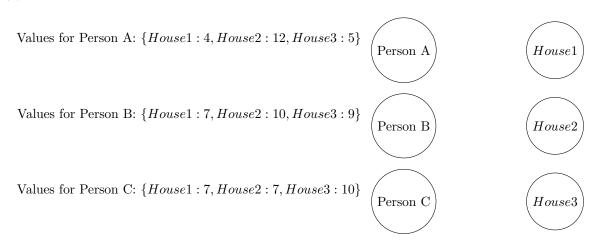
# Homework Assignment 3 - Coding Part Write-up Networks and Markets

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## Part 4: Implementing Matching Market Pricing

### 1 Question 7

(b) Consider the matching market example in Lecture 5 Page 7:

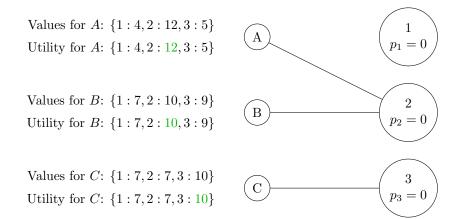


Formally, the matching market context is  $\Gamma = (\{A, B, C\}, \{1, 2, 3\}, v)$ , where v is the valuation function defined as follows:

$$v_A(1) = 4, v_A(2) = 12, v_A(3) = 5$$
  
 $v_B(1) = 7, v_B(2) = 10, v_B(3) = 9$   
 $v_C(1) = 7, v_C(2) = 7, v_C(3) = 10$ 

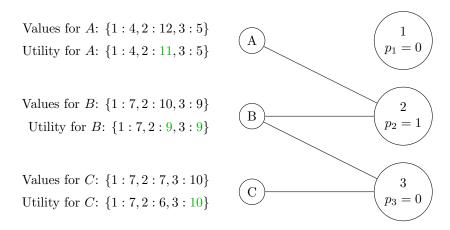
We turn to run the algorithm of Theorem 8.8 to find a market equilibrium (p, M) to find the maximum social value, in order to validate out implementation's output. We begin by initializing the prices vector  $\vec{p} \equiv 0$  to be the zero vector. We then proceed to run the algorithm, updating the prices vector until there is a perfect matching M in the induced preferred choice graph for  $(\Gamma, \vec{p})$ :

1. Observing the following induced preferred-choice graph from  $(\Gamma, \vec{p})$ :



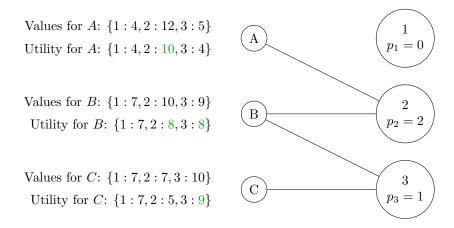
There obviously isn't a perfect matching as  $S = \{A, B\}$  is a constricted set with  $|N(S)| = |\{2\}| = 1 < 2 = |S|$  (which, by a theorem we've seen in class, implies that there isn't a perfect matching). Thus, we raise the prices for all items in N(S) by 1, and update the prices vector  $\vec{p}$  accordingly. The updated prices vector is  $\vec{p} = (a:0,b:1,c:0)$ . Not all prices are greater than zero, so we don't perform a shift operation, and we proceed to the next iteration.

2. Observing the following induced preferred-choice graph from  $(\Gamma, \vec{p})$ :



There obviously isn't a perfect matching as  $S = \{A, B, C\}$  is a constricted set with  $|N(S)| = |\{2,3\}| = 2 < 3 = |S|$  (which, by a theorem we've seen in class, implies that there isn't a perfect matching). Thus, we raise the prices for all items in N(S) by 1, and update the prices vector  $\vec{p}$  accordingly. The updated prices vector is  $\vec{p} = (a:0,b:2,c:1)$ . Not all prices are greater than zero, so we don't perform a shift operation, and we proceed to the next iteration.

