
3	3*3	0F2C
4		0F30
		0F34
		0F38

sayıların karesi (0,4)

```
#include <stdio.h>
```

```
int main() {
```

```
    int i;
```

```
    float kareler[4];
```

```
    for (i = 0 ; i < 4 ; i++) {  
        kareler[i] = i*i;
```

```
    }
```

```
    for (i = 0 ; i < 4 ; i++) {  
        printf("%f\n",
```

```
    kareler[i];
```

```
    }
```

```
    float toplam = 0;
```

```
    for (i = 0 ; i < 4 ; i++)  
        toplam +=
```

```
    kareler[i];
```

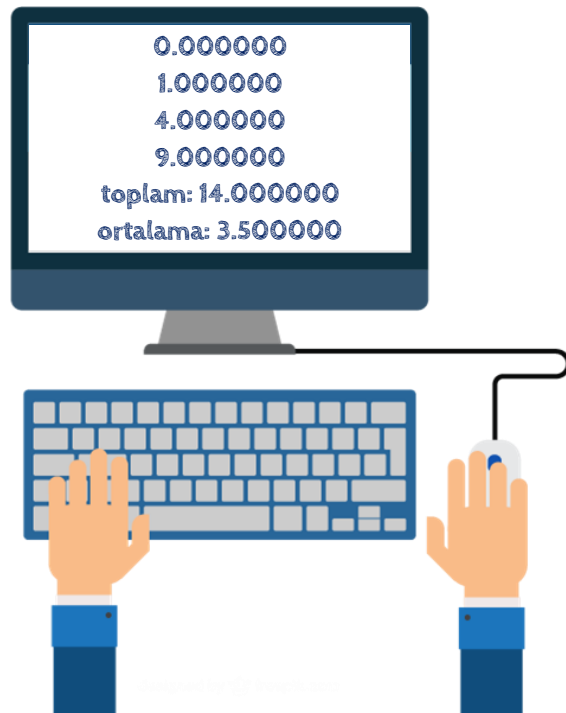
```
    float ortalama = toplam / 4.0;
```

```
    printf("toplam: %f\n", toplam);
```

```
    printf("ortalama: %f\n",
```

```
    ortalama);
```

```
}
```



Dizideki en küçük sayı



index	icerik	adress

		0F1C
0	scanf	0F20 ← sayılar
1	scanf	0F24
2	scanf	0F28
3	xxx	0F2C
		0F30
		0F34
		0F38

Dizideki en küçük sayı

```
#include <stdio.h>
```

```
int main() {
```

```
    int sayilar[4];
```

```
    int i, N;
```

```
    do {
```

```
        printf("kac sayi gireceksiniz? (max:4)
```

```
    );
```

```
        scanf("%d", &N);
```

```
    } while (N > 4);
```

```
    for (i = 0 ; i < N ; i++) {
```

```
        printf("sayi girin: ");
```

```
        scanf("%d", &sayilar[i]);
```

```
    }
```

```
    int en_kucuk = sayilar[0];
```

```
    for (i = 1 ; i < N ; i++) {
```

```
        if (sayilar[i] < en_kucuk) {
```

