

TSNE - T-distributed stochastic Neighbor embedding

- by van der Maaten
and Hinza in 2008.

(Non-linear visualization technique)

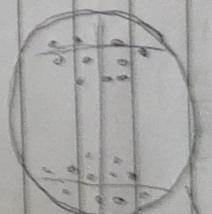
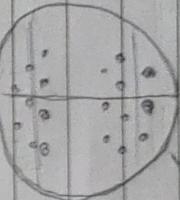
* why TSNE and not PCA for dimension reduction?

- 1) Suitable for Non-linear data.
- 2) tries to preserve the local structure (cluster) of data
- 3) can handle outliers.

- * when there is 100 or 1000 Dimension so 2 to 3 columns will do TSNE to visualize data
- * important thing we are working on Featureless and not the columns.
- * PCA change orientation of the data set but whereas in TSNE it doesn't it maintain the structure of visualization.

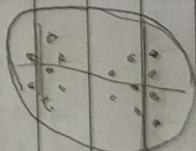
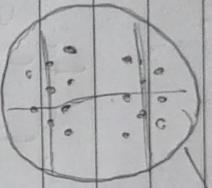
→ High dimension

↓ low dimension



PCA algorithm (Chang generator)

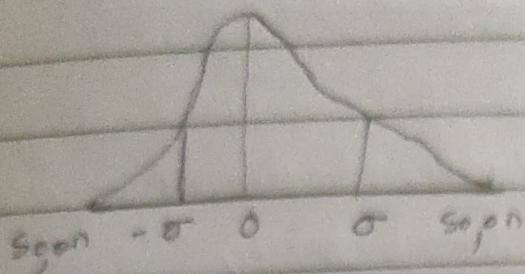
↓ dimension
high dimension



T-SNE algorithms.

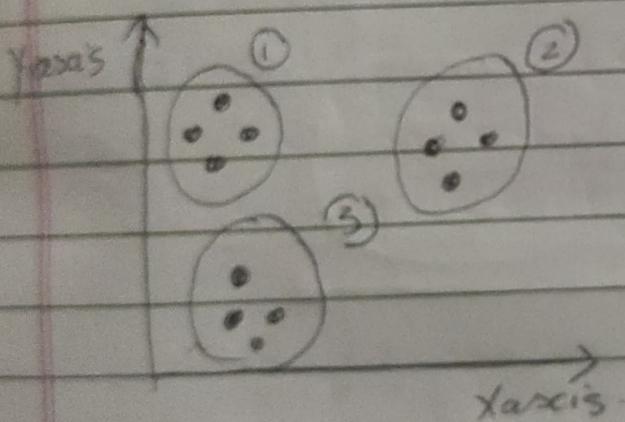
- * Note :- T-SNE is only useful for data visualization and dimension reduction.
- * PCA is really bad with non linear data.
- * T-SNE can make up 3 Dimension visualization whereas in T-SNE will learn the high dimension data and if will try to infinite in small dimension.

- * what is Gaussian distribution
- ** its a Normal distribution

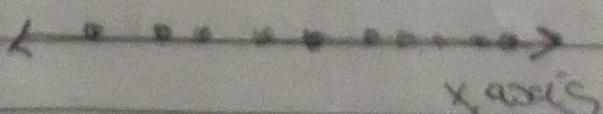


* How T-SNE work

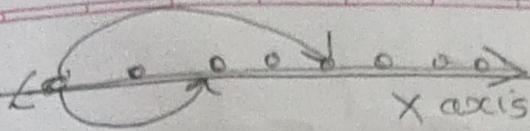
Let understand with an example.



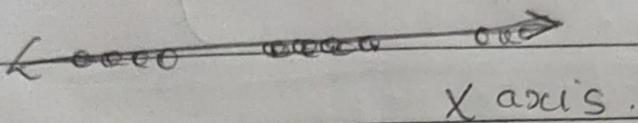
we have this dataset plotted in Scatter plot by seeing this data we can easily understand that it had 3 clusters but t-sne does as it take 2D data and plot in 1D space.