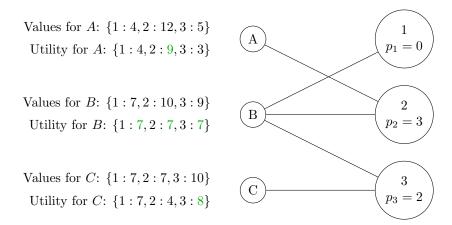
3. Observing the following induced preferred-choice graph from  $(\Gamma, \vec{p})$ :



Similar to the previous iteration, we raise the prices for  $\{2,3\}$ , and update the prices vector

 $\vec{p}$  accordingly. The updated prices vector is  $\vec{p} = (a:0,b:3,c:2)$ . Not all prices are greater than zero, so we don't perform a shift operation, and we proceed to the next iteration.

4. Observing the following induced preferred-choice graph from  $(\Gamma, \vec{p})$ :



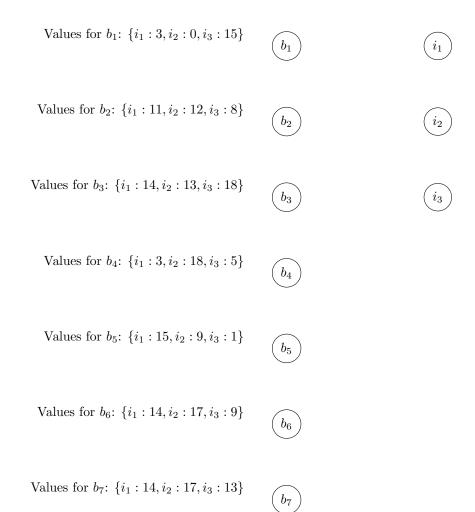
And there is a perfect matching in the induced preferred choice graph, which is  $M = \{\{A,2\}, \{B,1\}, \{C,3\}\}$ . Thus, the market equilibrium is  $(\vec{p}, M) = ((1:0,2:3,3:2), \{\{A,2\}, \{B,1\}, \{C,3\}\})$ , and we are done

We found the market equilibrium to be  $(\vec{p}, M) = ((1:0,2:3,3:2), \{\{A,2\}, \{B,1\}, \{C,3\}\})$ . The maximum social value is therefore v(A,2) + v(B,1) + v(C,3) = 12 + 7 + 10 = 29.

Our algorithm found exactly this market equilibrium.

### 2 Question 8

- (a) In this part we analyze how the prices output by the VCG mechanism compare with the ones output by the algorithm of Theorem 8.8 (finding a market equilibrium (p, M)). The following are the examples we analyze and their corresponding results for each mechanism:
  - 1. Example 1:



And we observe that the prices output by the VCG mechanism and the algorithm of Theorem 8.8 are the same (the matching is also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism)

#### 2. Example 2:

Values for  $b_1$ :  $\{i_1: 12, i_2: 14, i_3: 16, i_4: 8, i_5: 6, i_6: 17\}$   $b_1$ 

Values for  $b_2$ :  $\{i_1:11, i_2:7, i_3:9, i_4:19, i_5:1, i_6:11\}$   $b_2$ 

Values for  $b_3$ :  $\{i_1:18, i_2:13, i_3:17, i_4:17, i_5:2, i_6:16\}$   $b_3$ 

Values for  $b_4$ :  $\{i_1:15, i_2:0, i_3:4, i_4:1, i_5:15, i_6:15\}$   $b_4$ 

Values for  $b_5$ :  $\{i_1:7, i_2:8, i_3:5, i_4:12, i_5:18, i_6:13\}$   $b_5$ 

Values for  $b_6$ :  $\{i_1:7, i_2:19, i_3:8, i_4:12, i_5:4, i_6:1\}$   $b_6$ 

And we observe that the prices output by the VCG mechanism and the algorithm of Theorem 8.8 are the same (the matching is also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism)

3. Example 3:

Values for  $b_1$ :  $\{i_1:8,i_2:11,i_3:0,i_4:3,i_5:6,i_6:7\}$   $b_1$ 

Values for  $b_2$ :  $\{i_1:19, i_2:14, i_3:15, i_4:14, i_5:14, i_6:16\}$   $b_2$ 

Values for  $b_3$ :  $\{i_1:17, i_2:19, i_3:19, i_4:13, i_5:8, i_6:17\}$   $b_3$ 

Values for  $b_4$ :  $\{i_1: 2, i_2: 15, i_3: 1, i_4: 18, i_5: 11, i_6: 10\}$   $b_4$ 