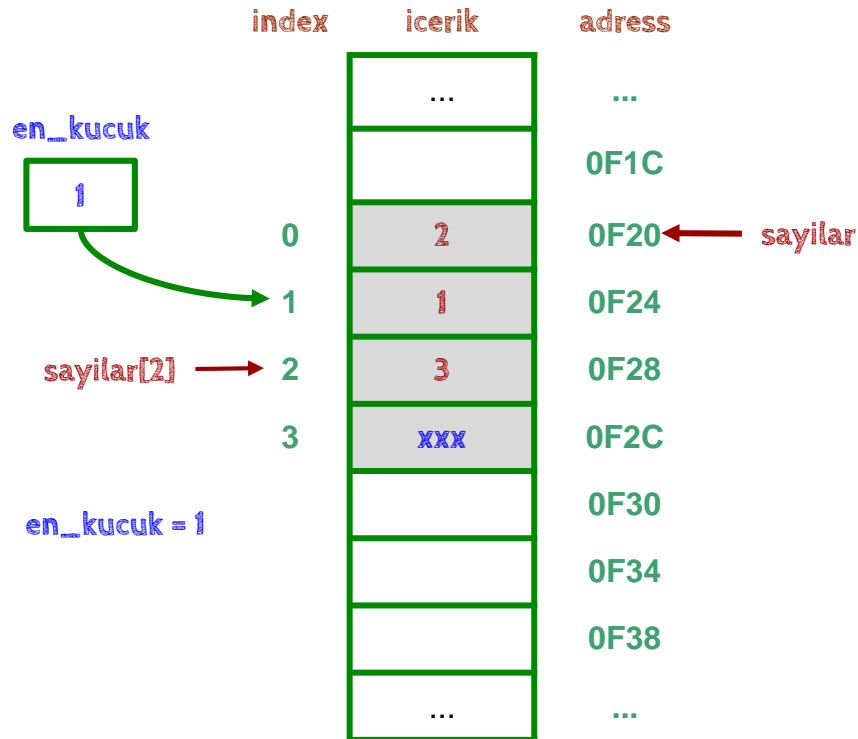
```
            en_kucuk = sayilar[i];
```

```
        }
```

```
    }
```

```
    printf("en kucuk eleman: %d\n", en_kucuk);
```

```
}
```



Örnek: Taban çevrimi

sayi1 = 5	taban = 2
	bolum1=2
<hr/>	
kalan1 = 1	
<div></div>	

$$\text{kalan1} = \text{sayi1} \% \text{taban}$$

sayi2 = 2	taban = 2
	bolum2=1
<hr/>	
kalan2 = 0	
<div></div>	

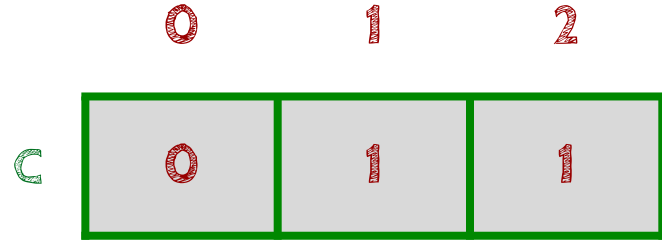
$$\begin{aligned}\text{sayi2} &= \text{sayi1} / \text{taban} \\ \text{kalan2} &= \text{sayi2} \% \text{taban}\end{aligned}$$

sayi3 = 1	taban = 2
	bolum3=0
<hr/>	
kalan3 = 1	
<div></div>	

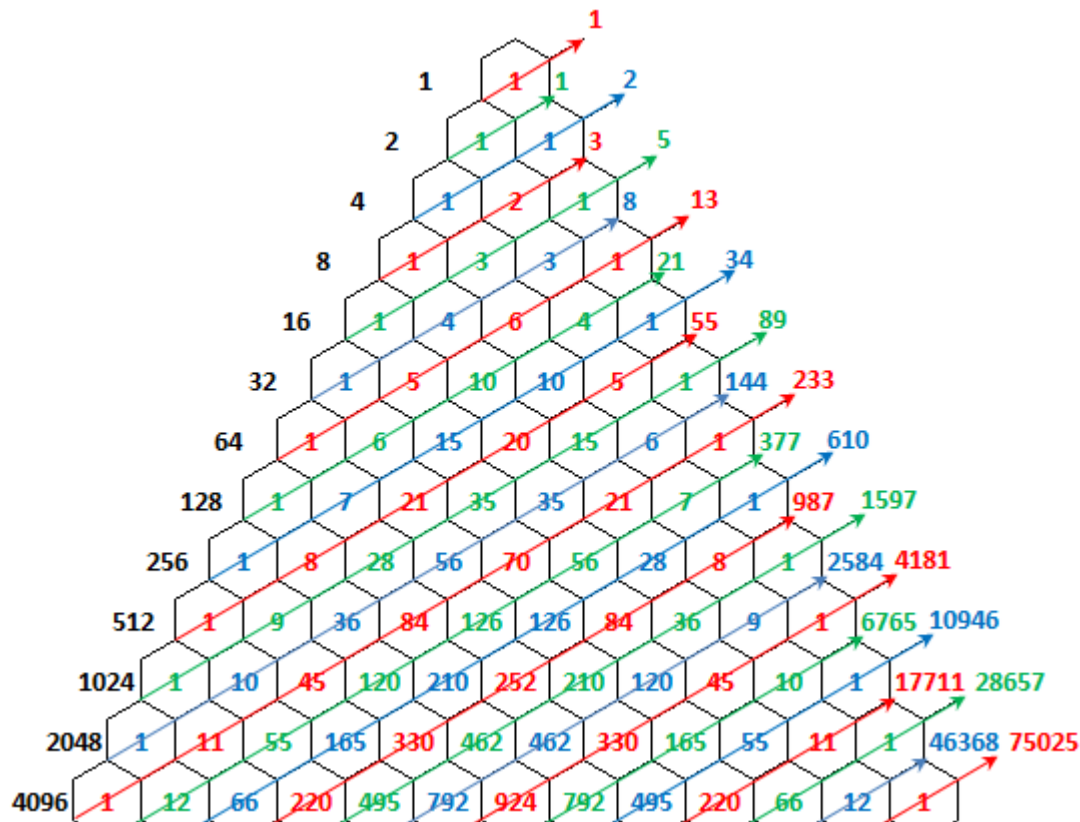
$$\begin{aligned}\text{sayi3} &= \text{sayi2} / \text{taban} \\ \text{kalan3} &= \text{sayi3} \% \text{taban}\end{aligned}$$