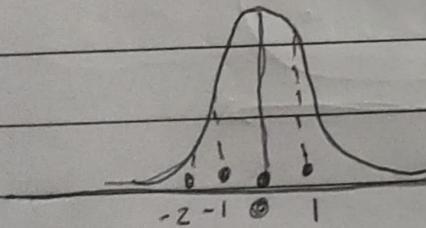
Now data is plot randomly in 1D Space



Now whoever datapoint have similarity with them it come closer and closer and eventually it form cluster among themselves



Let see How actually work first we take one data point and measure the distance between the and plot it in T-distribution curve

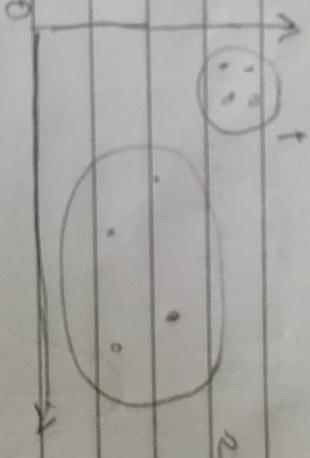


Now current datapoint will measure conditional probability with others (what is probability with current datapoint to neighbor datapoint).

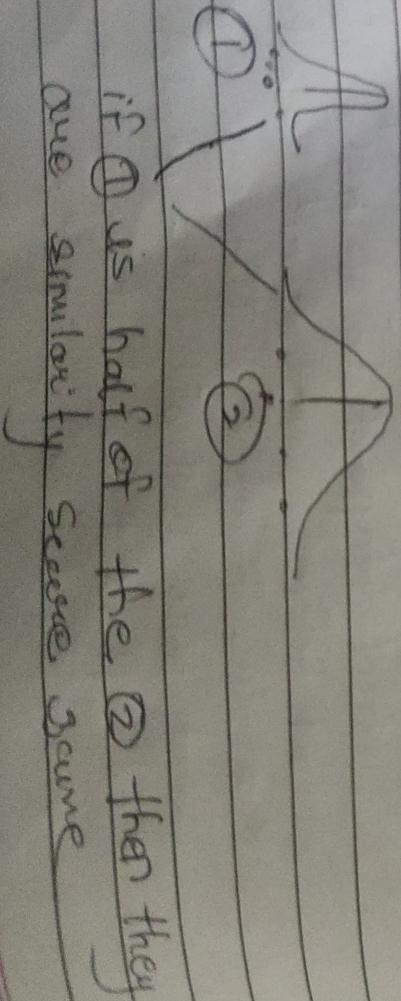
but before proceeding we have to mention k value how many cluster we want , and next we will calculate conditional probability with them those who have higher conditional probability it will group them.

and in T-SNE (the proximity measure is conditional probability)

but what if cluster are more spread?



the width of the curve depends on density



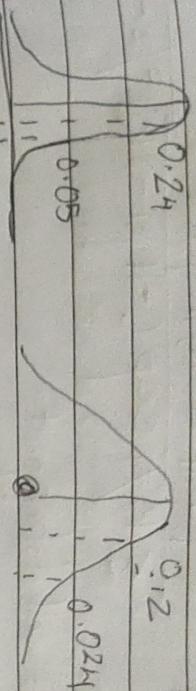
if ① is half of the ② then they are similarly sparse because

Note :- when cluster deviation is more spread we will use Scaling.

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- ① Randomly bypassed will be selected
- ② Scaling

Let take one example.



$$0.24 - 0.82 = 0.12 \quad 0.12 + 0.024 = 0.14$$

$$0.05 = 0.18 \quad 0.0024 = 0.18 \\ 0.24 + 0.5 \quad 0.12 + 0.024$$

1
1

So the big and small cluster is same just a difference of deviation in this situation when cluster is more spread we will use scaling. So who ever got highest values is the best cluster. If we don't address likelihood then those who have deviation is smaller then it will have more likelihood than those who have more deviation.

