

# EUNICE CHANG



WEB DEVELOPER

## CONTACT



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## TECH SKILLS



HTML

CSS

REACT

MONGODB

JAVASCRIPT

ANGULARJS

NODEJS

EXPRESS

PHOTOSHOP

WORDPRESS



## PROFILE

Passionate about problem solving, collaborating, and creating projects from the ground up. Looking for opportunities to incorporate my game design background to create engaging web experiences.



## EXPERIENCE

### SOCIAL MEDIA DATA ANALYST

JUNE - JULY 2016

**CASHMERE AGENCY** Record social media campaign results from various platforms. Communicate between internal teams and social media buyers to ensure timely deploy of paid advertisement. Aggregate metrics of campaign results and sentiment reports using various analytic tools and software.

### FRONT END DEVELOPER - intern

MARCH - APRIL 2016

**THE BOUQS CO.** Use Facebook's React framework to create components for web pages. Populate pages dynamically with data called from an API. Communicate and collaborate efficiently between teams using an Agile workflow to create clean UX and web pages based off design docs.

### GRAPHIC DESIGNER

APRIL 2014 - JUNE 2014

**CASHMERE AGENCY** Collaboratively and independently design and produce graphics for internal and external clientele. Creatives for web, print and online content; banners, pitch decks, and presentation boards.

### TEACHER

SEPT 2013 - JUNE 2014

**UCODE** Teach students ages 6-18 how to create their own games, apps, and websites. Inspire and challenge students with projects daily; ensure students learn and progress at a steady pace.



## EDUCATION

### WEB DEVELOPMENT IMMERSIVE

SEPT 2015 - DEC 2015

**GENERAL ASSEMBLY**

### B.S. GAME ART & DESIGN

JUNE 2011 - DEC 2014

**THE ART INSTITUTE OF CA - LOS ANGELES**

~ REFERENCE AVAILABLE UPON REQUEST ~