Örnek: Taban çevrimi

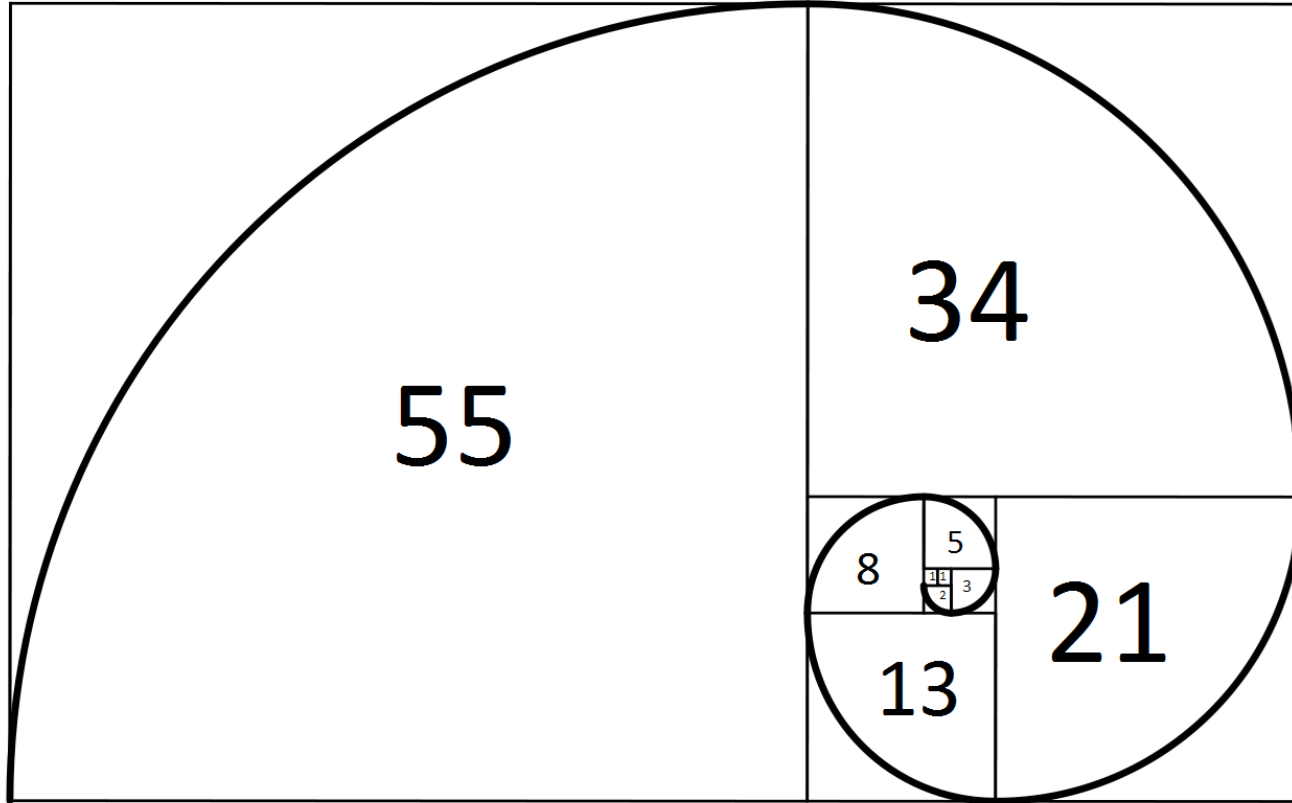
```
#include <stdio.h>
int main()
{
    int sayi, taban, kalan;
    sayi = 6;
    taban = 2;
    int C[3];
    int i = 0;
    while(sayi > 0){
        kalan = sayi % taban;
        sayi = sayi / taban;
        C[i] = kalan;
        i = i + 1;
    }
    for(i = 2; i > -1; i--){
        printf("%d", C[i]);
    }
}
```



