AnnieOh

DESIGNER, DEVELOPER & YOUR NEW BEST FRIEND

I am a creative full-stack developer who finds artistic resolution in finding clever ways to fill the gap between art & design through critical thinking and technology. With a background in design, my work often features a playful and expressive approach through use of vibrant colors, bold typography, and quirky interaction.

Contact

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in omgannie

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Professional Skills

Languages Ruby, JavaScript (jQuery, AJAX), HTML5, CSS3, SASS, HAML
Frameworks Rails, Sinatra, AngularJS, D3
Testing RSpec, Jasmine, Capybara, TravisCI
Database SQL (PostgreSQL, SQLite), ActiveRecord
Version Control Git, Github
APIs Google Maps, Watson, Spotify
Deployment Heroku, Jekyll
Methodologies Object-Oriented Design, TDD, Agile, RESTful conventions
Design Creative Direction, Branding Identity, UI/UX Design, Print
Software Adobe Photoshop, Illustrator, InDesign, Axure, Sketch, Invision

Projects

LITMUS [WEBSITE] [CODE]
Nov 2016
An app that returns a song based on emotional tones analyzed in text input.
Role: Front-End & Back-End
Tools: Ruby on Rails, JavaScript, D3js, jQuery, AJAX, Watson Tone Analyzer API, Spotify API, CSS3, PostgreSQL, Heroku

DUKEFLIX [WEBSITE] [CODE]
Nov 2016
Movie archiving client project app for reviews and comments.
Role: Back-End Development
Tools: Ruby on Rails, JavaScript/jQuery, CSS3, Heroku, FandangoAPI

SONGFINCH [WEBSITE]
May 2016 - Sept 2016
A gift-giving app for personalized songs.
Role: Branding Identity, UI/UX Design, Front-End
Tools: Ruby on Rails, JavaScript, jQuery, CSS3

NEWCITY [WEBSITE]
Aug 2015 - Aug 2016
Network website re-design launched Summer 2016.
Role: UI/UX Design, Front-End
Tools: Wordpress, CSS3, jQuery

Education

DEV BOOTCAMP
Web Development Immersive
graduated Nov 2016

COLUMBIA COLLEGE CHICAGO
Art & Design Major, Biology Minor
graduated May 2015

Related Experience

DEV BOOTCAMP
19 week Web Development Immersive program
May 2016 - Nov 2016

STUDENT
Applied experience with programming languages & frameworks, core principles & methodologies to client projects. Gained skills to learn new languages, frameworks, libraries, conventions quickly. Approached faciliation of paired programming with high empathy skills.

UNAFFILIATED LLC
UX Design Firm
May 2016 - Sept 2016

UI/UX DESIGNER
Conducted market research to conceptualize user stories and build wireframes for user flow. Executed detailed mockups based on daily feedback from design team and clients. Clients: UL (Underwriters Laboratories), Songfinch, Stashback.

NEWCITY MAGAZINE
Local arts & culture biweekly publication
August 2015 - August 2016

UI/UX DESIGNER
Consulted with Newcity Chief Editors to strategize magazine's online presence. Lead creative direction of network re-design initiative. Assisted Lead Developer with web design and code needs. Provided editorial design for bi-weekly publications.

BUILTWORLDS MEDIA
Multimedia startup for AEC industries
Sept 2015 - May 2016

GRAPHIC DESIGNER
Collaborated with Marketing and Content teams to strategize day-to-day design needs. Conduct creative direction to produce company events branding and overall marketing collateral. Service client needs for events marketing for CRM, print, & web. Clients include: CAT/Caterpillar, Autodesk, Walsh, Ozinga, FieldLens.

TECHNOMIC INC
Research & consulting
June 2014 - March 2015

GRAPHIC DESIGNER
Worked in collaboration with internal production, marketing, research, analytics departments to produce in-house, promotional, presentation, corporate branding and client deliverables. Clients include PepsiCo, Cracker Barrel, Fetzer's, Carl's Jr, and DirecTV.