Values for  $b_5$ :  $\{i_1: 8, i_2: 9, i_3: 7, i_4: 15, i_5: 6, i_6: 10\}$   $b_5$ 

Values for  $b_6$ :  $\{i_1:12, i_2:15, i_3:15, i_4:8, i_5:2, i_6:1\}$   $b_6$ 

And we observe that the prices output by the VCG mechanism and the algorithm of Theorem 8.8 are the same (the matching is also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism)

#### 4. Example 4:

Values for 
$$b_1$$
:  $\{i_1:5,i_2:3,i_3:0,i_4:7,i_5:10,i_6:5,i_7:17,i_8:6,i_9:18,i_{10}:8\}$   $b_1$ 

Values for 
$$b_2$$
:  $\{i_1:5,i_2:4,i_3:6,i_4:9,i_5:15,i_6:9,i_7:17,i_8:2,i_9:10,i_{10}:14\}$ 

$$(b_2)$$

Values for 
$$b_3$$
:  $\{i_1:10,i_2:11,i_3:10,i_4:6,i_5:4,i_6:10,i_7:16,i_8:11,i_9:10,i_{10}:6\}$   $b_3$ 

$$(i_3$$

Values for 
$$b_4$$
:  $\{i_1:2,i_2:19,i_3:4,i_4:12,i_5:5,i_6:8,i_7:12,i_8:0,i_9:11,i_{10}:11\}$ 



Values for 
$$b_5$$
:  $\{i_1:18, i_2:7, i_3:15, i_4:11, i_5:7, i_6:4, i_7:2, i_8:9, i_9:9, i_{10}:8\}$ 



Values for 
$$b_6$$
:  $\{i_1:5, i_2:2, i_3:2, i_4:5, i_5:1, i_6:12, i_7:13, i_8:18, i_9:8, i_{10}:1\}$ 



alues for 
$$b_6$$
:  $\{i_1: 5, i_2: 2, i_3: 2, i_4: 5, i_5: 1, i_6: 12, i_7: 13, i_8: 18, i_9: 8, i_{10}: 1\}$ 

$$b_6$$



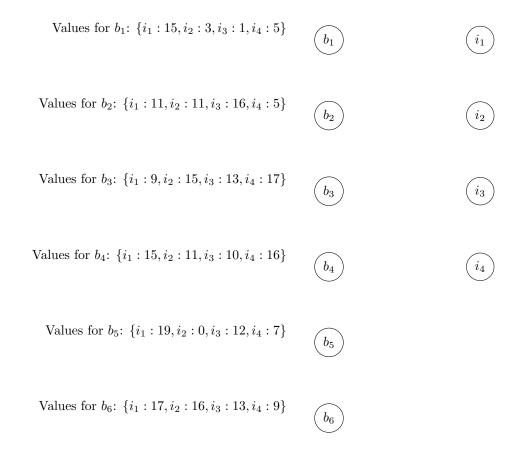
$$(i_8)$$

$$(i_9)$$

$$\widehat{i_{10}}$$

And we observe that the prices output by the VCG mechanism and the algorithm of Theorem 8.8 are the same (the matching is also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism)

#### 5. Example 5:



And we observe that the prices output by the VCG mechanism and the algorithm of Theorem 8.8 are the same (the matching is also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism)

That is, in all examples we analyzed, the prices output by the VCG mechanism and the algorithm of Theorem 8.8 were the same, and the matching was also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism. We analyzed far more examples besides the ones presented here, and the results were consistent across all of them—the prices output by the VCG mechanism and the algorithm of Theorem 8.8 were the same (and the matching was also the same because we used the same algorithm to compute the socially optimal state as part of the VCG mechanism).

## 3 Bonus Question 2

(a) We structure a markets-for-bundles context of identical goods as a simple matching market context, where each bundle  $B_j$ 's value for bidder  $b_i$  is the product of the value of  $b_i$  for the good and the amount of goods in the bundle,  $c_i$ . That is,  $v_i(B_j) = c_j \cdot t_i$ , where  $t_i$  is the value of  $b_i$  for the singular good, and  $c_j$  is the amount of goods in bundle  $B_j$ . We then run the VCG algorithm we implemented in the previous part on a few randomized examples of such a markets-for-bundles context, where there are n = m = 20 bundles and bidders, and the values  $t_i$  are randomized between 1 and 50, and where  $c_j = j$   $(j \in \{1, 2, ..., 20\})$ .