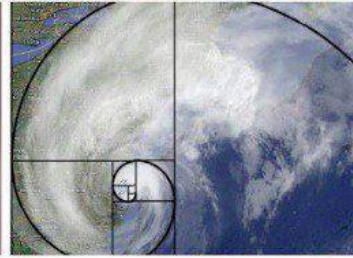
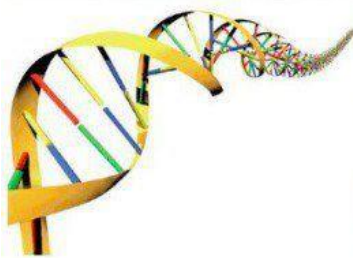
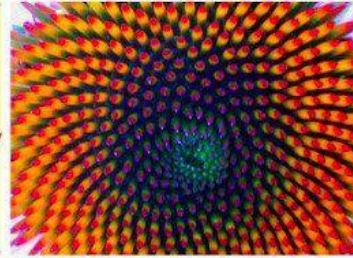
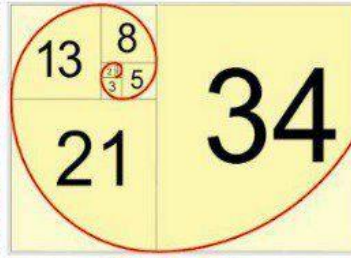
Örnek: Fibonacci Sayıları



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Örnek: Fibonacci Sayıları



Örnek: Fibonacci Sayıları

$$\begin{array}{cc} 1+2=3 & 8+13=21 \\ 0+1=1 & 3+5=8 \end{array}$$

int A[10]={0,1,1,2,3,5,8,13,21,34};