Equations for Normal distribution

$$P(x) = \frac{1}{\sigma \sqrt{2\pi}} e^{-(x-\mu)^2/(2\sigma^2)}$$

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change exponent for
mechanical conditional probability

$$P_{ij} = \frac{\exp(-||x_i - x_j||^2 / 2\sigma_i^2)}{\sum_k \exp(-||x_i - x_k||^2 / 2\sigma_i^2)}$$

j = all data point.

K = no. clusters

i = data point

x_i = current datapoint $\times K =$ all datapoint
we will change exponent in normal distribution formula to P_{ij}

Now we capture the essence,
Now we will
create low-dimensional space

To ~~work~~ create low dimensional space
we will work on

optimization

loss function

Sum of square error

For TSNE we use (KL) predicted values
(Kullback-Leibler Divergence) and actual value
for loss function

is to calculate

difference

If two distribution is similar ($\hat{f} - \hat{f} = \text{loss function}$
or not) loss function should
be minimum
is the objective

(Stochastic

gradient descent) SGD.

(optimization
algorithm)

for loss function

to get less
difference we
will use

the objective is to get minimum value
of loss function. So we use min function

$10,000 \rightarrow$ rows but dimension ($10,000$) (columns) should be $10,000$ to 2 or 3 because K-LD is only work with 2×3 dimensions

points should be spread randomly on a new space the goal of this algorithm to find similar probability distribution

but problem with Gaussian is that it has a short tail and because of it creates a crowding problem to solve this we are going to use Student t-distribution with signal degree of freedom

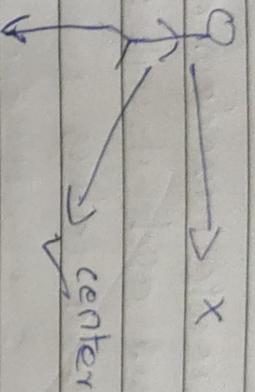
gradient decent

for address land this we will take an example suppose we have a person who want to go in this center

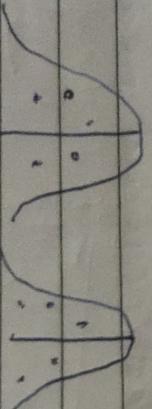
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center

if go in center gradient will try different direction when center is near



gradient decent will try to minimize the loss function by the guidance of center (mean past values) but in T-SNE we will use Kullback - Leibler Divergence, algorithm for loss function and this we'll do until loss function value ≤ 1 . If value is less than one then distribution is similar and if $1 >$ then it is dis similar distribution.

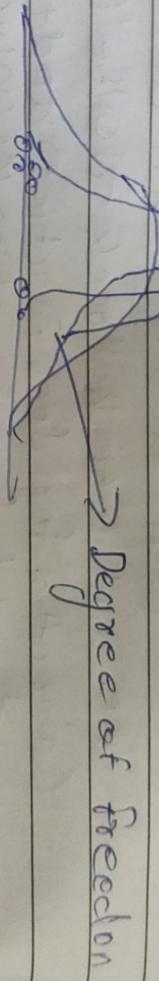


Student t - distribution

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it will create random distribution with
New values and it will take help of
high dimension values

the degree of freedom will create some
space

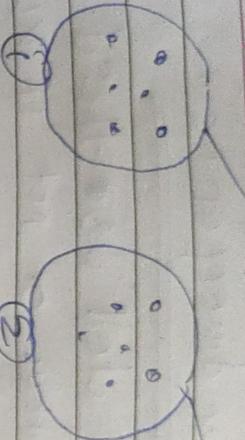


Student t - distribution has longer tail
but why
because in normal distribution it
will create crest. (would never go to the
tail).

New median decent will guide us
to distribute values in low dimen
ension space.

high dimension low dimension

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suppose we have distribution called
① ~~the~~ the conditional probability should
be similar to ② space and this
will help us through KLD and value
of low dimension Space is completely
random it does not meaning anything
because we are only focusing on
visualizations

No we we will confirm the distribution
of both ① and ② using divergence
 $D_{KL}(KL)$

Kullback - Leibler divergence.

this (KL) will tell us the two distribution is similar or not if KL value is 1 or less then one it means it similar if it is greater then 1 it mean it is dissimilar and 0 means identical.

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