Figure 1 summarizes the results of the VCG algorithm on 4 such randomized examples of markets-for-bundles contexts (the results remained the same for other examples we ran). The x-axis represents the individual valuation  $t_i$  of the bidders for the singular good, and the y-axis represents the VCG price for the bidder—commonly referred to as the externalities of the bidder on the market. We observe a clear trend, where the VCG prices—i.e. externalities of bidders, are linearly increasing with the valuation of the bidders for the singular good, which is expected given the structure of the markets-for-bundles context.

As we've seen in class, the socially optimal assignment in a markets-for-bundles of identical goods, is that the larger bundles are assigned to the higher valuation of a singular good. Thus, as the valuation

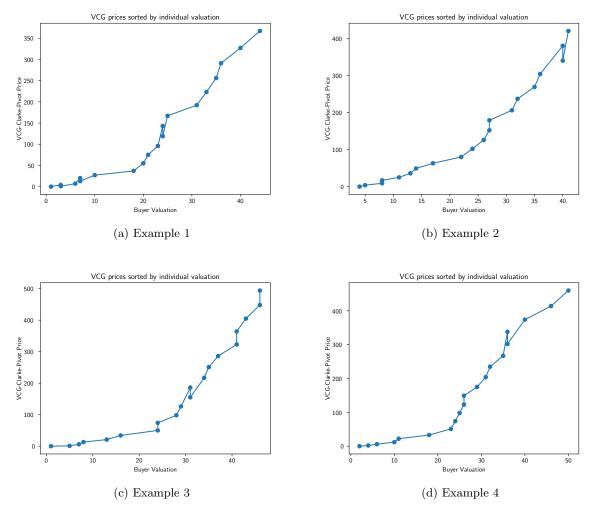


Figure 1: VCG prices for bidders in markets-for-bundles contexts

of the singular good increases, the bidder  $b_i$  (w.l.o.g. the bidders are sorted by decreasing valuation of the singular goods) is assigned a larger bundle  $B_i$  (w.l.o.g. the bundles are sorted by decreasing sizes  $c_i$ ). Without said bidder  $b_i$ , the bundles assignment shifts for the lower-bidding bidders. That is,  $\forall j > i \cdot b_j$  is changed to be assigned  $B_{j-1}$ . This sets the externality to be  $\sum_{j=i+1}^n (c_{j-1} - c_j) \cdot t_j$  for bidder  $b_i$ . In our case, this is  $\sum_{j=i+1}^n t_j$ . In either case, it is easy to see that as the valuation of the singular good increases (i.e., i grows), the externality of the bidder (i.e.,  $b_i$ ) should increase for regularly distributed bundle sizes and valuations of the singular good (as in our randomization).

- (b)
- (c)
- (d)

## Part 5: Exchange Networks for Uber

## 1 Question 9

A matching would have the rider receiving utility of "reaching destination" value minus the price, and the driver receiving the price. This means the value of the edge between them would be the sum of these two, meaning only the "reaching destination" value for the rider.

## 2 Question 10

- (a)
- (b)

## 3 Question 11

We can increase an edge's value if the destination is close to a high-value location.

This can be done in many ways, for example by lowering the value with the distance from the closest high-value location.

Such calculation can also incorporate the value of the high-value location: min((distance / value) for all high-value locations).

### 4 Bonus Question 3

- (a) We simulated this as n more drivers simulating public transportation, whose cost of driving is the price described.
  - This ensures all players have the ability to take public transportation instead of uber. Since we still have a bipartite graph, we know that a stable matching must exist.
- (b) Higher values for a means public transportation becomes less attractive for everyone. Higher values for b means public transportation is more reliable for shorter distances. b > 1 means the drive itself costs more with public transportation than with uber (so with a short distance between an uber and a rider it could be preferable to take an uber, depending on the base fare a).

### References