$$\begin{array}{cc} 1+1=2 & 5+8=13 \\ 2+3=5 & 13+21=34 \end{array}$$

Örnek: ilk 10 fibonacci sayıları

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int A[10];
```

```
    A[0]=0;
```

```
    A[1]=1;
```

```
    int i;
```

```
    for(i=2;i<10;i++){
```

```
        A[i] = A[i-1]+A[i-2];
```

```
    }
```

```
    for(i=0;i <10;i++){
```

```
        printf("%d",A[i]);
```

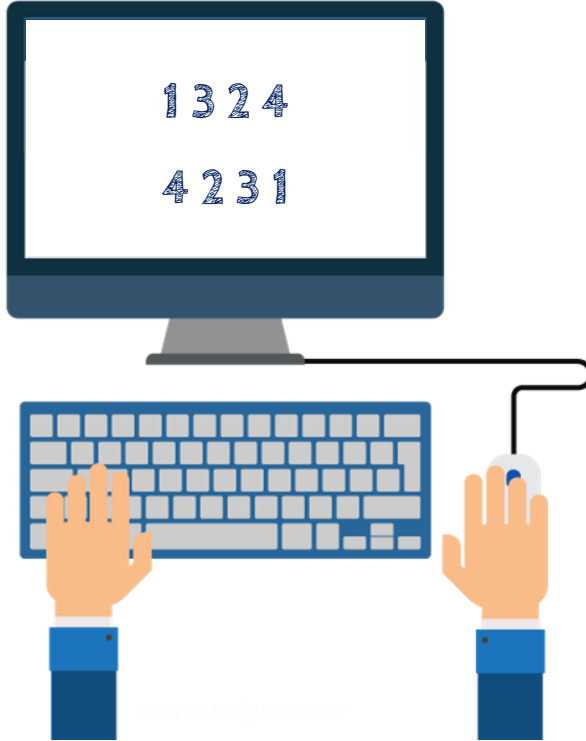
```
    }
```

```
}
```

i =	0	1	2	3	4	5	6	7	8	9
A	0	1	1	2	3	5	8	13	21	34


$$A[i=2] = A[i=1] + A[i=0]$$


Örnek: Diziyi tersten yazdır



Örnek: Diziyi tersten yazdır

int A[4]={1,3,2,4};

int A[4]={1,3,2,4};


int A[4]={4,3,2,1};


int A[4]={4,2,3,1};

Örnek: Diziyi tersten yazdır

```
#include <stdio.h>
int main()
{
    int N,S,gecici;
    N=4;
    int A[]={1,3,2,4};
    S=N/2;
    int i;
    for(i=0;i<S;i++){
        gecici=A[i];
        A[i]=A[N-i-1];
        A[N-i-1]=gecici;
    }
    for(i=0;i <N;i++){
        printf("%d,",A[i]);
    }
}
```

Örnek: En küçük ve en büyük



Örnek: En küçük ve en büyük

```
int A[4]={1,3,2,4};
```

```
min = A[0];      min = 1
```

```
max = A[0];      max = 1
```

```
min > A[1];      min = 1
```

```
max < A[1];      max = 3
```


Örnek: En küçük ve en büyük

```
#include <stdio.h>
int main()
{
    int N,max,min;
    N=4;
    int A[]={1,3,2,4};
    min = A[0];
    max = A[0];
    int i;
    for(i=0;i<N;i++){
        if(A[i]>max){
            max = A[i];
        }else if(A[i]<min){
            min = A[i];
        }
    }
    printf("%d %d",min, max);
}
```

Örnek: Dizil + Dizil2

int A[5] = {1,2,3,4,5};

int B[5] = {9,0,0,3,7};

+

int C[6] = {1,0,2,3,8,2};

elde = 1; A[4] = 5;

+

C[5] = 2;

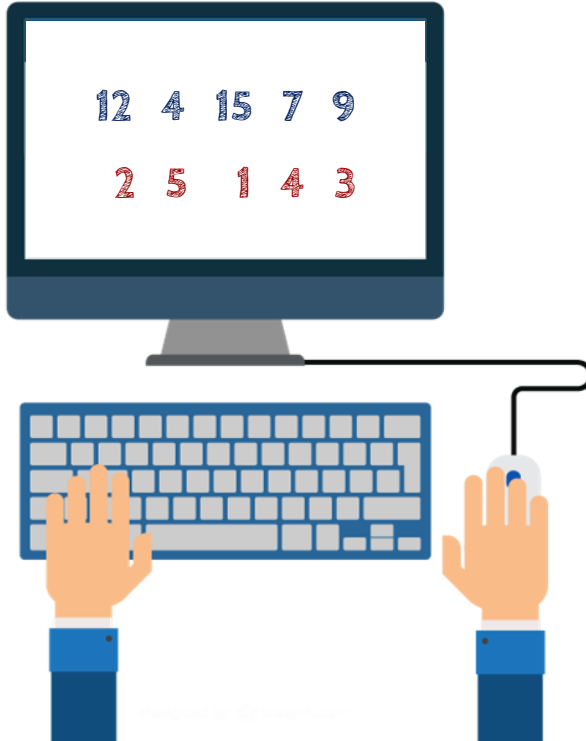
$C[i+1] = (A[i] + B[i] + \text{elde}) \% 10;$

$\text{elde} = (A[i] + B[i] + \text{elde}) / 10;$

Örnek: Dizi1 + Dizi2

```
#include <stdio.h>
int main()
{
    int N,T,elde;
    N=5;
    int A[]={1,2,3,4,5};
    int B[]={9,0,0,3,7};
    int C[6];
    elde = 0;
    int i;
    for(i=N-1;i>-1;i--){
        gecici = A[i] + B[i] +elde;
        C[i+1] = gecici %10;
        elde = gecici/10;
    }
    C[0]=elde;
    for(i=0;i<N+1;i++){
        printf("%d",C[i]);
    }
}
```

Örnek: Büyüklük sırası



Örnek: Büyüklük sırası

int A[5]={12,4,15,7,9};

int A[4]={ⁱ12,^j4,15,7,9};

int A[4]={ⁱ12,^j4,15,7,9};

int A[4]={ⁱ12,4,^j15,7,9};

int A[4]={ⁱ12,4,15,^j7,9};

int Y[5]={1,1,1,1,1};

int Y[5]={1,2,1,1,1};

int Y[5]={2,2,1,1,1};

int Y[5]={2,2,1,2,1};

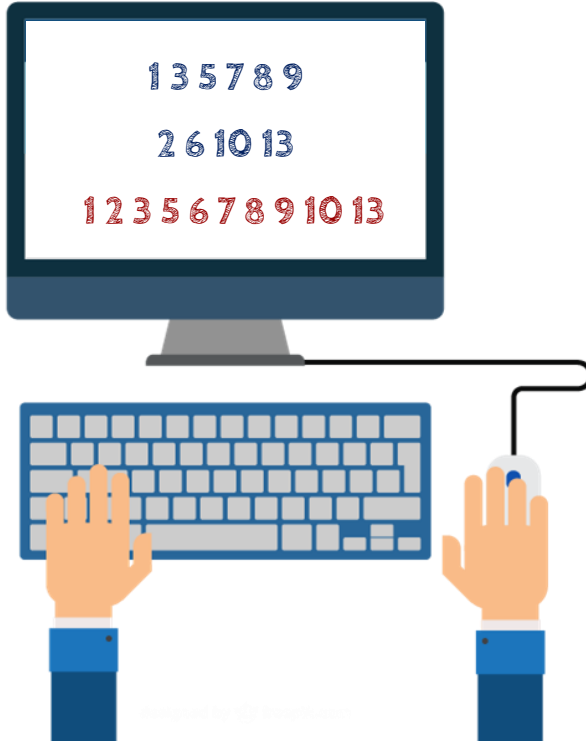
int Y[5]={2,2,1,2,2};

Örnek: Büyüklük sırası

i	j
12	4
15	7
9	
2	5
1	4
3	

```
#include <stdio.h>
void main()
{
    int N=5,T,elde,i,j;
    int A[]={12,4,15,7,9};
    int Y[5];
    for(i=N-1;i>-1;i--)        Y[i] = 1;
    for(i=0;i<N;i++){
        for(j=i+1;j<N;j++){
            if(A[j]<A[i]){
                Y[j]++;
            }else{
                Y[i]++;
            }
        }
    }
    for(i=0;i<N;i++)           printf("%3d",A[i]);
    printf("\n");
    for(i=0;i<N;i++)           printf("%3d",Y[i]);
}
```

Örnek: sıralı dizileri birleştirme



Örnek: sıralı dizileri birleştirme

```
#include <stdio.h>
void main()
{
    int N=6,M=4,ia=0,ib=0,ic=0,i;
    int A[] = {1,3,5,7,8,9};
    int B[] = {2,6,10,13};
    int C[10];
    while(ia<N && ib<M){
        if(A[ia]>B[ib]){
            C[ic] = B[ib];
            ib++; ic++;
        }else{
            C[ic] = A[ia];
            ia++; ic++;
        }
    }
    while(ib<M){
        C[ic] = B[ib];
        ib++; ic++;
    }
    while(ia<N){
        C[ic] = A[ia];
        ia++; ic++;
    }
    for(i=0;i<N+M;i++){
        printf("%d ",C[i]);
    }
}
```


Sorular

